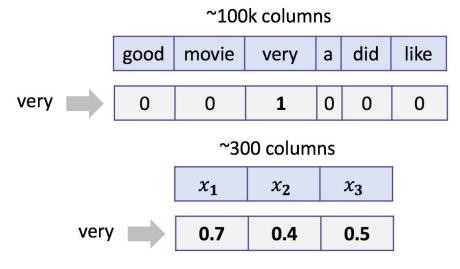
Simple neural networks for text

LATEST SUBMISSION GRADE

100%

1.Question 1

Let's recall how we treated words as one-hot sparse vectors in BOW and dense embeddings in neural networks:



Choose correct statements below.

•

For **both** word representations we can take a **weighted sum** of vectors corresponding to tokens of any text to obtain good features for this text for further usage in linear model. The **weight** for any token can be an IDF value for that token.

Correct

Yes, this is true. For BOW we effectively get bag of TF-IDF values, where TF is a binary variable. Don't forget to normalize these features row-wise!

You can replace **word2vec** embeddings with any **random** vectors to get a good features descriptor as a **sum** of vectors corresponding to all text tokens.

~

Linear model on top of a sum of neural representations can work faster than on top of BOW.

Correct

This is true! We only need to train 300 parameters here. Don't forget to normalize these features row-wise!

V

For **both** word representations we can take a **sum** of vectors corresponding to tokens of any text to obtain good features for this text for further usage in linear model.

Correct

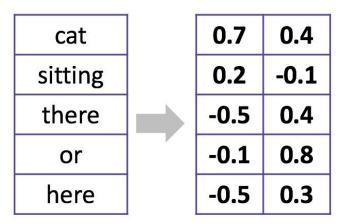
Yes, this is true. Don't forget to normalize these features row-wise!

2/2 points

2.Question 2

Let's recall 1D convolutions for words:

Word embeddings



What is the result of 1D convolution + maximum pooling over time for the following kernel **withoutpadding**?

1	0	
0	1	

0.6

Correct

That's it!

2/2 points

3. Question 3

Let's recall 1D convolutions for characters. Choose correct statements.

 ✓ 1D convolutions work better than BOW for huge datasets. Correct This is true. One 1D convolutional layer for spotting character 3-grams is enough for solving a practical to the convolutions for characters consume one-hot encoded vectors for characters. Correct 		
Correct This is true. One 1D convolutional layer for spotting character 3-grams is enough for solving a practical to the convolutions for characters consume one-hot encoded vectors for characters.		
This is true. One 1D convolutional layer for spotting character 3-grams is enough for solving a practical to the solution of	1D convolutions work better than BOW for huge datasets.	
One 1D convolutional layer for spotting character 3-grams is enough for solving a practical t 1D convolutions for characters consume one-hot encoded vectors for characters.	Correct	
One 1D convolutional layer for spotting character 3-grams is enough for solving a practical t 1D convolutions for characters consume one-hot encoded vectors for characters.	This is true.	
✓1D convolutions for characters consume one-hot encoded vectors for characters.		
1D convolutions for characters consume one-hot encoded vectors for characters.	One 1D convolutional layer for spotting character 3-grams is en	nough for solving a practical task
	v	
Correct	1D convolutions for characters consume one-hot encoded vector	ors for characters.
	Correct	
That's right, they are not that long, so this is okay.	That's right, they are not that long, so this is okay.	