02 - Enrutamento Estático

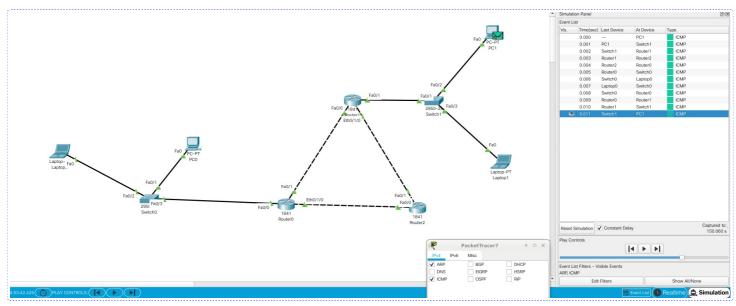


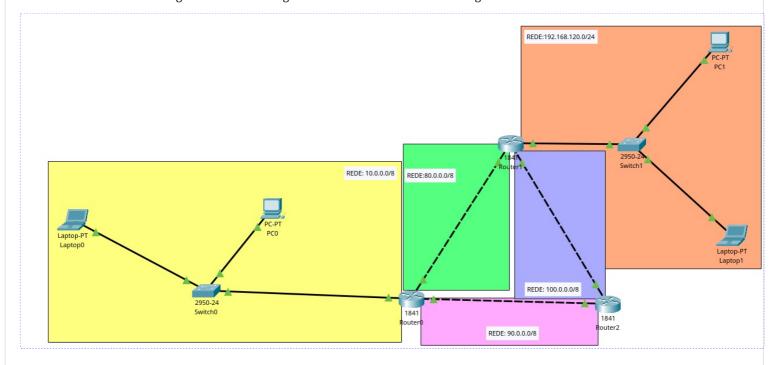
Fig.1 - Enrutamento Estático

NOTAS:

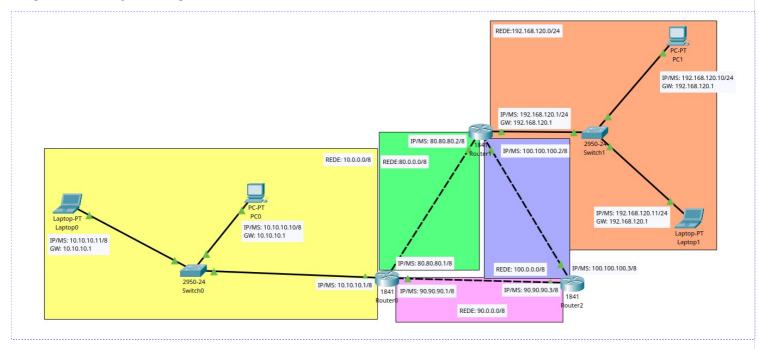
- (1) Arquivo a descargar e abrir en Cisco Packet Tracer: **Enrutamento-Estatico-2-BRS.pkt**
 - 4
- (2) O diagrama representa 2 oficinas dunha empresa.
- (3) IP=IPv4, MS=Máscara de Subrede, GW=Gateway, DR=Dirección de Rede.

Cisco Packet Tracer

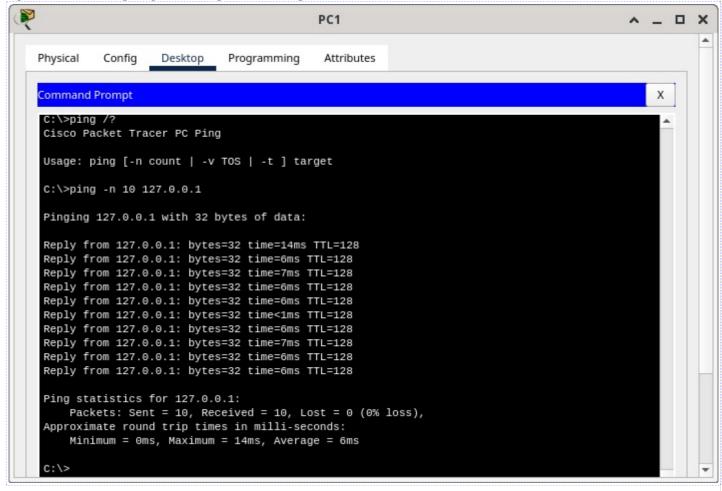
- 1. Carga o diagrama da Fig.1 no Cisco Packet Tracer, é dicir, abre o arquivo descargado (ver NOTAS) no Cisco Packet Tracer.
- 2. Identifica mediante rectángulos de cores os segmentos de redes existentes no diagrama.



3. Representa no diagrama a topoloxía lóxica (IP/MS/GW/DR).



- 4. A continuación, por cada apartado realiza mediante comandos un ping de 10 paquetes ICMP indicando que é o que acontece (Razoa a resposta):
 - a. Do PC1 á IP 127.0.0.1 → ping -n 10 127.0.0.1 → Existe conectividade debido a que a dirección 127.0.0.1 pertence ao rango de direccións de loopback, que se empregan para probar e verificar a pila de rede do propio dispositivo local. A dirección 127.0.0.1, especificamente, sempre apunta á máquina local na que se executa o comando.



b. Do PC1 á IP 127.127.127.127 → ping -n 10 127.127.127.127 → Existe conectividade xa que todos os enderezos do intervalo 127.0.0.0/8 (de 127.0.0.1 a 127.255.255.254) están reservados para a funcionalidade de loopback. Isto significa que, como ocorre con 127.0.0.1, os paquetes enviados a 127.127.127 non abandonarán o dispositivo e procesaranse localmente.

```
PC<sub>1</sub>
                                                                                          ^ _ D X
C:\>ping -n 10 127.127.127.127
Pinging 127.127.127.127 with 32 bytes of data:
Reply from 127.127.127.127: bytes=32 time=13ms TTL=128
Reply from 127.127.127.127: bytes=32 time=6ms TTL=128
Reply from 127.127.127.127: bytes=32 time=6ms TTL=128
Reply from 127.127.127.127: bytes=32 time=8ms TTL=128
Reply from 127.127.127.127: bytes=32 time<1ms TTL=128
Reply from 127.127.127.127: bytes=32 time=7ms TTL=128
Reply from 127.127.127.127: bytes=32 time=6ms TTL=128
Reply from 127.127.127.127: bytes=32 time<1ms TTL=128
Reply from 127.127.127.127: bytes=32 time=7ms TTL=128
Reply from 127.127.127.127: bytes=32 time<1ms TTL=128
Ping statistics for 127.127.127.127:
    Packets: Sent = 10, Received = 10, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 13ms, Average = 5ms
C:\>
```

c. Do PC1 á IP 192.168.120.10 → ping -n 10 192.168.120.10 → Existe conectividade debido a que esta é a propia dirección IP de PC1.

```
PC<sub>1</sub>
                                                                                                 ×
C:\>ping -n 10 192.168.120.10
Pinging 192.168.120.10 with 32 bytes of data:
Reply from 192.168.120.10: bytes=32 time<1ms TTL=128
Reply from 192.168.120.10: bytes=32 time=7ms TTL=128
Reply from 192.168.120.10: bytes=32 time=7ms TTL=128
Reply from 192.168.120.10: bytes=32 time=9ms TTL=128
Reply from 192.168.120.10: bytes=32 time=7ms TTL=128
Reply from 192.168.120.10: bytes=32 time=9ms TTL=128
Reply from 192.168.120.10: bytes=32 time=6ms TTL=128
Reply from 192.168.120.10: bytes=32 time<1ms TTL=128
Reply from 192.168.120.10: bytes=32 time=6ms TTL=128
Reply from 192.168.120.10: bytes=32 time=7ms TTL=128
Ping statistics for 192.168.120.10:
    Packets: Sent = 10, Received = 10, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 9ms, Average = 5ms
C:\>
```

d. Do PC1 á IP 192.168.120.11 → ping -n 10 192.168.120.11 → Existe conectividade debido a que os 2 equipos pertencen á mesma rede e o cableado e a electrónica de rede así o permite.

```
PC1
                                                                                         ^ _ D X
C:\>ping -n 10 192.168.120.11
Pinging 192.168.120.11 with 32 bytes of data:
Reply from 192.168.120.11: bytes=32 time<1ms TTL=128
Ping statistics for 192.168.120.11:
    Packets: Sent = 10, Received = 10, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 0ms, Average = 0ms
C:\>
```

e. Do PC1 á IP 192.168.120.1 → ping -n 10 192.168.120.1 → Existe conectividade debido a que os 2 equipos pertencen á mesma rede e o cableado e a electrónica de rede así o permite. A IP 192.168.120.1 é a porta de enlace de PC1.

```
PC<sub>1</sub>
                                                                                          ^ _ D X
C:\>ping -n 10 192.168.120.1
Pinging 192.168.120.1 with 32 bytes of data:
Reply from 192.168.120.1: bytes=32 time<1ms TTL=255
Ping statistics for 192.168.120.1:
    Packets: Sent = 10, Received = 10, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 0ms, Average = 0ms
C:\>
```

f. Do PC1 á IP 80.80.80.2 → ping -n 10 80.80.80.2 → Existe conectividade porque o PC1 ten configurado correctamente o gateway predeterminado (192.168.120.1), que corresponde á interface FastEthernet 0/1 do router. Cando o PC1 envía un ping a 80.80.80.2, o tráfico é dirixido ao gateway, que reenvía os paquetes a través da súa interface FastEthernet 0/0 coa IP 80.80.80.2. Este router actúa como un intermediario entre as dúas redes, permitindo a comunicación ao estar configurado correctamente coas súas interfaces en ambas redes (a 192.168.120.0/24 e a 80.0.0.0/8).

```
PC1
                                                                                           ^ _ D X
  C:\>ping -n 10 80.80.80.2
  Pinging 80.80.80.2 with 32 bytes of data:
  Reply from 80.80.80.2: bytes=32 time<1ms TTL=255
  Reply from 80.80.80.2: bytes=32 time<1ms TTL=255
  Reply from 80.80.80.2: bytes=32 time=1ms TTL=255
  Reply from 80.80.80.2: bytes=32 time<1ms TTL=255
  Ping statistics for 80.80.80.2:
      Packets: Sent = 10, Received = 10, Lost = 0 (0% loss),
  Approximate round trip times in milli-seconds:
      Minimum = 0ms, Maximum = 1ms, Average = 0ms
  c:\>
Ton
```

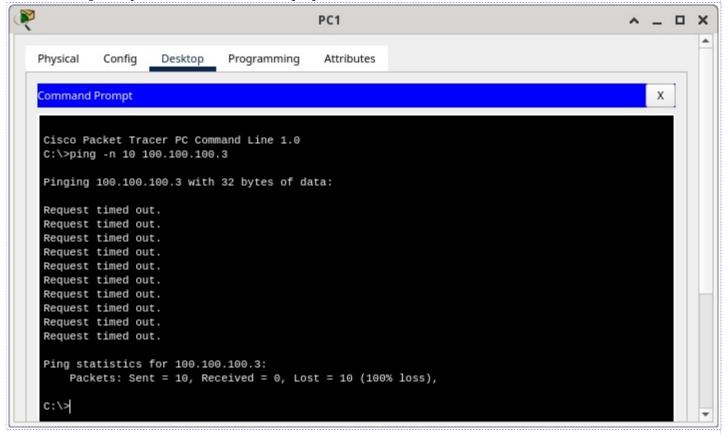
g. Do PC1 á IP 80.80.80.1 → ping -n 10 80.80.80.1 → Non existe conectividade porque o Router1 non ten unha ruta estática ou dinámica configurada para alcanzar esa dirección, que pertence ao Router0.

```
PC<sub>1</sub>
                                                                                                    ×
C:\>ping -n 10 80.80.80.1
Pinging 80.80.80.1 with 32 bytes of data:
Request timed out.
Ping statistics for 80.80.80.1:
     Packets: Sent = 10, Received = 0, Lost = 10 (100% loss),
C:/>
Top
```

h. Do PC1 á IP 100.100.100.2 → ping -n 10 100.100.100.2 → Existe conectividade porque o PC1 ten configurado correctamente o gateway predeterminado (192.168.120.1), que corresponde á interface FastEthernet 0/1 do router. Cando o PC1 envía un ping a 100.100.100.2, o tráfico é dirixido ao gateway, que reenvía os paquetes a través da súa interface Ethernet 0/1/0 coa IP 100.100.100.2. Este router actúa como un intermediario entre as dúas redes, permitindo a comunicación ao estar configurado correctamente coas súas interfaces en ambas redes (a 192.168.120.0/24 e a 100.0.0.0/8).

```
PC1
                                                                                          ^ _ D X
C:\>ping -n 10 10.10.10.11
Pinging 10.10.10.11 with 32 bytes of data:
Reply from 192.168.120.1: Destination host unreachable.
Request timed out.
Reply from 192.168.120.1: Destination host unreachable.
Reply from 192.168.120.1: Destination host unreachable.
Request timed out.
Reply from 192.168.120.1: Destination host unreachable.
Ping statistics for 10.10.10.11:
    Packets: Sent = 10, Received = 0, Lost = 10 (100% loss),
C:\>
Top
```

i. Do PC1 á IP 100.100.100.3 → ping -n 10 100.100.100.3 → Non existe conectividade porque o Router1 non ten unha ruta estática ou dinámica configurada para alcanzar esa dirección, que pertence ao Router2.



j. Do PC1 á IP 90.90.90.3 → ping -n 10 90.90.90.3 → Non existe conectividade porque o Router1 non ten unha ruta estática ou dinámica configurada para alcanzar esa dirección, que pertence ao Router2.

```
PC1
                                                                                          ^ _ D X
C:\>ping -n 10 90.90.90.3
Pinging 90.90.90.3 with 32 bytes of data:
Reply from 192.168.120.1: Destination host unreachable.
Request timed out.
Ping statistics for 90.90.90.3:
    Packets: Sent = 10, Received = 0, Lost = 10 (100% loss),
C:/>
Top
```

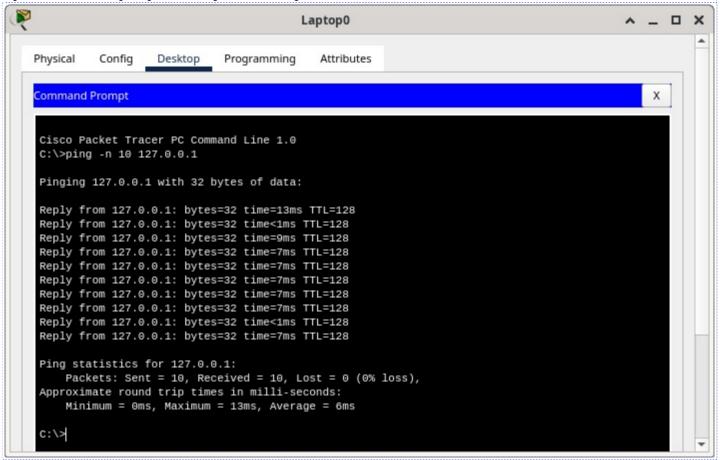
k. Do PC1 á IP 90.90.90.1 → ping -n 10 90.90.90.1 → Non existe conectividade porque o Router1 non ten unha ruta estática ou dinámica configurada para alcanzar esa dirección, que pertence ao Router0.

```
PC<sub>1</sub>
                                                                                                 C:\>ping -n 10 90.90.90.1
Pinging 90.90.90.1 with 32 bytes of data:
Reply from 192.168.120.1: Destination host unreachable.
Request timed out.
Reply from 192.168.120.1: Destination host unreachable.
Ping statistics for 90.90.90.1:
    Packets: Sent = 10, Received = 0, Lost = 10 (100% loss),
C:\>
Top
```

l. Do PC1 á IP 10.10.10.11 → ping -n 10 10.10.10.11 → Non existe conectividade xa que os paquetes ICMP non son quen de chegar ao Router0, polo que xa non son capaz de chegar ao Laptop0.

```
X
C:\>ping -n 10 10.10.10.11
Pinging 10.10.10.11 with 32 bytes of data:
Reply from 192.168.120.1: Destination host unreachable.
Request timed out.
Reply from 192.168.120.1: Destination host unreachable.
Request timed out.
Reply from 192.168.120.1: Destination host unreachable.
Request timed out.
Reply from 192.168.120.1: Destination host unreachable.
Request timed out.
Reply from 192.168.120.1: Destination host unreachable.
Request timed out.
Ping statistics for 10.10.10.11:
    Packets: Sent = 10, Received = 0, Lost = 10 (100% loss),
C:/>
Top
```

- 5. A continuación, por cada apartado realiza mediante comandos un ping de 10 paquetes ICMP indicando que é o que acontece (Razoa a resposta):
 - a. Do Laptop0 á IP 127.0.0.1 → ping -n 10 127.0.0.1 → Existe conectividade debido a que a dirección 127.0.0.1 pertence ao rango de direccións de loopback, que se empregan para probar e verificar a pila de rede do propio dispositivo local. A dirección 127.0.0.1, especificamente, sempre apunta á máquina local na que se executa o comando.



b. Do Laptop0 á IP 127.127.127.127.→ ping -n 10 127.127.127.127 → Existe conectividade xa que todos os enderezos do intervalo 127.0.0.0/8 (de 127.0.0.1 a 127.255.255.254) están reservados para a funcionalidade de loopback. Isto significa que, como ocorre con 127.0.0.1, os paquetes enviados a 127.127.127 non abandonarán o dispositivo e procesaranse localmente.

```
Laptop0
                                                                                         ^ _ D X
C:\>ping -n 10 127.127.127.127
Pinging 127.127.127.127 with 32 bytes of data:
Reply from 127.127.127.127: bytes=32 time=13ms TTL=128
Reply from 127.127.127.127: bytes=32 time=9ms TTL=128
Reply from 127.127.127.127: bytes=32 time=7ms TTL=128
Reply from 127.127.127.127: bytes=32 time=7ms TTL=128
Reply from 127.127.127.127: bytes=32 time=7ms TTL=128
Reply from 127.127.127.127: bytes=32 time<1ms TTL=128
Reply from 127.127.127.127: bytes=32 time=7ms TTL=128
Reply from 127.127.127.127: bytes=32 time<1ms TTL=128
Reply from 127.127.127.127: bytes=32 time=7ms TTL=128
Reply from 127.127.127.127: bytes=32 time=9ms TTL=128
Ping statistics for 127.127.127.127:
    Packets: Sent = 10, Received = 10, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 13ms, Average = 6ms
```

c. Do Laptop0 á IP 10.10.10.10 → ping -n 10 10.10.10.10 → Existe conectividade debido a que esta é a propia dirección IP de Laptop0.

```
Laptop0
                                                                                               ×
C:\>ping -n 10 10.10.10.10
Pinging 10.10.10.10 with 32 bytes of data:
Reply from 10.10.10.10: bytes=32 time<1ms TTL=128
Reply from 10.10.10.10: bytes=32 time=1ms TTL=128
Reply from 10.10.10.10: bytes=32 time<1ms TTL=128
Reply from 10.10.10.10: bytes=32 time<1ms TTL=128
Reply from 10.10.10.10: bytes=32 time<1ms TTL=128
Ping statistics for 10.10.10.10:
    Packets: Sent = 10, Received = 10, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 1ms, Average = 0ms
C:/>
```

d. Do Laptop0 á IP 10.10.10.11 → ping -n 10 10.10.10.11 → Existe conectividade debido a que os 2 equipos pertencen á mesma rede e o cableado e a electrónica de rede así o permite.

```
Laptop0
                                                                                              □ X
C:\>ping -n 10 10.10.10.11
Pinging 10.10.10.11 with 32 bytes of data:
Reply from 10.10.10.11: bytes=32 time<1ms TTL=128
Reply from 10.10.10.11: bytes=32 time<1ms TTL=128
Reply from 10.10.10.11: bytes=32 time<1ms TTL=128
Reply from 10.10.10.11: bytes=32 time=8ms TTL=128
Reply from 10.10.10.11: bytes=32 time=5ms TTL=128
Reply from 10.10.10.11: bytes=32 time=8ms TTL=128
Reply from 10.10.10.11: bytes=32 time=9ms TTL=128
Reply from 10.10.10.11: bytes=32 time=7ms TTL=128
Reply from 10.10.10.11: bytes=32 time=9ms TTL=128
Reply from 10.10.10.11: bytes=32 time=7ms TTL=128
Ping statistics for 10.10.10.11:
    Packets: Sent = 10, Received = 10, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 9ms, Average = 5ms
C:/>
```

e. Do Laptop0 á IP 10.10.10.1 → ping -n 10 10.10.10.1 → Existe conectividade debido a que os 2 equipos pertencen á mesma rede e o cableado e a electrónica de rede así o permite. A IP 10.10.10.1 é a porta de enlace de Laptop0.

```
Laptop0
                                                                                               ×
C:\>ping -n 10 10.10.10.1
Pinging 10.10.10.1 with 32 bytes of data:
Reply from 10.10.10.1: bytes=32 time<1ms TTL=255
Reply from 10.10.10.1: bytes=32 time=1ms TTL=255
Reply from 10.10.10.1: bytes=32 time<1ms TTL=255
Ping statistics for 10.10.10.1:
    Packets: Sent = 10, Received = 10, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 1ms, Average = 0ms
C:/>
```

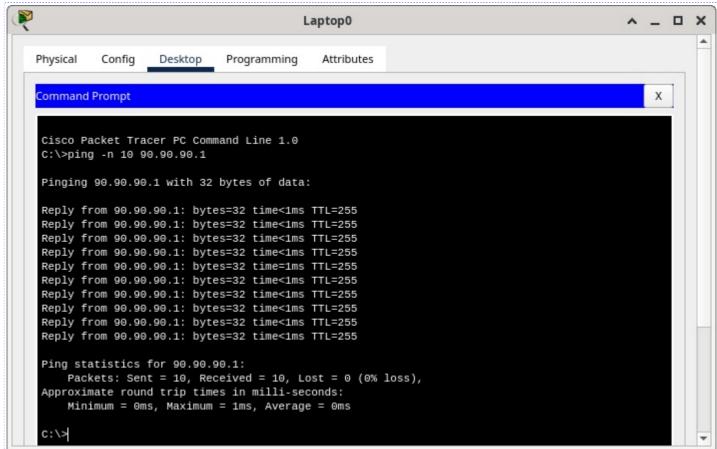
f. Do Laptop0 á IP 80.80.80.1 → ping -n 10 80.80.80.1 → Existe conectividade porque o Laptop0 ten configurado correctamente o gateway predeterminado (10.10.10.1), que corresponde á interface FastEthernet 0/0 do router. Cando o Laptop0 envía un ping a 80.80.80.1, o tráfico é dirixido ao gateway, que reenvía os paquetes a través da súa interface FastEthernet 0/1 coa IP 80.80.80.1. Este router actúa como un intermediario entre as dúas redes, permitindo a comunicación ao estar configurado correctamente coas súas interfaces en ambas redes (a 10.0.0.0/24 e a 80.0.0.0/8).

```
Laptop0
                                                                                         ^ _ D X
C:\>ping -n 10 80.80.80.1
Pinging 80.80.80.1 with 32 bytes of data:
Reply from 80.80.80.1: bytes=32 time<1ms TTL=255
Ping statistics for 80.80.80.1:
    Packets: Sent = 10, Received = 10, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 0ms, Average = 0ms
C:\>
```

g. Do Laptop0 á IP 80.80.80.2 → ping -n 10 80.80.80.2 → Non existe conectividade porque o Router0 non ten unha ruta estática ou dinámica configurada para alcanzar esa dirección, que pertence ao Router1.

```
Laptop0
                                                                                                Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 0ms, Average = 0ms
C:\>ping -n 10 80.80.80.2
Pinging 80.80.80.2 with 32 bytes of data:
Request timed out.
Ping statistics for 80.80.80.2:
    Packets: Sent = 10, Received = 0, Lost = 10 (100% loss),
C:\>
```

h. Do Laptop0 á IP 90.90.90.1 → ping -n 10 90.90.90.1 → Existe conectividade porque o Laptop0 ten configurado correctamente o gateway predeterminado (10.10.10.1), que corresponde á interface FastEthernet 0/0 do router. Cando o Laptop0 envía un ping a 90.90.90.1, o tráfico é dirixido ao gateway, que reenvía os paquetes a través da súa interface Ethernet 0/1/0 coa IP 90.90.90.1. Este router actúa como un intermediario entre as dúas redes, permitindo a comunicación ao estar configurado correctamente coas súas interfaces en ambas redes (a 10.0.0.0/24 e a 90.0.0.0/8).



i. Do Laptop0 á IP 90.90.90.3 → ping -n 10 90.90.90.3 → Non existe conectividade porque o Router0 non ten unha ruta estática ou dinámica configurada para alcanzar esa dirección, que pertence ao Router2.

```
Laptop0
                                                                                                  C:\>ping -n 10 90.90.90.3
Pinging 90.90.90.3 with 32 bytes of data:
Request timed out.
Ping statistics for 90.90.90.3:
    Packets: Sent = 10, Received = 0, Lost = 10 (100% loss),
C:\>
Top
```

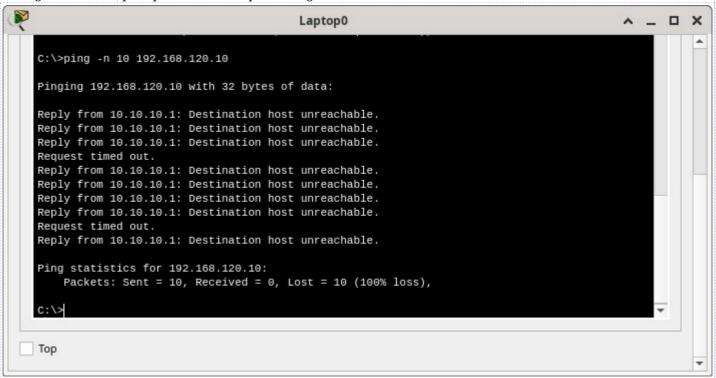
j. Do Laptop0 á IP 100.100.100.3 → ping -n 10 100.100.100.3 → Non existe conectividade porque o Router0 non ten unha ruta estática ou dinámica configurada para alcanzar esa dirección, que pertence ao Router2.

```
Laptop0
                                                                                          ^ _ D X
C:\>ping -n 10 100.100.100.3
Pinging 100.100.100.3 with 32 bytes of data:
Reply from 10.10.10.1: Destination host unreachable.
Ping statistics for 100.100.100.3:
    Packets: Sent = 10, Received = 0, Lost = 10 (100% loss),
Top
```

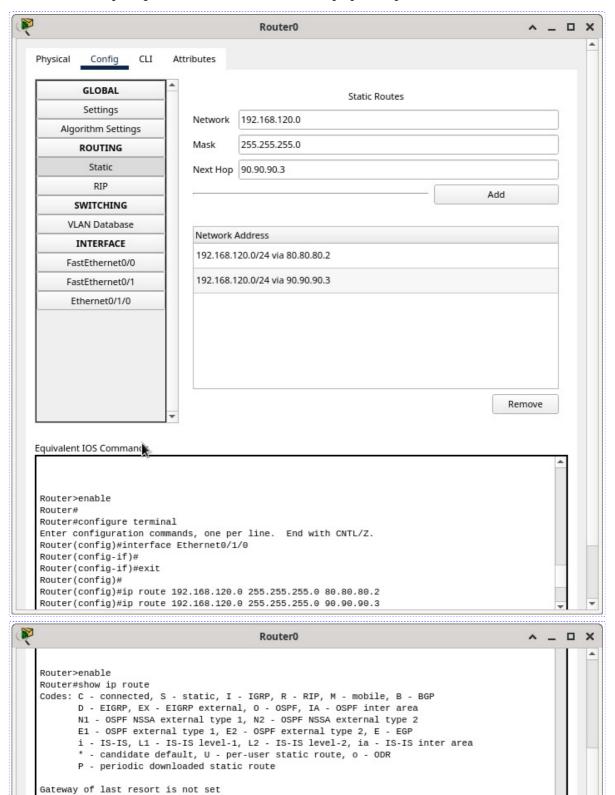
k. Do Laptop0 á IP 100.100.100.2 → ping -n 10 100.100.100.2 → Non existe conectividade porque o Router0 non ten unha ruta estática ou dinámica configurada para alcanzar esa dirección, que pertence ao Router1.

```
Laptop0
                                                                                                 ×
C:\>ping -n 10 100.100.100.2
Pinging 100.100.100.2 with 32 bytes of data:
Reply from 10.10.10.1: Destination host unreachable.
Reply from 10.10.10.1: Destination host unreachable.
Request timed out.
Reply from 10.10.10.1: Destination host unreachable.
Reply from 10.10.10.1: Destination host unreachable.
Request timed out.
Reply from 10.10.10.1: Destination host unreachable.
Request timed out.
 Reply from 10.10.10.1: Destination host unreachable.
Reply from 10.10.10.1: Destination host unreachable.
Ping statistics for 100.100.100.2:
     Packets: Sent = 10, Received = 0, Lost = 10 (100% loss),
C:\>
Top
```

l. Do Laptop0 á IP 192.168.120.10 → ping -n 10 192.168.120.10 → Non existe conectividade xa que os paquetes ICMP non son quen de chegar ao Router1, polo que xa non son capaz de chegar ao PC1.



6. Realiza a configuración de enrutamento estático nos router (Router0, Router1 e Router2) capturando imaxes coa configuración de cada host router para que a conectividade entre PC1 e Laptop0 sexa posible.



Copy

Paste

10.0.0.0/8 is directly connected, FastEthernet0/0 80.0.0.0/8 is directly connected, FastEthernet0/1 90.0.0.0/8 is directly connected, Ethernet0/1/0

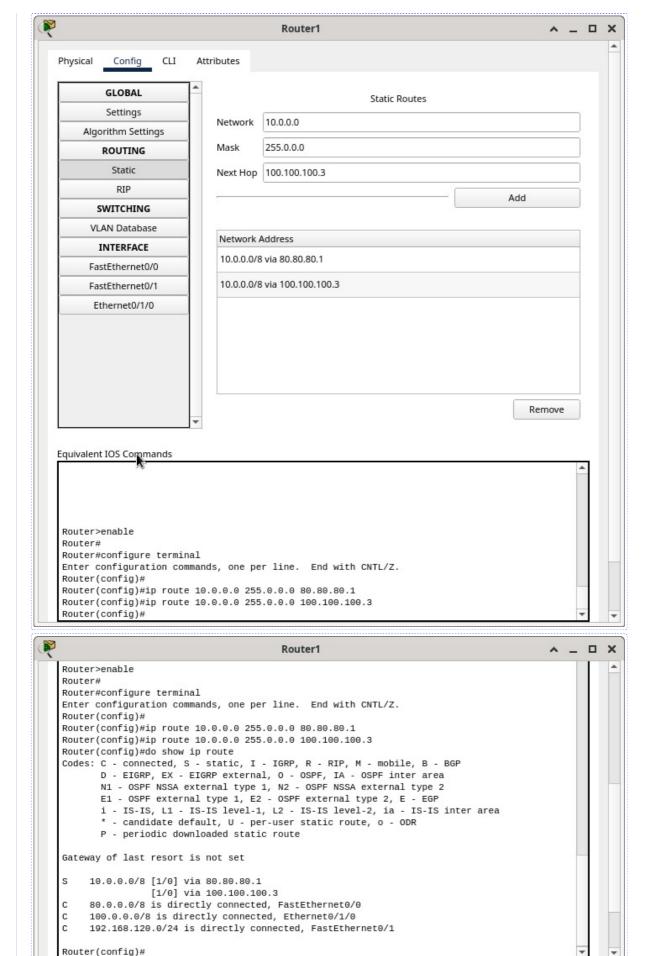
[1/0] via 80.80.80.2

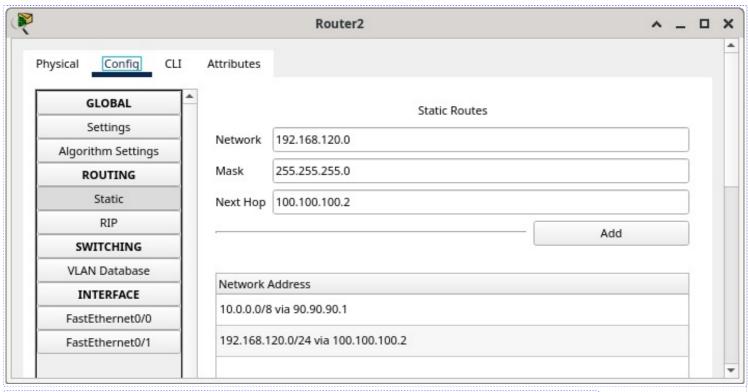
192.168.120.0/24 [1/0] via 90.90.90.3

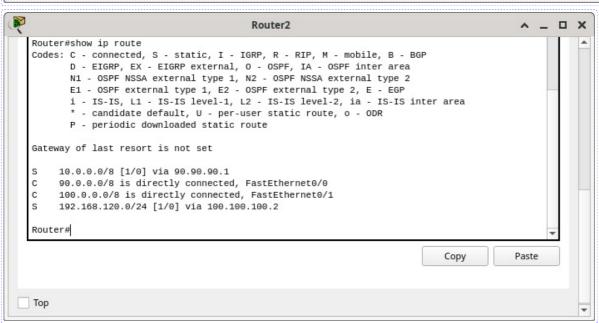
S

Router#

Top

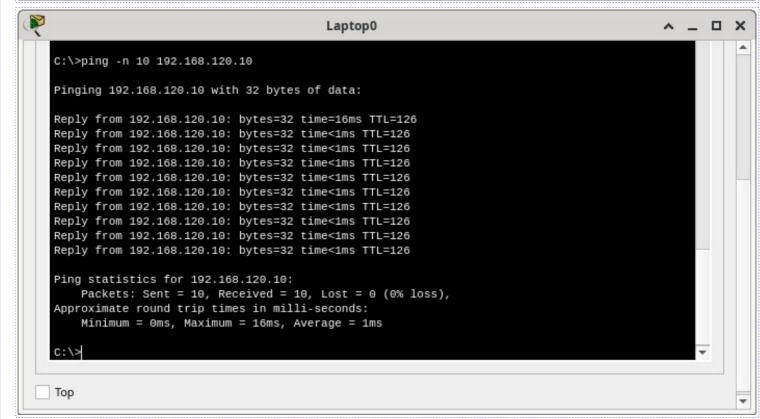






7. Realiza de novo os apartados 4) e 5). Comproba que agora a conectividade é posible dende PC1 a Laptop0 e dende Laptop0 a PC1. Captura as imaxes correspondentes.

```
PC<sub>1</sub>
                                                                                                . .
                                                                                                      ×
C:\>ping -n 10 10.10.10.11
Pinging 10.10.10.11 with 32 bytes of data:
Request timed out.
Request timed out.
Reply from 10.10.10.11: bytes=32 time<1ms TTL=126
Reply from 10.10.10.11: bytes=32 time=1ms TTL=126
Reply from 10.10.10.11: bytes=32 time<1ms TTL=126
Reply from 10.10.10.11: bytes=32 time<1ms TTL=126
Ping statistics for 10.10.10.11:
    Packets: Sent = 10, Received = 8, Lost = 2 (20% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 1ms, Average = 0ms
C:/>
Top
```



Ricardo Feijoo Costa



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