

OPERATING SYSTEM EXPERIMENT

Q1 . CODE

```
#include <stdio.h>
```

```
#include <stdbool.h>
```

```
#define P 2
```

```
#define R 3
```

```
int available[R];
```

```
int maximum[P][R];
```

```
int allocation[P][R];
```

```
int need[P][R];
```

```
bool isSafeState()
```

```
{
```

```
    bool finish[P] = {false};
```

```
    int work[R];
```

```
    for (int i = 0; i < R; i++)
```

```
        work[i] = available[i];
```

```
    int count = 0;
```

```
    while (count < P)
```

```
    {
```

```
        bool found = false;
```

```
        for (int i = 0; i < P; i++)
```

```
        {
```

```
    if (!finish[i])
    {
        bool canAllocate = true;
        for (int j = 0; j < R; j++)
        {
            if (need[i][j] > work[j])
            {
                canAllocate = false;
                break;
            }
        }
        if (canAllocate)
        {
            for (int j = 0; j < R; j++)
                work[j] += allocation[i][j];

            finish[i] = true;
            found = true;
            count++;
        }
    }
    if (!found)
        return false;
}
return true;
}
```

```
bool requestResources(int process, int request[R])
{
    for (int j = 0; j < R; j++)
    {
        if (request[j] > need[process][j] || request[j] > available[j])
            return false;
    }

    for (int j = 0; j < R; j++)
    {
        available[j] -= request[j];
        allocation[process][j] += request[j];
        need[process][j] -= request[j];
    }

    if (isSafeState())
    {
        printf("Request granted for P%d.\n", process);
        return true;
    }
    else
    {
        for (int j = 0; j < R; j++)
        {
            available[j] += request[j];
            allocation[process][j] -= request[j];
            need[process][j] += request[j];
        }
    }
}
```

```

    }

    printf("Request denied for P%d (unsafe state).\n", process);
    return false;
}
}

int main()
{
    printf("Enter available resources: ");

    for (int i = 0; i < R; i++)
        scanf("%d", &available[i]);

    printf("Enter maximum resource demand for each process:\n");
    for (int i = 0; i < P; i++)
    {
        for (int j = 0; j < R; j++)
            scanf("%d", &maximum[i][j]);
    }

    printf("Enter allocated resources for each process:\n");
    for (int i = 0; i < P; i++)
    {
        for (int j = 0; j < R; j++)
        {
            scanf("%d", &allocation[i][j]);
            need[i][j] = maximum[i][j] - allocation[i][j];
        }
    }
}

```

```

int process;

printf("Enter process number (0-%d) making a request: ", P - 1);

scanf("%d", &process);


int request[R];

printf("Enter requested resources: ");

for (int i = 0; i < R; i++)

    scanf("%d", &request[i]);


requestResources(process, request);


return 0;
}

```

OUTPUT:-

```

PS R:\LANGUAGE\Operating-System> cd "r:\LANGUAGE\Operating-System\" ; if ($?) { gcc DeadlockQ1.c -o DeadlockQ1 } ; if ($?) { .\DeadlockQ1 }
Enter available resources: 3 3 2
Enter maximum resource demand for each process:
7 5 3
3 2 2
Enter allocated resources for each process:
0 1 0
2 0 0
Enter process number (0-1) making a request: 1
Enter requested resources: 1 0 2
Request denied for P1 (unsafe state).
PS R:\LANGUAGE\Operating-System> █

```

Q2. CODE

```
#include <stdio.h>
```

```
#include <stdbool.h>
```

```
#define MAX 10
```

```
int rag[MAX][MAX];
```

```
int visited[MAX], recStack[MAX];
```

```
int nodes;
```

```
bool detectCycle(int v) {
```

```
    visited[v] = 1;
```

```
    recStack[v] = 1;
```

```
    for (int i = 0; i < nodes; i++) {
```

```
        if (rag[v][i]) {
```

```
            if (!visited[i] && detectCycle(i))
```

```
                return true;
```

```
            else if (recStack[i])
```

```
                return true;
```

```
        }
```

```
    }
```

```
    recStack[v] = 0;
```

```
    return false;
```

```
}
```

```
bool isDeadlocked() {  
    for (int i = 0; i < nodes; i++) {  
        visited[i] = recStack[i] = 0;  
    }  
  
    for (int i = 0; i < nodes; i++) {  
        if (!visited[i] && detectCycle(i))  
            return true;  
    }  
    return false;  
}
```

```
int main() {  
    int processes, resources;  
  
    printf("Enter number of processes: ");  
    scanf("%d", &processes);  
    printf("Enter number of resources: ");  
    scanf("%d", &resources);  
  
    nodes = processes + resources;  
  
    printf("\nEnter number of edges (process → resource or resource → process): ");  
    int edges;  
    scanf("%d", &edges);  
  
    printf("Enter edges (from to) where P0 = 0, R0 = %d:\n", processes);  
    for (int i = 0; i < edges; i++) {
```

```

    int from, to;

    scanf("%d %d", &from, &to);

    rag[from][to] = 1;
}

if (isDeadlocked())

    printf("\n Deadlock Detected (Cycle in RAG)\n");

else

    printf("\n No Deadlock (No Cycle in RAG)\n");

return 0;
}

```

OUTPUT:-

```

PS R:\LANGUAGE\Operating-System> cd "r:\LANGUAGE\Operating-System\" ; if ($?) { gcc DeadlockQ2.c -o DeadlockQ2 } ; if ($?) { .\DeadlockQ2 }
Enter number of processes: 2
Enter number of resources: 2

Enter number of edges (process Æ resource or resource Æ process): 4
Enter edges (from to) where P0 = 0, R0 = 2:
0 2
2 1
1 3
3 0

Deadlock Detected (Cycle in RAG)
PS R:\LANGUAGE\Operating-System>

```