Integrating semantically-related Legacy Models in Vitruvius

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ABSTRACT

The development of software-intensive systems, such as automotive systems, is becoming more and more complex. To cope with this complexity, the developers use several modelling formalisms and languages to describe the same system from different viewpoints at multiple levels of abstraction. The used heterogeneous models can share common semantics and are usually separately developed and reused in different projects. This poses a challenge to the developer to keep them consistent along the development process.

The Vitruvius approach for view-based software development provides change-driven consistency preservation between heterogeneous models. Vitruvius uses predefined consistency rules to support the consistent development of heterogeneous models. The developers of existing software models can benefit from Vitruvius advantages only if they integrate their models into its consistency preservation mechanism.

This paper extends Vitruvius with semi-automated *legacy models integration*, i.e. the ability to import multiple existing models into the consistency preservation mechanism. For this purpose, we propose an algorithm for automatic consistency checking of multiple existing models and for semi-automatic resolving of the potential conflicts. This algorithm is evaluated by a case study from automotive systems development. In this case study, we integrate existing models in the languages SysML, AMALTHEA and ASCET.

KEYWORDS

Consistency preservation · legacy models · ensure the consistency · conflicts resolution · automotive system

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1 INTRODUCTION

Model-based development becomes more and more popular for complex systems. For such systems, developers use different domain-specific modelling notations to describe the same system from different perspectives. The resulting heterogeneous models share often semantics but are separately developed. This requires keeping them consistent over time, which is usually done manually.

In the automotive domain, for example, the standards SysML [19] and AUTOSAR [2] are widely used in conjunction with specific platforms such as AMALTHEA [4, 8] or ASCET[1]. To keep the consistency between the automotive models, the developers exchange files, which include the needed information and are often written by hand. Besides, the developers synchronise their changes manually. This can lead to an inconsistent description of the system. Therefore, the developers are forced to check the consistency between the models manually before generating the code. If inconsistent cases are not resolved at the modelling stage, it leads to errors at the assembly or runtime stage. Correcting these errors is very time-consuming due to the long compilation time. Furthermore, resolving the inconsistency only in the code level leads to drift and erosion between the code and model which may in turn lead to inaccurate simulations and analyses (e.g. security or performance analyses).

The model-driven Vitruvius approach [11] offers a declarative definition of consistency between heterogeneous modelling artefacts and automates the consistency preservation process. In our prior work, we have shown how Vitruvius can be used to support the consistent development of new automotive systems using the consistency mechanisms from the start [18]. This development scenario keeps the consistency between the models that are developed from scratch. To use Vitruvius in existing development scenarios, with existing *legacy* models, this requires integrating them in Vitruvius development process by defining the corresponding

[1] see https://www.etas.com/de/products/ascet-developer.php, retrieved 2018-03-18

elements and ensuring the consistency after the integration. Currently, there is two strategies to integrate single models into a Vitruvius repository [14].

In this paper, we present the legacy models integration process that makes the Vitruvius approach applicable for scenarios where multiple models with unspecified consistency relations exist. We use a case study that describes the development of an onboard control unit for automotive systems, using the languages and standards SysML, AMALTHEA and ASCET. We have reused the metamodels as well as the consistency rules from our prior work [18]. Moreover, we defined an import procedure for existing models and a process for checking the consistency between them and resolving the potential conflicts. This process allows, first, the further development based on Vitruvius, which will record the developers' changes and propagate them automatically to the related models, and, second, the automatic consistency checks and semi-automatic resolving of potential conflicts in the case of using closed-source modelling tools, where recording/ propagating the changes is infeasible by Vitruvius.

After a description of the foundations of the Vitruvius approach in section 2, we will introduce our case study of an automotive software controller in section 3. Section 4 explains the legacy models integration process. In section 5, we discuss the evaluation of the aforementioned process. Sections 6 and 7 contain related work and the conclusion.

2 FOUNDATIONS: VITRUVIUS

Vitruvius [11] is a view-based, model-driven framework for the management of heterogeneous models, i.e., models that are instances of different metamodels. Vitruvius is based on the concept of a *single underlying model (SUM)* [1], which represents all the information that is available about the system under development, and implements this concept into a *virtual SUM (VSUM)* that encapsulates models and enriches them with correspondence information and specialized views. The VSUM conforms to a customized metamodel that is specific to the domain in which the Vitruvius approach is used; for example, in the automotive domain, it may contain the metamodels of SysML, AMALTHEA and other standards, which are combined to form a modular SUM metamodel (see Figure 1). The metamodels are included non-intrusively and do not have to be adapted. To express the semantic relations between the elements of the metamodels, Vitruvius defines *mappings* and *reactions* languages that describe and restore the consistency. The consistency preservation mechanism is triggered by changes to one or several views. The preservation mechanism of Vitruvius then reacts on a list of changes to propagate them to the SUM.

Vitruvius has been implemented as a prototype[2], in the Eclipse Modeling Framework and can thus be used with any Ecore-conforming metamodel. So far, it has been applied to software architecture models [12] and model-based representations of programming languages [13]. Outside of pure software engineering, it has been applied in the systems modeling of automotive systems[18] and energy networks [6].

Leonhardt et al. [14] have introduced two strategies to integrate one legacy model into Vitruvius. The first one simulates the recreation of the legacy model, whereas the second one is based on model generating tools (e.g., model-to-model transformations) to generate the corresponding model of the legacy model and link them in the change-based development environment. However, these strategies integrate only one legacy models in change-driven development. This section is taken from [18].

3 CASE STUDY: ENGINE CONTROLLER

This section describes a case study from the automotive system domain at Robert Bosch GmbH Corporate Research, which has been also introduced in our prior work [18]. This work ensures the consistency between the existing models of this case study and integrates them in Vitruvius consistent system development process.

The following sub-sections give an overview of the pieces of software under development, the languages that are used to develop it, and the consistency problem that arises.

3.1 PID Controller Software

This case study describes the development of a controller software using a PID (Proportional, Integral, and Derivative) control algorithm. This algorithm is commonly used in the automotive field (e.g., for controlling throttle positions). It depends on a control loop feedback mechanism to calculate an error value as the difference between a desired set point (`target_position` in our case study) and a measured process variable (`actual_position` in our case study). Then it attempts to minimize this error over time by adjustment of a control variable (`new_position` in our case study) through applying proportional, integral, and derivative terms.

In this development scenario, developers describe the structure of the controller software in *SysML*. They use the *AMALTHEA* platform to describe the software architecture and to generate glue-code describing tasks code, operating system configuration, and the scheduling. To implement the defined software architecture, developers use *ASCET* and generate the implementation code automatically.

3.2 Languages and Models

This section presents the modelling tools *SysML*, *AMALTHEA* and *ASCET*, which are used to model PID case study.

3.2.1 SysML. The Systems Modelling Language (SysML) [19] is a graphical modelling language developed for systems engineering. It can depict a system's structure using Block Definition Diagrams (BDD) and Internal Block Diagrams (IBD). The BDDs provide a black box representation of a system's blocks as well as the interconnections between them, using the concept of *flow ports*. The IBDs instantiate the BDDs to represent the final assembly of all blocks within the system block. For example, we describe the software structure of our case study using an IBD. Figure 2 shows the main Block

[2] https://sdqweb.ipd.kit.edu/wiki/Vitruvius, retrieved 2018-03-16

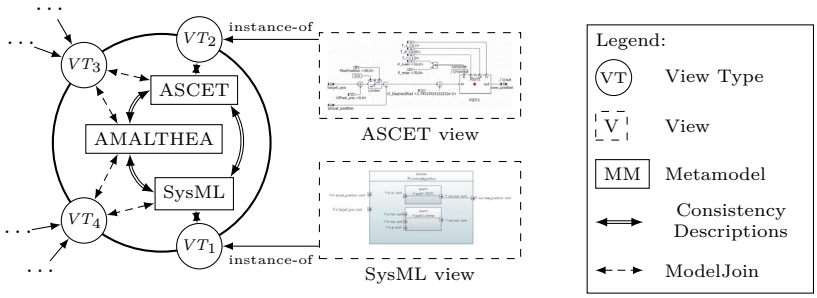

Figure 1: The modular SUM Metamodel concept of Vitruvius at the example of automotive systems engineering (from [18])

(ControlAlgorithm) with its internal blocks (PID Tuning block and Limiter block) in addition to its in-/out-ports (`actual_position`, `target_position` and `new_position`).

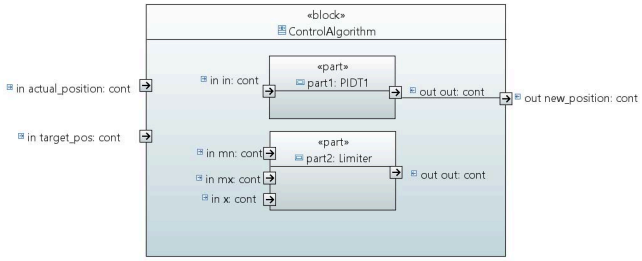

Figure 2: Modelling *ControlAlgorithm* Block using IBD [18]

3.2.2 AMALTHEA. AMALTHEA is an open and expandable tool platform for embedded multicore systems. It combines tools that are used to develop multi-core automotive ECUs in a single platform [4, 8].

Both hardware and software can be modelled in AMALTHEA. Developers describe the software architecture using component and software models. Components models define the system components and the connections between. Software model defines units such as *Runnables* (executable software units that can run in parallel), *Labels* (data elements located in memory that can be read or written by runnables) and *Processes* (generalization of tasks and interrupt service routines defining execution paths that call runnables or other processes). In our case study, we have AMALTHEA models defining one software component called *ControlAlgorithm*, which contains one Task instance calling two runnables (`CA_normal` and `CA_out`) that read/ write three labels (`new_position`, `target_pos`, `actual_position`). After the modelling the developers generate the C code (glue-code) including the tasks and OSEK Implementation Language files[3] that describe OSEK real time systems (multitasking and communication configuration).

[3]see http://www.irisa.fr/alf/downloads/puaut/TPNXT/images/oil25.pdf, retrieved 2018-03-14

3.2.3 ASCET. The Advanced Simulation and Control Engineering Tool (ASCET) is a tool suite from ETAS GmbH for model-based development of embedded automotive software. It offers executable specification of ECU functions. Developers can describe and model the behaviour of ECUs using graphical tools, such as block diagrams and state machines, or with textual tools such as Embedded Software Description Language (ESDL) editors, and C code editors. The block diagram editor describes the functionality of the components through blocks and shows the flow of the data or control signal between them. Moreover, it enables representing different data type and arithmetical/logical operations.

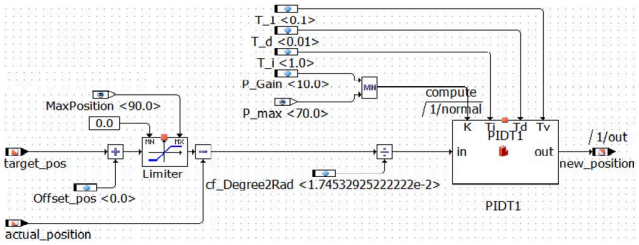

Figure 3: Modelling *ControlAlgorithm* AscetModule [18]

For instance, Figure 3 shows the implementation of the ControlAlgorithm software component using the ASCET type AscetModule. The values of the input will be imported from other blocks in the form of input messages (`target_pos` and `actual_position`). Similarly, the output (`new_position`) will be exported to other components as an output message. Besides, the developers use two pre-defined components: the *Limiter* component provided from the ASCET library and the *PIDT1* component, whose functionality is described in a separate block diagram. After modelling the functionality of the component, developers can generate C code, which will be integrated with glue-code generated by AMALTHEA.

3.3 Consistency Preservation

Consistency preservation between the models that are separately developed is a challenge faced by automotive developers. The reason is because the synchronisation between most of these models can be classified according to [9] as

full round-tripping synchronisation. According to their three-dimensional taxonomy, first, the automotive models are organizational symmetrical: there is no dominated model by the synchronisation, second, they are informational symmetrical: there are shared semantics between them in addition to the additional private details and third, they can be incrementally synchronised, as Diskin et al. emphasize. Moreover, most of the automotive models generate their own code. According to [9] we can classify this generation as partial code generation that need more implementation details to be executed.

An example of our case study, the code generated from AMALTHEA model is supposed to be manually integrated with implementation details like method bodies, which is generated from the ASCET model. Keeping the high level automotive models (e.g. AMALTHEA and ASCET models) consistent will allow generating an executable correct final code. The compilation of the final code can take hours. Therefore, it is an expensive process to correct the errors resulting by potential inconsistency at this stage. Hence, the developers aim to ensure the consistency at the modelling level.

To achieve this goal Bosch developers, for example, apply technology based on Manufacturer Supplier Relationship (MSR)[4] [24] and XML [26]. In this technology, the documents store needed information in a uniform format in a shared database to reduce the redundancy of information. As explained in Section 1, such an approach suffers often from the manual production, synchronisation and reuse of the information, which may lead to inconsistency. Besides, there is no efficient tool, as far as we know, to check and reinstantiate the consistency before generating and integrating the code.

4 LEGACY MODELS INTEGRATION

The Vitruvius approach supports consistent view-based development of heterogeneous models that are built from scratch, but does not currently support the integration of more than one legacy model. Such integration is required in automotive system where there is high amount of reusing existing models. Moreover, integrating the legacy models in Vitruvius enables ensuring the consistency between them even if they are developed and maintained separately using development tools that are not supported by Vitruvius.

Therefore, we introduce in the following section a process to integrate two or more existing models into the Vitruvius platform. Subsection 4.2 describes how to use this process to ensure consistency in multi-models system development.

4.1 Legacy Models Integration Process

This section describes the legacy models integration process which is shown in figure 4. The process consists of three main steps. The first step initializes the Vitruvius platform manually, whereas the second and third steps describe the *Legacy Models Integrator (LMI)* algorithm, which checks the consistency between the correspondent models automatically, links the corresponding elements and resolves the potential inconsistencies semi-automatically. In the first step, the methodologists create VSUM metamodel containing the heterogeneous metamodels as well as the potential dependencies between them as described in [7]. While defining the correspondence rules (i.e. the dependencies between the metamodels), the methodologists have also to mark the *correspondence identifier* consisting of attributes/ references and conditions, which can identify whether a pair of artefacts are corresponding with each other or not. For instance, the *name* attribute is the identifier for the correspondence between a Component class of AMALTHEA and an AscetModule class of ASCET that describes the behaviour of the AMALTHEA Component. The resulting VSUM metamodel can be reused for different projects based on the same metamodels. After creating VSUM metamodel based on the defined correspondence rules, the methodologists will define the view types as well as the views.

The second step of the integration process is checking the consistency between the legacy models. To do so, LMI, first, traverses the legacy models sequentially using a traverse strategy similar to the strategy of Leonhardt et al. [14]. Then, LMI searches for the corresponding elements that comply with the defined corresponding rules including the defined correspondence identifier, and link them with each other if they have not been linked in a previous traverse. Linking the related artefacts is necessary for checking and keeping the consistency between their references on one hand and for the further development of the models based on Vitruvius platform on the other hand. For linking the related objects LMI checks the similarity of the correspondence identifier. Then, LMI checks the values of the non-identifier attributes to make sure that there is no conflict. For example, LMI links each an AMALTHEA Component object with an AscetModule object that has same name as the Component object.

If LMI detects that the corresponding elements are not found or there are conflicts between the related non-identifier attributes, it lists these two types of inconsistency as well as the appropriate changes that can resolve them based on Vitruvius synchronisation. In following, we illustrate these inconsistency types and how LMI resolves them:

- The first type of the inconsistency is the absence of any corresponding artefacts. An example of our case study is when the developers of ASCET define no AscetModule instance that can define the behaviour of an existing AMALTHEA Component object. To resolve this inconsistency LMI supposes that the existing element, whose correspondent elements do not exist, (AMALTHEA Component instance in our example) has just been created and generates an EMF create-change for it. The reason of this assumption is that Vitruvius synchronisation mechanism propagates such this EMF-create change to the related views by creating the missing correspondent elements automatically based on the defined correspondence rules. Hence, LMI saves the generated EMF-create change in a changes list, which will be synchronised by Vitruvius in the next step and resolves the inconsistency.

[4] http://www.msr-wg.de, retrieved 2018-03-14

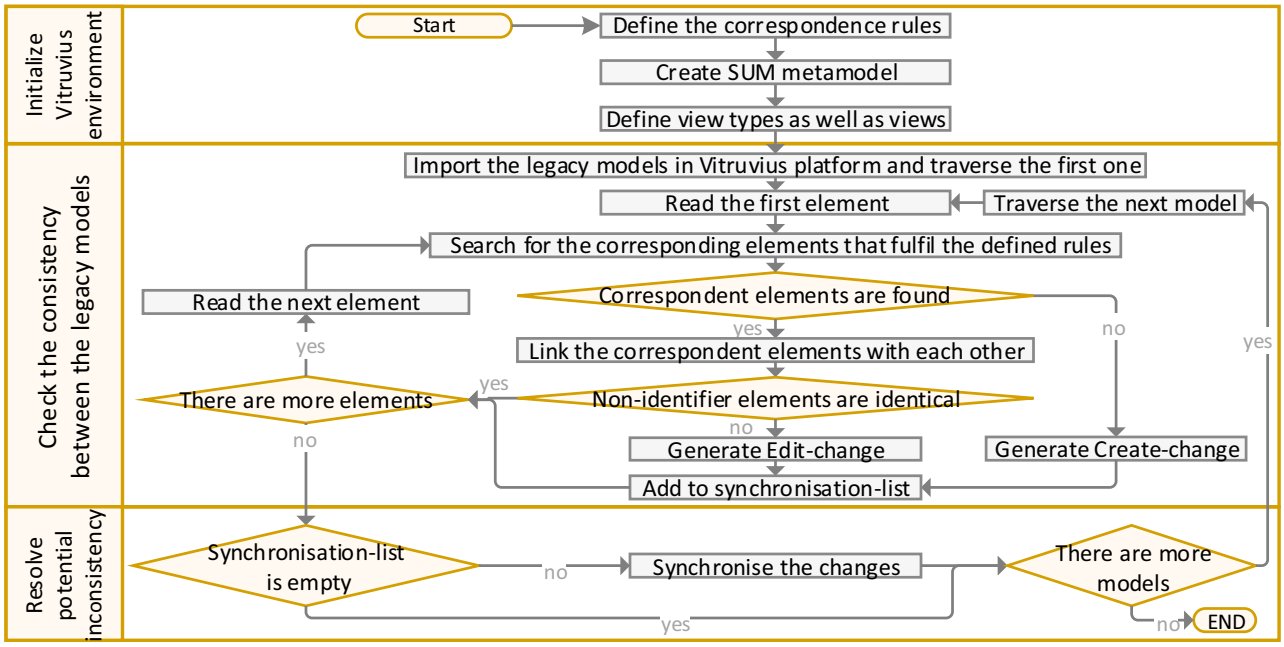

Figure 4: The legacy models integration process.

In our example, generating an EMF-create change for an AMALTHEA Component element will create, after the synchronisation, an AscetModule instance named with the name of the AMALTHEA Component and link them which each other. Additionally, the synchronisation will create its references corresponding with the AMALTHEA Component references, supply them with the shared information and similarly link them with their corresponding elements.

- The second type of the inconsistency is a conflict between the values of the non-identifier related attributes. To resolve this conflict, LMI supposes that the value of one of these attribute has just been updated and generates the appropriate EMF edit-change according to this assumption. Similarly to the first type of inconsistency, the EMF edit-change will be saved and synchronised in the next step. Solving this type of conflict is based on the actions defined by Vitruvius Reactions language. These actions can resolve the conflict automatically (adopting a value of one of the attribute and updating accordingly the other one) or semi-automatically (asking the developer to determine the correct value and update the wrong one accordingly).

In the last step, LMI will resolve the potential inconsistencies. The changes listed in the previous step will trigger Vitruvius synchronisation, which in turn will propagate them to the related views. After that, the second and third steps of the integration process will be repeated to traverse each of the remaining models.

4.2 Vitruvius development process using LMI

This section describes using LMI in the development process based on Vitruvius platform. LMI can be used in two scenarios. In the first one, the developers use LMI once at the begin of using Vitruvius platform to integrate the existing models and develop them further there as described in [18].

In the second scenario, the developers use LMI from time to time to ensure the consistency between the automotive models. This scenario can be used if the modelling tools are not supported by Vitruvius, e.g. if the developers use closed-source modelling tools, Vitruvius is unable to record the developers' changes or update the models directly. According to this scenario, the developers will integrate their models using LMI to check the consistency between the models and resolve the possible conflicts. Then, they export the resulting consistent models to the modelling tools or only update the models by the changes done by Vitruvius to resolve the consistency. Sequentially, the developers either develop the resulting consistent models further or generate the final code.

5 EVALUATION

To evaluate the applicability and feasibility of the approach, we have implemented the LMI algorithm and applied it on our case study (presented in Section 3) and on an another artificial case study that is based on the same metamodel, but contains more inconsistencies. The evaluation covers the following: Detecting the related elements and linking them with each other through, first, building the mappings on instance level, second, finding the inconsistent cases automatically, third, generating the appropriate changes that can resolve them,

and, finally, resolving the inconsistency by propagating the changes based on Vitruvius synchronization.

To do the evaluation, we reused, first, the VSUM metamodel that we have defined in our previous work [18] and includes the metamodels of SysML, ASCET and AMALTHEA as well as the correspondence rules between them. Table 1 lists the most important correspondences with examples.

Then, we have implemented and executed LMI algorithm to integrate the legacy models of our case study and of the artificial one. The evaluation results are:

- LMI detects and links only the correspondent elements that fully comply the correspondence rules, such as the `ControlAlgorithm` Component from AMALTHEA, and the `ControlAlgorithm` AscetModule in ASCET. The naming conventions between AMALTHEA Runnable and ASCET Method instances was violated and prevented LMI from detecting and linking these correspondent instances, since the correspondence identifier is the name attribute.
- LMI detects all inconsistencies that violate the correspondence rules. Table 2 lists the inconsistencies detected in the PID controller case study as well as the automatic resolution applied by LMI. The violation of naming conventions between the Runnable and Method instances caused the first four inconsistencies, since the correspondence rule is violated, and the corresponding elements are not found by LMI. The last inconsistency is the conflict between the values of the `_10MS` AMALTHEA Task priority attribute and `_10MS` ASCET SoftwareTask priority attribute.
- LMI could generate the appropriate changes and propagate them correctly. For example, LMI resolved the first inconsistency by generating a create-change for the runnable `CA_out`. Synchronising this change created the missing Method instance named `CA_out` having neither arguments nor a return type and arranged it correctly to the methods list of the `ControlAlgorithm` element of type AscetModule. Similarly, LMI resolves the second, third and fourth inconsistency. This resolution would be correct if the corresponding elements were really not existing. But in this case (different naming conventions), LMI will recreate the existing correspondent elements with other names, e.g., LMI created additional Runnable instances (`normal, out`) and Method instances (`CA_normal, CA_out`).
- LMI could not resolve the inconsistencies fully automatically. In the last case, LMI asked the developer about the correct value of the priority attributes, because the methodologist had not chosen one of these correspondent elements (AMALTHEA Task and ASCET SoftwareTask) as a dominant element, which of the attributes' values are chosen in conflict cases.
- LMI decreases the time needed to find the inconsistencies compared to the traditional approach, where generating, compiling and debugging the code may take hours to detect and fix the inconsistency.
- Developers have detected the violation of naming convention and consequentially corrected the names manually and ensured the consistency.
- VSUM has been unproblematically reused to integrate other artificial models based on the same metamodels.

In summary, we can say that, first, the case study shows that LMI can detect and link the related element, as long as there is no mistakes in naming conventions. Second, the case study confirms the automatic checks of the consistency, since LMI could detect the inconsistencies that cause compile/runtime errors at modelling stage. Third, the evaluation validates the Vitruvius synchronization mechanism since the changes generated by LMI are propagated correctly to the related elements. Fourth, the evaluation lists some cases where resolving the potential inconsistency cannot be done fully automatically, e.g., resolving the conflicts between the non-identifier attributes. Another example is resolving the conflicts in the case of a one-to-many mapping, such as the correspondence rule defined for the relation between AMALTHEA tasks and ASCET tasks. In this case, if LMI should create an ASCET task instance, it will ask the developer to choose one of the following ASCET tasks: Task, InterruptTask, InitTask, SoftwareTask, TimeTableTask. Finally, the case study highlighted the importance of reviewing the performed changes to verify the automatic resolution, roll back the undesirable changes, such as the changes made to resolve the naming, or supply the unshared information, such as defining the execution paths for the AMALTHEA Task created by Vitruvius. More results and details is found in [17]

6 RELATED WORK

In automotive field, there are various approaches to ensure the consistency between the heterogeneous models developed separately. The old document-centric approach suffers (as mentioned in section 1) from the manual preservation of consistency. Therefore, Born et al. [3] suggest representing the exchanged information (even if it is a document) as a model to ease tracing them and perform semi-automatic checks of consistency. Our approach allows automatic checks, semi-automatic conflict resolution.

Other works specify the relations between the models and use them to perform automatic consistency preservation, like the work of Giese et al., who use Triple Graph Grammars (TGGs)to describe the relationship between SysML and AUTOSAR [10]. TGGs define bidirectional model-based transformations to synchronize these two models automatically or generate one model from its corresponding model. In comparison to Giese approach, Vitruvius approach offers the consistent development and management of the different heterogeneous models and the contribution of this paper allows also linking and integrating more than one legacy model, which is demand in large system development.

Salay et al. [20] apply a concept similar to Vitruvius to keep consistency in vehicle control systems based on *macromodels*. Macromodels define mappings between models and constraints using formal methods, detect inconsistencies, and

SysML	AMALTHEA	ASCET	Examples from the case study
Block	Component	AscetModule	`ControlAlgorithm`
FlowPort	Label	Message	`target_pos, actual_position, new_position`
—	Runnable	Method	`normal, out`
—	Task	Task, InitTask, ...	`_10MS`

Table 1: Main correspondences between SySML, AMALTHEA and ASCET (from [18])

Inconsistencies	Generated EMF changes	Change synchronization results
CA_out Method containing neither arguments nor return type is expected in ControlAlgorithm AscetModule.	Create-change for CA_out Runnable.	The missed CA_out Method is created.
CA_normal Method containing neither arguments nor return type is expected in ControlAlgorithm AscetModule.	Create-change for CA_normal Runnable	The missed CA_normal Method is created.
out Runnable is expected in ControlAlgorithm Component.	Create-change for out Method	The missed out Runnable is created.
a Runnable instance named normal is expected in ControlAlgorithm Component.	Create-change for normal Method	The missed normal Runnable is created.
a conflict between the values of AMALTHEA Task Priority and ASCET SoftwareTask Priority attributes.	EMF Edit-change for AMALTHEA Task	priority values are updated according to developer choice.

Table 2: Inconsistencies found in the PID controller case study

may repair them using formal expressions of model relationships. Compared to our approach, Salay et al. approach does not support the case of legacy models.

Other concepts keep consistency in automotive development by generating a consistent model from another existing one using model-based transformations. For example, Selim et al. [21] apply model transformations to migrate from legacy domain-specific models of General Motors to standardized AUTOSAR models. Model-to-model transformations have been also used by Sindico et al. [22] in order to generate Simulink models from SysML models and vice versa. Similar work by Sjöstedt et al. [23] transforms Simulink models to UML composite structure and activity models based on Atlas Transformation Language ATL. The approaches mentioned in this paragraph are limited to a specific combination of two models or languages and do not allow the further consistent development of the source model and the generated one.

Macher et al. [15] depend on the seamless combination of heterogeneous tools approach [5] to exchange the models between SysML and Matlab/Simulink tools. Other work of Macher [16] based on the same approach generates the configuration of RTOS from control system information in SysML and vice versa. Macher's approach is limited also to the used tools and cannot ensure the consistency between two legacy models. Vierhauser et al. [25] present a framework for checking and maintaining consistency between the Product Line (PL) model and some parts of underlying code. However, their approach is limited to PL models and their underlying code base and does not support other models needed in software product line engineering.

7 CONCLUSION

Model-based software development is widely used to develop the complex system. Keeping the consistency between the models that describe the same system from different perspectives using different modelling notations is a big challenge facing the developers, who usually carry it out manually. Vitruvius automates steps of consistency preservation of heterogeneous models using change-based consistency rules.

In this paper, we have presented the legacy models integration process that makes Vitruvius applicable in scenarios with existing semantically related models of different languages.

On one hand, this work supports the reuse of legacy models and enables developing them in the Vitruvius platform. Thus, developers can benefit from the Vitruvius synchronisation process that propagates the changes to the related artefacts and uses predefined actions to resolve the potential conflicts.

On another hand, developers can use our work to ensure the consistency between the heterogeneous models that are developed using external modelling tools. It will provide automatic consistency checks and apply predefined actions to resolve the potential conflicts semi-automatically. Above all, it avoids manual overhead needed to keep the consistency and increases the reliability of the system under development. In future work, we aim to avoid recreating the existing artefacts that are not detected by LMI due to naming mistakes. To achieve that, we aim to nominate the artefacts, which have a great similarity to the expected artefacts, to be checked by the developer before applying the predefined reactions.

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