

Ricardo Jorge Dias Cordeiro ricas.cordeiro@ gmail.com ricardocajo.github.io (+351) 910627129 Montijo, Portugal

Ricardo Cordeiro

Computer science and engineering

About me During my academic path, I grew to take interest in multiple fields of informatics like compilation techniques and robotics, even attending some conventions like ROSCon and RoSE. In my free time, I'm developing a game and learning Japanese. Feel free to reach me if you wish to know more!

Education

2020 - 2023, Masters Degree, Computer science and engineering

Main Courses: (Average: 14)

Compilation Techniques: 16

Game Design and Development:

• Artificial Intelligence in Games:

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17

o Multi-Agent Systems: 16

Automatic Learning: 16

Final Dissertation on "Formalization and Runtime Verification of Invariants for Robotic Systems" advised by Alcides Fonseca professor at University of Lisbon and by Chris Timperley professor at Carnegie Mellon University.

2016 - 2019, Licentiate Degree, Computer science and engineering

Main Courses: (Average: 14)

 Information Technology in the User's Perspective: 17

16

Computer Network: 16

o Introduction to Operational Re-

search: 16

Introduction to Programming:18

• First Order Logic: 17

 Introduction to Probabilities and Statistics: 17

Experience

Sep 2022 - Current, Software Developer at Körber Supply Chain

Working in developing solutions for warehouse management. Mainly PL/SQL package creation for all the associated logic. Creation of the User Interface through a Java framework middleware.

Sep 2019 - Jul 2020, Junior Consultant at ROFF

Working at a support service, mainly with SAP Portal/SAP Netweaver as a frontend Java framework and using Oracle SQL Developer as a persistence framework, I often had to access SAP ERP and ABAP code as a backend framework. This means I am somewhat familiar with their Model View Controller architecture. There were also different types of Data Services handled either by SAP BI or directly with Java code. When there wasn't much support service work-related stuff I would help the development team or develop helpful tools myself.

Interesting work

Error Monitor DSL (ros + gazebo) (GitHub) A domain-specific language to specify properties of robotic systems in ROS. Specifications written by developers in this language can be compiled to a monitor ROS module, that will detect violations of those properties. We have used this language to express the temporal and positional properties of robots, and we have automated the monitoring of some behavioral violations of robots in relation to their state or events during a simulation. I presented this work at INForum 2022.

An Experience Report on Challenges in Learning the Robot Operating System I have helped writing a paper where we describe the challenges and experience of learning ROS from the perspective of novice users. This work was presented by my colleague Paulo Canelas at RoSE 2022.

Secret Hitler - AI Agents (GitHub) Agents simulate different players' behavior for the Secret Hitler game. Agents have their own memory and comprehension of what happens in the game and make their decisions based on this perception. (Using JADE - JAVA Agent DEvelopment Framework)

Tools and Technologies

Programming Languages

o Java o C# o PL/SQL

PythonJinjaC

Databases

SQL
OracleSQLDeveloper

Others

ROSSAP PortalGazeboSAP ERPHTML

Docker
SAP BI
Microsoft Office

SAP NetweaverGitJADE

Other Experiences

Sports

I practiced federate Basketball since I was 6 up until university, holding at times the title of Captain, I kept playing at university, although at a lower tier.