

# Automatically Finding Bugs in Commercial Cyber-Physical System Development Tool Chains

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## ABSTRACT

Commercial Cyber-physical System (CPS) development tools (e.g. MathWorks' Simulink) are widely used to design, simulate and automatically generate artifacts which are deployed in safety-critical embedded hardware. CyFuzz, the state-of-the-art CPS tool chain testing scheme is inefficient, cannot generate feature-rich inputs and is ineffective in finding new tool chain bugs. To better understand various properties of publicly available CPS models, we conducted the first large-scale study of 391 publicly-available Simulink models. Next, we proposed an efficient CPS model-generation scheme capable of creating large, feature-rich random inputs. Our tool realization for testing Simulink which found 8 new confirmed bugs, along with the study-artifacts are publicly available.

## CCS CONCEPTS

• **Software and its engineering** → **Model-driven software engineering; Software testing and debugging;**

## KEYWORDS

Cyber-physical systems, differential testing, Simulink

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## 1 INTRODUCTION AND MOTIVATION

Cyber-physical system developers heavily use complex development tools (e.g. MathWorks' Simulink) to design and verify graphical *models* and generate deployable artifacts. It is crucial to eliminate bugs from the complex tool chains as bugs may compromise the fidelity of the artifacts (i.e. code and binaries) they generate which are often deployed in safety-critical embedded hardware [1, 20].

Automated *differential testing* through feature-rich random test generation has been proven effective in collectively finding over thousands of production-grade compiler bugs [7, 27]. This inspired the CyFuzz project to identify challenges unique to the differential

testing of CPS tool chains for the very first time and release a prototype implementation to automatically test the Simulink tool chain [3]. However, CyFuzz's heuristic-based approach to generate valid Simulink models, besides being runtime-inefficient, does not scale to large, hierarchical and feature-rich model generation. This largely inhibits CyFuzz's bug-finding capabilities and consequently, the scheme did not find any new bugs when testing the Simulink tool chain [2, 3].

Furthermore, unavailability of large-scale studies of popular Simulink modeling practices prohibited evaluation of CyFuzz's capability of generating *realistic* models. To circumvent, we conducted the first large-scale study of public Simulink models and observed metrics relevant to the generation of random models which have properties similar to the publicly-available models designed by researchers and engineers.

Here, we discuss an efficient Simulink model generation technique and present our experience with SLFORGE - an automated, open source tool which we have developed extending CyFuzz's code base [4]. Unlike CyFuzz, SLforge parses modeling specifications from official Simulink documentations which are described in semi-structured, natural language and performs various analyses to generate valid models by construction. We also discuss the first *equivalent modulo input (EMI)*-testing for CPS tool chain which has been proven recently as an effective compiler testing scheme [14]. Finally, we evaluate SLforge's efficiency, model generation, and bug-finding capabilities by comparing it with CyFuzz.

## 2 BACKGROUND AND RELATED WORK

Commercial CPS development tools enable users to design a CPS as a set of graphical dataflow *models*, which consist of *blocks*. A block accepts data through its *input ports*, typically performs on the data some operation, and may pass output to other blocks, along *connection* lines [4]. Tools typically offer hierarchical model creation through leveraging many *libraries* of built-in blocks, along with facilitating custom block-behavior by placing native code (e.g., C). Simulink-specific details are available [26].

Differential testing mechanically generates inputs and presents them to comparable variations of the software under test. Any execution variation for the same input likely indicates a bug [4, 17]. Differential testing of textual programming language compilers and analyses tools have been thoroughly investigated [5, 7, 12–15, 21, 27]. Existing works target parts of CPS tools based on unofficial and possibly outdated formal specifications [9, 22, 24, 25] and model transformation [18, 19]. Testing and analyzing the CPS models themselves [6, 8, 10, 11, 16, 23] are loosely related to our work.

CyFuzz, the state-of-the-art CPS tool chain-testing scheme automatically creates random CPS models based on the configuration

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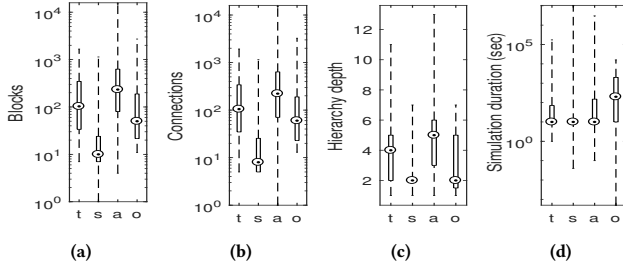


Figure 1: Collected models: Total blocks (a), connections (b), maximum hierarchy (c), and simulation duration (d) [4].

options set by the user [3]. After creating a possibly invalid model, in the Fix Errors phase, CyFuzz repeatedly attempts to fix any specification violations in it. If succeeded, CyFuzz’s comparison framework executes the model many times under varying user-defined Simulink configurations (i.e. simulation modes and compiler optimization levels) and logs execution data to compare them, recording any block-output dissimilarity which likely indicates a bug [3].

### 3 PUBLIC SIMULINK MODEL COLLECTION

To understand the properties of CPS data-flow models designed by both researchers and engineers, we conducted the first large study of 391 Simulink models available in various public sources [4]. Here we investigated model properties relevant to automated model generation, i.e. the number of blocks (connections) and hierarchy depth in models, distribution of blocks across hierarchy levels, and built-in libraries and custom block usage information. E.g., Figure 1 presents some of the metrics using min-max whisker plots, where we classified the models into the following groups: (1) *Tutorial* (t)—Simulink proprietary models; (2) *Simple* (s)—models we manually filtered out as toy-examples; (3) *Advanced* (a)—non-trivial models; (4) *Other* (o)—models from academic papers and search-engine results. The study results are available in details [4].

### 4 SLFORGE

Here we highlight the design of SLforge to address the various CyFuzz limitations (§1). First, we observed that CyFuzz does not leverage any of the available modeling specifications during model creation. Rather, it repeatedly compiles (runs) models to detect any modeling specification violation error through parsing tool chain reported error messages. Instead, we proposed generating valid models by construction leveraging automatically-collected modeling specifications. For the SLforge tool, we designed regular expression-based parsers to collect Simulink modeling specifications from the official web documentations. Once parsed, the specification rules are stored persistently using data-structures which can be reused by a parser for a different CPS tool using little engineering effort.

While creating a model in the tool-realization of SLforge, we use an intermediate representation (IR) for it and run various analyses to ensure that the generated model satisfies all of the collected rules. The analyses ensure that models are type-safe, satisfy the parsed specification rules, and contain no algebraic loops [26]. Any

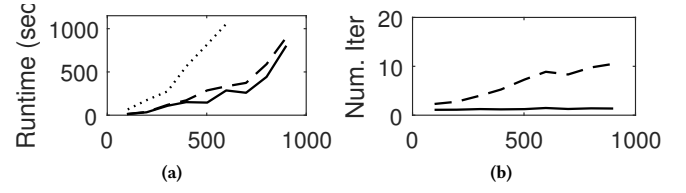


Figure 2: Runtime on valid models by model size given in blocks: (a) Average runtime of model generation; (b) Average number of required iterative fixes. Solid = SLforge; dashed = SLforge without specification usage and analyses; dotted = CyFuzz. [4]

compilation error now would indicate a bug in the compiler implementation or a faulty specification.

Since collecting specifications for the entire Simulink tool chain would be overwhelming, we have added support for the widely used built-in libraries first, as directed by our public-model study. We also create EMI-variants from a model to identify *dead* blocks (i.e. blocks which does not have a directed path reaching a *Sink* block), and pruning them.

### 5 EVALUATION

We experimentally evaluated SLforge by comparing it with CyFuzz.

*Efficient Model Creation.* We generated 160 models in each of the following three experiments: two experiments used SLforge: (1) enabling specification usage and analyses and (2) disabling, and (3) in the third experiment, we used CyFuzz. Both SLforge versions had a lower average model-creation runtime than CyFuzz (Figure 2a), and when using specifications and analyses SLforge required much fewer (almost constant number of) iterations in the Fix Errors phase.

*Feature-rich Model Generation.* We experimentally verified that SLforge-generated models have similar size and hierarchy-depth properties when compared to the publicly available models whereas CyFuzz is incapable of generating large, hierarchical models [4]. Furthermore, SLforge supports four more built-in libraries which our study identified as widely-used libraries. Additionally, using a customized Csmith (a powerful random C-program generator [27]), we introduced automated integration of custom block functionalities in the generated models, for the very first time.

*Finding and Understanding Bugs.* SLforge continuously generated models and tested Simulink for approximately five months. We have reported all except two of the 12 cases which SLforge identified as bugs; to date MathWorks has confirmed 10 of the reported issues as unique bugs, of which 8 were previously unknown.

We classified bugs based on the *essential* generator/differential testing feature that helped to discover them and observed that large, hierarchical model creation along with specification support and EMI-testing were the root causes of the bug discoveries [4]. The absence of these essential features limited CyFuzz’s bug-finding power and consequently, the scheme was not successful in finding new bugs.

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