



# RICARD MARTÍN

## VIDEOGAME DEVELOPER

### ABOUT ME

I am very interested in game design and programming areas.  
My main goal is to develop my skills and grow professionally by learning from great professionals in the industry.

### PERSONAL INFORMATION

Barcelona, Spain

+34 633977346

ricardmartin.dev@gmail.com

ricardmartin.github.io

Driver's licence with own car

### LANGUAGES

#### Spanish

Native

#### Catalan

Native

#### English

Fluent

### PROGRAMMING SKILLS AND PROJECTS

#### UROBOROS

Unreal Engine

#### ESCAPE THE

#### FROG

Roblox (LUA)

#### VIRTUAL PRODUCTION

Unreal Engine  
Disguise

#### ESCAPE THE

#### CHAMELON

Roblox (LUA)

#### UNIVERS

#### MAGSYS

Roblox (LUA)

#### SHINNING

#### TRAILS

Unity

## WORK EXPERIENCE

### Gameplay Programmer

Gestmusic, Barcelona, Spain(2022-Present))

- Programming using Unreal Engine and LUA
- Create enviroments using Unreal Engine
- Create a Game Design Document for a Roblox game

### Network Administrator

Infinite Technology, Dublin, Ireland (2018)

- Computer troubleshooter
- Computer support through phone calls
- Computer systems administrator for companies

## EDUCATION

### UNIR

**Master** in Artificial Intelligence and Big Data.  
(November 2024)

### ENTI-UB: Escola de Noves Tecnologies Interactives

**University Degree** in videogame development  
and design.  
(September 2018 - June 2022)

### CESF: Centre d'Estudis Sant Francesc

**Higher Grade** in Networked Computer Systems  
Administration.  
(September 2016 - June 2018)

### IES El Castell

**Baccalaureate** in Science and Technology.  
(September 2014 - June 2016)

## MAIN PROJECTS

### Shining Trails

<https://thecluestudio.itch.io/shining-trails>

A resource management game where the player must  
take a detective bureau to the top in a cyberpunk future.

**Developed in Unity.**

### Uroboros

<https://thunderforceiv.itch.io/uroboros>

Uroboros is a psychological game about the story of a man  
who leaves the past behind without a return ticket.

**Developed in Unreal.**

## SOFT SKILLS

- Active listening.
- Critical thinking.
- Problem-solving.
- Open-mindedness.
- Willingness to learn.