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SUBJECT: Background on the Galois Field

1   Background

A Galois Field is a field with a finite number of elements. The nomenclature $GF(q)$ is used to indicate a Galois field with q elements. For $GF(q)$ in general, q must be a power of a prime. For each prime power, there exists exactly one finite field. The best known and most used Galois field is $GF(2)$, the binary field.

2   Algorithm

Input polynomials will be represented as 16 bit arrays, where the coefficient of the terms are represented as 1. The arrays are zero-based, so the 16th bit shall be placed on the 15th index. For example, the polynomial $x^3 + x^2 + x^0$ will be represented as

$$< 0000\ 0000\ 0000\ 1101 > (3rd,\ 2nd,\ and\ 0th\ bits)$$

2.1   Determining Irreducibility

A polynomial is irreducible if and only if:

1. the coefficient of its 0th term is 1

2. the total number of non-zero coefficients is odd

2.2   Symbols

Once a polynomial is determined irreducible, its symbols may be generated. The number of terms grow exponentially, $2^n - 1$, where n is the highest degree of the polynomial.

2.2.1   Default Symbols

Default symbols may be generated concurrently, and consist of all the terms up to x^{n-1}.

1. The symbols for $\{x^0, x^1, \ldots, x^{n-1}\}$ are generated by setting the corresponding bits to 1.

2. The symbol for x^n is generated by setting the corresponding bits for the terms in the polynomial after the highest degree term.

3. The symbol for x^{2^n-1} cycles back to x^0, and is set to x^0.

Default symbols consist of $n+1$ terms. Therefore, the maximum of 16 bits would have 17 terms generated by default.

Table 1: Default Symbols Generated for An Irreducible Polynomial of Degree n

Element	Polynomial Form	Symbol
0	$0_{n-1} + \ldots + 0_2 + 0_1 + 0_0$	$\{0_{n-1}\ldots 0_2 0_1 0_0\}$
α^0	$0_{n-1} + \ldots + 0_2 + 0_1 + \alpha_0^0$	$\{0_{n-1}\ldots 0_2 0_1 1_0\}$
α^1	$0_{n-1} + \ldots + 0_2 + \alpha_1^1 + 0$	$\{0_{n-1}\ldots 0_2 1_1 0_0\}$
α^2	$0_{n-1} + \ldots + \alpha_2^2 + 0_1 + 0_0$	$\{0_{n-1}\ldots 1_2 0_1 0_0\}$
$\ldots$	$\ldots$	$\ldots$
α^{n-1}	$1_{n-1} + \ldots + 0_2 + 0_1 + 0_0$	$\{1_{n-1}\ldots 0_2 0_1 0_0\}$
α^n	$\alpha_{n-1}^{n-1} + \ldots + \alpha_2^2 + \alpha_1^1 + \alpha_0^0$	$\{x_{n-1}\ldots x_2 x_1 x_0\}$
α^{2^n-1}	$0_{n-1} + \ldots + 0_2 + 0_1 + \alpha_0^0$	$\{0_{n-1}\ldots 0_2 0_1 1_0\}$

2.2.2 Generated Symbols

The rest of the symbols for the terms x^{n+1} to x^{2^n-2} must be generated. In total, that would require $2^n - 2 - n - 1 + 1 = 2^n - 2 - n$ terms. Therefore, the maximum of 16 bits would require 65,518 terms to be generated.

Generating the rest of the symbols may be implemented with a linear feedback shift register (LFSR), using the following recursive equation:

$$
\begin{aligned}
\alpha^{n+m} &= \alpha^{n+(m-1)} \times \alpha^n \\
&= (\alpha^{n+(m-1)} \ll 1)[n-1] = 1 \implies (\alpha^{n+(m-1)} \ll 1)[n-2:0] \oplus \alpha^n[n-2:0] \\
&\quad \wedge (\alpha^{n+(m-1)} \ll 1)[n-1] = 0 \implies (\alpha^{n+(m-1)} \ll 1)[n-2:0]
\end{aligned}
$$

2.3 Operations

2.3.1 Addition and Subtraction

Binary addition and binary subtraction are synonymous in the Galois field. Addition and subtraction of Galois operands may be done by bitwise XOR-ing the operands.

$$
\begin{aligned}
\alpha^i \pm \alpha^j &= \{x_{i,n-1}, \ldots x_{i,2}, x_{i,1}, x_{i,0}\} + \{x_{j,n-1}, \ldots x_{j,2}, x_{j,1}, x_{j,0}\} \\
&= \{(x_{i,n-1} \oplus x_{j,n-1}), \ldots (x_{i,2} \oplus x_{j,2}), (x_{i,1} \oplus x_{j,1}), (x_{i,0} \oplus x_{j,0})\} \\
&= \alpha^k
\end{aligned}
$$

2.3.2 Multiplication

Binary multiplication of Galois operands is congruent to the sum of the indices of the operands modulo the total number of terms generated from the input polynomial.

$$
\begin{aligned}
\alpha^i \cdot \alpha^j &= \{x_{i,n-1}, \ldots x_{i,2}, x_{i,1}, x_{i,0}\} \cdot \{x_{j,n-1}, \ldots x_{j,2}, x_{j,1}, x_{j,0}\} \\
&= (i+j) \geq 2^n - 1 \implies \alpha^{(i+j)-(2^n-1)} \\
&\quad \wedge (i+j) < 2^n - 1 \implies \alpha^{(i+j)}
\end{aligned}
$$

2.3.3 Division

Binary division of Galois operands is congruent to the difference of the indices of the operands modulo the total number of terms generated from the input polynomial. The difference of the indices may consist of negative integers.

$$
\begin{aligned}
\alpha^i / \alpha^j &= \{x_{i,n-1}, \ldots x_{i,2}, x_{i,1}, x_{i,0}\} / \{x_{j,n-1}, \ldots x_{j,2}, x_{j,1}, x_{j,0}\} \\
&= \alpha^{(i-j)(mod\ 2^n-1)}
\end{aligned}
$$

2.3.4 Logarithm

3 VHSIC Hardware Design Language (VHDL) Implementation

TODO:

4 Example

4.1 Show that $x^3 + x^2 + x^0$ is irreducible in $GF(2)[x]$

$$x = 0 : (0)^3 + (0)^2 + (0)^0 = 0 + 0 + 1 = 1 \; (not \; a \; root)$$
$$x = 1 : (1)^3 + (1)^2 + (1)^0 = 1 + 1 + 1 = 1 \; (not \; a \; root)$$
$$\therefore x^3 + x^2 + x^0 \text{ has no roots in } GF(2)[x].$$

4.2 Generate the 8 elements of $GF(2^3)$ using the primitive polynomial $x^3 + x^2 + x^0$.

$$\text{Let } \beta \; \epsilon \; GF(2^3) \text{ be a root of } x^3 + x^2 + x^0 \implies \beta^3 + \beta^2 + \beta^0$$
$$\therefore \text{ The coefficients are in } GF(2) \implies \beta^3 = \beta^2 + \beta^0$$

$$\because a \; field \; has \; additive \; and \; multiplicative \; identities :$$
$$\therefore 0, 1 = \beta^0 \; \epsilon \; GF(2^3)$$

$$\therefore \beta^1 \; \epsilon \; GF(2^3) \; (\because \; closure \; of \; multiplication)$$

$$\therefore \beta^2 \; \epsilon \; GF(2^3) \; (\because \; assumption)$$

$$\therefore \beta^3 \; \epsilon \; GF(2^3) \; (\because \beta^3 = \beta^2 + \beta^0)$$

$$\because \beta^4 = \beta^1 \times \beta^3$$
$$= \beta^1(\beta^2 + \beta^0)$$
$$= \beta^3 + \beta^1$$
$$= \beta^2 + \beta^1 + \beta^0$$

$$\therefore \beta^4 \; \epsilon \; GF(2^3)$$

$$\because \beta^5 = \beta^1 \times \beta^4$$
$$= \beta^1(\beta^2 + \beta^1 + \beta^0)$$
$$= \beta^3 + \beta^2 + \beta^1$$
$$= \beta^2 + \beta^0 + \beta^2 + \beta^1$$
$$= \beta^1 + \beta^0$$

$$\therefore \beta^5 \; \epsilon \; GF(2^3)$$

$$\because \beta^6 = \beta^1 \times \beta^5$$
$$= \beta^1(\beta^1 + \beta^0)$$
$$= \beta^2 + \beta^1$$

$$\therefore \beta^6 \, \epsilon \, GF(2^3)$$

$$\because \beta^7 = \beta^1 \times \beta^6$$
$$= \beta^1(\beta^2 + \beta^1)$$
$$= \beta^3 + \beta^2$$
$$= \beta^2 + \beta^0 + \beta^2$$
$$= \beta^0 = 1$$

$$\therefore \beta^7 \, \epsilon \, GF(2^3)$$

Table 2: The 8 Element Vectors of $x^3 + x^2 + x^0$ in $GF(2)[x]$

Element	Polynomial Form	Symbol
0	$0 + 0 + 0$	000
β^0	$0 + 0 + \beta^0$	001
β^1	$0 + \beta^1 + 0$	010
β^2	$\beta^2 + 0 + 0$	100
β^3	$\beta^2 + 0 + \beta^0$	101
β^4	$\beta^2 + \beta^1 + \beta^0$	111
β^5	$0 + \beta^1 + \beta^0$	011
β^6	$\beta^2 + \beta^1 + 0$	110
β^7	$0 + 0 + \beta^0$	001

4.3 Generate the addition (bitwise XOR) and multiplication tables for the implementation of $GF(2)[x]$

Table 3: Addition Table for $x^3 + x^2 + x^0$ in $GF(2)[x]$

$+$	0	β^0	β^1	β^2	β^3	β^4	β^5	β^6
0	0	β^0	β^1	β^2	β^3	β^4	β^5	β^6
β^0	β^0	0	β^5	β^3	β^2	β^6	β^1	β^4
β^1	β^1	β^5	0	β^6	β^4	β^3	β^0	β^2
β^2	β^2	β^3	β^6	0	β^0	β^5	β^4	β^1
β^3	β^3	β^2	β^4	β^0	0	β^1	β^6	β^5
β^4	β^4	β^6	β^3	β^5	β^1	0	β^2	β^0
β^5	β^5	β^1	β^0	β^4	β^6	β^2	0	β^3
β^6	β^6	β^4	β^2	β^1	β^5	β^0	β^3	0

Table 4: Multiplication Table for $x^3 + x^2 + x^0$ in $GF(2)[x]$

$\times$	0	β^0	β^1	β^2	β^3	β^4	β^5	β^6
0	0	0	0	0	0	0	0	0
β^0	0	β^0	β^1	β^2	β^3	β^4	β^5	β^6
β^1	0	β^1	β^2	β^3	β^4	β^5	β^6	β^0
β^2	0	β^2	β^3	β^4	β^5	β^6	β^0	β^1
β^3	0	β^3	β^4	β^5	β^6	β^0	β^1	β^2
β^4	0	β^4	β^5	β^6	β^0	β^1	β^2	β^3
β^5	0	β^5	β^6	β^0	β^1	β^2	β^3	β^4
β^6	0	β^6	β^0	β^1	β^2	β^3	β^4	β^5