

Blaster v. 2.32 by maspt!

- Save {
- F1 : (\$1609 [1600]) Save char to bit
 - F2 : (\$1982) Save Picture to \$3000
 - F3 : (\$1700) Rotate char 1 \leftrightarrow 2
 - F4 : (\$1780) flip char \rightarrow
 - F5 : (\$1700) invert char $\square \leftrightarrow \blacksquare$
 - F6 : (\$1809) clear char (window)
- load {
- F7 : (\$1614 / 1650) load char from bits
 - F8 : (\$1908) load pic from \$3000
 - ALT : (\$1670) clear window
- ALT first: (\$1750) reset chars !!
- Shift + C : (\$1806) toggle between mode 1&2 [mm, ML]

1300 sets.

1400 IRQ 1400 y 1430

1500 → clean a bit $\xrightarrow{F1}$

1550 → bits o clean } 1548:80 w 20 w 8421

1587 → deck board: F1, F2...

1600 → F1 o F2

1650 → multiplicacion. ... $\times 8 \times 0$ clean

1670 → $\frac{1}{3}$ de los ... etc. dibujo.

1700 → F3 (rotate)

1780 → F4 (\leftrightarrow)

1780 → sup & (\square)

17E0 → reset clean (default)

1820 → details joglock #2

18C0 → de clean (F6) y F5 sup + alt

(185F & 1790)

1940 → 180 split screen
FF

1976: F8 - FF (Save and Show pic)

FF & FET

no tocar

leds pulsado joystick

Draft

reset chay

Draft

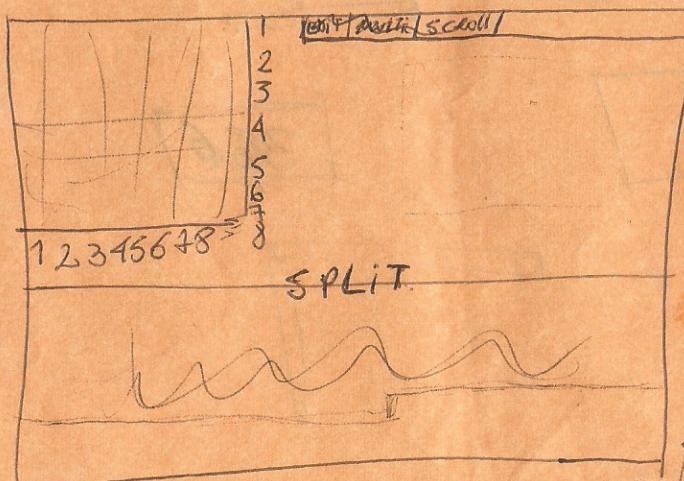
I R P

new Chaudsy

Pr.

v2.0

MULT. EDIT scroll/file/draw/char.



F1 EDIT
F2 change char.
F3 toggle between multi and non.
F4 + - INVERT
F5 ⌘ Rotolo.
F6 draw
F7 scroll char.
F8 DIRECTORY FILE
Help: Multi menu
ESC Options



To do in I.R.Q.
- clear windows.

4 x 8

Chaudsy

edit
File
ANIM
Rotolo
INvert
multi
scroll

Chaudsy

Joystick

CHAR DEF

Chaudsy 2.0 v.2.0

Phao

Chaudsy

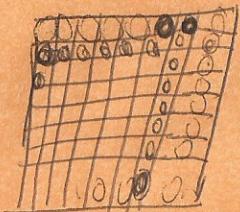
Chaudsy

Foramto de coruña

5

$F_A = 100$
 $F_C = 1000$

Din Tc.

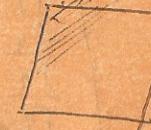


Alegria

$x=0$

Solo 100, x
STA 1000, y

1000 x VACUO



366)

LOX #0
LOX #0

LDA (FA), y

LDA (FA), y
STA 1000, x

Solo (FA), y
STA (Fc), y

(FA) 100

LOX #0
LOX #0
LDA (FA), y
2000 STA 1000, x

iNY
Solo 1001
AOZ #28
STA 2001
Solo 2001
AOZ #0
STA 2002

iNY
GNY #8

ON5

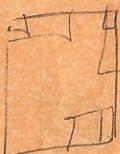
Solo #10 Solo 2002
Solo #0 Solo 2001
Solo FA Solo FA
AOZ #28 Solo FA
STA FA STA FA

Rokete + Foon

Si

Solo

LOX #7
LOX #7
LDA 1000, x - (Fc), y
STA 400, x - (FA), y
DEX BK



1111110
0000000

Solo f# Solo 1000 FA. REGA

Multicolor

se desoclevo el rototo que se trae en ^{el} brown.

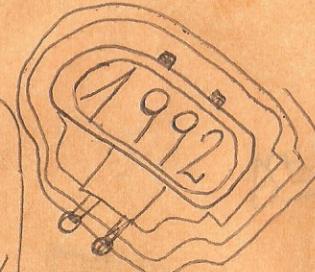
M.N

M.M.



erasor

era



1992

erasor

eraser

erasure
erasoft

erasoft

Rotate x bits

3000: 80 40 20 10 8 4 2 1

LOX

LOX

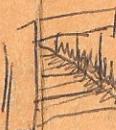
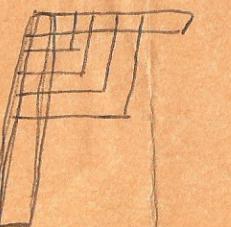
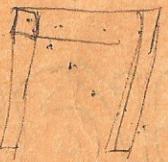
Lox 2000, X

AND 3000, Y

BSQ

Sdat# 40

STA



**Rotate L
INVERT**

GR



Tcm + △ Haci CYR S OF

INVERT SHIFT + G

erasora 1992



F1: edita el comando que este
mucho el char que esté digiendo.

F2: Rototo zoom.

F3: JER.

F4: SCROLL CHAR ZOOM ↔ Joy #2

F5: ANIM

F6: zoom → donde → donde.

F7: ~~progression~~ PTE multi

invert.

Show options:

File L, S: char.
L, S: pic
L, S: anim
O/L



ROTATE X ZOOM MARIAM

LDA# 7 STA FB LDA# 0 STA FA

LOX# 7

LOX# 0

Solo (FA), Y

STA 2000, X

CLC

LDA Low 1000

AOC #28

STA Low 1000

Solo Hi 1000

AOC #0

STA Hi 1000

INY

COPY# 8

ONE

LDA# 10 STA FB

LDA# 00 STA FA

CLC

LDA FA

HOC #28

STA FA

LDA FA

AOC#0

STA FA

DEX

BPL

LDA# 1

STA FA

LDA# 0

STA FA

LDA# 2

STA FA

LDA# 3

STA FA

LDA# 4

STA FA

LDA# 5

STA FA

LDA# 6

STA FA

LDA# 7

STA FA

LDA# 8

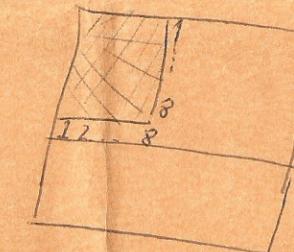
STA FA

LDA# 9

STA FA

solo cuadro normal

000



SPLIT

LDA (FC), Y ←
STA (FC), Y
DEX
BPL +
CLC
LDA EFC3
HOC#28
STA FC
LDA FO
AOC#0
STA FO
CLC
LDA FA
HOC#28
STA FA
LDA FO
AOC#0
STA FO
DEX
BPL
RTS