Ricardo Mendes Leal Junior

Curriculum Vitae

About myself

I am a person who is really engaged with the programming part, always looking for new challenges. I have a good communications skills, therefore, enjoying to participate in projects with a team and grow up with them, besides I really enjoy a pleasant work environment.

Personal and Technical Abilities

o Technologies:

Main: PHP, SQL, NodeJS. Basic: C, Java, Python, Golang.

o Tools:

Git, mySQL, New Relic, Grafana, Docker, Graylog

o Languages:

English Advanced, Portuguese Native.

Interests

Web Development, Microservices, APIs, Software Architecture

Professional Experience

Gamers Club 2019 - Currently

 Backend I'm working on a team where we use the agile method of Scrum with Kanban, adptating it to the team demands when necessary.

The projects I work with, have continuous deployment, using git for the versioning and jenkins to the deliver. The applications runs on docker container, making it easier for them to be stateless.

I've worked mainly with PHP, more precisely with Codelgniter and on other projects made with Golang and NodeJS with TypeScript, more precisely with NestJS.

Also I work using tools that help me to watch the behaviour of the systems, like New Relic, Grafana and Gravlog.

In some of those projects, I've helped planning the system architecture and with data modeling for the database.

Frontend

Although it is not the area I am most interested in, I had the opportunite to work with Vue and React, giving necessary maintenance to some applications.

Internship 2018 - 2019

- o **Infrastructure** Ansible Automotation I've worked with the automatation tool during 6 months, automating the creation of envirionments in the *vBlock* and automating the *hardening* on the new Virtual Machine, using the OS *Red Hat Enterprise Linux* (RHEL).
- o **Frontend development** Angular I've worked with the framework on it's 6th version during 8 months, consuming data from the private network (Intranet), more precisely the Sharepoint Server, to form views about the systems and technologies.

Education

o 2015–2018 **Higher Education**, *Bachelor in Computer Science*, UFSCar, Sorocaba.

Projects

Volunteer

o Academic Center: Pata do Bisão

Worked as secretary in the center, I also participated in some projects, like the installfest linux, where we helped the new students to have the first contact with some distributions.

Likewise I helped in the *Universidade Aberta*, event that shows a little about the university and the academical life to the people who want to know more about the university.

SeCoT: Computer Science Week

The purpose of the week is to share new content from different areas of Computer Science to students from the city, bringing new technologies, new topics, talking about the opportunities in the market and mini marathon in the end of the week.

Guided Study

Advanced study in the Computer Theory along the Professor Doctor José Oliveira Guimarães.

• **Tutoring:** Computer Theory

Offering help when was necessary to the computer teory students.