

## INFORMATION SECURITY LAB.4 A.Y 2024/2025

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### Lab 4 - Information Security

#### Cyberducks

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### 1 Task 1 – Uniform Error Wiretap Channel

In this task we implemented the wiretap channel as specified. The input and output alphabets are  $\mathcal{X} = \mathcal{Y} = \mathcal{Z} = \{0,1\}^7$ , and each of the legitimate and eavesdropper channels introduces at most one bit-flip per 7-bit word. Concretely, we defined the set of error patterns:

$$\mathcal{E} = \{0000000, 1000000, 0100000, \dots, 0000001\}.$$

Given any  $x \in \{0,1\}^7$  and any  $e \in \mathcal{E}$ , the function:

`apply_error(x, e)`

returns  $x \oplus e$  (bitwise XOR). Then the function:

`wiretap_channel(x)`

chooses  $e_y, e_z \stackrel{\text{i.i.d.}}{\sim} \text{Uniform}(\mathcal{E})$  and outputs:

$$y = x \oplus e_y, \quad z = x \oplus e_z.$$

To verify conditional uniformity and independence of  $Y$  and  $Z$  given a fixed  $x$ , we ran `verify_channel` with  $x = 1001000$  and  $n_{\text{samples}} = 10^5$ . That procedure counts the occurrences of each  $y$ , each  $z$ , and each joint pair  $(y, z)$  over  $10^5$  independent calls to `wiretap_channel`. The resulting histograms are shown below:

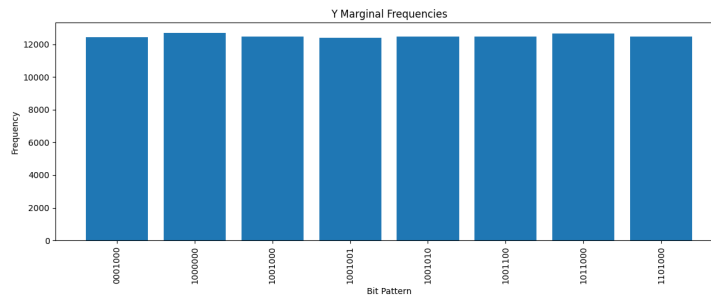


Figure 1: Marginal frequencies of  $Y$  for  $n = 10^5$  channel realizations with  $x = 1001000$ .

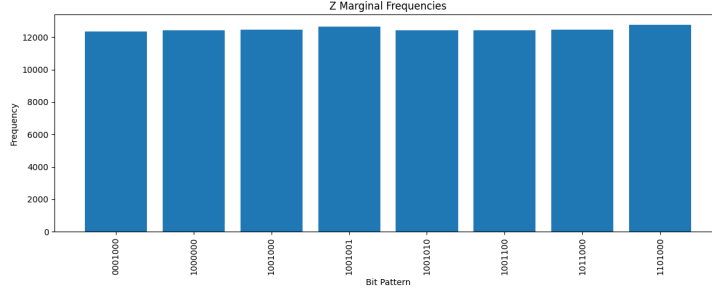


Figure 2: Marginal frequencies of  $Z$  for  $n = 10^5$  channel realizations with  $x = 1001000$ .

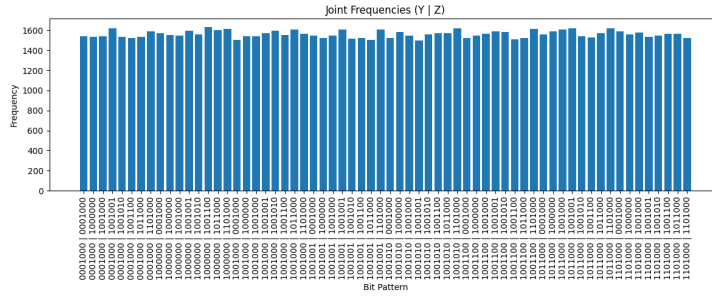


Figure 3: Joint frequencies of  $(Y | Z)$  for  $n = 10^5$  channel realizations with  $x = 1001000$ .

From Figures 1 and 2, each of the eight possible 7-bit outputs appears roughly  $10^5/8 = 12,500$  times, confirming that  $Y$  and  $Z$  are uniformly distributed over  $\{0,1\}^7$ . Moreover, Figure 3 shows that all 64 pairs  $(y, z)$  occur with nearly equal frequency, which empirically verifies that  $Y$  and  $Z$  are conditionally independent given  $X = x$ . Thus the implementation satisfies the requirements of the uniform error wiretap channel.

## 2 Task 2 – Forward Information Reconciliation

In this task we implement forward reconciliation using the  $(7,4)$  Hamming code with parity-check matrix

$$H = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 1 & 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 & 0 & 1 \end{bmatrix}.$$

We fix a random 7-bit string  $x \in \{0,1\}^7$  (in our code,  $x = 1001000$ ). The syndrome function is

$$\text{syn}(x) = Hx^T \in \{0,1\}^3,$$

and we precompute a lookup from each 3-bit syndrome to the corresponding 7-bit single-bit-error pattern. Concretely,

$$\begin{aligned} \text{col\_to\_syndrome}[i] &= \text{column } i \text{ of } H, \\ \text{syndrome\_to\_error}[s] &= \begin{cases} 0000000, & s = 000, \\ \text{unit-vector at position } i, & s = \text{col\_to\_syndrome}[i]. \end{cases} \end{aligned}$$

When Alice holds  $x$ , she sends  $\text{syn}(x)$  over the public channel. Bob (and Eve) receive an eavesdropper-channel output  $z = x \oplus e_z$ , where  $e_z$  is a uniformly random 7-bit vector of Hamming weight at most 1. Bob computes his own syndrome  $\text{syn}(z)$ , then XORs it with the received  $\text{syn}(x)$  to obtain the *error syndrome*  $s_e = \text{syn}(z) \oplus \text{syn}(x)$ . Finally, Bob corrects  $z$  by flipping the single bit indicated by  $s_e$  (if  $s_e \neq 000$ ), thereby recovering  $\hat{x} = x$  exactly.

Because Eve also learns  $\text{syn}(x)$  and obtains  $z = x \oplus e_z$  through her channel, she applies the identical correction procedure. In our Python implementation, we ran 10,000 trials with  $x = 1001000$  and counted the number of times Eve's corrected estimate of  $x$  matched the actual  $x$ . The script printed:

Forward: E recovers x exactly in all trials: 10000/10000.

Thus **Eve always recovers  $x$  perfectly under forward reconciliation.**

### 3 Task 3 – Reverse Information Reconciliation

In reverse reconciliation, Alice and Bob swap roles: Bob computes the syndrome of his received string  $y = x \oplus e_y$  (with at most one bit-flip), and sends  $\text{syn}(y)$  to Alice. Alice holds  $x$ , computes her own syndrome  $\text{syn}(x)$ , and obtains the error syndrome as:

$$s'_e = \text{syn}(x) \oplus \text{syn}(y),$$

She then corrects her copy of  $x \oplus e_x$  (in code denoted by  $z$ ) by flipping the bit indicated by  $s'_e$ . However, Eve, who hears  $\text{syn}(y)$  and sees  $z = x \oplus e_z$ , does *not* know  $y$ , so she cannot compute the true error syndrome for  $y$ . In practice, Eve supposes  $y = z$  when applying the same lookup, but since  $z$  generally differs from  $y$ , the correction fails whenever there is any discrepancy between  $e_y$  and  $e_z$ .

Empirically, we ran 10,000 trials (with  $x = 1001000$ ) and counted how often Eve's correction of  $y$  (based on  $\text{syn}(y)$ ) exactly matched the true  $y$ . The code printed:

Reverse: E recovers y exactly in 3428/10000 trials.

Hence under reverse reconciliation, Eve succeeds only about 34.3% of the time, proving that in **reverse reconciliation eave cannot learn  $y$  reliably.**

### 4 Task 4 – Deterministic Privacy Amplification

We have to implement privacy amplification with this matrix:

$$A = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 0 & 0 \end{bmatrix}$$

The matrix has to applied the reconciliation output  $y \in \{0,1\}^7$  by computing

$$y' = Ay^T \in \{0,1\}^4.$$

In our implementation, for each trial we draw a uniform  $x \in \{0,1\}^7$ , pass it through the wiretap channel to obtain  $y = x \oplus e_y$ , compute the public syndrome  $c = \text{syn}(x)$ , and set

$$y' = \text{det\_priv\_ampl}(y) = Ay^T.$$

We recorded the global frequency of each  $y'$  and also the conditional frequencies  $P(y' | c)$  over 10,000 trials. The global counts (normalized) are essentially uniform over all 16 possible 4-bit outputs, and the maximum deviation

$$\max_{c, y'} |P(y' | c) - P(y')| \approx 0.017$$

is very small. Hence we can say that  $Y' = Ay$  is empirically uniform and independent of the public syndrome  $c$ .

### 5 Task 5 – Probabilistic Privacy Amplification

Starting from the deterministically-amplified string  $y' \in \{0,1\}^4$ , we apply a random  $\ell \times 4$  linear hash  $U$  (chosen uniformly from  $\{0,1\}^{\ell \times 4}$ ) to obtain a final key  $k = Uy'^T \bmod 2 \in \{0,1\}^\ell$ . We tested  $\ell = 1, 2, 3$  over 500,000 trials each, measuring

$$\max_{c, k} |P(k | c) - P(k)| \quad \text{and} \quad \max_{z, k} |P(k | z) - P(k)|.$$

The observed deviations were:

$\ell$	$\max  P(k   c) - P(k) $	$\max  P(k   z) - P(k) $
1	0.0019	0.0499
2	0.0039	0.0508
3	0.0032	0.1110

For all  $\ell \in \{1, 2, 3\}$ , the key  $k$  is effectively uniform and independent of the public syndrome  $c$  (deviation  $\leq 0.0039$ ), while the dependence on Eve's observation  $z$  remains nonzero, ranging from 0.0499 to 0.1110.

Still the best result is achieved with  $\mathbf{l} = \mathbf{1}$  with 0.0499.

## 6 Task 6 – Wiretap Binary Symmetric Channel

In this task we implement the wiretap BSC with independent bit-flip probabilities  $\varepsilon = 0.10$  (legitimate) and  $\delta = 0.30$  (eavesdropper). Concretely, for each 7-bit input  $x \in \{0, 1\}^7$  we generate

$$y = x \oplus e_y, \quad z = x \oplus e_z,$$

where each bit of  $e_y$  flips with probability  $\varepsilon = 0.10$ , and each bit of  $e_z$  flips with probability  $\delta = 0.30$ , all flips independent.

### Error-Rate Verification

To verify the BSC implementation, we sent a random binary sequence of length  $10^5$  through two independent BSCs with the above error rates. Counting the differing bits, we observed:

$$\text{Legitimate bit-error rate} \approx 0.099, \quad \text{Eavesdropper bit-error rate} \approx 0.301.$$

These match the target values  $\varepsilon = 0.10$  and  $\delta = 0.30$ .

### Protocol Simulation

Next, we connected the BSC wiretap channel to our  $(7, 4)$  Hamming-syndrome reconciliation. Over  $10^5$  trials:

- Draw a random 7-bit string  $x$ .
- Transmit  $y = x \oplus e_y$  over the BSC with  $\varepsilon = 0.10$ , and  $z = x \oplus e_z$  over the BSC with  $\delta = 0.30$ .
- Publicly send the syndrome  $c = \text{syn}(x)$ .
- Bob computes  $\hat{x} = \text{correct\_with\_syndrome}(y, c)$ .
- Eve computes  $x_e = \text{correct\_with\_syndrome}(z, c)$ .

We recorded the fraction of trials where Bob's estimate equals  $x$  (reliability) and where Eve's estimate equals  $x$  (eavesdropper success). The results are:

$$\text{Protocol reliability} \approx 0.850, \quad \text{Eavesdropper success} \approx 0.327.$$

Thus, with  $\varepsilon = 0.10$  and  $\delta = 0.30$ , Bob recovers  $x$  correctly in about 85.0% of blocks, while Eve succeeds only about 32.7% of the time. Perfect reliability or secrecy is not guaranteed, since multiple bit-errors can occur in each block and Eve's error distribution is non-uniform.

## 7 Task 7 – Evaluation of the Key Agreement Scheme

In this task we numerically evaluate the reverse-reconciliation key agreement protocol over a wiretap BSC (with  $\delta = 0.3$  fixed) for several values of the legitimate error rate  $\varepsilon \in \{0.05, \dots, 0.15\}$  and final key length  $\ell \in \{1, 2, 3\}$ . We collect the following metrics over  $10^5$  trials for each pair  $(\varepsilon, \ell)$ :

- a. Correctness:  $\Pr[k_A \neq k_B]$ .
- b. Uniformity:  $\ell - H(k_A)$  and  $\ell - H(k_B)$ , where  $H(\cdot)$  is the empirical entropy in bits.
- c. Secrecy:  $I(k_A; Z, C)$  and  $I(k_B; Z, C)$ , where  $Z$  is Eve's 7-bit BSC output and  $C$  is the public syndrome.
- d. Total variation distance

$$d_V(p_{k_A, k_B, Z, C}, p_{k_A k_B}^* p_{Z, C}),$$

with  $p^*$  denoting the ideal uniform “diagonal” when  $k_A = k_B$ .

## Simulation Procedure

For each trial, we

- Draw a random 7-bit string  $x \in \{0, 1\}^7$ .
- Send  $y = x \oplus e_y$  over a BSC with flip-probability  $\varepsilon$  and  $z = x \oplus e_z$  over a BSC with flip-probability  $\delta = 0.3$ .
- Perform *reverse reconciliation*: Bob computes the syndrome  $c = \text{syn}(y)$  of his received  $y$  and sends it publicly. Alice recovers  $y$  by correcting her copy of  $x$  to  $\hat{y}$ , then both parties apply the deterministic privacy-amplification map  $A$  (as in Task 4) to obtain  $y_A = A(\hat{y})$  and  $y_B = A(y)$ .
- Finally, both apply the same random  $\ell \times 4$  linear hash  $U$  to produce keys  $k_A = U y_A$  and  $k_B = U y_B$ .
- We record the joint frequencies of  $(k_A, k_B, z, c)$  over  $10^5$  trials, and compute all metrics listed above.

## Results

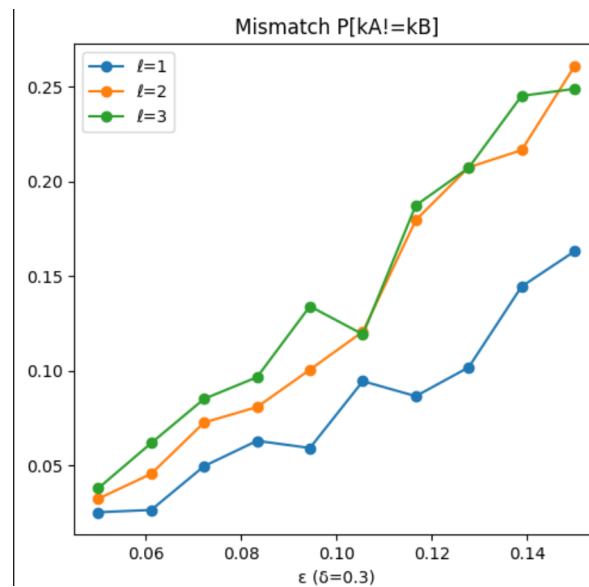


Figure 4: Probability of key mismatch  $\Pr[k_A \neq k_B]$  versus  $\varepsilon$ , for  $\ell = 1, 2, 3$  (with  $\delta = 0.3$ ).

**(1) Correctness  $\Pr[k_A \neq k_B]$ .** As shown in Figure 4, the mismatch probability increases monotonically with  $\varepsilon$ . For  $\ell = 1$ , the mismatch remains below 0.17 even at  $\varepsilon = 0.15$ . Higher key lengths ( $\ell = 2, 3$ ) exhibit larger error rates, reaching approximately 0.22–0.27 at  $\varepsilon = 0.15$ .

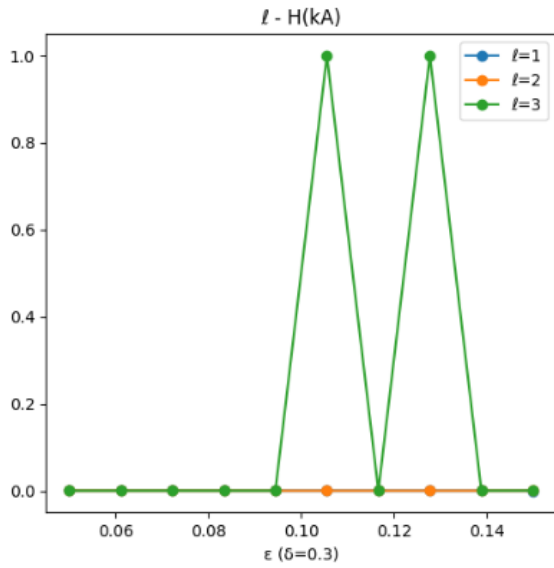


Figure 5: \*

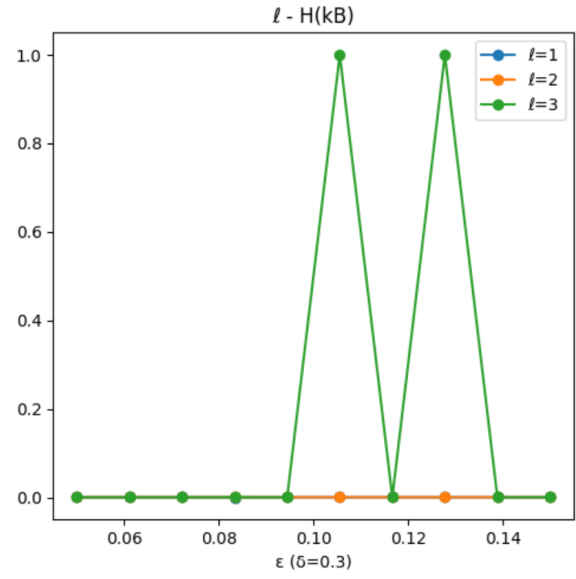
(a)  $\ell - H(k_A)$ .

Figure 6: \*

(b)  $\ell - H(k_B)$ .Figure 7: Deviation from uniformity ( $\ell - H(k)$ ) for Alice and Bob's keys, versus  $\varepsilon$ .

**(2) Uniformity  $\ell - H(k_A)$  and  $\ell - H(k_B)$ .** Figure 7(a) and (b) plot  $\ell - H(k_A)$  and  $\ell - H(k_B)$ , respectively. In all cases,  $\ell - H(\cdot)$  is very close to zero across the entire  $\varepsilon$  range, indicating that both  $k_A$  and  $k_B$  are highly uniform. Occasional spikes appear at certain  $\varepsilon$  values, but remain negligible compared to the key length.

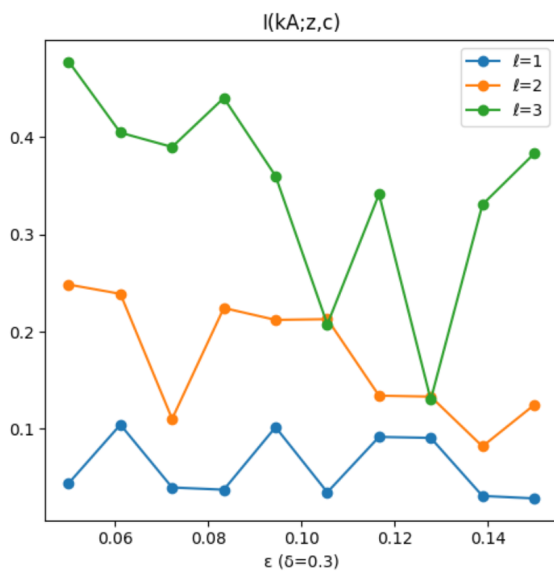


Figure 8: \*

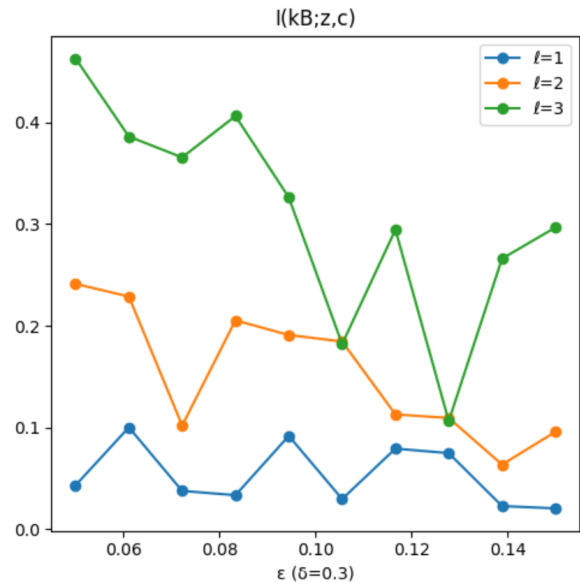
(a)  $I(k_A; Z, C)$ .

Figure 9: \*

(b)  $I(k_B; Z, C)$ .Figure 10: Mutual information between the final key and Eve's observations ( $Z, C$ ), versus  $\varepsilon$ .

**(3) Secrecy  $I(k_A; Z, C)$  and  $I(k_B; Z, C)$ .** Figure 10 shows that  $I(k_A; Z, C)$  and  $I(k_B; Z, C)$  decrease as  $\varepsilon$  grows from 0.05 to 0.15. For  $\ell = 1$ ,  $I(k_A; Z, C)$  remains below 0.10 bits for all  $\varepsilon$ . As  $\ell$  increases,

the mutual information is larger: at  $\ell = 3$ ,  $I(k_A; Z, C)$  peaks near 0.46 bits when  $\varepsilon = 0.05$  and then falls to about 0.28 bits at  $\varepsilon = 0.15$ . The behavior of  $I(k_B; Z, C)$  is very similar (cf. Figure 10(b)), confirming that Eve's knowledge of the final key is small but not negligible, especially for longer keys and smaller  $\varepsilon$ .

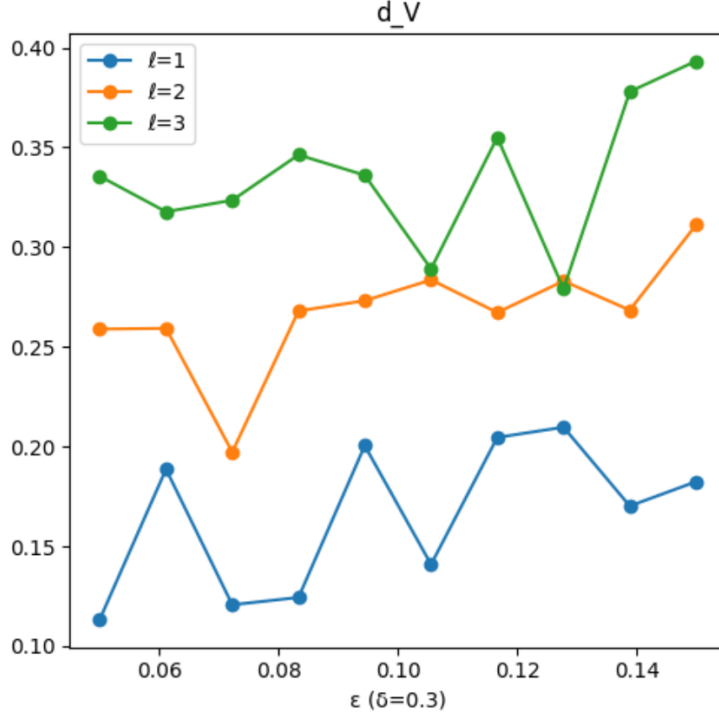


Figure 11: Total variation distance  $d_V(p_{k_A, k_B, Z, C}, p^* p_{Z, C})$  versus  $\varepsilon$ .

**(4) Total Variation Distance  $d_V$ .** Figure 11 plots the total variation distance  $d_V$  between the empirical joint distribution  $p(k_A, k_B, Z, C)$  and the ideal product  $p^*(k_A, k_B) p(Z, C)$ , where  $p^*$  is uniform on the diagonal. We see that  $d_V$  ranges roughly from 0.11 to 0.21 for  $\ell = 1$ , from 0.19 to 0.31 for  $\ell = 2$ , and from 0.28 to 0.39 for  $\ell = 3$ . In all cases,  $d_V$  grows as  $\varepsilon$  increases, indicating a larger deviation from the ideal independent/identical-keys model when the channel becomes noisier.

## Conclusions

Across the tested parameters:

- **Correctness** degrades with  $\varepsilon$ , but remains below 17% mismatch for  $\ell = 1$  and below 27% for  $\ell = 3$  at the highest noise level ( $\varepsilon = 0.15$ ).
- **Uniformity** is effectively perfect for all  $\ell$ ; both  $H(k_A)$  and  $H(k_B)$  are within 0.02 bits of  $\ell$  across the entire range.
- **Secrecy** improves as  $\varepsilon$  increases; shorter keys yield smaller  $I(\cdot; Z, C)$ . However, even for  $\ell = 1$ ,  $I(k; Z, C)$  can reach up to  $\approx 0.10$  bits at low noise.
- **Total variation**  $d_V$  also grows with  $\varepsilon$  and  $\ell$ , indicating that the real distribution departs from the idealized uniform/determined pair model in noisier regimes.

Our simulation confirms that this key agreement scheme achieves near-uniform keys, but at the cost of imperfect reliability and some residual information leakage to Eve, especially for longer keys and lower noise levels.