

# Fault Tolerance (Labs)

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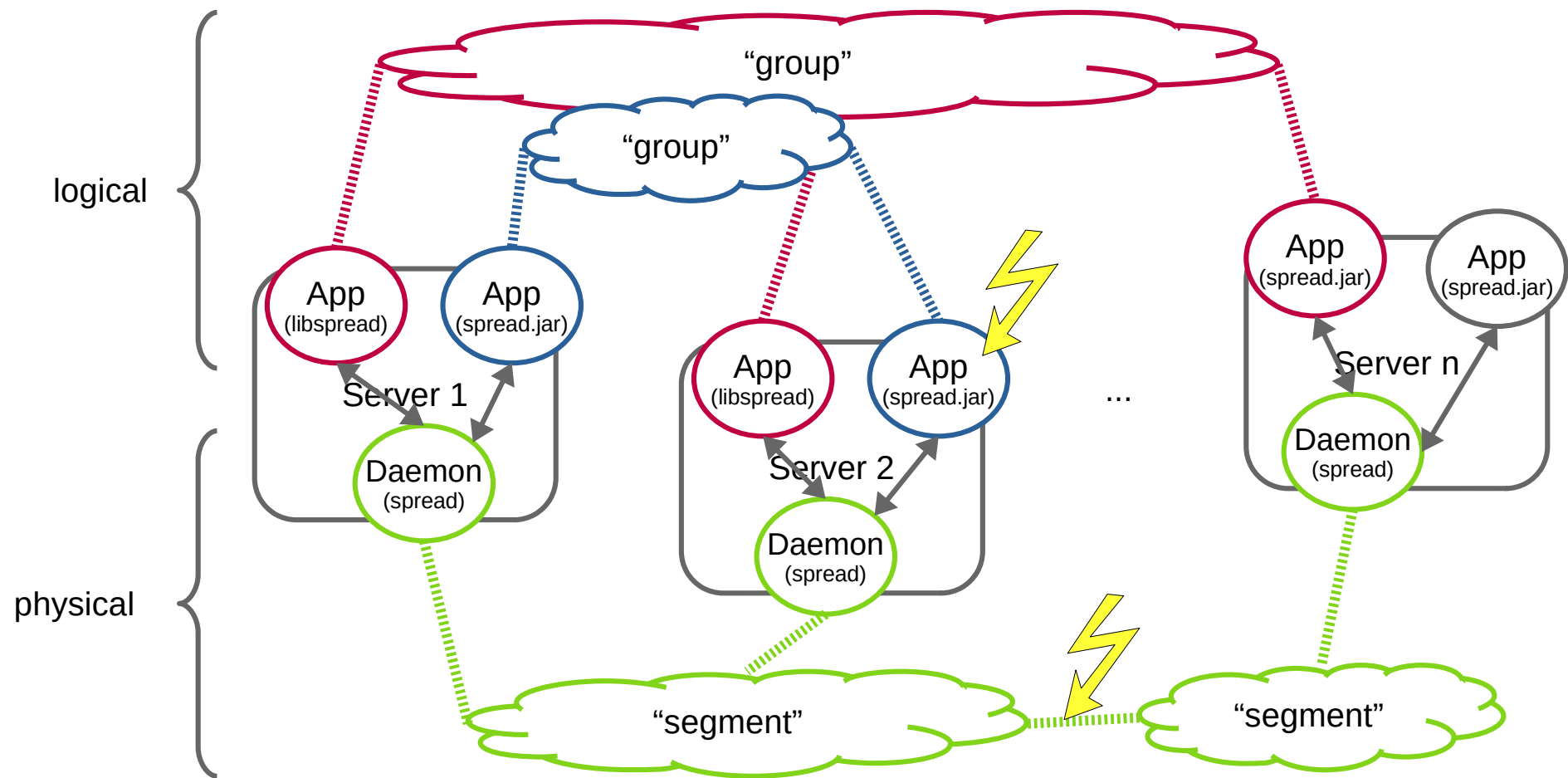
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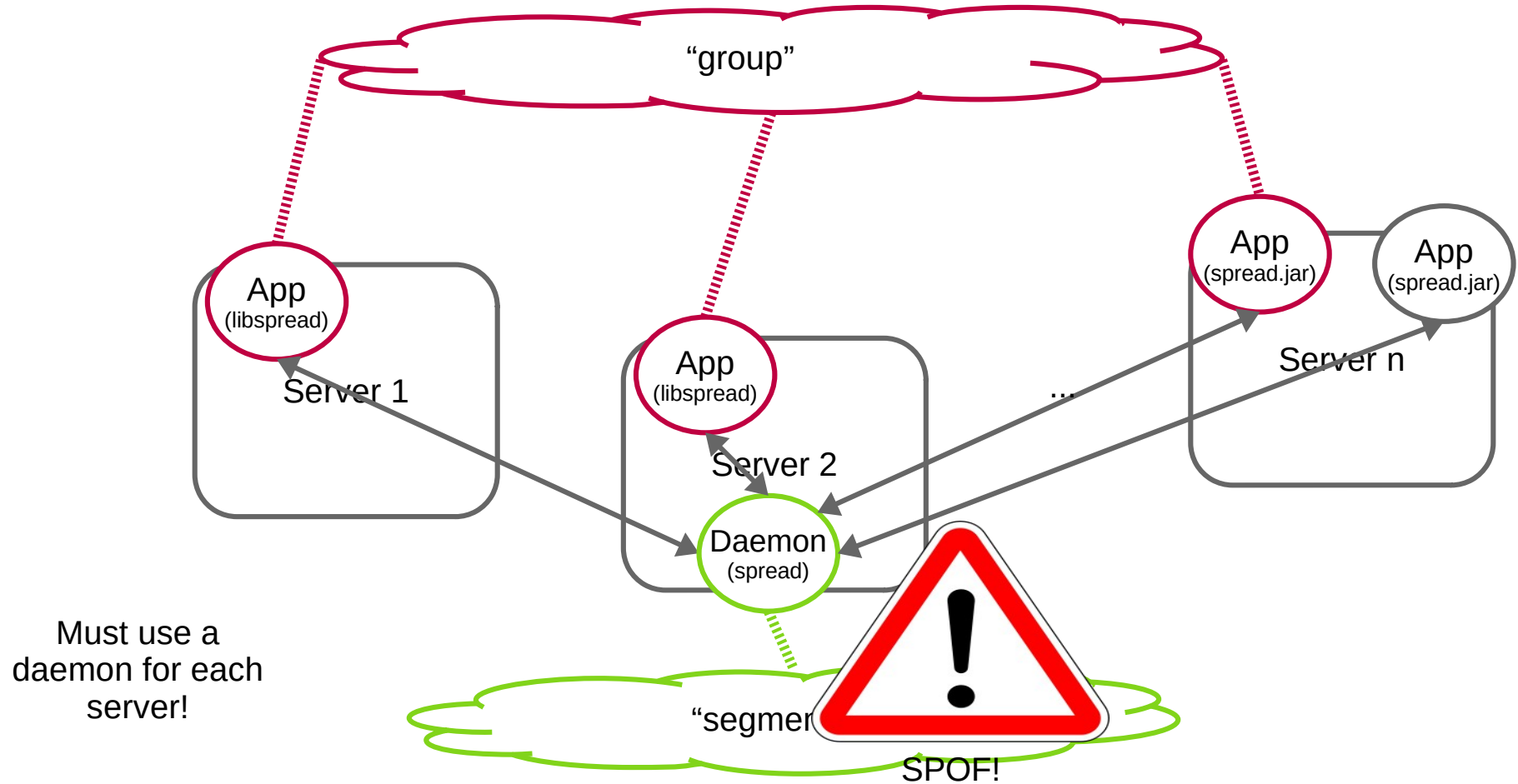
# Spread

- Extended view synchrony
- Open groups:
  - Can send messages to group without joining
- Layered architecture:
  - Logical processes and groups for the application
  - Physical overlay network (“segment”) with local server daemons
- Can be used for point-to-point messages

# Architecture



# Invalid configuration



# Connection

- Connection to the overlay network:

```
SpreadConnection conn = new SpreadConnection();
conn.connect(InetAddress.getByName("localhost"), 4803, "myname", false, false);

conn.add(new BasicMessageListener() {
    @Override
    public void messageReceived(SpreadMessage msg) {
        // ...
    }
});

// ...

conn.disconnect();
```

Should always  
be @localhost!

Process  
name

# Joining

- Joining and leaving a logical group:

```
SpreadGroup group = new SpreadGroup();  
group.join(conn, "mygroup");
```

```
// ...
```

```
group.leave();
```

# Sending messages

- Messages can be sent without joining a group:

```
SpreadMessage message = new SpreadMessage();  
message.setData(...);  
message.setSafe();  
message.addGroup("mygroup");  
conn.multicast(message);
```

# Replying to messages

- The process name is a singleton group that can be used for addressing:

```
public void messageReceived(SpreadMessage req) {  
    SpreadMessage rep = new SpreadMessage();  
    rep.setData(...);  
    rep.setReliable();  
    rep.addGroup(req.getSender());  
    conn.multicast(rep);  
}
```

No agreement for  
a single destination

Sender is a  
singleton group