

Unchecked exception ex:-

divide by zero:

```
int a=100, b=0, c;
```

```
c = a/b;
```

*

java.lang



Throwable



Error

Exception



checked

unchecked



At compiletime

At execution time

Syntax:-

```
try
```

```
{
```

```
}
```

```
catch (IOException e)
```

```
{
```

object

exception can be display with

```
}
```

```
e.printStackTrace();
```

ex: Class Exp

```
{
```

```
public static void main( String args[])
```

```
{
```

```
try {
```

```
int arr = {10, 12};
```



```

S.o.p("open files");
int n = args.length();
S.o.p("n=" + n);
int a = 10/n;
S.o.p("a=" + a);
int c = a%5;

```

```

catch (ArithmeticException ae)

```

```

{

```

```

    S.o.p(ae); // ae.printStackTrace();

```

```

}

```

```

finally // keyword use to end the main() if
        there is any error caught/or not-
        exception

```

```

{

```

```

    S.o.p("Class files");

```

```

}

```

```

}

```

```

}

```

```

catch (ArrayIndexOutOfBoundsException ab)

```

```

{

```

```

    S.o.p(ab);

```

```

}

```

throw

throws - use to throw explicit exception explicitly outside the program.

① Throws-clause -

- If the programmer is not handling runtime exception java compiler may not give any error related to runtime exception.
- But the rule is that the programmer should handle checked exception.

- In this case the programmer can use throws clause to throw the exception explicitly.
ex:-

Throw clause-

- Throw clause is used in the try block for transferring the control to catch block.

ex:-

```
class Sample
```

```
{
```

```
    public static void main demo()
```

```
    {
```

```
        try {
```

```
            s.o.p("try block");
```

```
            throw new NullPointerException(  
                "Exception data");
```

```
        }
```

```
        catch (NullPointerException ne)
```

```
        {
```

```
            s.o.p(ne);
```

```
        }
```

```
    }
```

```
class Throw demo
```

```
{
```

```
    p.s.v.m()
```

```
    {
```

```
        Sample demo(); // function call by
```

```
    }
```

```
}
```

class name because
demo function is static.

- DATE / / PAGE NO.
- Throw clause is use in software testing to test whether program is handling all the exceptions according to the programmer.

* Built in exceptions :-

checked

unchecked

① Unchecked exception -

- detected during runtime.

① ArithmeticException

② ArrayIndexOutOfBoundsException

③ ArrayStoreException

④ ClassCastException

⑤ EnumConstantNotPresentException

⑥ IllegalArgumentException.

⑦ IllegalMonitorStateException.

⑧ IllegalStateException

⑨ NegativeArraySizeException

⑩ NullPointerException.

⑪ NumberFormatException

⑫ SecurityException

⑬ StringIndexOutOfBoundsException

⑭ TypeNotPresentException.

⑮ UnsupportedOperationException.

ex:

* Null pointers

① class NullPointerException

{

public static void main()

{

try {

String a = null;

S.o.p (a.charAt(0));

}

Catch (NullPointerException ne)

{

S.o.p (" string is Null");

}

}

}

② Class String Index

{

P.S.V.M ()

{

try {

String a = "Hello";

char c = a.charAt(10);

S.o.p (c);

}

Catch (String Index Out Of Bound e)

{

S.o.p (" string out of bound");

}

}

}

③ class Hoformat

{

public static void main()

{

try {

int no = Integer.parseInt ("No");


```
S.o.p(no);
```

```
}
```

```
catch (NumberFormatException e)
```

```
{
```

```
S.o.p("No Format Exception");
```

```
}
```

```
}
```

```
}
```

```
}
```

* User defined exception :-

```
class MyException extends Exception
```

```
{
```

```
private static int accno[] = { 1001, 1002, 1003, 1004, 1005};
```

```
private static String name[] = { "abc", "xyz", "pqr", "lmn", "stg" };
```

```
private static double bal[] = { 1000.02, 2000.05, 3000.06, 4000.01, 5000.08};
```

```
MyException()
```

```
{
```

```
}
```

```
MyException(str)
```

```
{
```

```
super(str);
```

```
}
```

```
}
```

```
class
```

```
public static void main (String args[])
```

```
{
```

```
try {
```



```
if (a == 2)
```

```
{
```

```
    int c[] = {14;
```

```
    int c[42] = 45;
```

```
}
```

```
}
```

```
catch (ArrayIndexOutOfBoundsException e)
```

```
{
```

```
    S.o.p (e);
```

```
}
```

```
}
```

```
catch (ArithmeticException e)
```

```
{
```

```
    S.o.p (" divide by 0 " + e);
```

```
}
```

```
}
```

```
}
```


* Multithreading :-

Class Current

{

p.s.v.m (String args[])

{

s.o.p ("current thread execution");

Thread t = Thread.currentThread();

s.o.p (t);

s.o.p ("Name is =" + getName());

}

}

OUTPUT: Thread [Main, 5, Main]

Name is = main

- Thread is light weight resource.

- Creating thread

extend

Implement Runnable

Class MyClass implement Runnable

class MyClass extends Thread

{

public void run()

{

}

}

MyClass obj = new MyClass();

Thread t = new Thread(obj);

t.start();


```

→
class MyThread extends Thread
{
    public void run()
    {
        for (int i = 0; i < 1000; i++)
        {
            S.o.p(i);
            boolean stop = false;
            if (stop == true)
                return;
        }
    }
}

```

```

}
class Demo
{
    p.s.v.m( )
    {
        MyThread obj = new MyThread();
        Thread t = new Thread(obj);
        t.start();
    }
}

```

Assignment:

Write a java program that currently implements producer, consumer problem using concept of interthread communication.

```

class Communicate

```

```

{

```

```

    public static void main( String args[])

```

```

{

```


DATE / /

```

Producer obj1 = new Producer();
Consumer obj2 = new Consumer();
Thread t1 = new Thread (obj1);
Thread t2 = new Thread (obj2);
t2.start();
t1.start();

```

```

class Producer extends Thread
{
    String Buffer sb;
    boolean dataProduced = false;
    produces()
    {
        sb = new StringBuffer();
        public void run()
        {
            synchronized (sb) {
                for (int i=1; i<=10; i++)
                {
                    try {
                        sb.append (i+":");
                        Thread.sleep (100);
                        s.o.p ("Appending");
                    } catch (Exception e)
                    {
                        dataProduced = true;
                        sb.notify();
                    }
                }
            }
        }
    }
}

```


class Consumer extends Thread

{

Producer prod;

Consumer (Producer prod) {

{

this.prod = prod;

}

public void run()

{ synchronized (prod.sb) {

try {

prod.wait();

while (!prod.dataProduceOver)

Thread.sleep(100);

} catch (Exception e)

{

}

s.o.p (prod.sb);

}

}

- obj.notify() method releases an object and sends a notification to a waiting thread that object is available.

- obj.notifyAll() is useful to send notification to all waiting threads at once that object is available.

- obj.wait() method makes a thread wait for the object till it receives a notification from notify method or notify all method.

* Thread priorities :-

- range : 0 to 10 5 - default priority
min max

- Priority assigned to thread is done by JVM/Programmer

- Variable use to find priority:-

```
public static int Min-priority;
```

MAX-priority;

NORM-priority;

```
public final void setPriority(int priorityNo) // set  
priority to thread.
```

```
public final int getPriority()
```

t1. getPriority() // by default we get 5.