

# A Weight-based Approach to Combinatorial Test Generation

Jing Zhao  
Dalian University of Technology  
China  
zhaoj9988@dlut.edu.cn

G.R Ning  
The Fourth Academy of CASIC  
China  
ninggaorong@buaa.edu.cn

H.L Lu  
Harbin Engineering University  
China  
n.betula.lu@gmail.com

Y.B Wang  
Harbin institute of Technology  
China  
wangyb@hit.edu.cn

Yan Cai  
Institute of Software, Chinese  
Academy of Sciences  
China  
y-cai.mail@gmail.com

Jian Zhang  
Institute of Software, Chinese  
Academy of Sciences  
China  
zj@ios.ac.cn

## ABSTRACT

*Combinatorial testing* (CT) is very efficient to test parameterized systems. Kuhn et al. investigated the interaction faults of some real programs, and found that the faulty combinations are caused by the combination of no more than 6 parameters. Three or fewer parameters triggered a total of almost 90% of the failures in the application[3]. However, for high-quality software, simply testing all 3-way combinations is not sufficient [5], which may increase the risk of residual errors that lead to system failures and security weakness[4]. In addition, the number of test cases at 100% coverage for high-way is huge, which is beyond the farthest test overhead restrictions. *Covering array* is typically used as the test suite in CT, which should convey much information for the fault detection. We firstly proposed a weighted combinatorial coverage (CC), focusing on the fault detection capability of each test case instead of 100% percent *t*-way CC. Secondly, we give the test case selection algorithm FWA (fixed weight algorithm) using weighted CC metric. For generating each test case, our method firstly randomly generates several candidates, and selects the one that has the highest fault-detection possibility with the different sampling pool size. Thirdly, we give the theorems for our algorithm and definitions for the weighted CC. Finally, we compared the selected sample size and the fault-detection capabilities of FWA as well as *t*-wise algorithms by using the four benchmarks with configuration options interaction faults, and we found FWA is able to detect higher number of faults with the less selected sample size, specifically, FWA is able to detect high-wise interaction faults with the less selected sample size compared with the 4-wise as well as 5-wise algorithms.

## KEYWORDS

combinatorial testing; weighted combinatorial coverage; fault detection rate; test case selection;

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## 1 INTRODUCTION

Software testing is a common way of ensuring software quality. Although software testing cannot guarantee the system under test (SUT) is error-free, a good testing practice can help detect many defects in the SUT, and provide higher confidence.

There are many software testing techniques, each of which is suited for some circumstances. *Combinatorial testing* (CT) is one of these techniques, which is very efficient to test parameterized systems [1, 2, 7, 8]. In CT, the SUT is modeled as a black-box, whose behavior is affected by several input parameters (or called parameter/configurations). Each parameter may take several possible values. From a black-box view, the failures are caused by the combination effects of parameters. These faults are called *interaction faults*. These failure-causing parameter combinations are called *faulty combinations*. Without any a priori knowledge, any parameter combination may be faulty. In the worst case, we need to test all possible parameter combinations, and the number of test cases increases exponentially with the increasing number of parameters. The number of *i*-way tests that will be required is proportional to  $v^i \log n$ , for *n* parameters with *v* values each [1, 4]. Kuhn et al. [3, 5, 6] investigated the interaction faults of some real programs, and found that the faulty combinations they studied are caused by the combination of no more than 6 parameters. Empirical investigations have concluded that from 70% to 90% of the failures could be identified by pairwise combinatorial testing[6]. This conclusion is also supported by other studies [10, 11]. If we have tested all the low-way combinations (e.g. all 3-way combinations), we can detect many interaction faults, and three or fewer parameters triggered a total of almost 90% of the failures in the application[3]. However, for high quality software, simply testing all 3-way combinations is not sufficient [5], which may increase the risk of residual errors that lead to system failures and security weakness[4].

Looking back to the typical way of conducting combinatorial testing, we give the covering strength in advance, specifying which combinations need to be covered (we call them *target combinations*), and generate a CA to cover all these combinations. Then the test generation is done. We use *i*-way combinatorial coverage as a metric to select the best test case. The chosen coverage criterion should be

chosen or determined by the balance between test efficiency and cost. Suppose a Software Under Test (SUT) includes 20 parameters, and each parameter is out of 10 values, we can check all pairs of these values with only 180 tests by using pair-wise coverage, if  $N$ -way coverage used then  $10^{20}$  test cases will be used, which is far more than what a software tester would conduct in a lifetime [7]. For finding the remaining faults, one way is to change the  $t$ -wise coverage criterion. If we change the coverage criterion from pair-wise to 5-wise, Almost all the faults can be found with 100% coverage. Furthermore, if we employ 6-wise combinatorial coverage, the testing process will be forced to stop at a large SUT because the number of test cases at 100% coverage are huge, which is beyond the farthest test overhead restrictions. The problem is that we focus too much on the target combination.

In software testing, we should consider test effectiveness as well as efficiency for a SUT. And an efficient test case requires that the generated test case should contribute much useful information which can be used to find faults in the SUT. We usually want to detect as many defects but with as less test effort as possible, and also to detect defects as early as possible. For this need, the fault-detection rate of the test suite is important. In CT, we usually use the covering array to represent a test case. Thus, a covering array should convey much information for the fault detection, and we should shift our focus from  $i$ -way combinatorial coverage to the fault-detection possibility of each test case. We measured the exposed average faults by executing each test case, in which the faults will be 1-way, 2-way, ..., 6-way, etc. In Dr Kuhn works [5–7], the empirical reports have concluded faults interaction proportions between two-parameter values, three, four, five and six-way. Therefore, we should concern the fault detection rate for the sum of  $i$ -way faults. Consequently, the combinatorial coverage can be regarded as the sum of the weighted  $i$ -way coverage.

Although combinatorial coverage is a good metric for guiding combinatorial testing, it includes the test case generation, selection, prioritization, etc. Traditionally  $t$ -way combinatorial coverage metric does not represent well the real defect distribution of  $t$ -way faults since those  $t$ -way faults from 1-way to 6-way co-exist in the real system, while  $t$ -way faults, such as pair-wise or higher-way fault interactions are just a special type of our weighted approach. Thus, our proposed combinatorial testing approach guided by weighted combinatorial coverage, focuses on generating the optimized test case that has the highest fault detection rate, instead of selecting at 100% percentage combinatorial coverage.

Our approach is based on the one-test-at-a-time strategy. To generate each test case, our method first randomly generates several candidates, and then selects the one that has the highest fault-detection possibility. The fault-detection ability is calculated based on the presumed distribution of faulty combination size, which could be given in advance based on one's experience and knowledge about the SUT. The traditional way of CT is a special case of our method where all faulty combinations are of size  $i$ , which requires choosing the covering strength first, if the strength is set too large that resources will be wasted or forced to stop, or if the strength is set too small that the covering array is insufficient to find the specific failures[9].

In summary, our main contributions are as follows:

- We propose the metric of weighted combinatorial coverage, which connects the combinatorial coverage and the fault detection capability of each test case.
- We propose an algorithm FWA for the weighted combinatorial test case selection, and it is theoretically proved that the efficiency of FWA.
- We give the test efficiency comparisons with other  $t$ -wise algorithms using the four test benchmarks. sampling algorithms by conducting real-world benchmarks.

## 2 CONCLUSION

*Combinatorial testing* (CT) is very efficient to test parameterized systems. *Covering Array* is typically used as the test suite in CT, which should convey much information for the fault detection. Firstly, for generating each test case, our method randomly generates several candidates, and selects the one that has the highest fault-detection possibility using our proposed weighted combinatorial coverage. We give the theorem proof that our proposed weighted combinatorial coverage rate equals the fault detection rate. Secondly, we give the test case selection algorithm using weighted combinatorial coverage metric. And also, we give the theorem for our algorithm and definitions for the weighted combinatorial coverage. Finally, we conduct our experiments with four benchmarks, compared with five sampling algorithms in different metrics. The experimental results show that FWA has a better effectiveness and performance in detecting interaction faults.

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