

# How to Identify Bounded Contexts

## What is a Bounded Context?

A **Bounded Context** is a boundary within which a particular domain model (and its ubiquitous language) is defined and applicable.

Think of it as a “**sphere of meaning**” — inside this boundary, terms like “Order”, “Customer”, or “Product” have specific, consistent definitions. (Outside, they might mean something completely different).

## STEP 1: Understand the Business — Strategic DDD

Start by learning the **business landscape**. Talk to domain experts. Ask:

- What are the main business capabilities or departments?
- Where do teams have different goals, language, or processes?
- Where do misunderstandings or translation happen between teams?

**Example:** In an e-commerce company:

- Sales team talks about “Orders” as confirmed purchases.
- Warehouse team talks about “Orders” as pick/pack/ship tasks. → These are likely **two different Bounded Contexts**: Sales and Fulfillment.

## STEP 2: Look for “Ubiquitous Language” Clashes

When the **same term means different things**, or **different terms mean the same thing**, you’ve found a seam for a Bounded Context.

**Example:**

- Marketing: “Campaign” = promotional event with discounts.
- Finance: “Campaign” = cost center for budgeting. → Split into Marketing Campaigns and Financial Planning contexts.

**Or:** Two teams use different terms for the same concept:

- “User” vs “Member” vs “Customer” → Might indicate separate contexts, or need for alignment.

## STEP 3: Follow Team/Organizational Boundaries (Conway’s Law)

*"Organizations which design systems... are constrained to produce designs which are copies of the communication structures of these organizations."*

Look at:

- How teams are structured.
- Where ownership and responsibilities lie.
- Where handoffs or friction occur between teams.

If two teams never talk — or argue over models — they probably live in different Bounded Contexts.

**Tip:** Use **Team Topologies** or **Inverse Conway Maneuver** — align software boundaries with team communication paths.

## STEP 4: Identify Subdomains (Problem Space)

Break the business problem space into **Subdomains**:

Subdomain Type	Description	Example
<b>Core Domain</b>	The key competitive advantage	Order personalization engine
<b>Supporting</b>	Important but not differentiating	User notifications
<b>Generic</b>	Common, solved problems — buy or outsource	Payment processing, Auth

Each **Subdomain often maps to one or more Bounded Contexts** (solution space).

**Note:** Subdomain = problem space. Bounded Context = solution space. They're related but not 1:1.

## STEP 5: Look for Process or Lifecycle Boundaries

Where does a business process begin and end? Where does responsibility hand off?

**Example: "Order" lifecycle:**

1. Customer places order → Ordering context
2. Payment processed → Billing context

3. Inventory reserved → Inventory context
4. Shipment scheduled → Fulfillment context

Each stage may belong to a different Bounded Context.

## STEP 6: Use Context Mapping (Tactical DDD)

Draw a **Context Map** to visualize:

- Each Bounded Context as a box.
- Relationships between them: Partnership, Customer/Supplier, Conformist, Anti-Corruption Layer, etc.

This reveals integration points and helps avoid model leakage.

### Example Context Map Snippet:

[Ordering] ←→ [Billing] (Customer/Supplier)

[Billing] ←→ [LegacyPaymentSystem] (ACL)

[Ordering] ←→ [Inventory] (Partnership)

## STEP 7: Validate with Real Use Cases

Test your Bounded Context boundaries:

- Can this context be developed, deployed, and evolved independently?
- Does it have a single, consistent model and language?
- Do all domain rules and invariants fit naturally inside it?
- Is the team responsible for it clearly identified?

If you answer “no” — reconsider the boundary.

## Tools & Techniques to Help

Tool/Technique	Purpose
<b>Event Storming</b>	Collaborative workshop to map domain events & boundaries
<b>Domain Storytelling</b>	Visualize workflows to find context seams

<b>User Journey Mapping</b>	See handoffs and transitions in user experience
<b>Impact Mapping / User Stories</b>	Reveal scope and boundaries of features
<b>CRC Cards (Class-Responsibility-Collaboration)</b>	Model responsibilities within a context

## Common Mistakes to Avoid

Mistake	Why It's Bad
<b>One Bounded Context for entire system</b>	Leads to "Big Ball of Mud" — no clear boundaries
<b>Too many tiny contexts</b>	Overhead, integration hell
<b>Ignoring team/org boundaries</b>	Creates friction and misalignment
<b>Letting technical layers define boundaries</b>	Bounded Contexts are about domain, not tech
<b>Sharing domain models across contexts</b>	Causes model pollution and coupling

## Signs You've Found a Good Bounded Context

- ✓ Has a **clear purpose** aligned with business capability
- ✓ Uses a **consistent ubiquitous language**
- ✓ Can be **owned by one team**
- ✓ Has **explicit interfaces** to communicate with other contexts
- ✓ Can evolve **independently** without breaking others
- ✓ Contains **cohesive domain logic and invariants**

## Example: E-Commerce System

Bounded Contexts:

- [Customer Management] → Manages profiles, preferences, authentication
- [Catalog] → Manages products, categories, pricing
- [Ordering] → Handles cart, checkout, order placement
- [Inventory] → Tracks stock levels, reservations

- [Billing] → Manages invoices, payments, refunds
- [Fulfillment] → Manages shipments, tracking, delivery
- [Marketing] → Manages campaigns, promotions, vouchers

Each has its own model:

- Order in Ordering ≠ Order in Fulfillment
  - Product in Catalog ≠ Product in Inventory
- Connected via well-defined contracts (APIs, events, ACLs).