1. Graphql 101

- 1. Graphql 101
 - o 1.1. From the get go
 - 1.2. Overview
 - 1.2.1. (Partial) Language Overview
 - 1.2.2. Fields and Field Resolvers
 - 1.2.3. Fragments
 - 1.3. Architecture Examples
 - 1.3.1. Authentication
 - 1.3.2. Performance vs REST
 - 1.4. Instrospection
 - 1.5. Sources

1.1. From the get go

- graphql is a communication standard
- graphql is not a programing language
- objective:
 - "...for **describing** the capabilities and requirements of data models for client-server applications"
- self-documented:

Ensure that all of your data is statically typed and these types inform what queries the schema supports.

· included deprecation mechanism

Reduce the need for breaking changes, but utilize a built-in mechanism for deprecations when you need to.

- data source Agnostic "GraphQL does not mandate a particular programming language or storage system for application services that implement it"
- · you get what you ask for:
 - GraphQL queries are Field Sets
 - field -> function field resolver

GraphQL **principles**:

- 1. Product-centric: **GraphQL is unapologetically driven by the requirements of views and the front-end engineers that write them**.
 - o "Client First", me, 2023
 - "designed to build client applications by providing an intuitive and flexible syntax and system for describing their data requirements and interactions." GraphQL Spec, 2021
- 2. Hierarchical

- 3. Strong-typing
- 4. Client-specified response
- 5. Introspective

1.2. Overview

Its just HTTPS, auth whatever you like, client and server interact throught POST json body:

• query: a read-only fetch.

```
type Query {
    books: [Book!]!
}
query GetBooks {
    books {
        title
        author
    }
}
```

• mutation: a write followed by a fetch.

```
mutation {
    likeStory(storyID: 12345) {
        story {
            likeCount
        }
    }
}
```

- subscription: a long-lived request that fetches data in response to source events.
 - o web sockets generally used
 - o supports EventDriven archs

1.2.1. (Partial) Language Overview

For completeness, check the GraphQL Spec Document.

• type

```
type Person {
   name: String
   birthdate: Date
   picture: Url
}
```

interface

```
interface Person {
    name: String!
    birthdate: Date!
    picture: Url
}
type Book {
    title: String!
    author: Author!
    publication_date: Date!
}
type Author implements Person {
    name: String!
    birthdate: Date!
    picture: Url
    books: [Book]
}
```

• union

```
union SearchResult = Book | Author
```

enum

```
enum CardinalDirection {
  NORTH
  EAST
  SOUTH
  WEST
}
```

- non-null: name: String!
- Field Arguments

```
type Person {
   name: String
   picture(size: Int):
}
{
   name
   picture(size: 600)
}
```

• input objects:

```
input Point2D {
   x: Float
   y: Float
}

{
   closestBathrooms(from: Point2D): [Bathroom]
}
```

1.2.2. Fields and Field Resolvers

- Selection Set
- Field Alias

1.2.3. Fragments

- primary unit of composition
- recycle and reuse common pieces of queries
- inline fragments ???

```
type User {
    # a bunch of fields...
}
type Adress {
    # like 100 fields, i know, crazy.
}

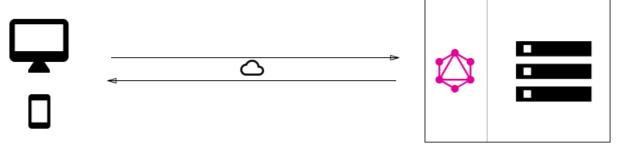
fragment friendFields on User {
    id
    name
    profilePic(size: 50)
}

fragment simpleAddress on Address {
    line1
    line2
    city
    country
}

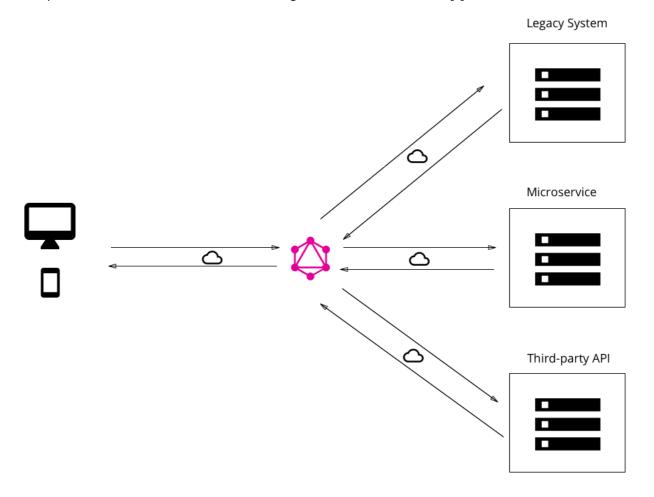
# QUERY:
{
    user(id: "4") {
```

```
friends(first: 10) {
    ...friendFields
    address {
        ...simpleAddress
    }
}
mutualFriends(first: 10) {
    ...friendFields
    address {
        ...simpleAddress
    }
}
}
```

1.3. Architecture Examples

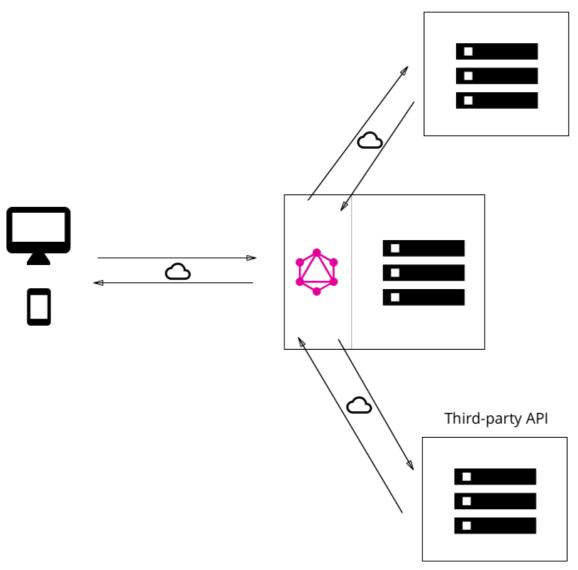


GraphQL server and db in same vm serving mobile and web clients [1]

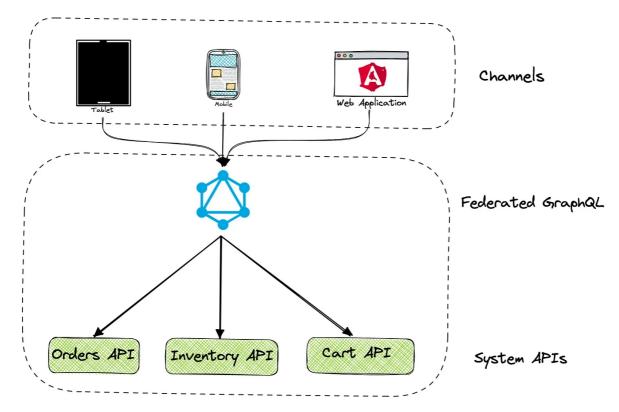


graphql server in dedicated 'orchestator' node in microservice arch with 3 different data sources [3]

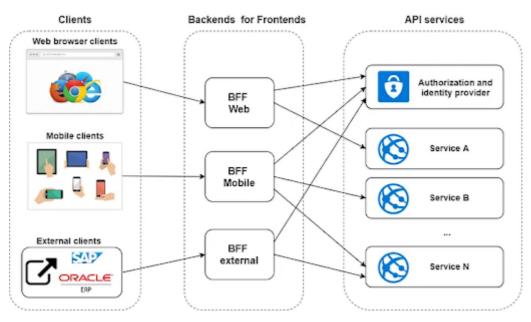
Legacy System / Microservice



graphql server with db in same vm while also orchestrating with two external data sources [3]



GraphQL Api Gateway example[3]

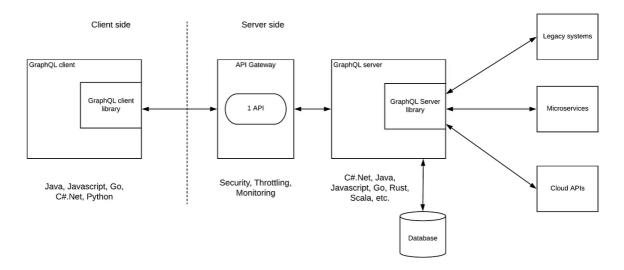


Backend For Frontend

1.3.1. Authentication

A secure Server has some sort of Authentication:

- Basic Auth: base64(user:password) (just dont use this) curl --header "Authorization: Basic am9objpzZWNyZXQ=" my-website.com
- Bearer Tokens:
 - JSON Web Tokens (JWT, normal RSA in payload + signature), header, payload + signature
 - OAuth 2.0: 1 Authorization (email+pass, 3rdP Identity Provider) then Bearer is Session token.



An Authentication Layer in front of the GraphQL service.

1.3.2. Performance vs REST

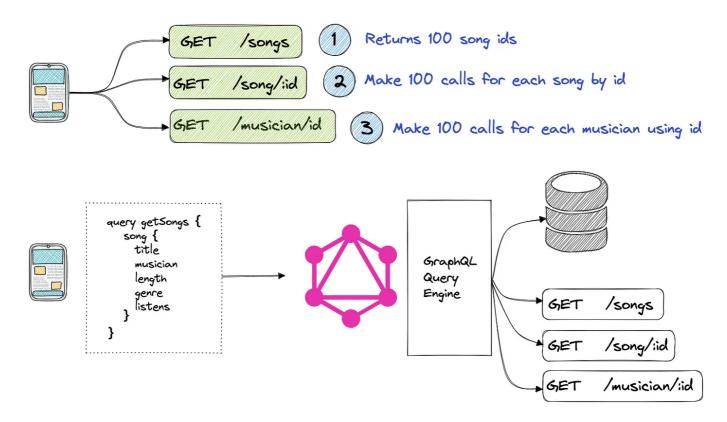
- 1 field -> 1 resolver function
- data batching on the server in stead of client -> less http calls for same data
- catered query for client -> allows for mutiple different clients, same endpoint fullfills different needs

performance improvements in frontend:

```
GraphQL & Rest: A burger comparison

https://your-api.com/burger/

query getBurger {
   burger {
   bun   patty   bun   lettuce
   }
}
```



1.4. Instrospection

```
{
    __type(name: "Book") {
    name
    fields {
     name
       type {
        name
        kind
       }
    }
}
```

1.5. Sources

- GraphQL Spec October2021
- graphql.org
- howtographql.com: Big Picture (Architecture)
- Solution Architects Guide to GraphQL
- Introduction to GraphQL
- GraphQL-based Architecture Patterns
- GraphQL.org: Instrospection

- Apollo Server: Union and Interfaces
- 12 Microservices Patterns I Wish I Knew Before the System Design Interview