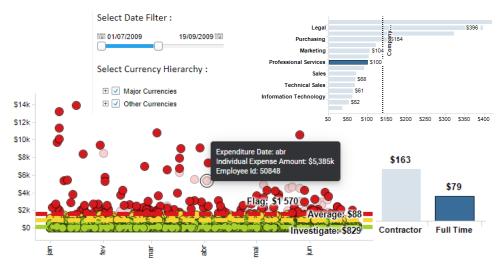


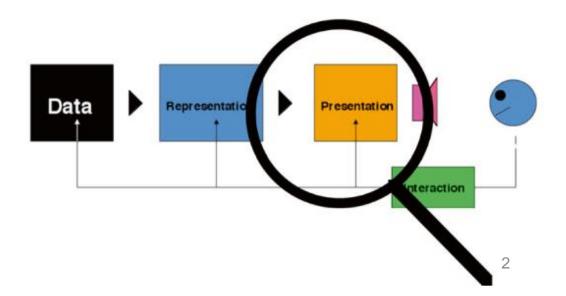
Presentation and Interaction



https://www.tibco.com/products/tibco-spotfire/learn/demos

The presentation issue

- The issue of **layout** is important due to the limited screen real estate
- Irrespective of how data may be represented decisions have to be made:
 - how the representation is to be displayed
 - whether it is to be displayed
- Links to representation and interaction are important



(Spence, 2014)

To help overcome space limitations

- Scrolling
- Overview + detail

Distortion

- Suppression
- Zoom and pan

- Scrolling consists in moving displayed text or graphics on a screen in order to view different parts of them
- an obvious solution when a document is larger than the display area
- A long document can be moved past a "window"
- Often it is not a satisfactory solution

- Scrolling hides most of a document:
 - there is not a view of context as well as detail

7.1 A PROBLEM

Man y of us have found ou is elves with a report that has to be on my leted by a deadline, with the crest if (Fig ure 7.1) that he diming no om table extended to its 12 gueststate, is o wered by piles of payor well as reports, be ooks, clippings and sslides; perhaps with more arranged on the floor and on a couple of chairs. In a cremay even be piles on to pof piles. Such a presentation of vital information makesa lot of sense; every hing rele or an is to hand (hopefully!) and, more or ver, it's very visibility a test as a reminder (Bo. 1984, page 2) of what might be relevant any part in larjuncture, possibly trigg oring assituated action (Suchman, 1987). In this environment! can concentrate on creative tasks ratherthan organisation.

Despite the avail ab ili ty o th igh-æsol uti disp lays and po werful work stations I still write most o timy reports in th is way Why? Because the display area provided by the typ ical workstat ion is fart oo sma to support, visibly, all the sources that a relevant to my composition.

7.2 THE PRESENTATION PROBLEM

I am not al one in the senseo f havin g too much data to fit on to a small screen. A very large and expen si ve sor en, for example, w ould be needed to display the Lond on Underground map in 1 sufficient a detail (Figure 1.1), and it would be diffecult orimp ossible to present, on 1 no mad display, the complate organisation chart of IBM or KI.

Moreov \(\varphi\), the meent emergen \(\varphi\) of simulation and mobile in formation and communication of \(\varphi\) cicess ut \(\varphi\) as PDAs and weamb le displays has add ditionally juid not the 'tope much data, too little displays has add ditionally juid not the 'tope much data, too little displays has ded into only the first of the 'tope much data, too little displays has the displays has ded this only juid not the 'tope much data, too little displays has the first of the 'tope much data, too little displays has the first of the 'tope much data, too little displays has the first of the 'tope much data, too little displays has the second that the control of the 'tope much data, too little displays has the second to the 'tope much data, too little displays has the second the control of the 'tope much data, too little displays has the second the control of the 'tope much data, too little displays has the second the control of the 'tope much data, too little displays has the second the control of the control of

7.2.1 Sero Ili ng

An o bvi ous solution is to sero II the data in to and o ut of the visi ble area. In ot her words, to p rovide a means wher do y a long do un men tean be mo ved past a window until it reaches the required 'page' (Figure 7.2). This mechanismis widely used, but cam'esw ith it many penal ties. One relate is to the 'W here am

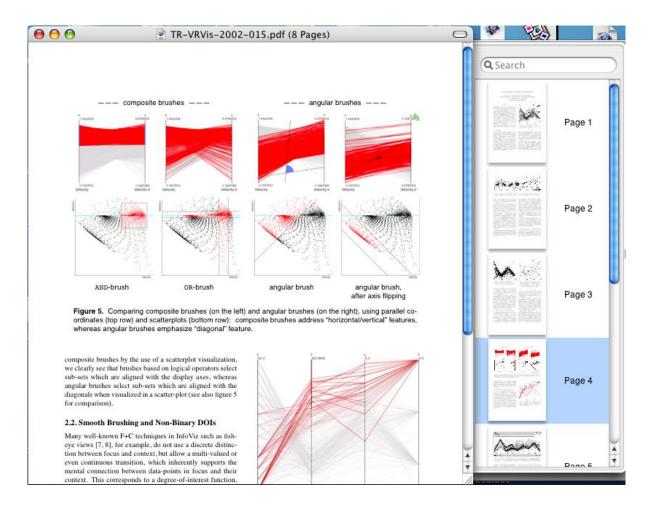
- or wasit 5.6? All I can do is op erate serol ling mechan isman d look out for thefigureI need, albeit assisted by vari ous cues such ast he page number in dicated in the scrolling mechanism. With a scrolling mechanism most of a do on ment ishi dden from view. I have th es amep rob lem when usin g a micro f lm reader, wi th t he ad dit ion al complication that if I move thet ray to the left, the image no vest oth eright. A simil ar diffi on lty ap pli est o my use of the famo us Lo ndo n 'AtoZ' street di rector y. I'm dri vin g alon g a road t hat go es off th eedg eo f the page, so I d esper at ely need what ever page contains the continuation of that road (and quickly! Even if I get it, I will ty pically have trouble least to the grown and on the tr oub le locati ng t he same road o n the new page. These and othersimilar provision of context. Much of this chapt er, in fact, is concern ed with decid ing h ow to pro vi de context

 Two separate views of detail and of context can be combined in a overview + detail view helps with the focus + context problem

"You are here"



Another example



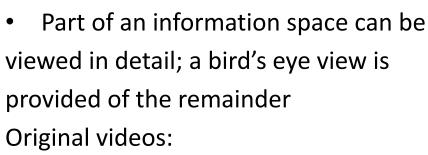
Detail plus Overview. Miniatures of pages of a pdf document provide useful context while attention is paid to detail of one page (Spence, 2007)

 Distortion offers a way of solving the focus + context problem



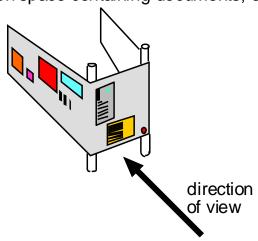
(a) An information space containing documents, emails, etc.

 The bifocal display (Spence and Apperley, 1982) uses distortion and is based on a simple metaphor

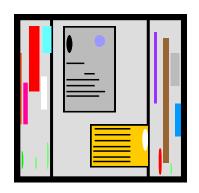


http://www.youtube.com/watch?v=DaF5brrdpJw

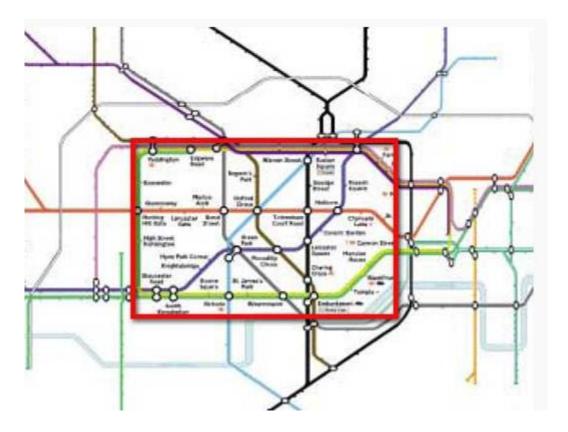
http://www.youtube.com/watch?v=gNTQaH8MM98&NR=1



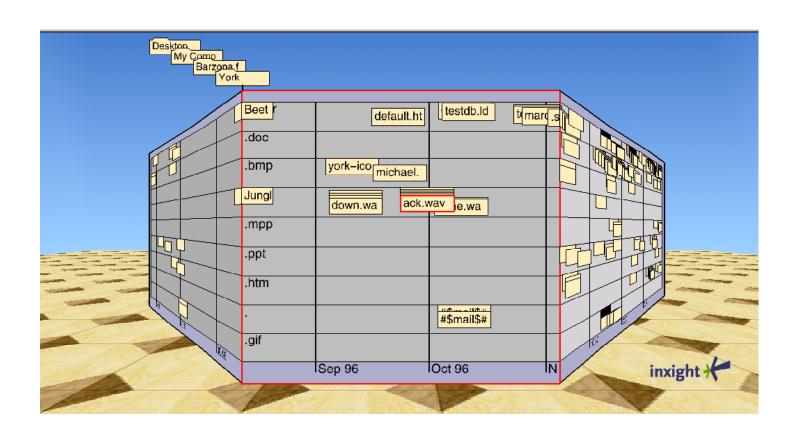
(b) The same space wrapped around two uprights.



The Bifocal Display is an information presentation technique which allows a large data space to be viewed as a whole, while simultaneously a portion is seen in detail. The detail is seen in the context of the overview, with continuity across the boundaries, rather than existing in a disjoint window

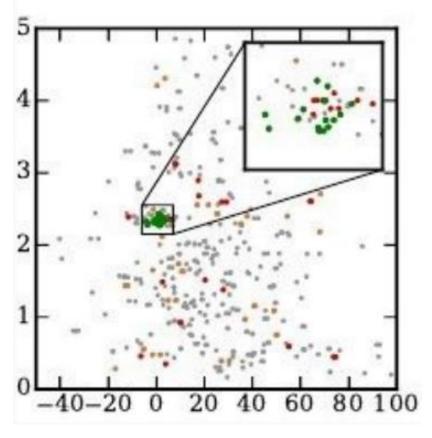


https://www.interaction-design.org/literature/book/the-encyclopedia-of-human-computer-interaction-2nd-ed/bifocal-display



The Perspective Wall applies a 3D effect to the Bifocal Display (Mackinlay et al.,1991)

Another example



(Tao et al., 2021)

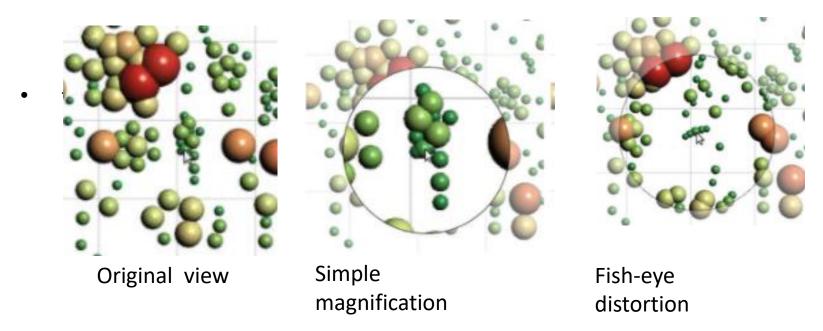
• The use of a "magnifying glass" helps minimize the focus + context problem

 a small region of interest is shown amplified and the context is maintained Example: a small region of interest a context map can be flexibly positioned to provide a magnified view



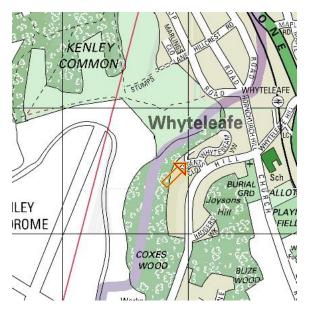
https://databricks.com/blog/2015/03/19/pantera-big-data-visualization-leverages-the-power-of-the-databricks-cloud.html

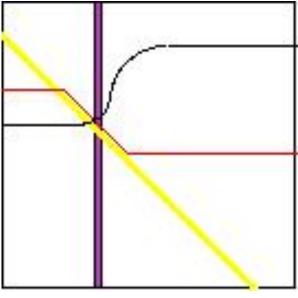
The magic lens offers another way of solving the focus + context problem

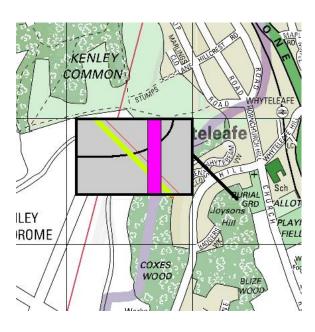


(Tominski et al., 2016)

Suppression finds valuable application in the Magic Lens (Stone et al., 1994)

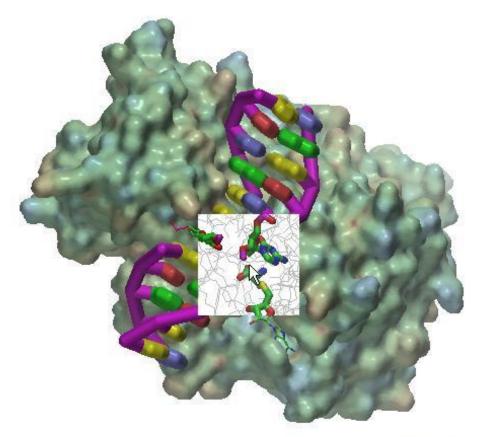






Magic Lens:

- (a) shows a conventional map of an area,
- (b) shows the location of services (gas, water and electricity pipes)
- (c) a (movable) Magic Lens shows services in an area of interest, in context (Spence, 2007)



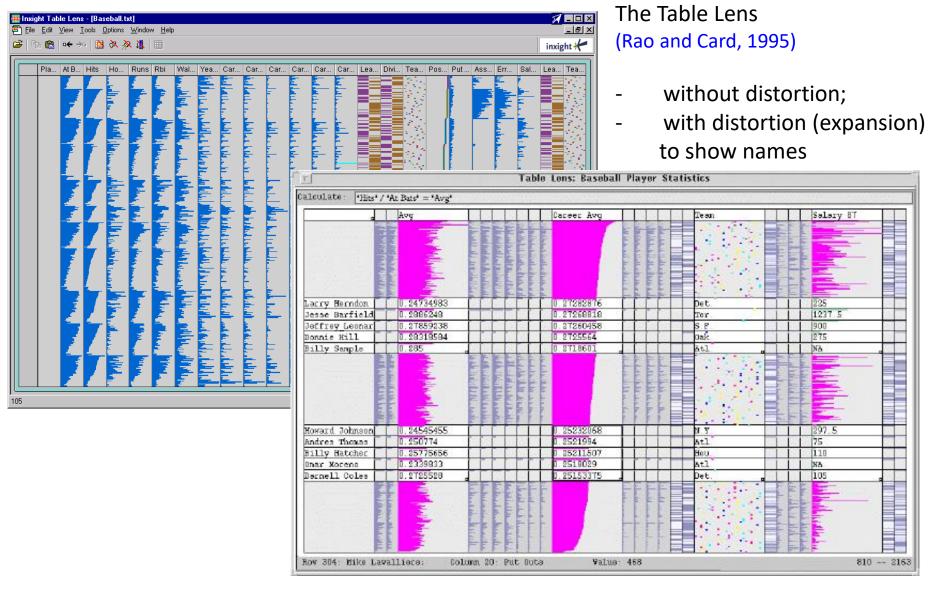


A molecular surface of the protein transferase colored by electrostatic potential bound to DNA shown as a schematic. The magic lens window allows a view of the atomic structure bonding to be shown, with the bound ligand structure highlighted as cylinders, thereby providing a view inside the protein (Spence, 2007)

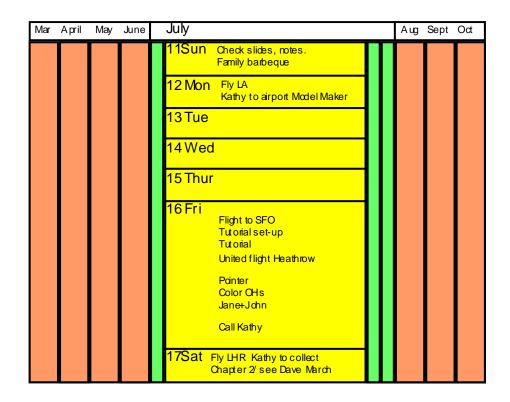
The Magic Lens using Augmented Reality for Data Visualization



The Table Lens is method to dynamically explore large amounts of tabular data

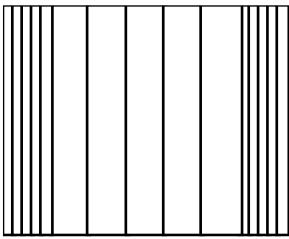


- This simple but powerful concept can be generalized
- It is possible to use X and Y distortion

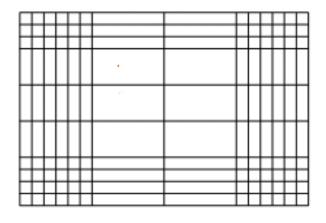


Calendar interface using X and Y distortion (Bederson et al., 2003, 2004)

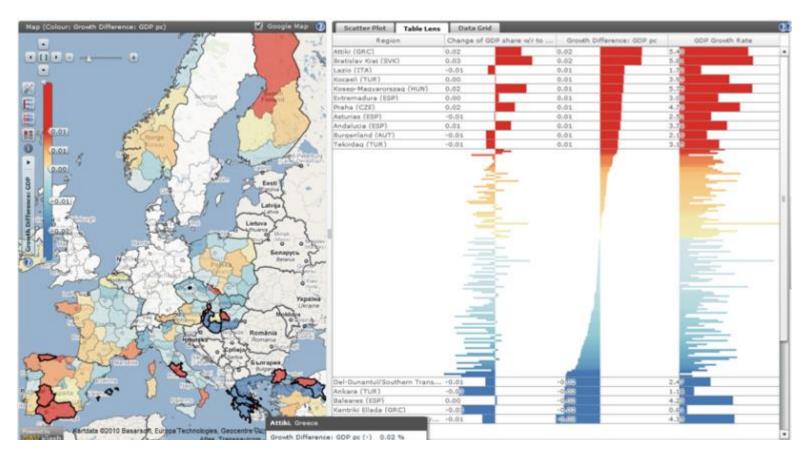
X-distortion



X and Y -distortion



The Table Lens a is method to dynamically explore large amounts of tabular data



https://ncva.itn.liu.se/education-geovisual-analytics/table-lens?l=en

It allows to sort records, focus "zoom" in on interesting areas in the data (to reveal exact numerical information) using "focus + context"

 Furnas proposed a Degree of Interest (DoI) to determine which data should be represented and presented and which should be suppressed

The Degree of Interest of any item is expressed as a function of:

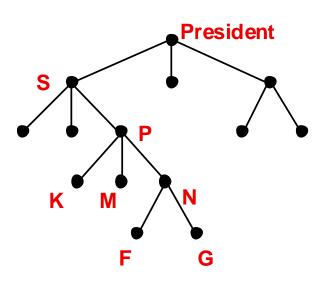
- A priori importance (API)
- Distance (D) between that item and the item which is currently the user's focus of interest

Example (Spence, 2007) Considering only Distance:

3- The context defined by setting an upper threshold of unity for distance from a focus

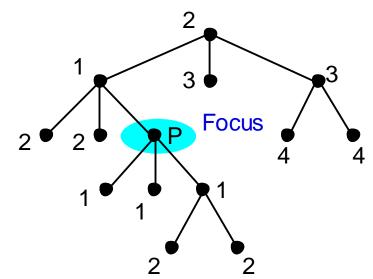
Context

1-The organization tree of a company

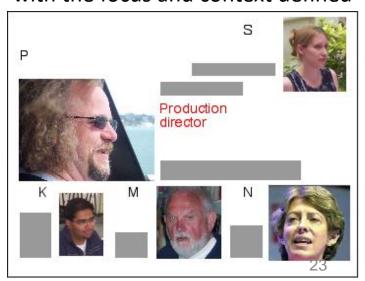


Focus K M N

2- Distance 'D' of each node from the focus of attention



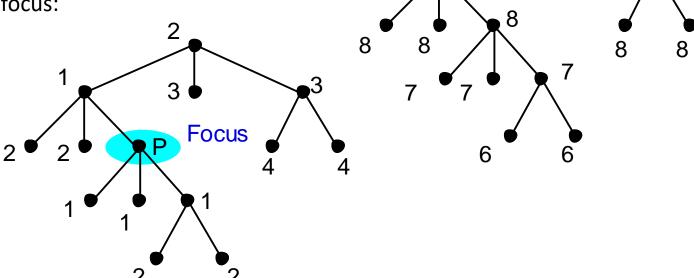
4- Display that might be associated with the focus and context defined



Example (Spence, 2007)

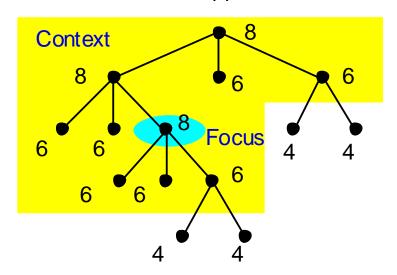
Considering a priori importance:

Distance to the focus:



A priori importance:

What is shown/suppressed:

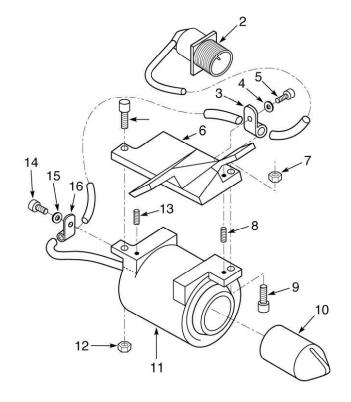


Nodal values of Degree of Interest:

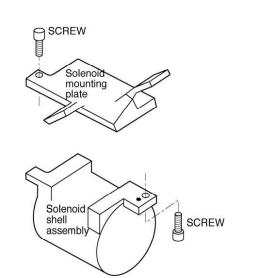
Setting a lower limit of 6 for DoI identifies the nodes within the shaded region

10

Example: Part of an engineering drawing



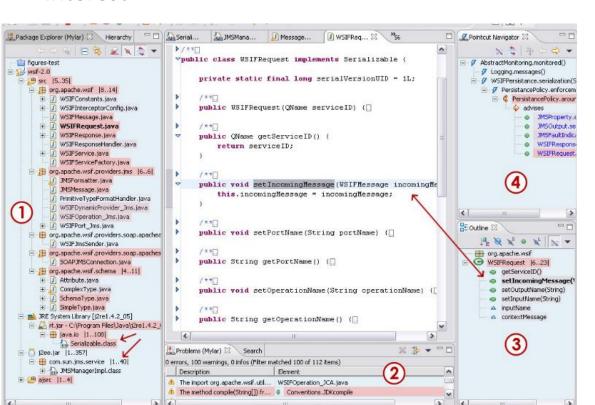
The engineering drawing simplified in the context of a suspected fault (Spence, 2007)

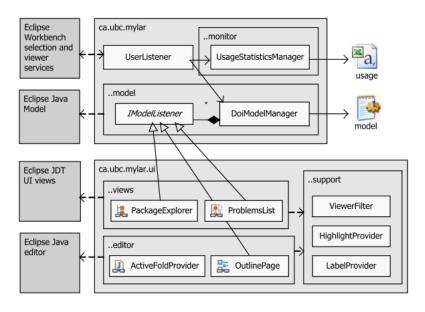


Another example:

Encoding the DOI of program elements by monitoring the programmer's activity

- 1- Package explorer: Only the files and libraries relevant for the task are visible
- 2- Problems list: highlights problems of interest



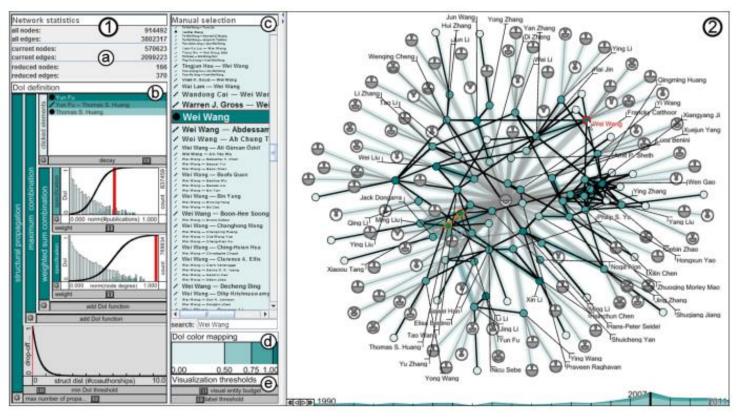


(Kersten & Murphy, 2005)

- 3- Outline: interest-based filtering shows only what is related to the task
- 4- Active Pointcut Navigator: actively updated

Another example:

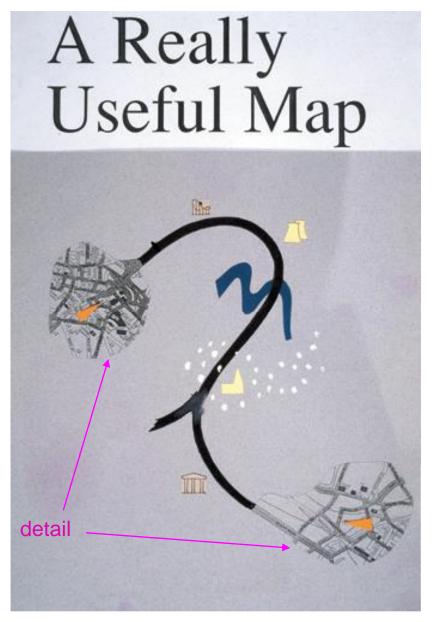
- providing both overview and detail on a dynamic citation network is a challenge, and small changes can be drowned out by larger ones
- a degree-of-interest specification by which the user can identify salient changes at the desired scale and importance may help



Two main views: (1) the DoI view and (2) the Network view (a snapshot of the DBLP dataset for the year 2007 reduced according to the defined DoI function).

27

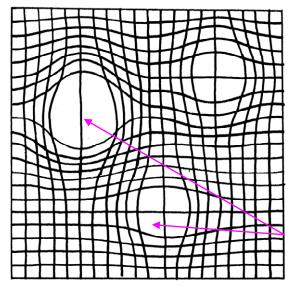
(Spence, 2007)



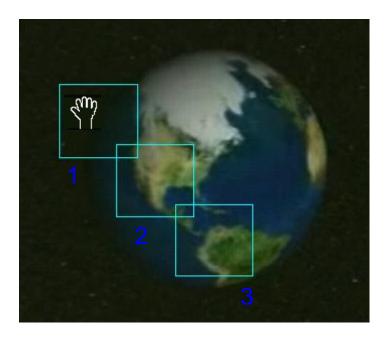
A combination of distortion and suppression can be beneficial

It is a map appropriate to a journey from one city to another

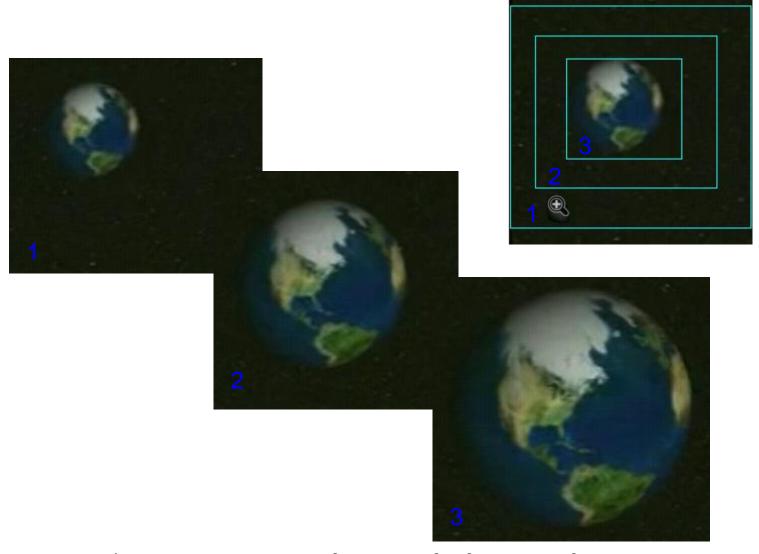
This example uses the concept of rubber sheet distortion



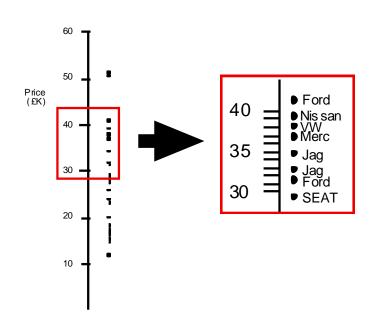
distortion



Panning is the smooth movement of a viewing frame over a 2D image

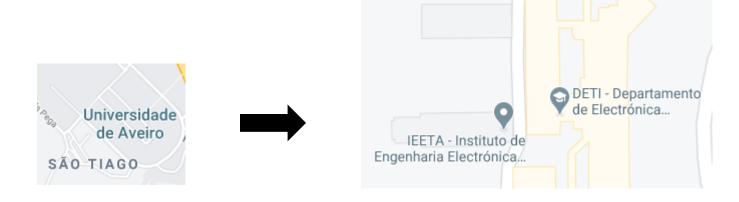


Zooming is the increasing magnification of a fraction of an image (or *vice versa*)



In semantic zoom the meaning conveyed by the new view differs from the conveyed by the previous one

(Spence, 2007)



Visual Information-Seeking Mantra

(Shneiderman, 1996)

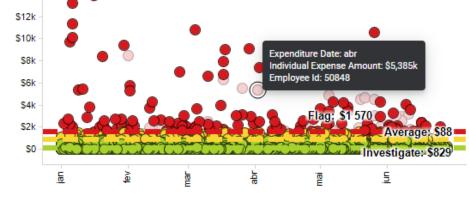
"Overview first, zoom and filter, then details-on-demand"

Few, S., The Surest Path to Visual Discovery

https://www.perceptualedge.com/articles/b-eye/path to visual discovery.pdf

Not always... (some domain experts operate under a Details-first model (not Overview-first)

Annotation



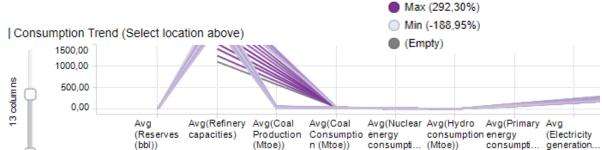
- Is about creating extra layers of data detail through interactive events such as hovering or clicking
- This is particularly useful to reveal actual data values or extra detail about a given category or event

\$14k

- By having the backup of absolute data accuracy through the values, allows using a more creative visual representation
- It's almost like having a "perceptual safety net" (Kirk, 2019)

Annotation

- Can help explain and facilitate the viewing and interpretive experience:
- Titles and introductions
- Captions, labels and units
- User guides
- Attribution
- Data sources



countries?

World Energy Survey Analysis

changed over the last 45 years?

This analysis is based upon historical data for energy

from 1965 through 2010. Use the following pages to explore the data and explore the following questions:

consumption and production in over 65 countries worldwide

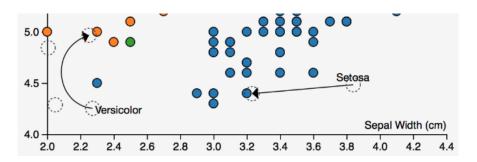
✓ How has world energy consumption grown and

✓ How does energy consumption compare across

Color by:

Sum(Yearly consumption change)

https://medium.com/@Elijah Meeks/ making-annotations-first-class-citizensin-data-visualization-21db6383d3fe





Creating Interaction

Enhancements in technology over the past decade have created incredible opportunities to construct powerful interactive visualizations

The development of an interactive design requires technical capabilities

Technical constraints should be pondered:

- as platform compatibility,
- data loading speed,
- server capacity

• • •

If not correctly tackled the usefulness and UX is compromised

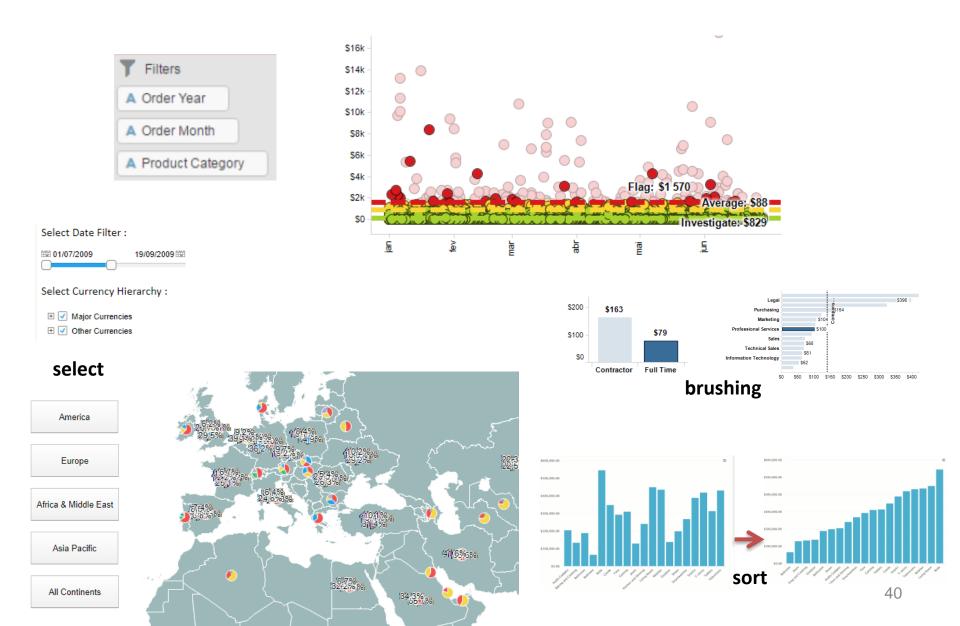
Creating Interaction

- When the complexity of the data is incompatible with a static portrayal, interaction is vital
- Careful consideration of the motivation and intention is still needed; specifically: what functional experience is the goal of the design?
 - exploratory,
 - explanatory,
 - or maybe a combined design?
- Different features and functions should be considered:
 - Manipulating variables and parameters (e.g. select, filter, modify, sort, ...)
 - Adjusting the view
 - Annotating details
 - Animation

Manipulating variables and parameters

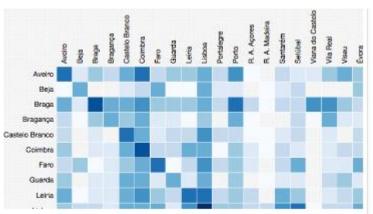
- The ability to select, filter, exclude, or modify certain variables is a valuable way of letting the user interact with different slices of the data
- Grouping and sorting options are common for extracting new insights
- You can also modify a variable using a slider to see changes across numerous values of the variable
- Brushing —highlighting a set of data marks—is a powerful way of focusing in on a subset view the presented data

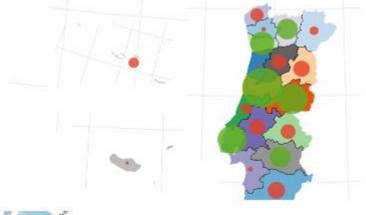
Manipulating variables and parameters (e.g. select, filter, modify, sort, ...)



Example: Portuguese Higher Education access data

Candidates and institutions data were provided by <u>Direcção Geral do Ensino Superior</u> (2012, 2013 and 2014) of Portuguese students applications to Higher Education (115636 students applications from 20 districts to 305 institutions).

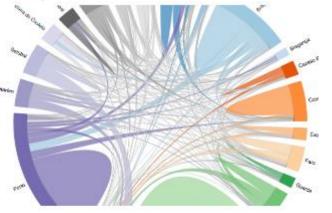




Adjacency Matrix

by Tiago Brito (MSc thesis, UA)

https://migrationflow.herokuapp.com/



Map

Main bibliography

- Spence, R., Information Visualization, An Introduction, 3rd ed., Springer, 2014
- Spence, R., Information Visualization, Design for Interaction, 2nd ed., Prentice Hall,
 2007
- Kirk, A., Data Visualisation: A Handbook for Data Driven Design, SAGE Publications,
 2019
- Kirk, A., Data Visualization: a successful design process, Packt Publishing, 2012
- Munzner, T., Visualization Analysis and Design, A K Peters/CRC Press, 2014
- Ware, C., Information Visualization: Perception for Design, 3rd ed Morgan Kaufmann
 2012

Acknowledgement: The author of these slides is grateful to Professor Robert Spence as he provided the electronic version of his book figures, as well as to colleagues and students who have provided examples

Other bibliography

- Abello, J., S. Hadlak, H. Schumann and H. Schulz, "A Modular Degree-of-Interest Specification for the Visual Analysis of Large Dynamic Networks," *IEEE Transactions on Visualization and Computer Graphics*, vol. 20, no. 3, pp. 337-350, March 2014
 https://ieeexplore.ieee.org/document/6574858/citations?tabFilter=papers#citations
- Cockburn, A., Karlson, A., and Bederson, B., "A Review of Overview + Detail, Zooming, and Focus + Context Interfaces," ACM Comput. Surv., January, 2009.
 https://dl.acm.org/doi/10.1145/1456650.1456652
- Kersten, M. and Murphy G., "Mylar: a degree-of-interest model for IDEs," Proceedings of the 4th international conference on Aspect-oriented software development AOSD'05, pp. 159–168.
 https://dl.acm.org/doi/10.1145/1052898.1052912
- W. Tao, et al, "Kyrix-S: Authoring Scalable Scatterplot Visualizations of Big Data," IEEE Transactions on Visualization and Computer Graphics, vol. 27, no. 2, pp. 401-411
- Tominski, C., Gladisch, S., Kister, U., Dachselt, R. and Schumann, H., "Interactive Lenses for Visualization: An Extended Survey," Comput. Graph. Forum, vol. 36, no. 6, pp. 173–200, 2017. https://onlinelibrary.wiley.com/doi/abs/10.1111/cgf.12871
- Visualization Wiki, http://www.wikiviz.org/wiki/Main Page

Examples: https://www.tibco.com/products/tibco-spotfire/learn/demos