SUMMARY

Introduction.





HOMEWORK 1 IMAGE CLASSIFICATION

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1. INTRODUCTION

This is the first Homework of the Artificial Neural Networks and Deep Learning course.

In this homework the groups are required to classify images of leaves, which are divided into categories according to the species of the plant to which they belong. Being a classification problem, given an image, the goal is to predict the correct class label.

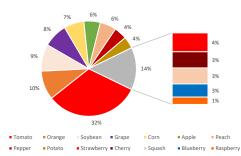




2. DATASET

The dataset provided by the competition's promoters is a folder containing 17 728 files, grouped into several categories. In particular, there are 14 different types of leaves with whom is possible to classify the images (Tomato, Orange, Soybean, Grape, Corn, Apple, Peach, Pepper, Potato, Strawberry, Cherry, Squash, Blueberry, Raspberry).

2.1 CLASS-IMBALANCE PROBLEM



As is shown in Table 1: class-imbalance problem, some classes contain much more images than the others. In particular, the sum of Tomato, Orange and Soybean represents more than half of the entire distribution.

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This problem is known as class-imbalance. Due to this, the fitted model tends to be biased towards the majority class data, which leads to lower accuracy during the testing phase.

UNDER-SAMPLING

Conclusions.....

One of the most used techniques to ${\bf bring}$ the required ${\bf balance}$ in the data is called ${\bf under-sampling}.$ In particular, for this homework under-sampling was used to partially solve the problem by removing some

2.2 IMAGE DATA AUGMENTATION

Image data augmentation is a technique that can be used to artificially expand the size of a training dataset by creating modified versions of images in the dataset.

Training models on more data can result in more skilful models, and the augmentation techniques can create variations of the images that can improve the ability of the fit models to generalize what they have learned to new images.

For this homework were used the 4 image data augmentation types. We decided to keep the basic augmentation settings given us in the lectures.



Figure 2: ImageDataGenerator object with augmentation techniques

The code showed in Figure 2: ImageDataGenerator object with augmentation techniques was used for all of the trained models

2.2.3 AUGMENTATION TECHNIQUES

- Horizontal and vertical shift augmentation: a shift to an image means moving all pixels of the image in one direction, such as horizontally or vertically, while keeping the image dimensions the $\,$
- Horizontal and vertical flip augmentation: an image flip means reversing the rows or columns of pixels in the case of a vertical or horizontal flip respectively.
- Random rotation augmentation: a rotation augmentation randomly rotates the image clockwise by a given number of degrees from 0 to 360.
- $\textbf{Random zoom} \ \text{augmentation: a zoom augmentation randomly zooms the image in and either adds}$ new pixel values around the image or interpolates pixel values respectively.

2.3 OBSERVATIONS

Rotation and shift will leave areas of the frame with no pixel data, that were filled with black pixels. In fact, we left the default fill mode as the original images have a black background and the border, so other fill modes would have given us augmented images too different to the originals.



3 TRAINING

In this chapter are listed all the training experiments we made

All the model used early-stopping to avoid overfitting as much as possible. For all models it was kept a patience of 10 epochs and the best epoch was kept. Except for the last one (InceptionResNetV2) we monitored for the early-stopping the Validation Loss which remained for all Categorical Cross-entropy.

3.1 SIMPLE CNN

The first net we tried was designed as a **simple convolutional neural net**, that is, a convolutional part followed by a fully connected one. The dataset used for this first model was the original one, so all the images have been kept and **no under-sampling was applied** to solve the class-imbalance problem.

In particular, we used **5 convolutional layers** (+ activation + pooling) followed by a flatten layer, a classification layer, and an output layer.



Figure 3: Simple CNN Summary and layers

The metrics obtained by the fitted model on the validation set are:

Accuracy: 92.06%
Precision: 91.18%
Recall: 89.89%
F1: 90.16%

We obtained an Accuracy of 56.22% on the hidden test set during the Development Phase.

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3.2 VGG16

Our second model is a VGG16 based CNN. We used VGG as supernet and fine-tuned the fully connected part to it. The intention was to use the already trained features of this supernet to help our model to be more precise in its generalization ability.



Figure 5: Transfer Learning and Fine-Tuning Summary of VGG16

Metrics obtained after the **Transfer Learning** phase by the fitted model on the validation set:

Metrics after the **Fine-Tuning** on the validation set:

Accuracy: 87.59%
 F1: 86.27%
 Accuracy: 96.77%
 F1: 96.84%

We obtained an Accuracy of 63.77% on the hidden test set by submitting this model.

3.2.1 ACCURACY



Table 4: Accuracy of VGG16 CNN

3.2.2 CATEGORICAL CROSS-ENTROPY



Table 5: Categorical Cross-entropy of VGG16 CNN



3.1.1 ACCURACY



Table 2: Accuracy of Simple CNN

3.1.2 CATEGORICAL CROSS-ENTROPY



Table 3: Categorical Cross-entropy of Simple CNN

3.1.3 CONFUSION MATRIX

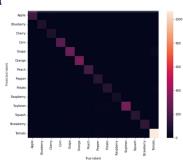


Figure 4: Confusion Matrix of Simple CNN





3.3 INCEPTION RESNET V2

The third model we tried was InceptionResNetV2 supernet based.

This type of Transfer Learning, such as that based on VGG16, uses a supernet to optimize training and to increase the final accuracy. To better exploit the power of this supernet, we decided **not to resize the input images**, which are still **pre-processed by the standard Inception** pre-processing function.

For this model, we used Validation Accuracy as early-stopping parameter



Figure 6: InceptionResNetV2 supernet and augmentation with proprietary pre-processing function

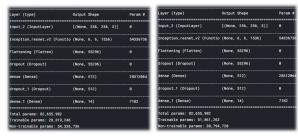


Figure 7: Transfer Learning and Fine-Tuning Summary of InceptionResNetV2

In this case, we used an under-sampled dataset, trying to solve partially the class-imbalance problem

The metrics obtained by the fitted model (Fine-Tuned) on the validation set are:

Accuracy: 99.47%
Precision: 99.44%
Recall: 99.37%
F1: 99.40%
Loss: 1.42%

We obtained an Accuracy of 89.43% on the hidden test set during the Development Phase and an Accuracy of 88.30% during the Final Phase.



3.3.1 ACCURACY



Table 6: Accuracy of InceptionResNetV2

3.3.2 CATEGORICAL CROSS-ENTROPY



Table 7: Categorical Cross-entropy of InceptionResNetV2

3.3.3 CONFUSION MATRIX

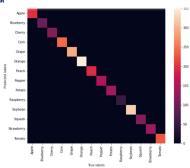


Figure 8: Confusion Matrix of InceptionResNetV2

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5 CODE



4 ENSEMBLE

To reduce the variance of our final neural network model we decided to **ensemble multiple models** and let the **ensemble give the prediction**. This has been done by **dividing** the already under-sampled dataset **in 5** different reliate.

In order to obtain the splits, we used the Sklearn class **KFold**. Each set has each class divided differently among the 5 datasets obtained in this way, so that for each class the validation part does not overlap among the five. The way the ensemble works is by summing for each image to calculate the prediction of each model, passing from 5 arrays of shape (1, 1, 14) to one single array of this shape, the sum of the five. Then the argmax of this is taken to obtain the predicted class for the image.

4.1 VGG16 ENSEMBLE

The results we obtained ensembling the VGG16 model, on the hidden test set, were actually superior to the ones obtained by one single model.

The final ensemble consisting of 5 models in which **Accuracy** scored ~75% against the 63.77% of the single original model

4.2 INCEPTION RESNET V2 ENSEMBLE

Starting from a model having 89.43% we incrementally ensembled models in number obtaining an Accuracy on the hidden test set of ~91% with an ensemble of 2 models and ~93% with an ensemble of 3.

Our final and best submitted model was at last obtained ensembling only the best 3 models in terms of Validation Accuracy among the five trained mentioned. This gave us an **Accuracy** in the Development Phase of **93.58%** and **92.83%** in the Final Phase.

Ensembled submission with more than 3 models would have resulted in **exceeding the maximum run time**, so they were discarded.

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6 CONCLUSIONS