Mini-Projeto Simulação

Simulação e Otimização - 2022/2023

Ricardo Rodriguez - 98388

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1st problem

01

PROBLEM

Simulate a service facility with two type A servers and one type B server.

- Type 1 customers choose a type A server if available, while type 2 customers require simultaneous service from both a type A and type B server. Preference is given to type 2 customers upon completion of service.
- The simulation is run for 1000 minutes to estimate average delay, time average number in queue, and server utilization.
- After, analyze the impact of adding an additional type A or type B server is compared in terms of reducing maximum average delay.

- The problem was approached by defining constants such as the number of servers, arrival rate, customer probabilities, service times, and simulation time.
- Variables were initialized to calculate wait times, average number of customers in each queue, and server allocation.
- The simulation loop ran until the simulation time limit was reached, processing arrival and departure events.
- Customers were added to their respective queues based on their type and served by available servers. If no servers were available, customers were added to their respective queues.
- Finally, metrics were calculated to analyze the simulation.

RESULTS

```
====== expected average delay in queue ======= [TYPE 1] 0.41141819946269426 seconds [TYPE 2] 0.3816592936248045 seconds ======= expected time average number in queue for each type of customer ====== [TYPE 1] 0.0178 [TYPE 1] 0.0178 [TYPE 2] 0.0166 ====== expected proportion of time that each server spends on each type of customer ====== [SERVER A1 & TYPE 1] 0.46660143502496737 [SERVER A1 & TYPE 2] 0.5333985649750326 [SERVER A2 & TYPE 2] 0.5333985649750326 [SERVER A2 & TYPE 1] 0.22955250894598603 [SERVER A2 & TYPE 2] 0.770447491054014 [SERVER B1 & TYPE 2] 0.8202171224655693
```

Default results (2 type A servers and 1 type B server)

```
====== expected average delay in queue =======

[TYPE 1] 0.25960616833228817 seconds

[TYPE 2] 0.37211084080620604 seconds
======= expected time average number in queue for each type of customer =======

[TYPE 1] 0.0028

[TYPE 2] 0.0075
```

Results for 3 type A servers and 1 type B server

```
====== expected average delay in queue =======

[TYPE 1] 0.2520375119865399 seconds

[TYPE 2] 0.3274477067095082 seconds

====== expected time average number in queue for each type of customer =======

[TYPE 1] 0.0025

[TYPE 2] 0.0112
```

Results for 2 type A servers and 2 type B servers

and problem 02

PROBLEM

Simulate the evolution of prey and predator populations using the Lotka-Volterra model mathematical equations, which depend on some previously defined parameters, using the Euler's method and the Runge Kutta's method.

- x0 Initial number of preys
- y0 Initial number of predators
- Alpha Maximum prey per capita growth rate
- Beta Effect of presence of predators on prey growth rate
- Delta Effect of prey presence on predator growth rate
- Gamma Per capita mortality rate of the predator
- time_step Time interval between sampling points
- max_time Maximum simulation time

Both variant's methods start by:

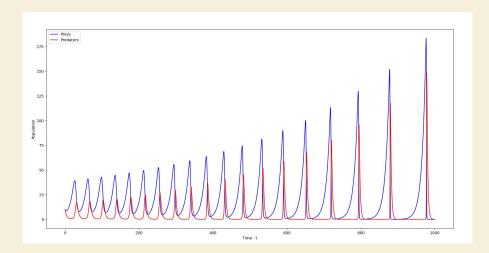
- Retrieving the needed input parameters
- Create a list of temporal values, from zero to max_time, with time_step intervals
- Update the first elements of x and y arrays with x0 and y0, respectively
- Run the simulation for *n* sampling points
- Estimate the current number of preys and predators
- Plot the evolution graph of the preys' and predators' populations

```
def lotka volterra forward euler(x0, y0, alpha, beta, delta, gamma, time step, max time):
   times = np.arange(0, max time + time step, time step) # Fills up a zero-valued array from [0, max time] in *time step* (delta t) steps
       x[i] = x[i-1] + (alpha * x[i-1] - beta * x[i-1] * y[i-1]) * time step
       y[i] = y[i-1] + (-gamma * y[i-1] + delta * x[i-1] * y[i-1]) * time step
def lotka volterra runge kutta(x0, y0, alpha, beta, delta, gamma, time step, max time):
   times = np.arange(0, max time + time step, time step)
    x[0] = x0
       k2x = alpha * (x[i-1] + k1x*time step/2) - beta * (x[i-1] + k1x*time step/2) * (y[i-1] + k1y*time step/2)
        k2y = delta * (x[i-1] + k1x*time step/2) * (y[i-1] + k1y*time step/2) - gamma * (y[i-1] + k1y*time step/2)
       k3x = alpha * (x[i-1] + k2x*time step/2) - beta * (x[i-1] + k2x*time step/2) * (y[i-1] + k2y*time step/2)
       k3y = delta * (x[i-1] + k2x*time step/2) * (y[i-1] + k2y*time step/2) - gamma * (y[i-1] + k2y*time step/2)
       k4x = alpha * (x[i-1] + k3x*time step) - beta * (x[i-1] + k3x*time step) * (y[i-1] + k3y*time step)
        k4y = delta * (x[i-1] + k3x*time step) * (y[i-1] + k3y*time step) - gamma * (y[i-1] + k3y*time step)
       x[i] = x[i-1] + time step/6 * (k1x + 2*k2x + 2*k3x + k4x)
       y[i] = y[i-1] + time step/6 * (kly + 2*k2y + 2*k3y + k4y)
```

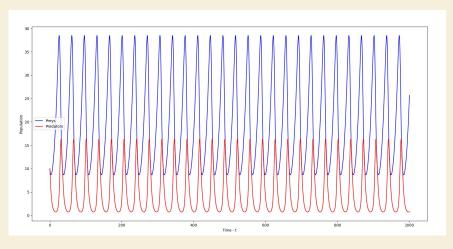
```
parser = argparse.ArgumentParser(description='CLI Interface to the predator-prey populations simulation program using the Lotka-Volterra model')
parser.add_argument('x0', type=float, help='Initial number of preys (population density)')
parser.add_argument('y0', type=float, help='Initial number of predators (population density)')
parser.add_argument('alpha', type=float, help='Maximum prey per capita growth rate')
parser.add_argument('beta', type=float, help='Effect of the presence of predators on the prey growth rate')
parser.add_argument('delta', type=float, help="Effect of the presence of prey on the predator's growth rate")
parser.add_argument('gamma', type=float, help="Time step interval')
parser.add_argument('time_step', type=float, help='Time of the simulaiton')
parser.add_argument('--method', type=str, default='euler', choices=['euler', 'runge_kutta'], help='Lotka Volterra variation method')
args = parser.parse args()
```

Command line arguments parsing

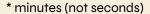
RESULTS



Results for **Euler method**python3 ex2.py 10 10 0.1 0.02 0.02 0.4 0.1 1000 --method euler



Results for **Runge Kutta method**python3 ex2.py 10 10 0.1 0.02 0.02 0.4 0.1 1000 --method runge_kutta



THANKS