# **Riley Bruins**

Full Stack Software Developer ribru17@gmail.com | (707) 771-8369 linkedin.com/in/riley-bruins | rb-portfolio-site.vercel.app

## **EDUCATION**

University of California, Los Angeles | September 2020 - March 2025 (Expected)

B.S. Computer Science

## **PROFESSIONAL SKILLS**

Programming & Markup Languages: Javascript, Typescript, C, C++, Python, Markdown, HTML, CSS, Lua, Rust, Nix, C# Libraries & Frameworks: React, Lit, SolidJS, Next.js, Express.js, React Native, Node.js, MongoDB Tools & Platforms: (Neo)Vim, VS (Code), Git, Linux (NixOS, Arch, Ubuntu), Mercurial, Vite, Webpack, Unity, Heroku Concepts: Data Structures, Algorithms, UI/UX, Software Construction, Operating System Design

## PROFESSIONAL EXPERIENCE

- Google, SWE Intern | June 2023 September 2023
  - Worked as a full stack engineer, contributing C++ code (backend) and Lit with Typescript code (frontend), while documenting everything in Markdown.
  - Responsible for adding an OCR transcript to videos processed by Youtube's video review tool.
     The transcript displays all text overlays in the video along with the times they appear on-screen.
     Text is displayed in its captured language with the option of being translated into English.
- Surge Al, Al Model Trainer | June 2022 August 2022
  - Wrote production-quality Javascript, Typescript, and Rust code, then trained an AI model to do the same. Part of a team of over 80 people.

## PERSONAL SKILLS

Teamwork, Problem Solving, Communication, Attention To Detail

## PERSONAL EXPERIENCE & PROJECTS

- Open Source Maintainer | Member and maintainer of the <u>nvim-treesitter</u> and <u>nvim-treesitter-textobjects</u> projects. Creator and core maintainer of <u>bamboo.nvim</u> (Neovim colorscheme with 200+ GitHub stars), and the <u>Tree-sitter parser for the GNU Readline library</u>.
- **Open Source Contributor** | Contributor to several open source repositories, mostly Neovim plugins. Projects include <a href="lazy.nvim">lazy.nvim</a>, <a href="nvim-autopairs">nvim-autopairs</a>, <a href="tree-sitter-c">tree-sitter-c</a>, <a href="nvim-surround">nvim-surround</a>, <a href="tree-sitter-latex">tree-sitter-latex</a>, and many more.
- **App Developer** | Created and published two mobile apps using Unity and React Native, respectively. (Sadly neither are on Apple's App Store anymore; not worth the cost!)
- **Brewin** | A lisp interpreter written in Python, capable of language features like classes and class templates, exception handling, inheritance and polymorphism, and much more.
- ACRaffle Web | Website made for a client to handle payment transactions using Stripe and update a database accordingly. Users are authenticated using OAuth2 with cookies.
- **Discord Clone** | Basic Discord clone made with Electron, Typescript, and Webpack. Uses Socket.IO for real-time messaging, and WebRTC (via PeerJS) for voice communication.
- **Discord Voicebot** | A bot created with Discord.JS that utilizes Google's Speech-to-text API to run voice commands from users.
- Wurd | Text editor written in C and C++ using the PDCurses library. It loads dictionary text files as a trie
  to achieve spell checking. The actual text content is managed with linked lists and hash maps.