EA 10.0 Unregistered	Trial Version EA			EA 10.0 Unregistered Trial V
EA 10.0 Unregistered		Sector Sector		EA 10.0 Unregistered Trial V
EA 10.0 Unregistered	- charld :Character {readOr - intld :Integer {readOnly} - serialVersionUID :long = 5	5549998601362738536L {readOnly}	al Version	EA 10.0 Unregistered Trial \
EA 10.0 Unregistered	<ul> <li>walkable :boolean {readO</li> <li>areCharNearButDifferent(\$</li> <li>areNear(Sector, Sector) :b</li> </ul>	Sector, Sector) :boolean	al Version	EA 10.0 Unregistered Trial \
EA 10.0 Unregistered	+ equals(Object) :boolean - evenAreNear(Sector, Sect			EA 10.0 Unregistered Trial \
EA 10.0 Unregistered	+ getCompleteId() :String + getDescription() :String + getEvent() :GameEvent		Version	FA 10.0 Unregistered Trial V
	+ getIntId():Integer + hashCode():int + isCharEven(Character):b	oolean		
EA 10.0 Unregistered	- <u>isIntIdDeltaBetween(Secto</u> + isWalkable() :boolean	r, Sector, int, int) :boolean	al Version	
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EA 10.0 Unregistered	Trial Version	+ AlienStartingSecto + getDescription() : + getEvent() :Game		+ DangerousSector(0 + getDescription():S + getEvent():Gamel
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EA	Serializable Board	10.0 Unregistered	Trial Version	EA 10.0 Unregistered Trial \
- alienStartingSector :Sector board :Map <string, sector=""></string,>		10.0 Unregistered	Trial Version	EA 10.0 Unregistered Trial V
- humanStartingSector :Sector mapLoaded :boolean mapName :String = "NOT_L		10.0 Unregistered	Trial Version	EA 10.0 Unregistered Trial V
- compareIstanceOf(Sector, S + GameBoard(String)	ector) :boolean	10.0 Unregistered	Trial Version	EA 10.0 Unregistered Trial V
- generateArrayList(String) :L - generateSector(String) :Sec + getAlienStartingSector() :Se	tor	10.0 Unregistered	Trial Version	EA 10.0 Unregistered Trial \
+ getBoard() :Map <string, se<br="">+ getHumanStartingSector() :: - + getMapLoaded() :boolean</string,>	ctor>	10.0 Unregistered	Trial Version	EA 10.0 Unregistered Trial \
+ getMapName() :String + getSector(String) :Sector - isDestinationWalkable(Sector	or) :boolean			EA 10.0 Unregistered Trial \
<ul><li>loadMap(String) :boolean</li><li>moveTo(Sector, Sector) :Sector</li></ul>	ector			EA 10.0 Unregistered Trial \
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aracter, Integrated in the largest results and largest results and largest results are largest results and largest results are	ger) + stered + +	EscapePodSector(ChargetDescription():Strin getEvent():GameEve	g		tion() :String :GameEvent rtingSector(Character, Integer)
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