605.629: Programming Languages Assignment 4 Sabbir Ahmed

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1. [20 pts, scope]

Consider the following Ada skeletal program:

```
procedure Main is
    X : Integer;
   procedure Sub1 is
        begin -- of Sub1
        Put(X);
        end; -- of Sub1
    procedure Sub2 is
        X : Integer;
        begin -- of Sub2
            X := 10;
            Sub1;
        end; -- of Sub2
        begin -- of Main
            X := 5;
            Sub2;
        end; -- of Main
```

a. What value of X is printed in procedure Sub1, when static scoping used?

Answer:

5

b. What value of X is printed in procedure Sub1, when dynamic scoping used?

Answer:

10

2. [30 pts, scope]

Consider the following program:

```
void fun1(void); /* prototype */
```

```
void fun2(void); /* prototype */
void fun3(void); /* prototype */
void main() {
    int a, b, c;
    ...
}
void fun1(void) {
    int b, c, d;
    ...
}
void fun2(void) {
    int c, d, e;
    ...
}
void fun3(void) {
    int d, e, f;
    ...
}
```

Given the following calling sequences and assuming that dynamic scoping is used, what variables are visible during execution of the last function called? Provide the name of the function that the variable is defined.

a. Main call fun1, fun1 calls fun2, fun2 calls fun3

Answer:

```
a (defined in main)b (defined in fun1)c (defined in fun2)d, e, f (defined in fun3)
```

b. Main call fun1, fun1 calls fun3

Answer:

```
a (defined in main)b, c (defined in fun1)d, e, f (defined in fun3)
```

c. Main calls fun2, fun2 calls fun3, fun3 calls fun1

Answer:

```
a (defined in main)
e, f (defined in fun3)
b, c, d (defined in fun1)
```

d. Main calls fun3, fun3 calls fun1

Answer:

- a (defined in main) e, f (defined in fun3)
- b, c, d (defined in fun1)

e. Main calls fun1, fun1 calls fun3, fun3 calls fun2

Answer:

- a (defined in main)
- b (defined in fun1)
- f (defined in fun3)
- c, d, e (defined in fun2)

f. Main calls fun3, fun3 calls fun2, fun2 calls fun1

Answer:

- a (defined in main)
- f (defined in fun3)
- e (defined in fun2)
- b, c, d (defined in fun1)

3. [5 pts, L-value, r-value]

Consider the following C statements. Comment about their validity and the l-value, r-value values of the variables. (Hint: You might try a C compiler if necessary)

a. int var = 10;

Answer:

Valid syntax

The lvalue is var which is being declared as an int. The rvalue is the integer 10.

b. $int^* good_addr = \&(var + 1);$

Answer:

Compilation error

The lvalue is good_addr and the rvalue is var + 1, where var was declared an int. The unary & (address-of) operator requires an lvalue as its operand. If the expression was modified to &var + 1 then it would be a valid expression.

c. $int^* addr = \&var;$

Answer:

Valid syntax

The lvalue is addr and the rvalue is var. This expression is assigning the address of var to the pointer addr.

d. &var = 20;

Answer:

Compilation error

The rvalue is &var. The unary & (address-of) operator requires an lvalue as its operand.

e. *++var = 30;

Answer:

Compilation error

var was declared as an int and not a pointer. The left hand expression *++var cannot be computed and dereferenced.

f. ++*var = 40;

Answer:

Compilation error

var was declared as an int and not a pointer. The left hand expression ++*var cannot be computed and dereferenced.

g. int* var = (void *)50;

Answer:

Valid syntax if this expression is independent from the above portions, where var had already been declared an int. The lvalue is var being declared as a pointer and being assigned the pointer to the integer 50.

Compilation error if the above portions are considered, since var cannot be redeclared as a different variable type.

h. ++&addr = &var;

Answer:

The rvalue is &addr. The unary ++ (increment) operator requires an lvalue as its operand.

i. int* var addr = &2;

Answer:

Compilation error

The lvalue is $*var_addr$ and the rvalue is 2. The unary & (address-of) operator requires an lvalue as its operand.

j. var++=60;

Answer:

Compilation error

Both \mathtt{var} and the integer 60 are rvalues in this expression. An lvalue is required as left operand of assignment.