

Runnable

ClientWithRemoteImplementation

- cli :RMILocalCommandLineInterface

- cwr :RemoteController

- serverDomain :String

+ ClientWithRemoteImplementation(String)

- connectToGame() :void

+ getRemoteController() :RemoteController

run() :void

RMIClient

+ [main\(String\[\]\)](#) :void

+ RMIClient()