



Formalization and Runtime Verification of Invariants for Robotic Systems

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Versão Provisória

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Agradecimentos

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Dedicatória

Resumo

Os documentos escritos em português devem ter um resumo em português e um resumo noutra língua comunitária que contenham até 300 palavras cada. Num trabalho final escrito em língua estrangeira, este deve ser acompanhado de um resumo em português entre 1200 e 1500 palavras.

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Palavras-chave: Máximo de 5 palavras-chave separadas por vírgulas.

Abstract

Abstract in English here (max 300 words)!

Keywords: Maximum of 5 keywords separated by commas.

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Chapter 1

Introduction

Be it a robot arm in a car assembly line or a cat-like robot to carry you food in a restaurant, robotics already have a great impact on our current society. Due to their broad practicality the quality of software used by robots should be of extreme importance for us. Robot software as well as the techniques used to test their quality are very field-specific and different from the techniques employed in traditional Software Engineering. Automatic tests are barely used in robotics due to multiple factors: cost, complexity, hardware integration, among others [1]. The goal of this thesis is to overcome the challenges of automated testing in robotics, by providing developers with an usable alternative that allows to detect bugs with less effort through simulation.

1.1 Motivation

Today, robots are vastly used industrially (medicine, agriculture, etc.) or leisurely (contests, personal use, etc.). The tendency is for robot usage to keep growing at a global level. Robot tasks tend to be repetitive and rather specific. Therefore, Robot software also tends to be quite different from conventional software. The Cyber-Physical systems of robots are non-deterministic and unreliable, mainly because robots interact directly with their environment. A sensor can return imprecise values since the environment itself can be very hard to predict. As a result, verifying whether a task or movement is correct is hard for a robot to conceive.

Current practices on testing robot software are common among developers, including field testing, simulation testing, logs checking, among others. The common denominator among these is that they require a human to analyze the behavior of the robot to determine whether the behavior is correct. If there was a tool that could make this decision, automated tests could be used more widely in robot systems. However, that is not the case as automatic tests are hardly used. Opening this door would mean an improvement in the quality of current and future robot software.

1.2 Problem Statement

The multiple challenges in robot testing influence planning how to test a robot because there are tradeoffs among choices. While simulation-based tests are a promising approach for automation there is still distrust in the precision and validity of the results. This means that, despite being

dangerous and sometimes expensive, real-life robot testing is still the main choice. Both in real-world testing or in simulations, human supervising will most likely still be necessary. This is because identifying if a robot fulfills an expected behavior is really hard for the robot itself. For this reason, automatic tests in the robotics field are hardly reliable and hard to implement. The resulting product is a lack of quality in the software across projects. In short, is manually costly to identify test scenarios and identify if the robot does what we want.

1.3 Objectives

This work has the objective of showing the potencial of automatic tests in robotics and of simplifying their execution.

Todo ► *A linha desta secção perde-me.* ◀

Todo ► *Propomos que os developers descrevam o cenário a testar usando uma linguagem de alto nível.* ◀

Todo ► *A partir da descrição dessa linguagem, iremos detectar e instrumentar os componentes do robot relevantes.* ◀ **Todo** ► *A monitorização da execução ou, em alternativa, uma análise aos logs do robot irão detectar desvios ao comportamento normal do robot.* ◀

With this in mind, we propose a mechanism that monitors a subset of the components of the robot during or after a test execution. These components aren't arbitrary but defined by the help of a descriptive high-level language. The objective of the language is to describe a robot property in a simple and intuitive way. This language will need to be supported by a compiler. The compiler should translate the language to a monitoring mechanism. In this way, if a robot doesn't follow the properties defined by the language during a test, the compiler will infer that the robot behavior isn't correct. **Todo** ► *Acho que o compilador não vai detectar estas!* ◀

Todo ► *Este parágrafo não encaixa bem aqui. O ROS deve ir para o capítulo Background e o Gazebo para related work.* ◀ The Robot Operating System (ROS) is a collection of libraries and tools that help build robot software. ROS is the most widely used tool for writing robot software. Robot simulation is an essential tool for testing. Gazebo offers the ability to simulate populations of robots in complex environments. This being said, the final scheme of the tool that will accomplish the objective should look something like the below image.

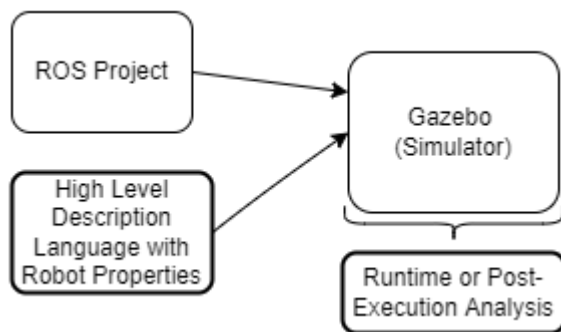


Figure 1.1: Tool for monitoring robot properties.

Todo ► *esta imagem tem de ser melhorada bastante.* ◀

1.4 Contributions

The expected contributions of this thesis are below enumerated.

1. Definition of a descriptive high-level language to specify robots properties.
2. Implementation of compiler for the language that can be used for monitoring.
3. Evaluation of the expressive capability of the solution in real-world examples.

1.5 Structure of the document

The document is organized as follows:

- Section 1...
- Section 2...
- Section 3...

Chapter 2

Background & Related Work

Brief paragraph introducing the chapter.

Chapter 3

Proposed Approach

This is an example of a citation [\[2\]](#).

Appendix A

Bibliography

- [1] Afsoon Afzal. A study on challenges of testing robotic systems.
- [2] Alan M. Turing. Computing machinery and intelligence. In Margaret A. Boden, editor, *The Philosophy of Artificial Intelligence*, Oxford readings in philosophy, pages 40–66. Oxford University Press, 1990.