#define TYPE\_DISCOVER 1
#define TYPE\_PLUG\_LIST 2
#define TYPE\_SWITCH\_ON 3
#define TYPE\_SWITCH\_OFF 4
#define TYPE\_STATUS\_CHANGED 5
#define TYPE\_STATUS\_ON 6
#define TYPE\_STATUS\_OFF 7

### DISCOVER:

Туре	Length	Description
Unsigned Byte (uint8 t)	1 byte	Type

## PLUG\_LIST:

Type	Length	Description
Unsigned Byte (uint8 t)	1 byte	Туре
Unsigned Byte (uint8 t)	1 byte	Number of plugs
PLUG	variable	Plug information

### PLUG:

Type	Length	Description
Unsigned Byte (uint8 t)	1 byte	Plug ID
Unsigned Byte (uint8 t)	1 byte	Status
Unsigned Byte (uint8 t)	1 byte	Length of name
String (char[], UTF-8)	variable	Name

### ACTION:

Type	Length	Description
Unsigned Byte (uint8 t)	1 byte	Туре
Unsigned Byte (uint8 t)	1 byte	Plug ID

# STATUS\_CHANGED:

Type	Length	Description
Unsigned Byte (uint8 t)	1 byte	Туре
Unsigned Byte (uint8 t)	1 byte	Plug ID
Unsigned Byte (uint8 t)	1 byte	Status