

Angular 14 - 15

# Data Store Pattern



# SPAs at scale

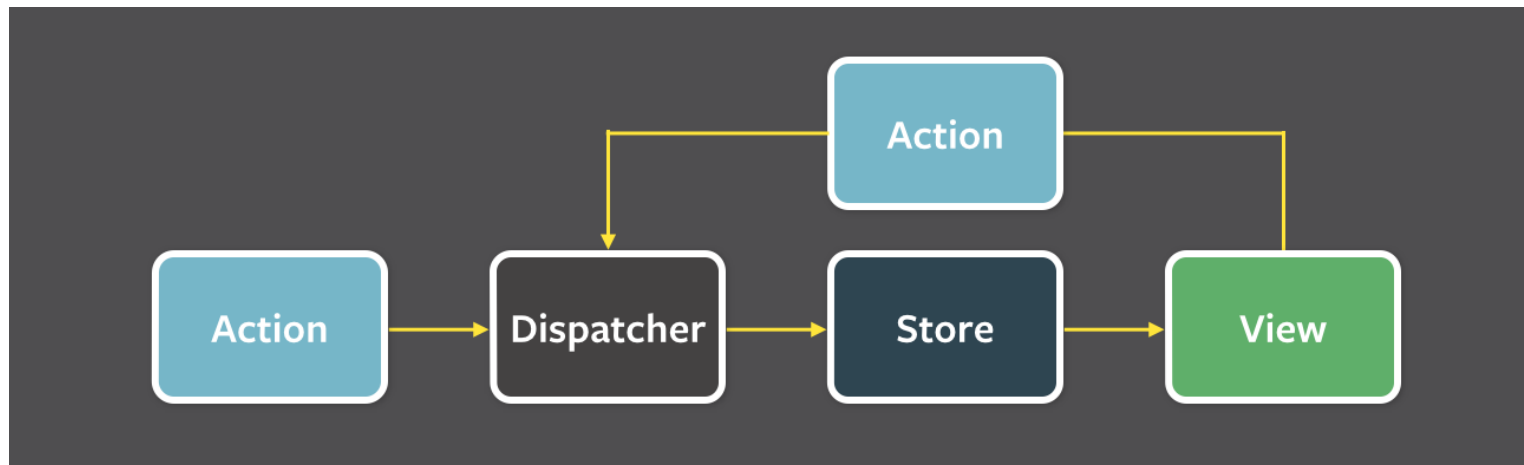
- Scalable apps are a challenging. In front-end, we can think of increasing complexity, more and more business rules, a growing amount of data loaded into the application and large teams often distributed around the world.
- In order to deal with it and gain high quality of delivery and prevent technical debt, robust and well-grounded architecture is necessary.
- Angular itself is a opinionated framework, forcing developers to do things *the proper way*, yet there are a lot of places where things can go wrong.
- Our ultimate goal is design Angular application in order to maintain **sustainable development speed** and **ease of adding new features** in the long run.
- To achieve these goals, we need apply:
  - proper abstractions between application layers,
  - unidirectional data flow,
  - reactive state management,
  - modular design,
  - smart and dumb components pattern.

# SPA State

- As we have seen, observables are a flexible and efficient way to communicate services with components.
- In a real application, many components will need access to common application data.
- Take, for example, a simple project and task application. We could have views of projects (list, detail, create/edit) and tasks (list, detail, create/edit).
- Since there is a dependency between the two models (tasks belong to a project, projects have tasks), we will need the components to have access to this common data to display it in the interface.
- This set of data (model values) that we manage in an application is called the **application state**.

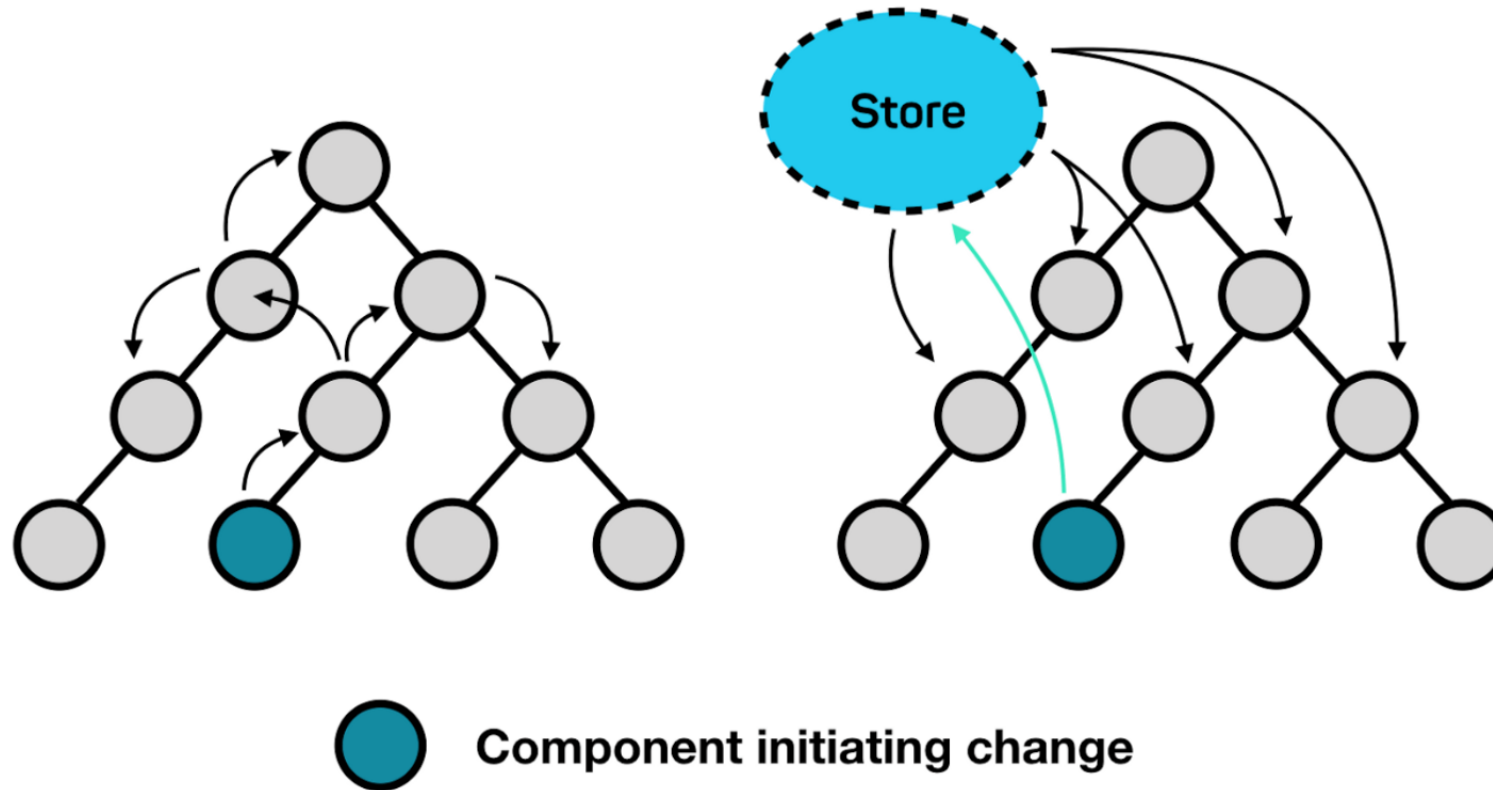
# Flux pattern

- One of the more interesting problems that is addressed during application development is managing state.
- New paradigms have changed the way web applications treat and manipulate their state, moving away from two-way data binding mechanisms (as done in the old days of AngularJS) to a more functional **one-way flow**, as posed by the Flux pattern with React and Redux.
- In this architecture, the data flow is unidirectional and updates the state of the application stored in a centralized element, the **store**, based on actions objects.



# Flux pattern

- Components are mere consumers of this store and are updated as the store changes state
- This approach can be seen in Redux, which is an example of a simplified Flux pattern implementation.



# Data store in Angular

- A variant of this pattern can be implemented in Angular without third-party dependencies using the framework's own tools that address most state management concerns:
- **@Input** and **@Output** – Pass state through a chain of nested components using attributes and event emitters.

```
<td><delete-button [ task ]="aTask" ( deleteClicked )="delete($event)"></delete-button></td>
```

- **Providers / Services** : manage data through dependency injection

```
@Injectable({  
  providedIn: 'root',  
})  
export class ProductService {  
  private _products: IProduct[] = [  
    ];  
  ...  
}
```

# Data store service

- When it comes to a fairly large application, we want to avoid services that contain too much business logic and cover a lot of mutable data.
- Therefore we can use the services as a "data store" in a simple way using their state and observables.
- The idea behind this architecture is threefold:
  - **Isolate** a piece of data in a service so that it can be shared throughout an application
  - **Moderate** mutations to this data so changes can be easily tracked
  - **Limit** the degree to which the state can be changed to avoid unwanted side effects.

# Data store service

- A store service would have the following form (using the API client service):

```
private _products: IProduct[] = [];  
private _productsObs: Observable<IProduct[]> = {} as any;  
  
getProducts(): Observable<IProduct[]> {  
  if (this._products) {  
    return of(this._products);  
  } else if (this._productsObs) {  
    return this._productsObs;  
  } else {  
    this._productsObs = this._productAPI.getProductsFromAPI().pipe(  
      tap((data) => (this._products = data)),  
      catchError(this.handleError)  
    );  
    return this._productsObs;  
  }  
}
```

- In the component

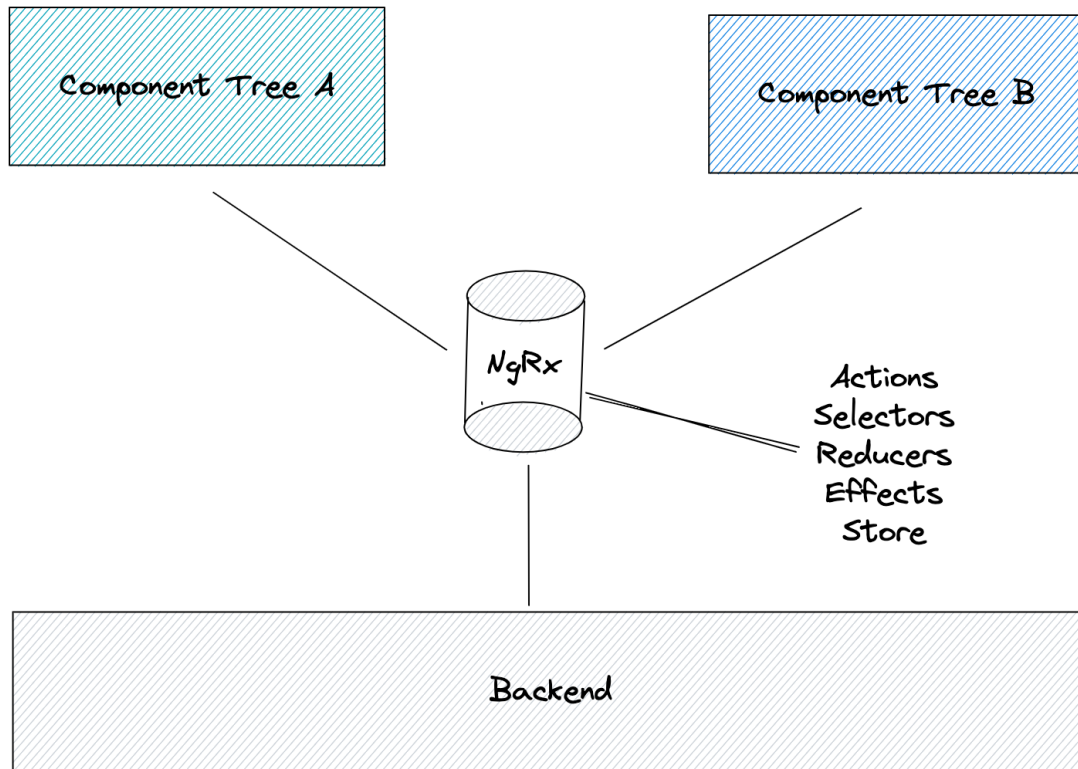
```
constructor( private _productStore: ProductStoreService ) {}  
  
$products: IProduct[] | null = null;  
  
ngOnInit() {  
  this._productStore.getProducts().subscribe(data=>this.$products=data);  
}
```



# Data store service

- Although this component is quite simple, the basic principles of a data store still applies.
- Inside the component, we pass our data store through Angular's DI (Dependency Injection) `constructor( private _productStore: ProductStoreService ) {}` so that we can access the app state in the component.
- Within the `ngOnInit()` lifecycle function, we subscribe to the application's state (in this case, a list of tasks) which will provide us with a new state each time the store is changed via an observable from a `BehaviorSubject`.
- To modify the state we interact with the interface (for example deleting a task) and call the service to mutate the data.
- Thanks to the subscription, the store contains the updated data of the application.
  - Every time the data is changed, all subscribers to the store (for example, the projects component) will be updated automatically.
  - With the help of the private `BehaviorSubject`, any component that wants to change state in the store has to do so through the store, ensuring that no one can manipulate the data in a way that breaks the application.

# NgRx



- NgRx is a framework for building reactive web applications in Angular. It implements **the Flux-Pattern**.
  - <https://ngrx.io/>
- NgRx Store provides reactive state management for Angular apps inspired by Redux. Unify the events in your application and derive state using RxJS.
- NgRx provides a global store and various building blocks around the store, such as **Actions, Reducers, Selectors, and Effects**, to manage this store.
- NgRx is a good choice, if:
  - the state should be accessed by many components and services
  - the state needs to be available when re-entering routes
  - the state is impacted by actions from different sources.

# NgRx actions

- Actions express **unique events** that occur while using your web application.
- These can be user interaction with a particular page or external interaction through network requests or direct interaction with, for example, the device API.
- Actions are dispatched via Store in NgRx and observed by NgRx's Reducers and Effects.
- You can create a group of related actions using **createActionGroup**.

```
import { createAction, props } from '@ngrx/store';

export const getProducts = createAction('[Product List] Get products');

export const addProduct = createAction(
  '[Product List] Add product',
  props<{ product: IProduct }>()
);
```

```
export const productListActions = createActionGroup({
  source: 'Product List',
  events: {
    'Get products': emptyProps(),
    'Add product': props<{product: Iproduct}>(),
  }
});
```

# NgRx store

- The Store is the most important component of NgRx based on a **single, immutable data structure**.
- It **provides a single store** to express a global, application-wide state.
- To access the Store, you can simply inject it. In the store, you can select data using selectors or dispatch actions.

```
import {Store} from "@ngrx/store";
import {getProducts} from "../../actions/products-page.actions";
...

constructor(private _store: Store) {}
...
this.store.dispatch(getProducts());
```

# NgRx reducers

- Reducers are responsible for **state transitions** from the store.
- The great thing is that reducers are **pure functions**, meaning they produce the same output for a given input.

```
export const productsReducer = createReducer(  
  initialState,  
  on(productsLoadedSuccessfully, (store, result) => ({  
    ...store,  
    products: result.data  
  })))  
);
```

# NgRx selectors

- Selectors give you slices of a store state.
- They also help to compose different selectors.

```
export const selectProductsState = (state: ShopState) => state.productsFeature;

export const selectproducts = createSelector(
  selectProductsState,
  (productsFeature: productsFeatureState | undefined) => {
    return productsFeature?.products;
  }
);
```

# Binding data from selectors

- With the **@ngrx/component** package you get a directive called **\*ngrxLet**.
- With this directive you can easily bind data, e.g. from a selector in the markup

```
<ng-container *ngrxLet="number$ as n">  
  <app-number [number]="n"></app-number>  
</ng-container>
```

```
<ng-container *ngrxLet="number$; let n">  
  <app-number [number]="n"></app-number>  
</ng-container>
```

# NgRx effects

- Effects are an **RxJS based side effect** model for the store.
- Effects use streams to provide new sources for actions and isolate side effects from components.
- This gives us "**pu~~r~~er**" components that select state and perform actions.

```
loadProducts$ = createEffect(() =>
  this.actions$.pipe(
    ofType(getProducts),
    mergeMap(() =>
      this.productService
        .getProducts()
        .pipe(map((products) => productsLoadedSuccessfully({ data: products })))
    )
  )
);
```



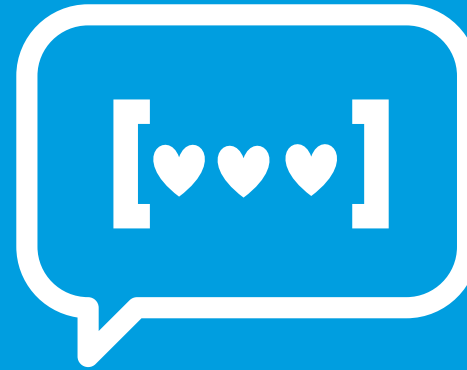
## Let's put it into practice: Tasks/Projects App

- Create a simple Data Store for tasks and projects and make them use the API services to update their status.
- Use NgRx for implemented the store.





# Next steps



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