OFFSHORE-TO-NEARSHORE WAVE TRANSFORMATION

Overview

This program processes wave data from an input CSV file, computes nearshore wave parameters at a specified depth using linear wave theory enhanced with refraction and shoaling effects, and generates:

- output.csv Contains the computed results for each time step.
- report.txt Provides descriptive statistics of both input and computed variables, including annual maxima.

Computed Parameters

Parameter	Description
L0	Deep-water wavelength: $L0 = g * T^2 / (2\pi)$
L	Local wavelength, solved via Newton-Raphson from $L = L0 * tanh((2\pi * depth_d) / L)$
kh	Product of the wave number ($k = 2\pi / L$) and local depth (depth_d)
alpha_offshore	Signed offshore wave obliquity (crest-to-coast difference in degrees), considering approach relative to the coastline.
alpha_local	Local wave angle (degrees) after refraction, derived using Snell's law.
mwd_local	Local mean wave direction (degrees), adjusted from offshore mwd based on the change in wave angle (alpha_offshore - alpha_local).
Ks	Shoaling coefficient, Ks = sqrt(Cg0 / Cg).
Kr	Refraction coefficient, Kr = sqrt(cos(alpha_offshore) / cos(alpha_local)).
Hb	Breaking wave height (Miche, 1944): $Hb = 0.142 * L * tanh(kh)$.
swh_local	Local significant wave height, calculated as the minimum of the transformed height (swh_offshore * Ks * Kr) and the breaking height (Hb).

Note: Waves arriving from directions between $coast_dir$ and $coast_dir + 180°$ (clockwise, i.e., from the land side relative to the specified coastline orientation), or waves with non-positive offshore height (swh <= 0), result in swh_local and other derived local parameters (L, kh, alpha_local, mwd_local, Ks, Kr, Hb) being set to **zero** for that time step.

Results (Report File)

The report.txt file includes:

- The exact command line used to invoke the program.
- **Descriptive Statistics:** For each variable (input and computed), the report provides:
 - Count
 - Mean
 - Standard Deviation

- Minimum & Maximum
- Median (50th percentile)
- Percentiles: 1%, 10%, 25%, 75%, 90%, 99%
- Annual Maxima: A table showing the maximum swh_offshore and swh_local for each year present in the data, plus the overall maximum across all years.

Important Note on Statistics:

- For the variables alpha_local, swh_local, mwd_local, Ks, Kr, and Hb, the descriptive statistics (count, mean, stddev, min, max, percentiles) are calculated excluding any time steps where the computed swh_local is zero. This effectively removes waves originating from the land side or those with zero initial offshore height from these specific statistical summaries.
- Statistics for all other variables (swh_offshore, mwd_offshore, pp1d, L0, L, kh, alpha offshore) include all valid input time steps.

Directional Statistics (mwd_offshore, mwd_local): A hybrid approach is used:

- Circular Mean and Circular Standard Deviation are computed using the unit-vector method.
- Minimum, Maximum, Median, and Quantiles are calculated using ordinary linear statistics on the angles wrapped to the range [0, 360).
- For mwd_local, these statistics also exclude time steps where swh_local is zero, consistent with the note above.

Usage

```
./transpose input csv coast dir depth d
```

Arguments:

- input csv: CSV input file (with columns: datetime, swh, mwd, pp1d)
- coast dir: Coastline orientation in degrees (clockwise from North)
- depth d: Local depth (meters)

CSV Input Format

The input CSV file should be comma-separated with at least the following columns:

datetime, swh, mwd, ppld, [additional columns ignored]

CSV Output Format

The generated output.csv will contain the following comma-separated columns:

datetime, swh_offshore, mwd_offshore, pp1d, L0, L, kh, alpha_offshore, alpha_

Compilation

To compile the program, use the following command:

```
g++ -03 -fopenmp -march=native -std=c++17 -Wall -Wextra -pedantic -Wconversion -Wsign-conversion -static -static-libgcc -static-libstdc++ -o transpose transpose.cpp
```

This command enables **optimizations** and includes several **compiler warnings** to ensure code quality.