

CN QB

- 1) OSI model } Explain, Compare, draw
- 2) TCP model } Explain, Compare, draw
- 3) SMTP, MIME, SNMP, HTTP, FTP } Explain draw Compare
- 4) SCTP protocol } Draw, explain, Compare
- 5) RTP protocol } Also packet format
- 6) UDP protocol } Explain, Compare, draw
- 7) TCP protocol } Explain, Compare, draw
- 8) TCP connection establishment and Connection with diagram explain
- 9) Transport layer responsibilities
- 10) ARP protocol and RARP } draw explain Compare
- 11) Static & dynamic Routing } Compare & explain
- 12) IPV4 & IPV6 Compare, draw & explain IPV4 & IPV6
- 13) Explain Subnetting with example
- 14) CIDR, mobile IP, ICMP, explain
- 15) Sliding window protocol } Draw & explain
- 16) Silly window syndrome } Explain
- 17) Distance vector routing algorithm
- 18) Classful addresses
- 19) Socket programming
- 20) TCP & UDP difference
- 21) CSMA/CD } Draw explain Compare
- 22) CSMA, WDMA, CSMA/CA } Explain, Compare, draw

- 19) Explain binary exponential backoff algorithm
- 20) Go Back ℓ ARQ and selective Repeat ARQ
- 21) Design issue of data link layer
- 22) AODV, ZGMP