



Functional map*

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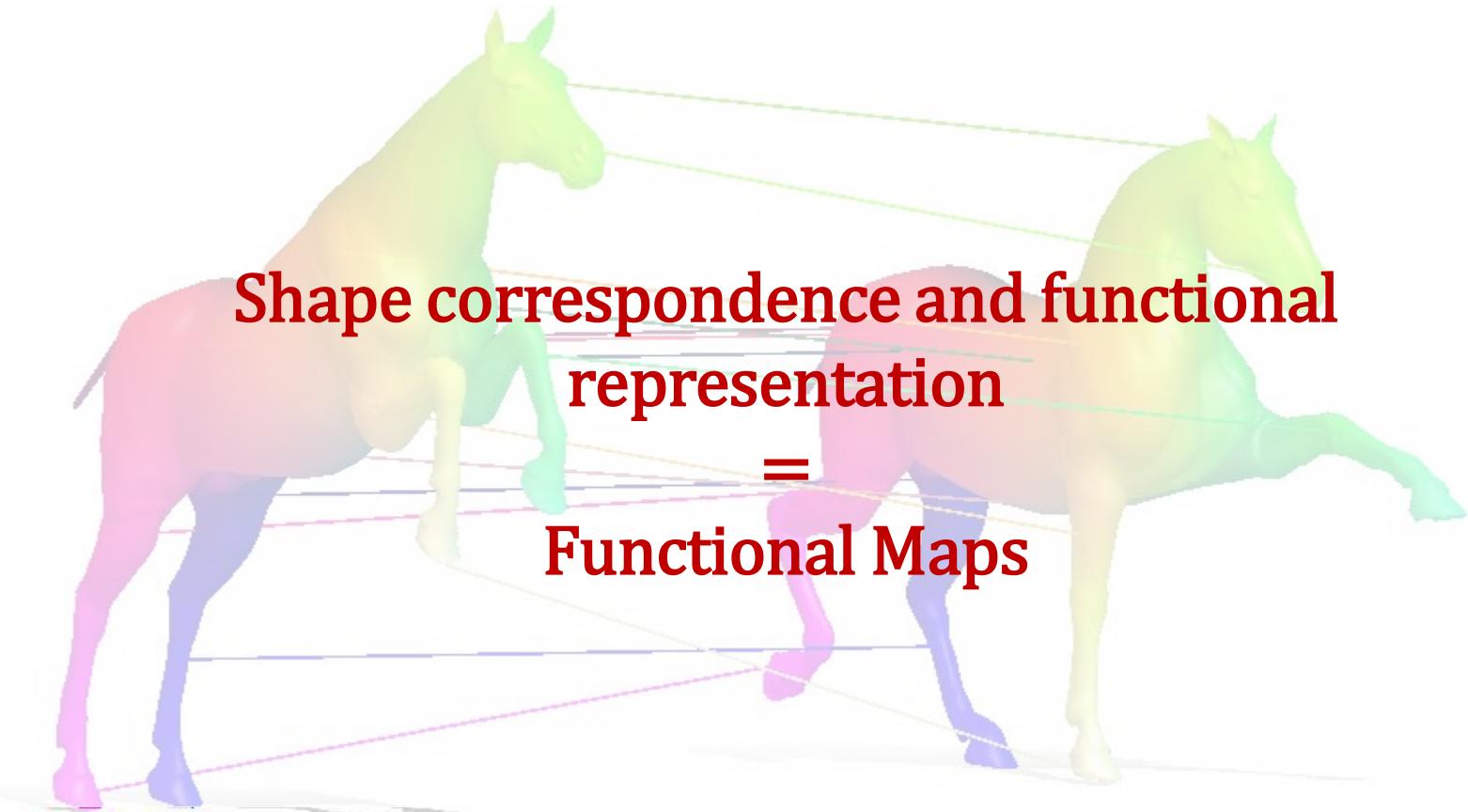
31 july 2020

PhD School on
Spectral shape analysis for 3D matching

*These slides are from the Simone Mezi's Graduate School on «**The functional representation of 3D shapes and High-Frequencies**» <https://sgp2020.sites.uu.nl/graduates/>



Shape correspondence





Outline

- 3D shape
- Functions on a 3D shape
- Functions on 2 different domains
- Functional map
- From functional map to point-to-point map

What is a shape?

Continuous setting:

2-dimensional smooth manifold
(surface) embedded in \mathbb{R}^3

(connected,
eventually with boundary)



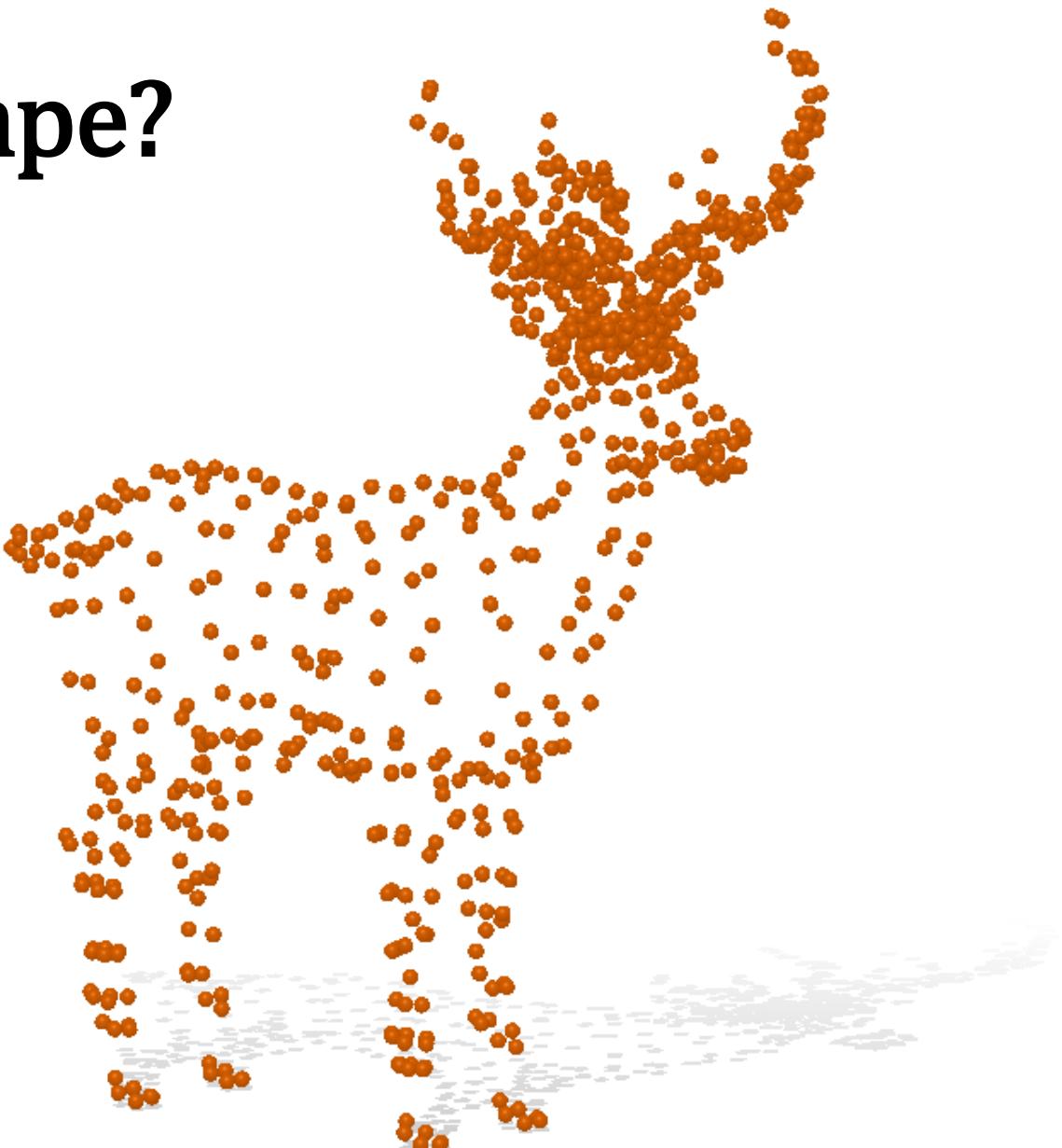
What is a discrete shape?

Discrete setting:

a set of points in \mathbb{R}^3

$$\mathcal{P} = \{p_1, \dots, p_n\}$$

$$p_i \in \mathbb{R}^3$$



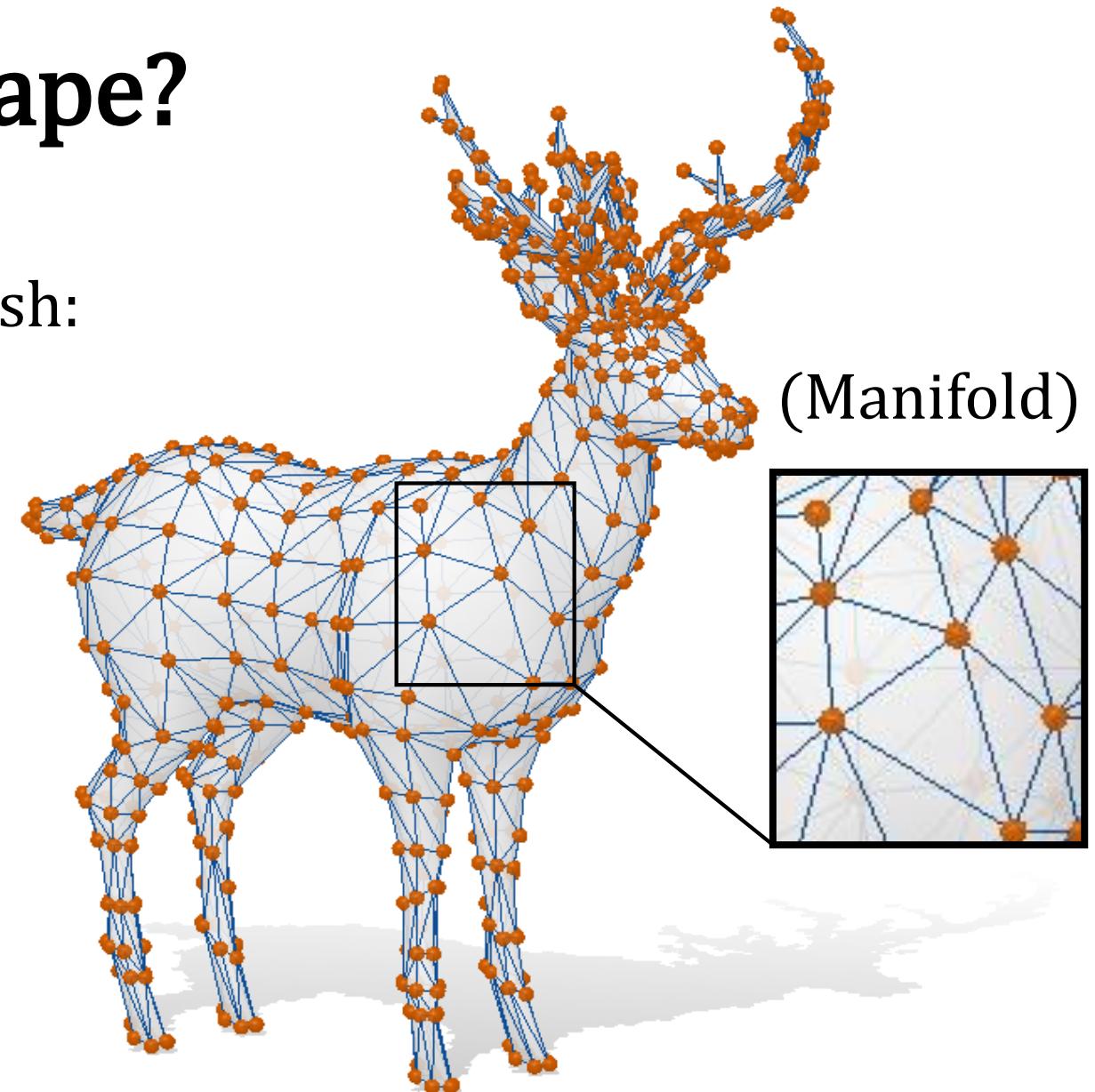
What is a discrete shape?

Represented as a triangular mesh:

● vertices

— edges

▼ faces





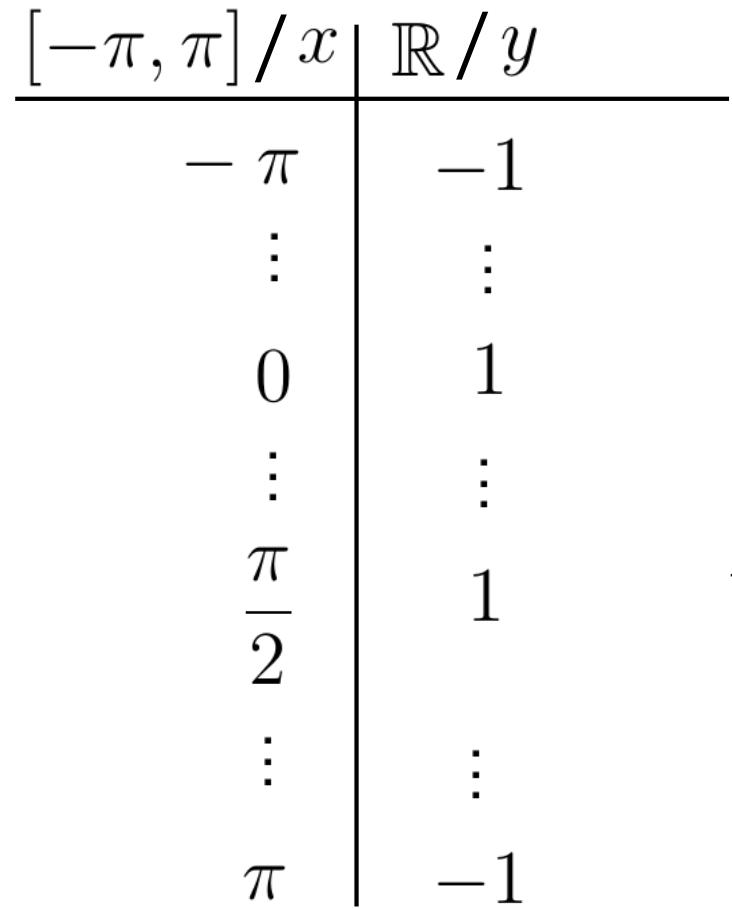
What is a function?

Function (mathematics)

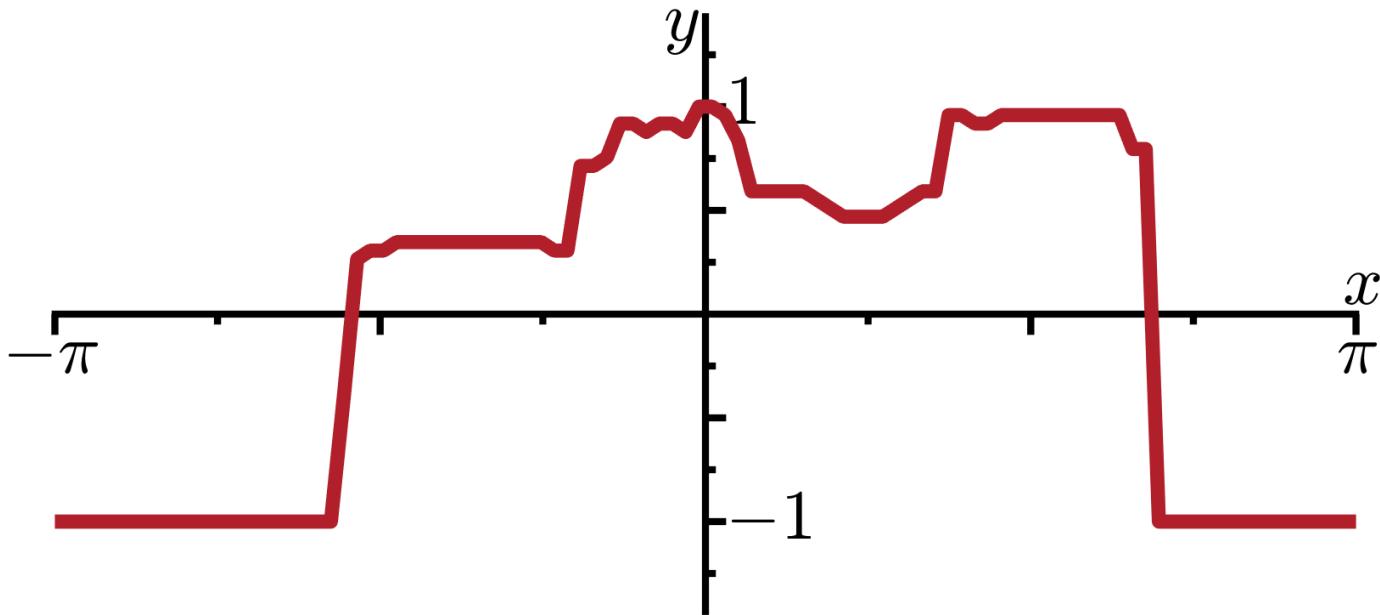
From Wikipedia, the free encyclopedia

In mathematics, a **function**^[note 1] is a binary relation over two sets that associates to every element of the first set *exactly* one element of the second set. Typical examples are functions from integers to integers or from the real numbers to real numbers.

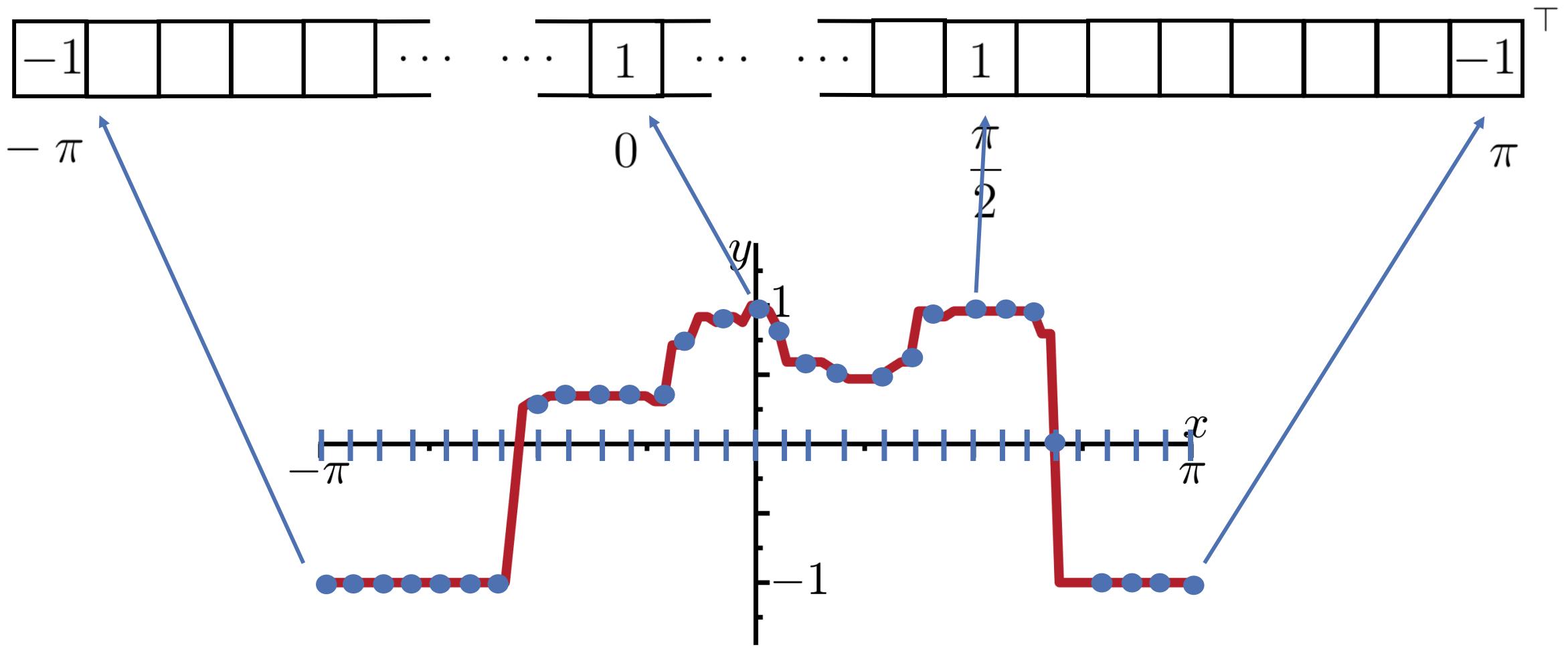
1D function (continuous)



$$f : [-\pi, \pi] \longrightarrow \mathbb{R}$$

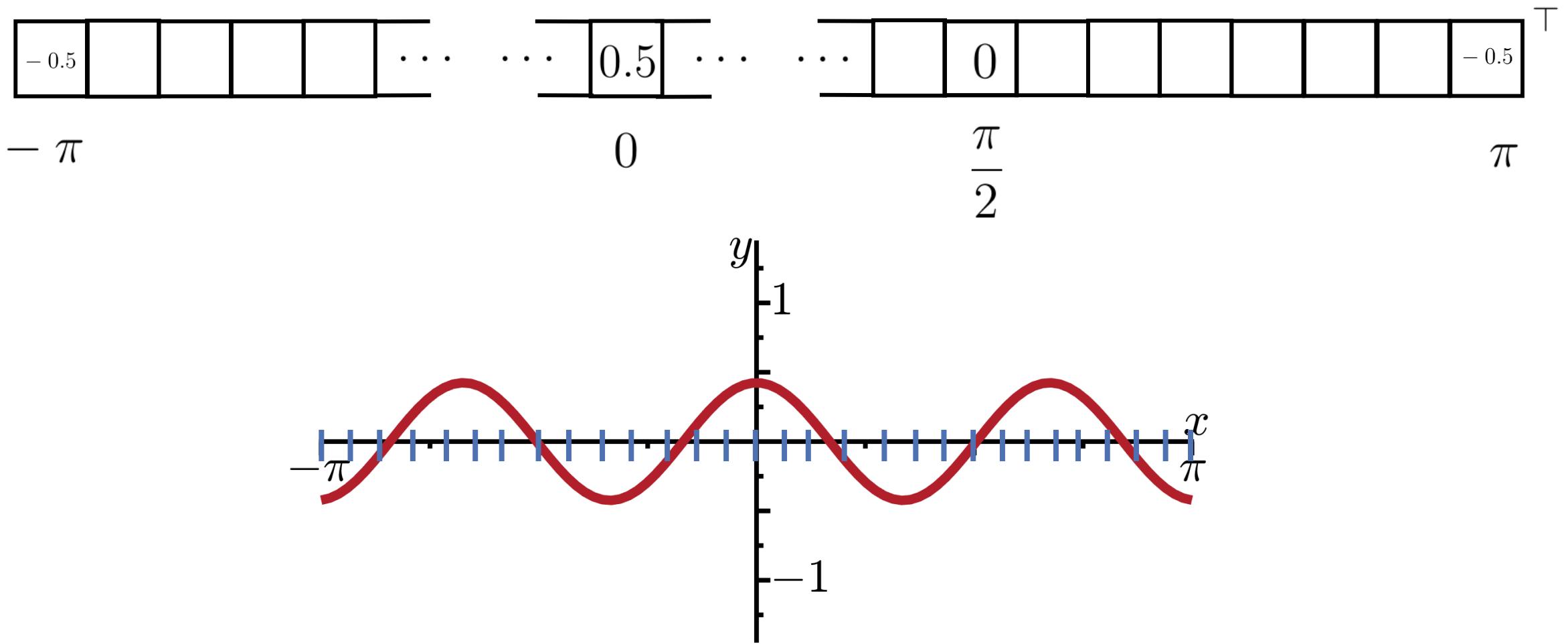


Discretization of a 1D function



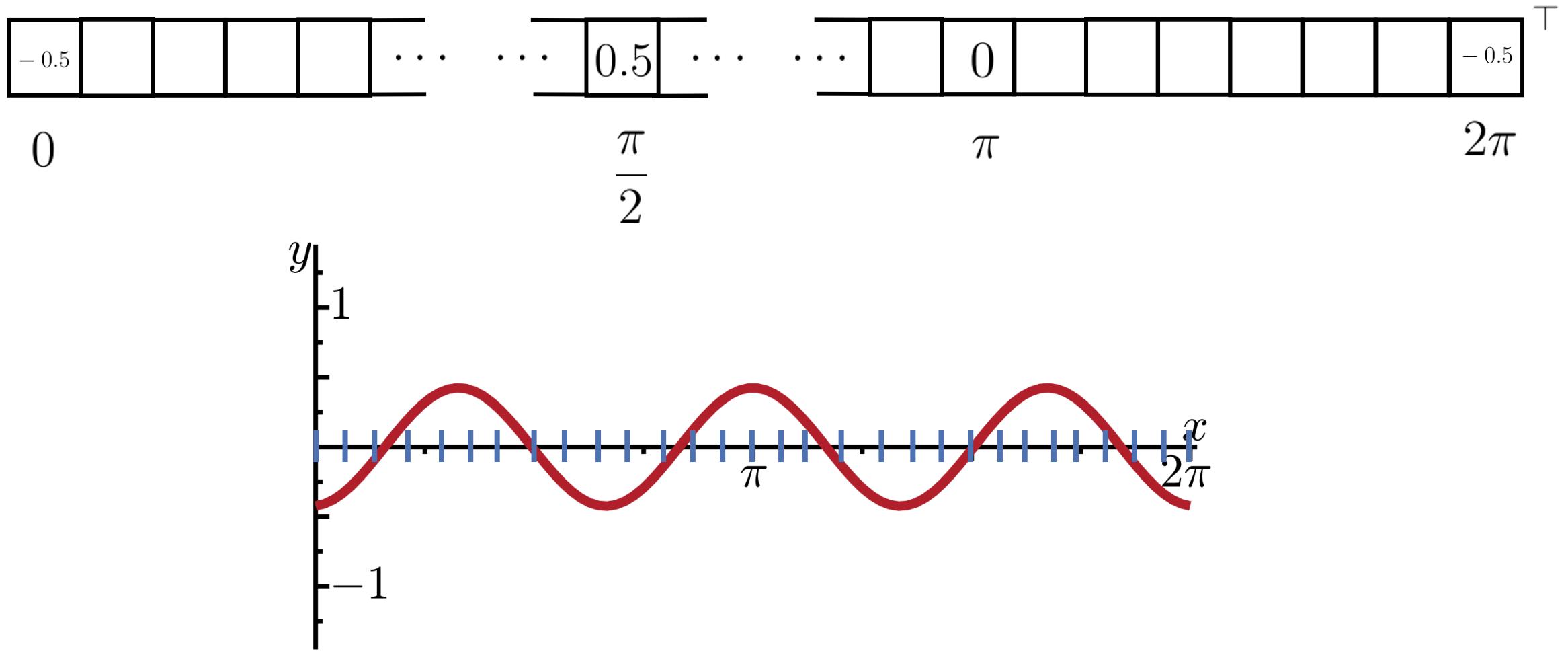
Sampling n points equal distributed on the interval $[-\pi, \pi]$

Common vectorization of 1D functions



Same representation in a n -dimensional vector

Common template of 1D functions

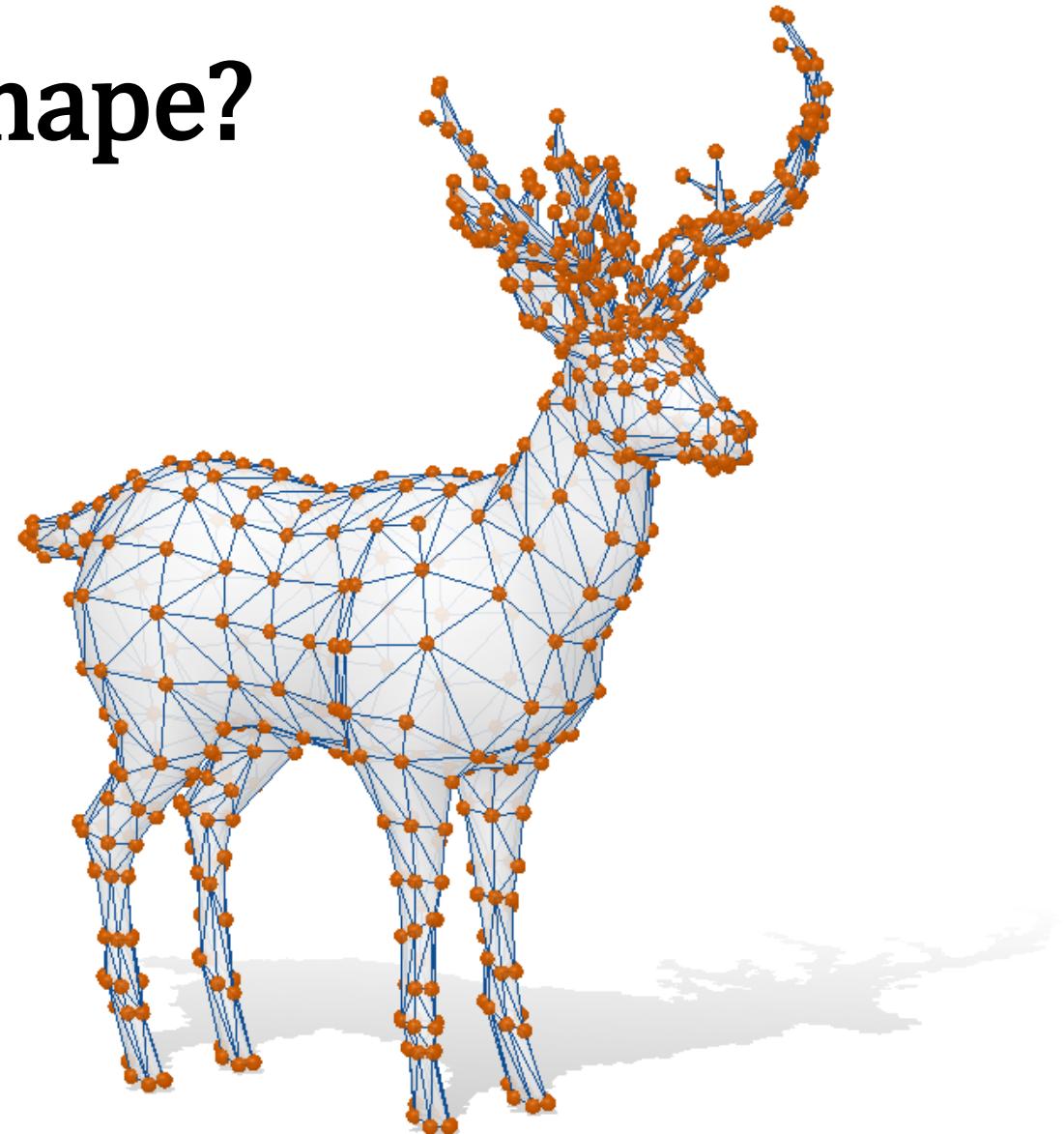


Only the affine transformation between $[-\pi, \pi]$ and $[0, 2\pi]$ is required



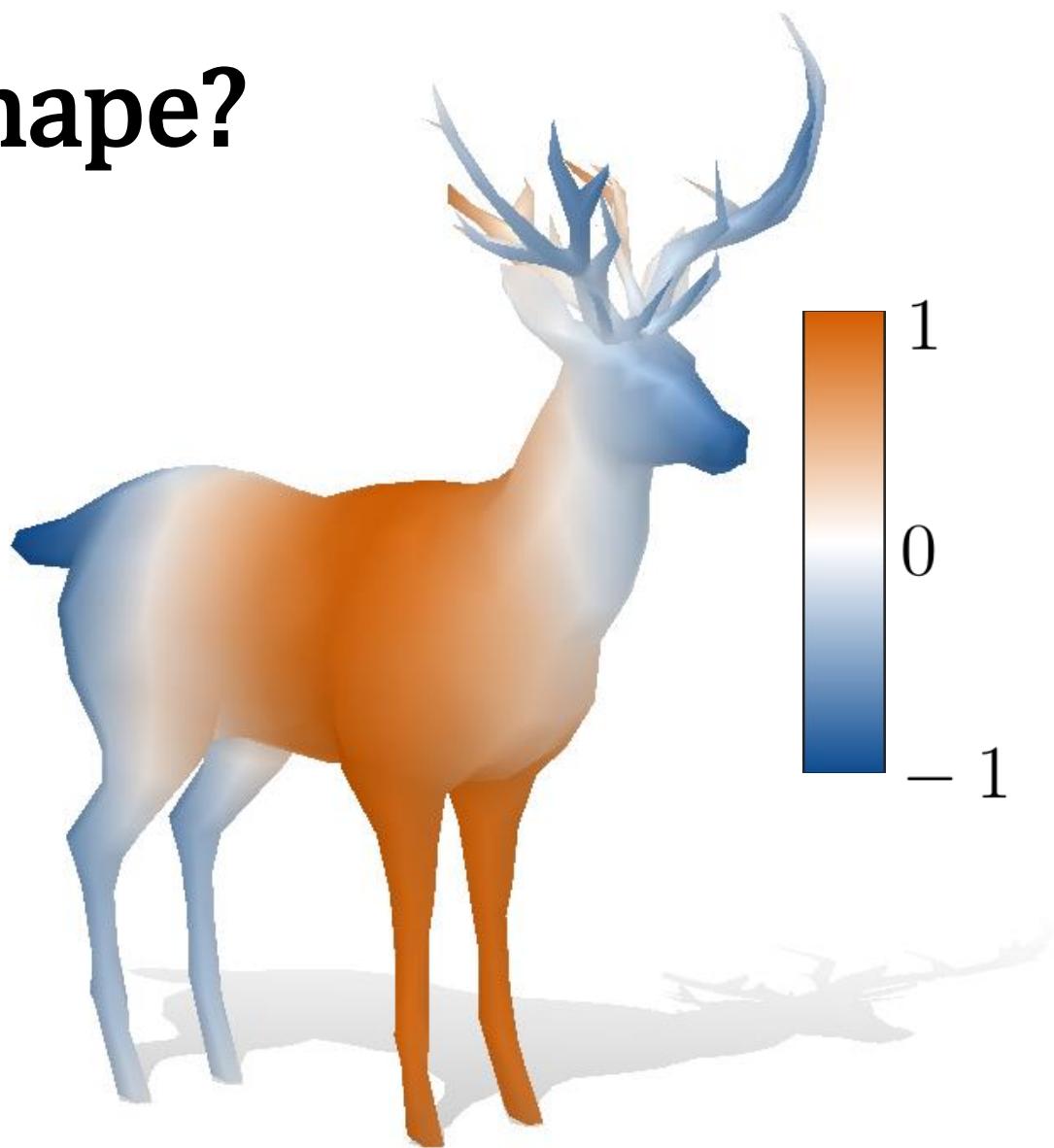
What is a function on a shape?

?

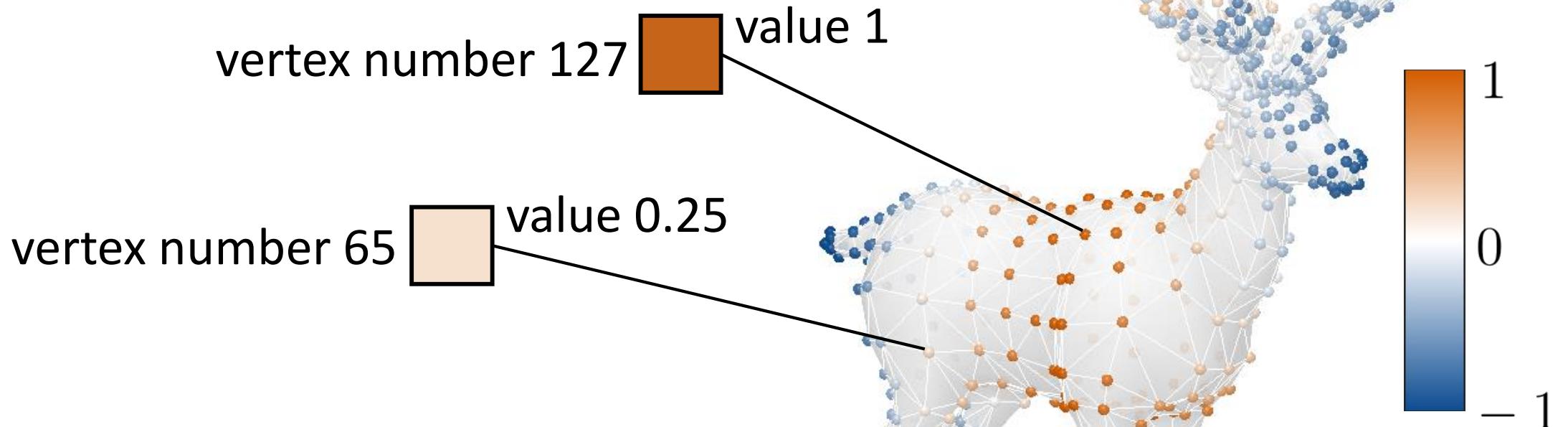




What is a function on a shape?

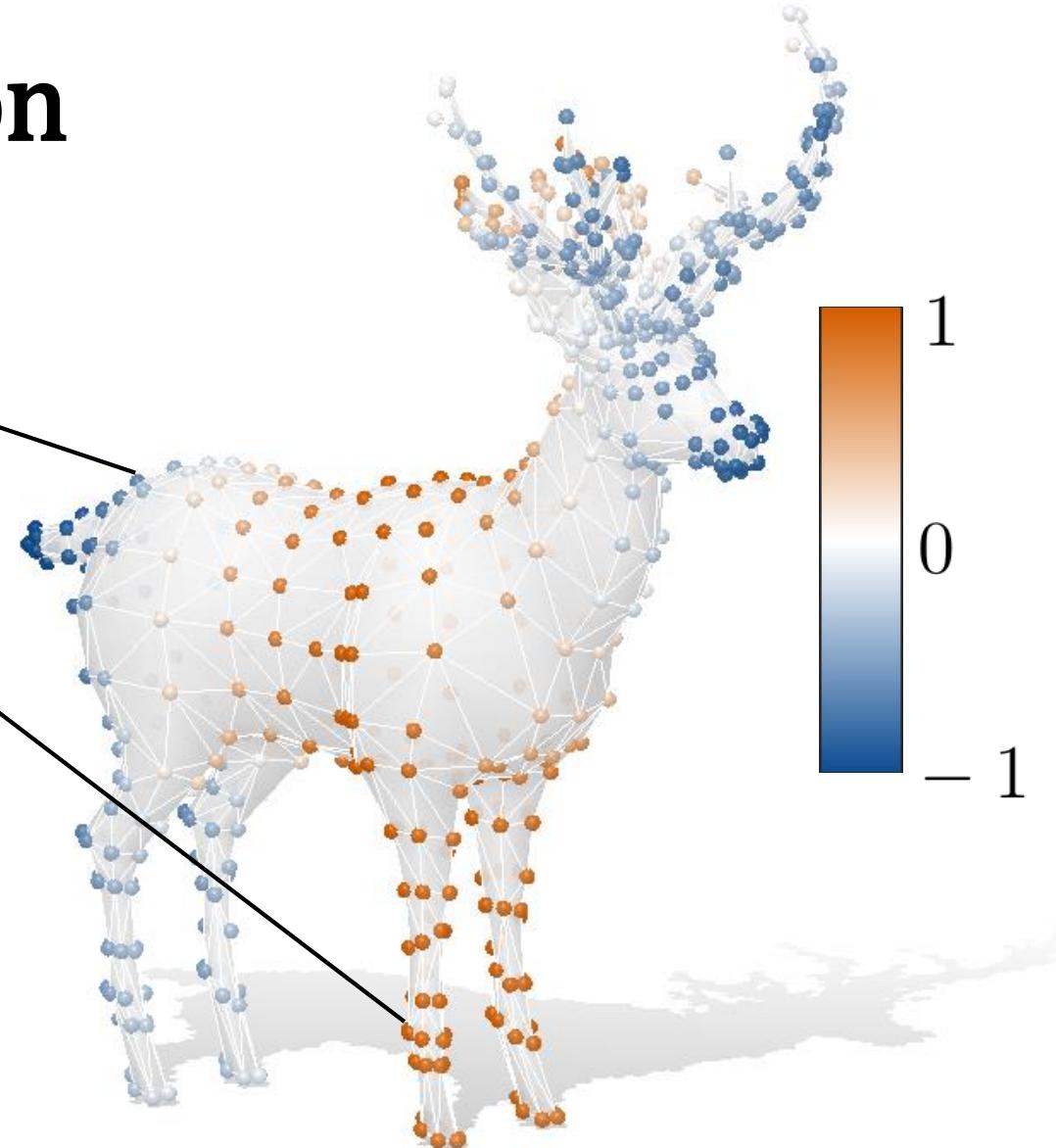
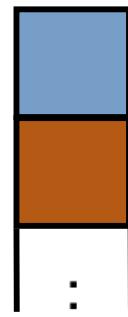


What is a function on a shape?

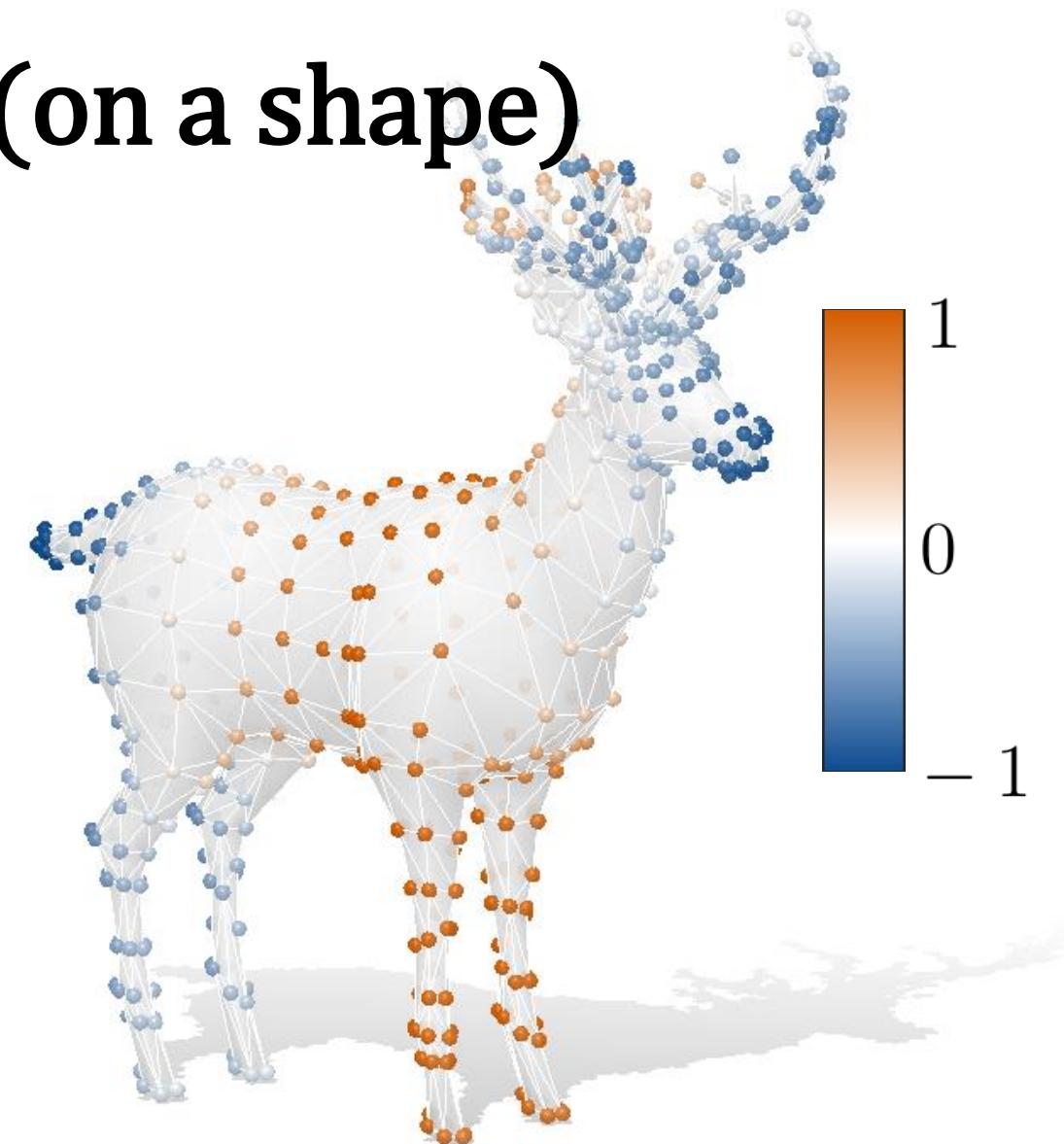
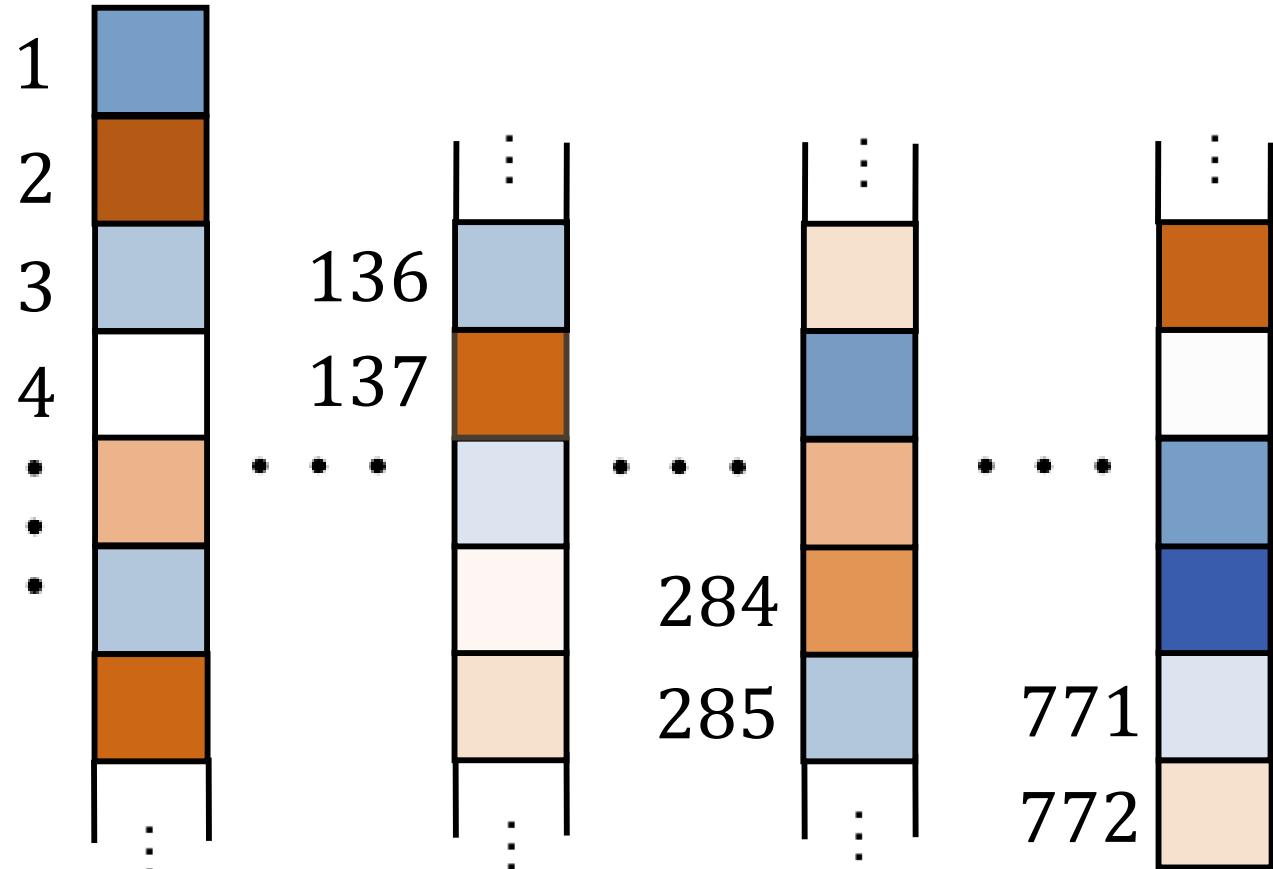


Vectorization of a function

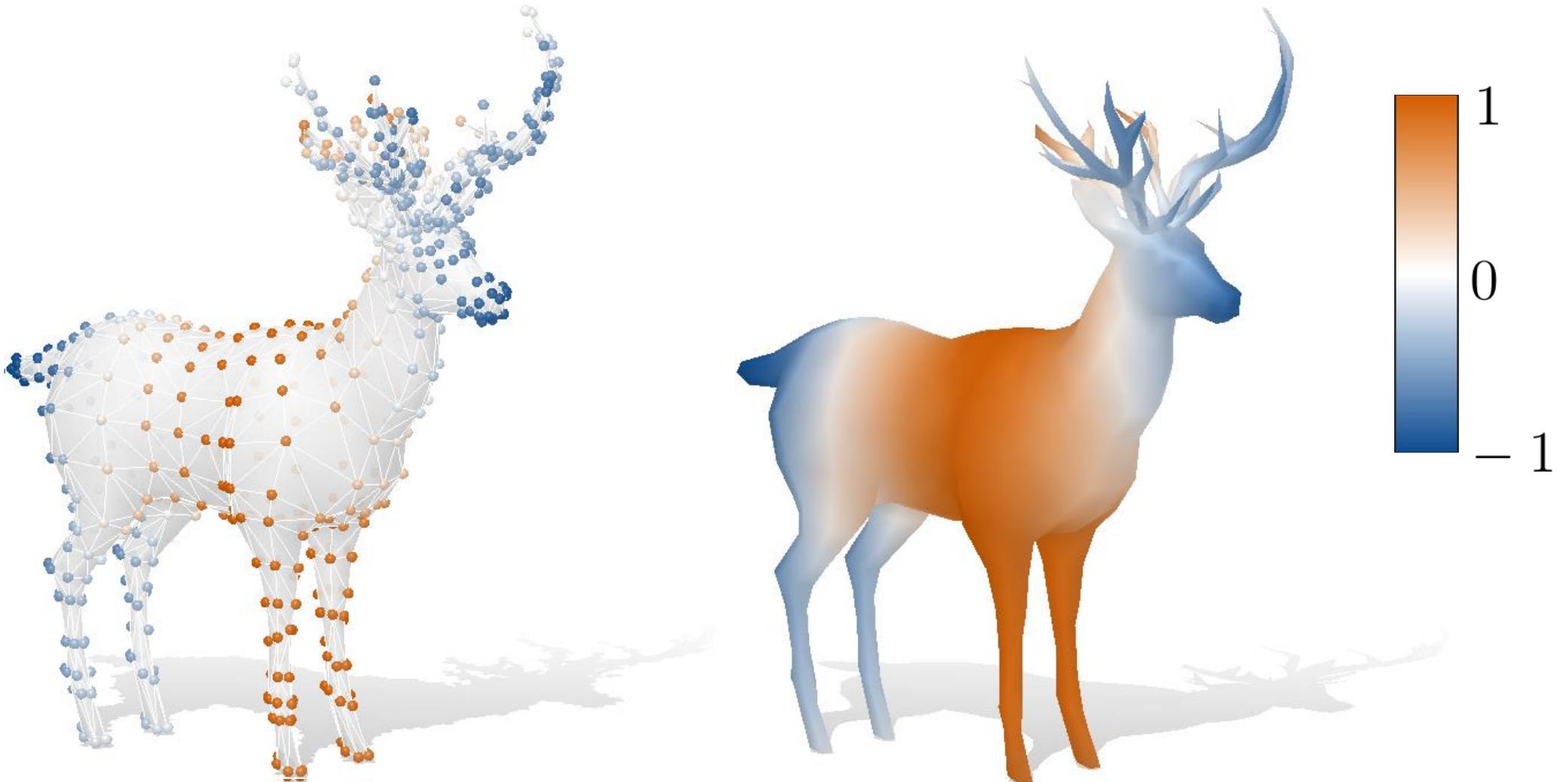
vertex number 1
vertex number 2
⋮



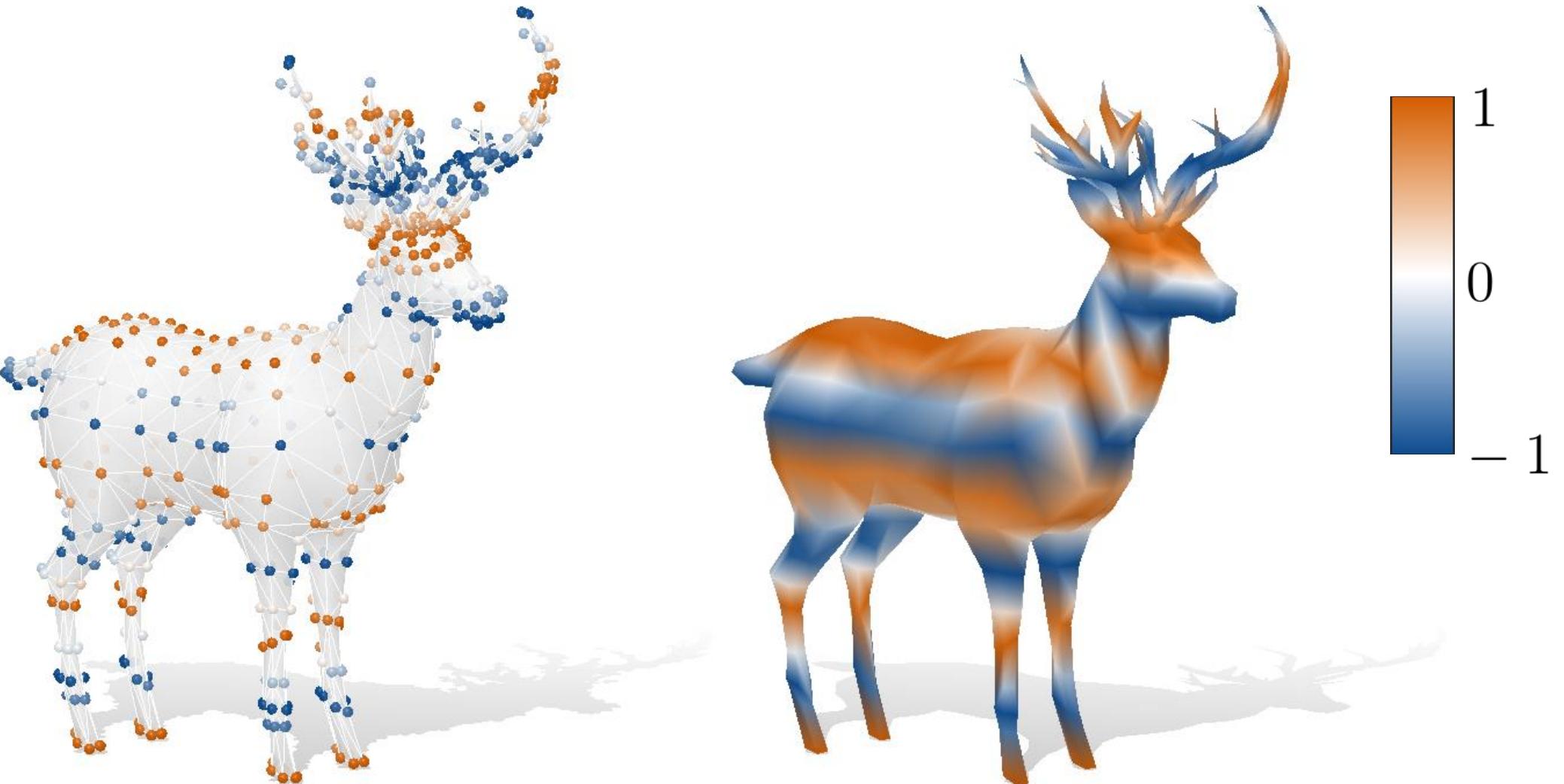
Vectorization of a signal (on a shape)



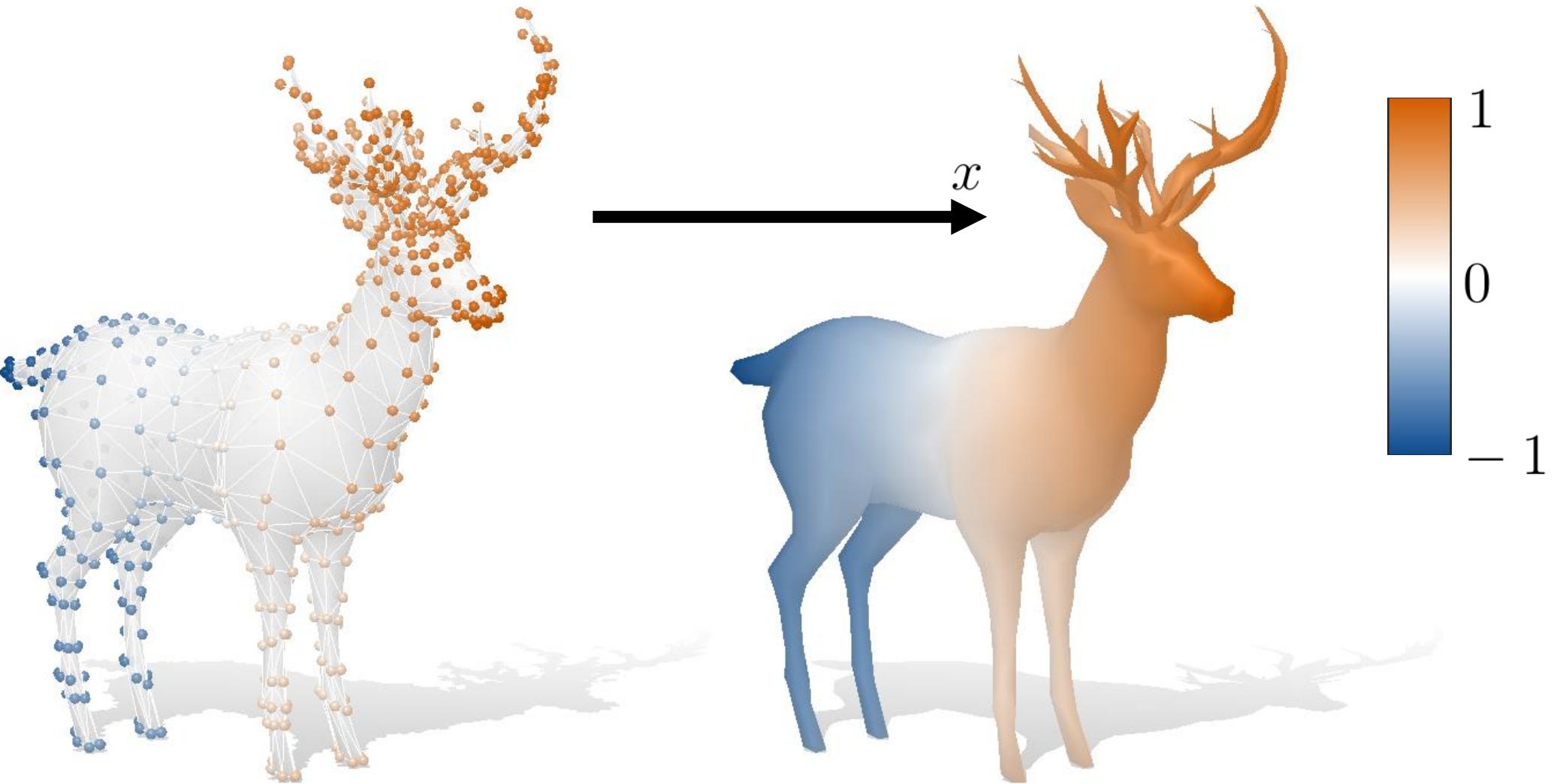
Smooth visualization



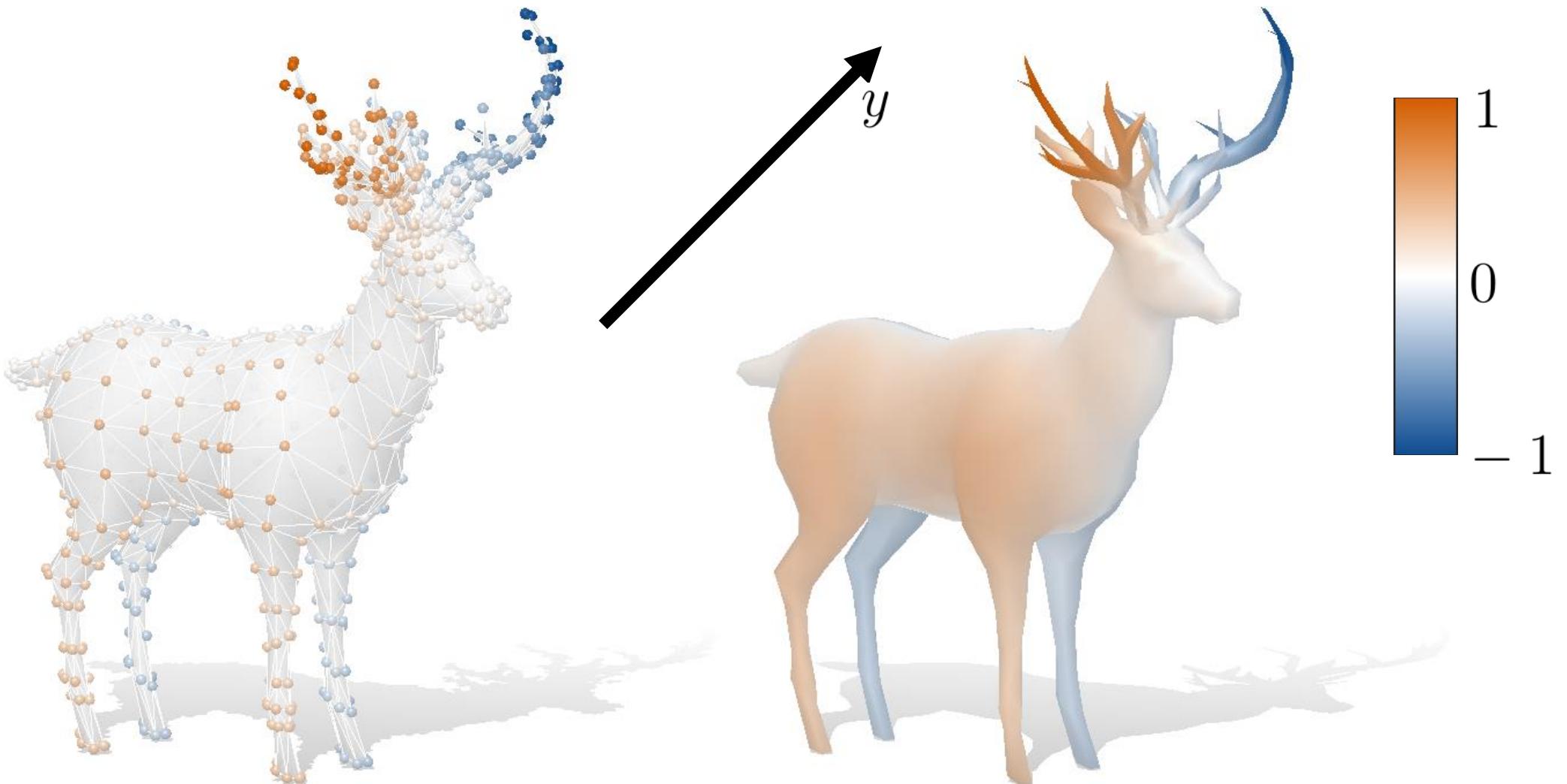
Example of function on a shape



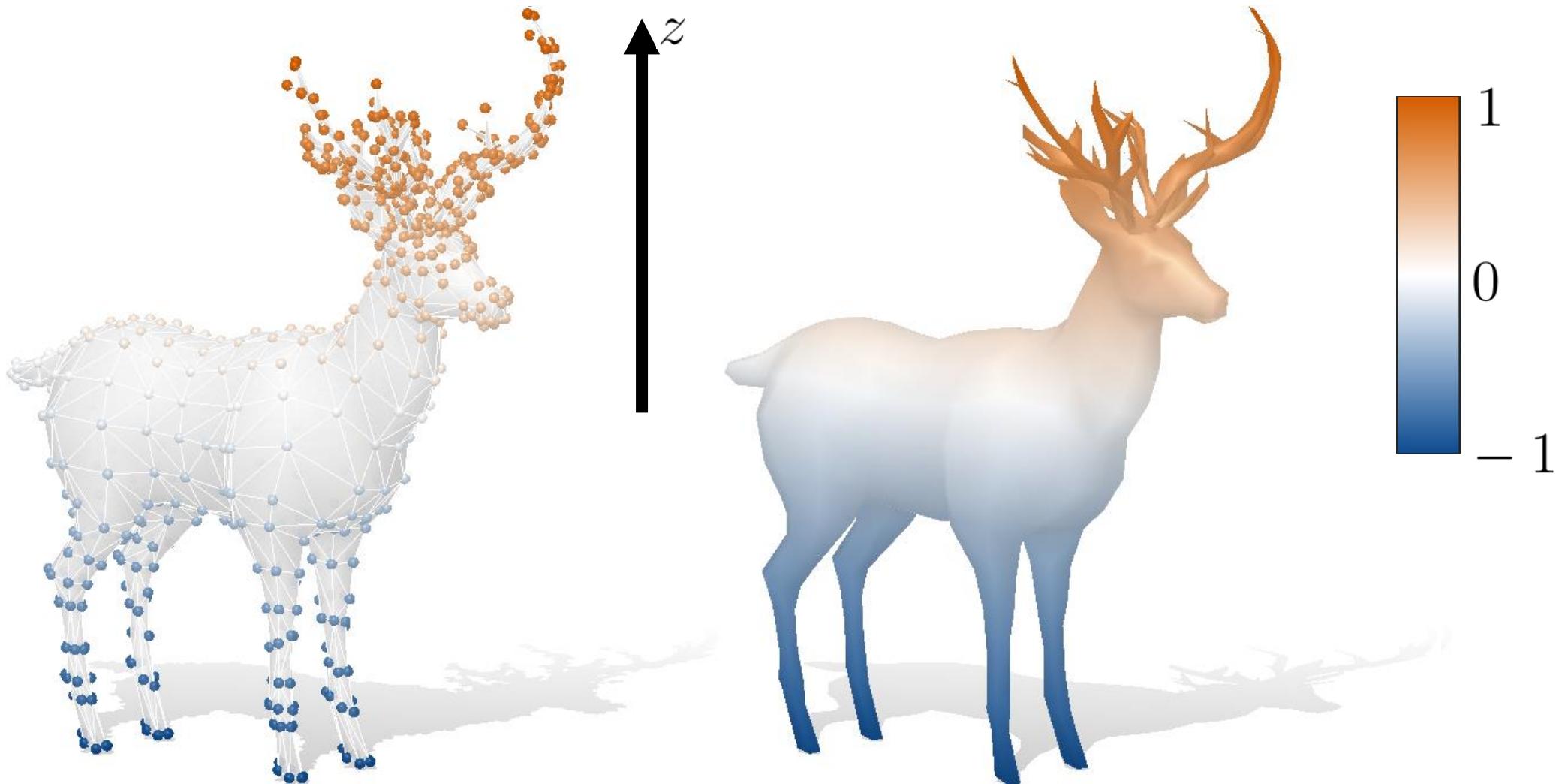
Example of function on a shape



Example of function on a shape



Example of function on a shape



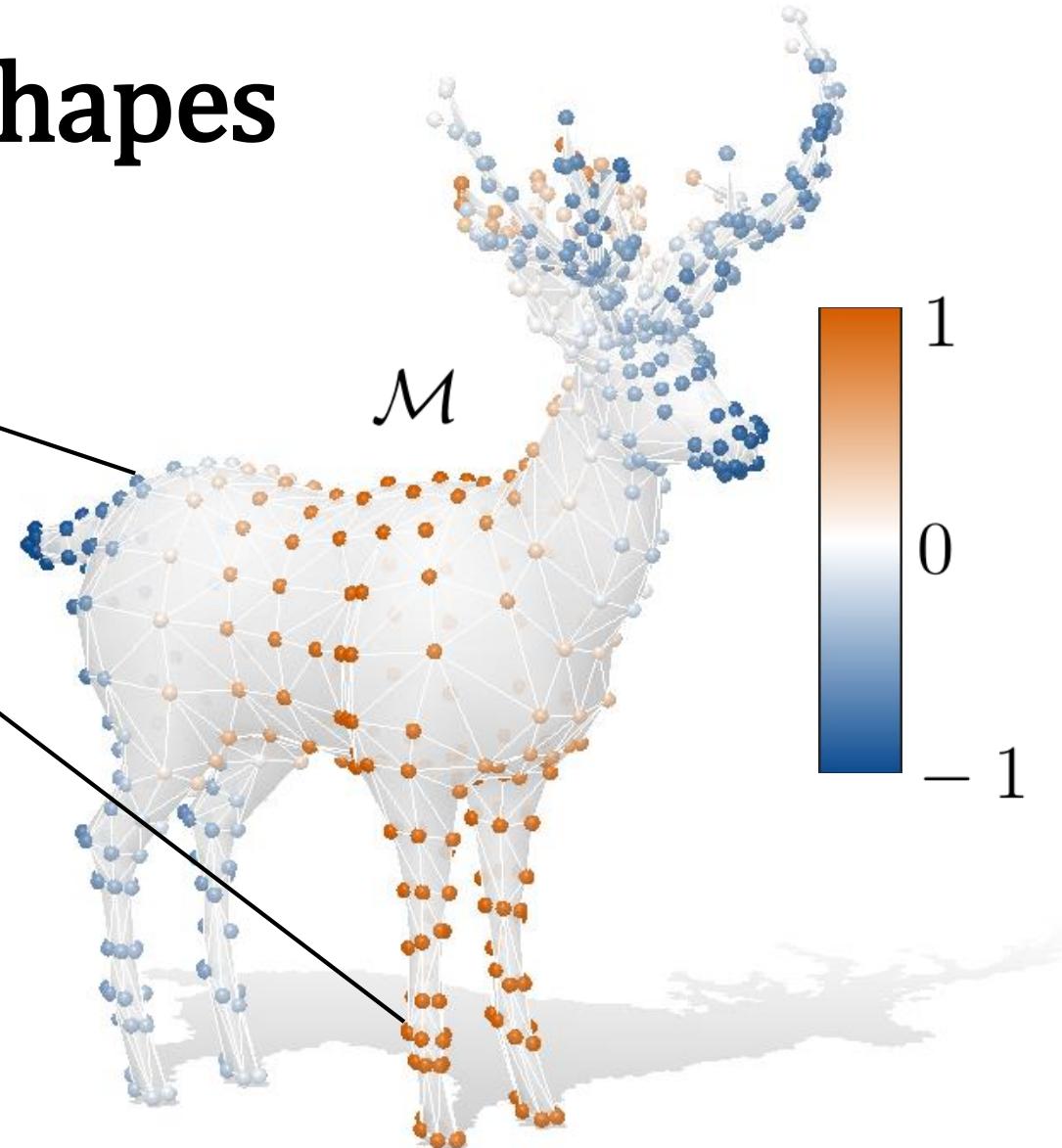
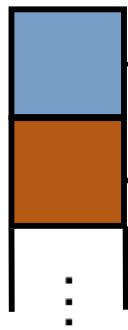
Functional space on 3D shapes

$\mathcal{M} = n$ points/vertices

f corresponds to a vector in \mathbb{R}^n

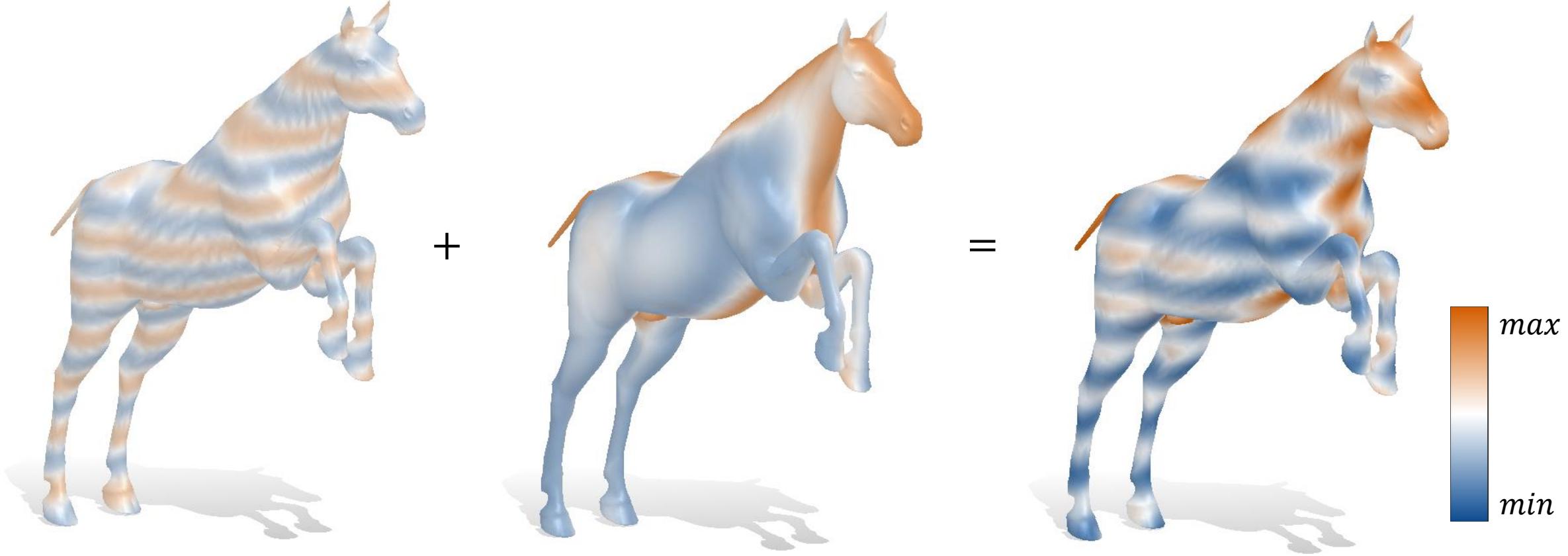
$F(\mathcal{M})$ = the space of functions on \mathcal{M}

$F(\mathcal{M}) = \mathbb{R}^n$





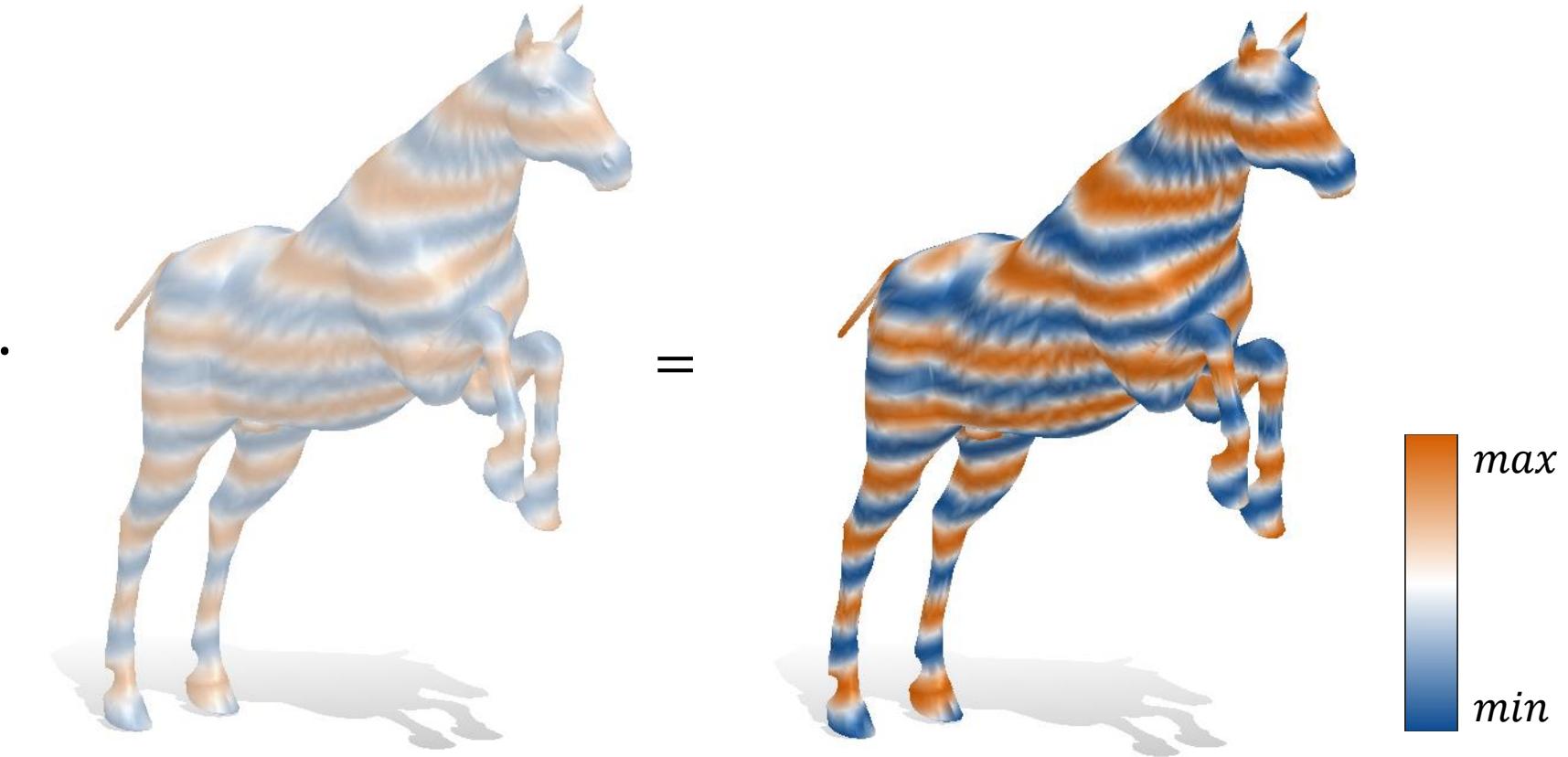
Sum of functions





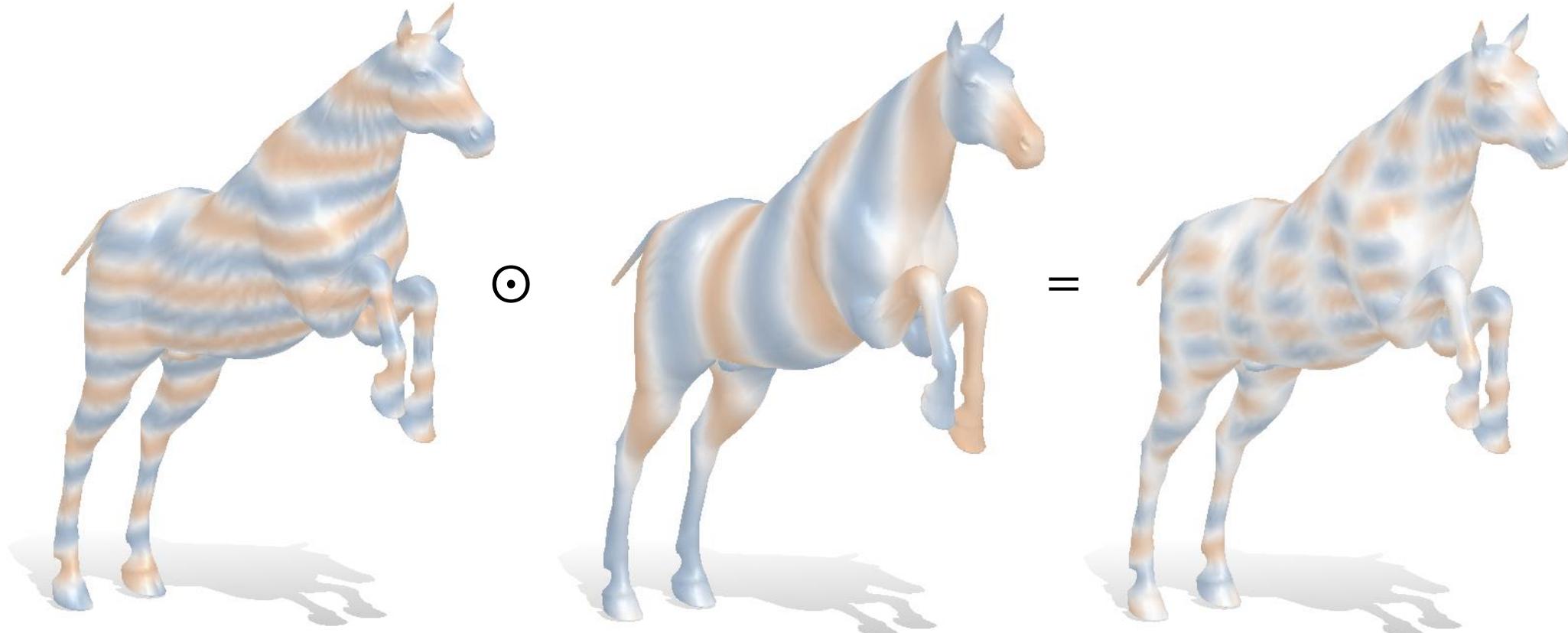
Scalar product

3



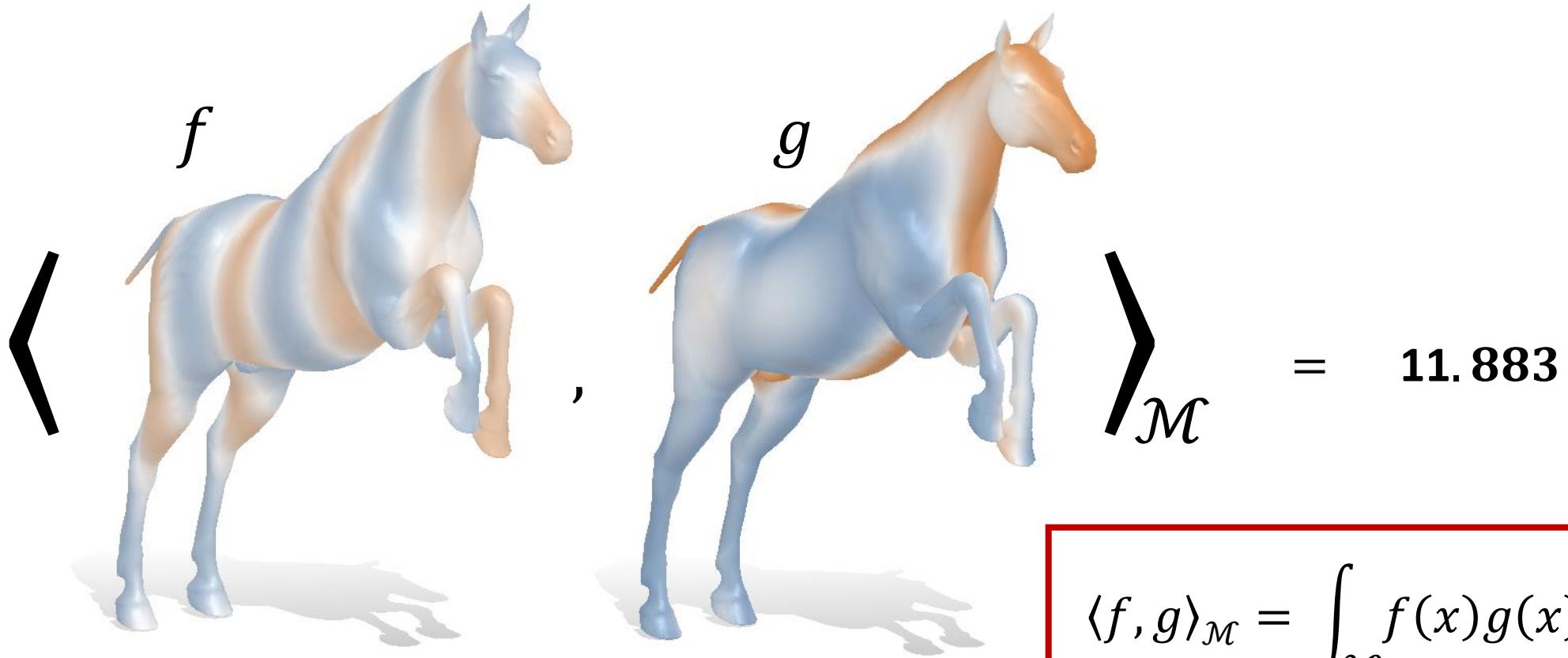


Pointwise product





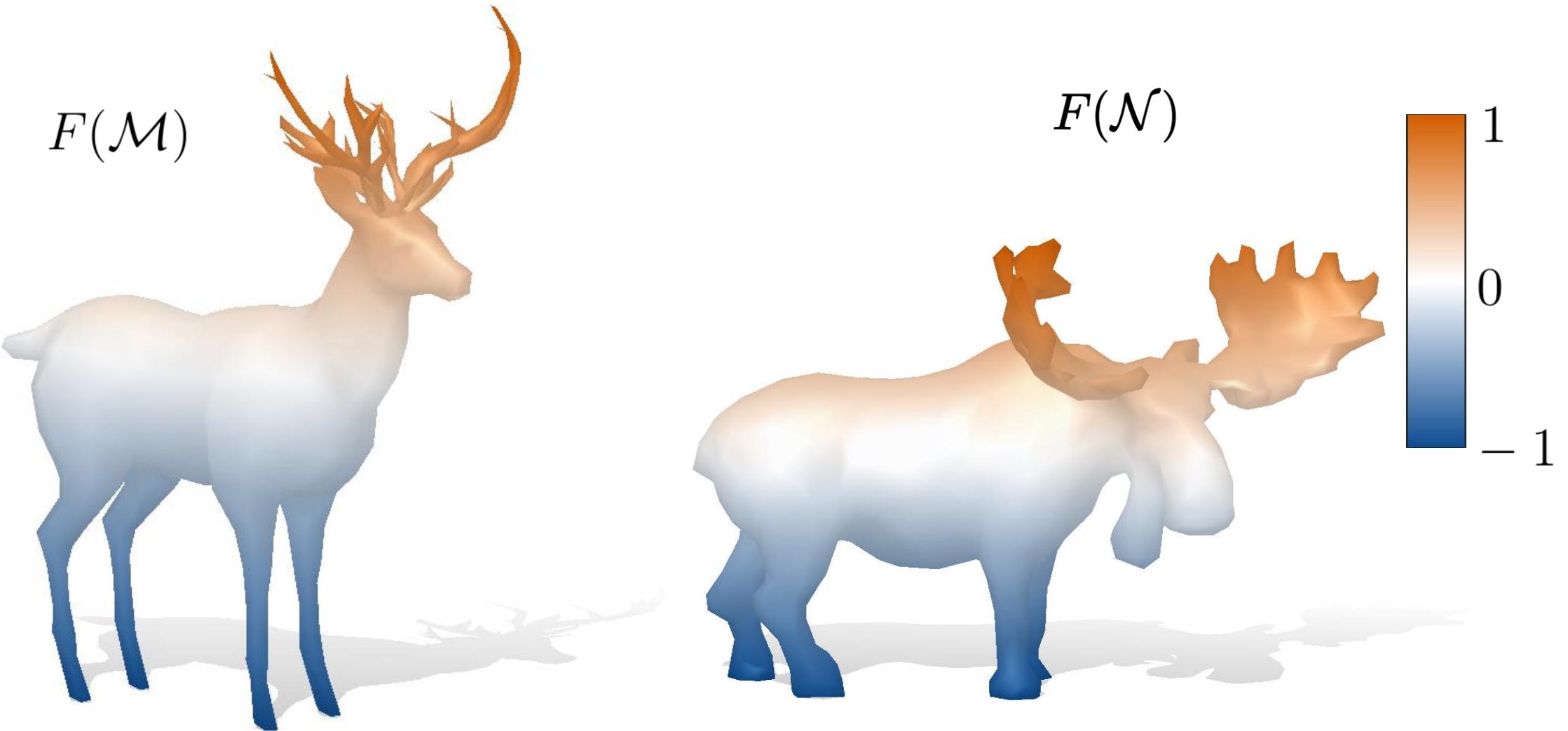
Inner product


$$\langle f, g \rangle_{\mathcal{M}} = 11.883$$

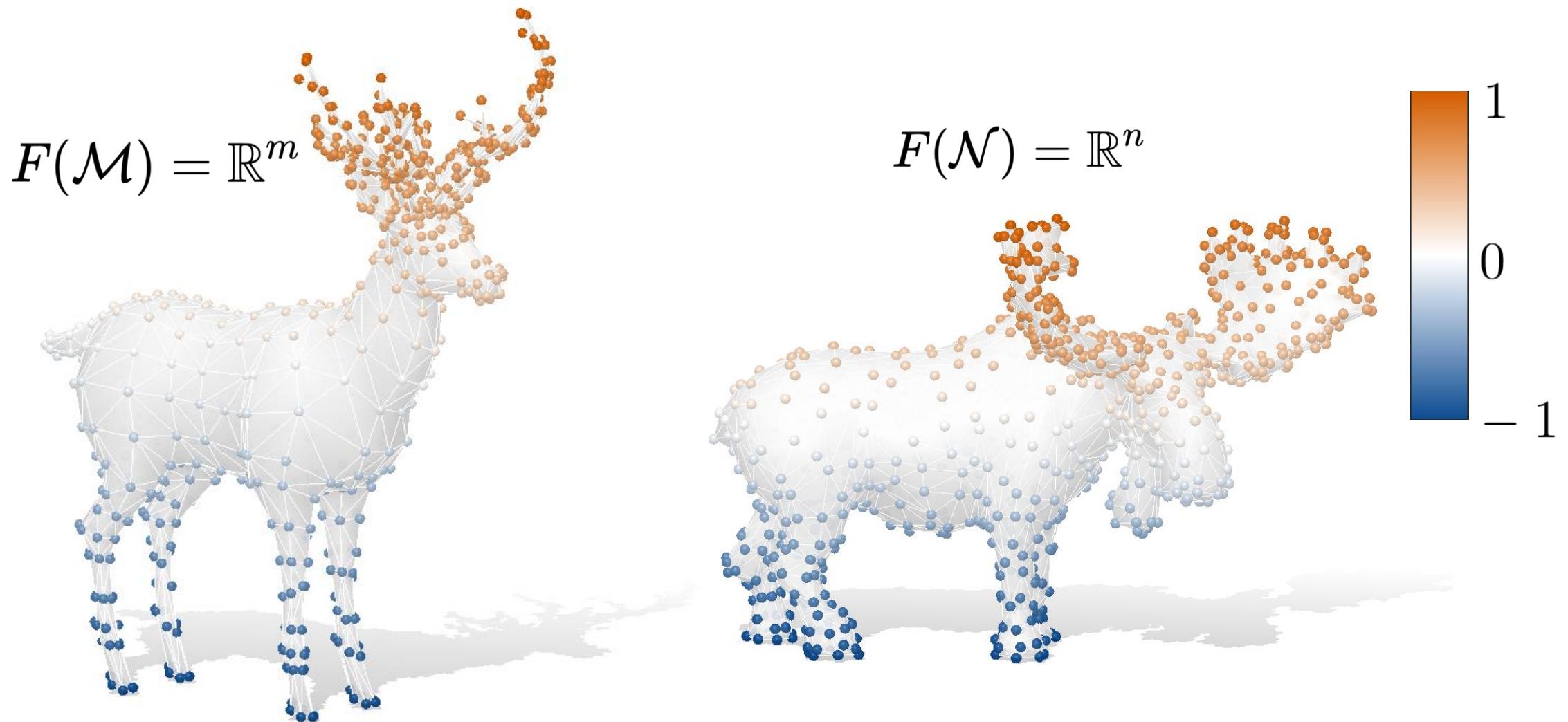
$$\langle f, g \rangle_{\mathcal{M}} = \int_{\mathcal{M}} f(x)g(x)d\mu(x)$$



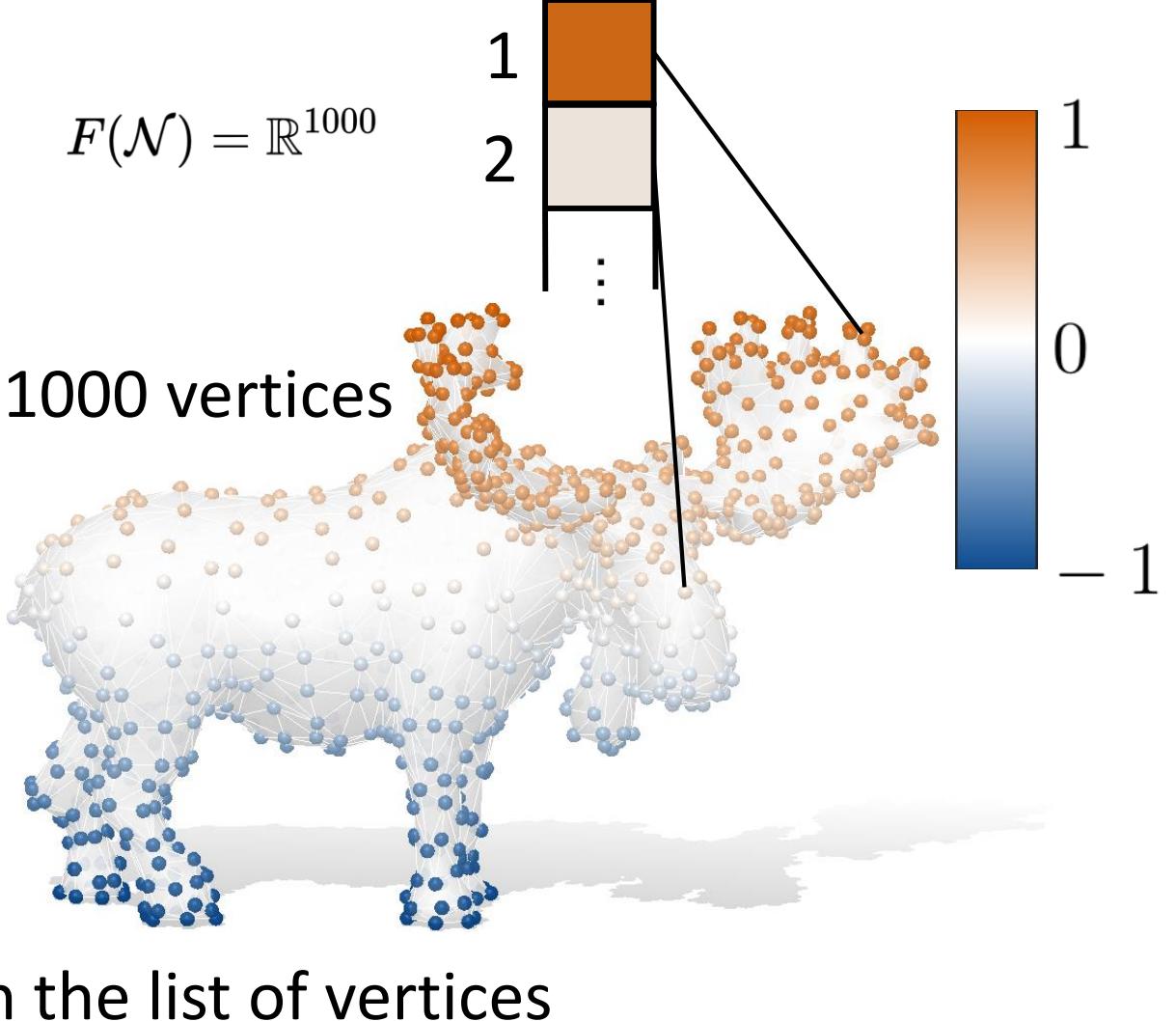
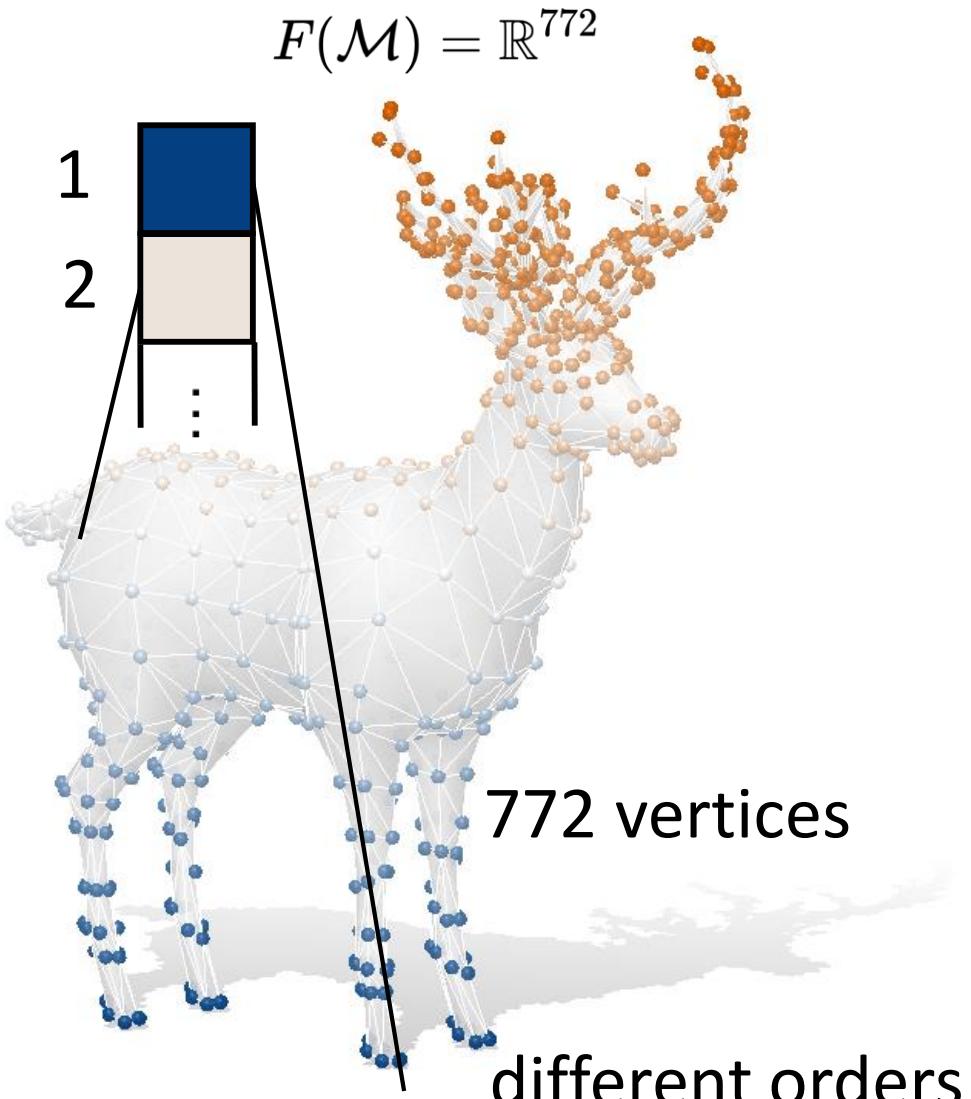
Functions on different domains



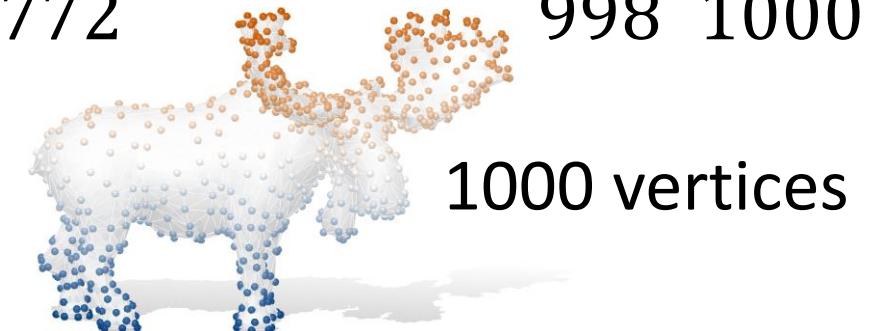
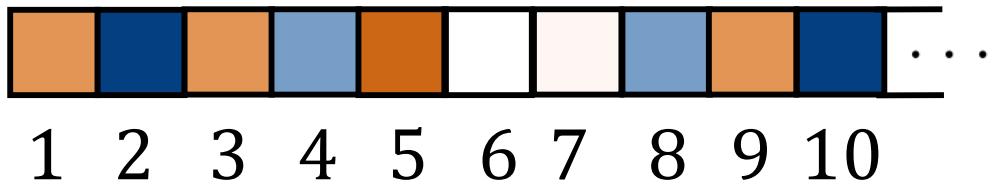
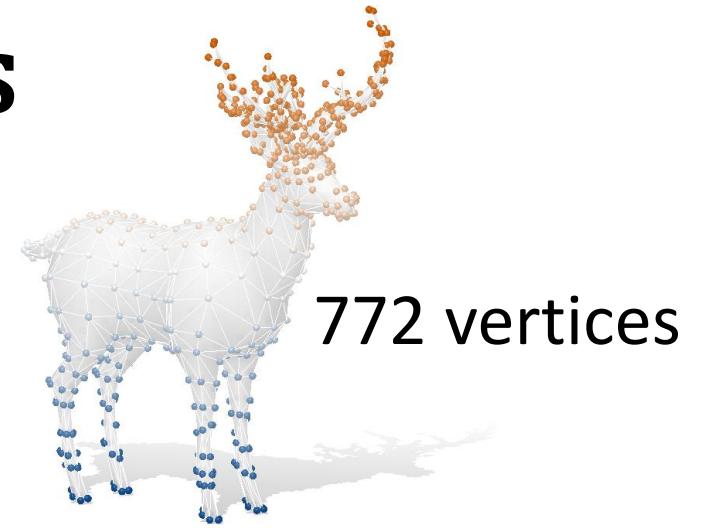
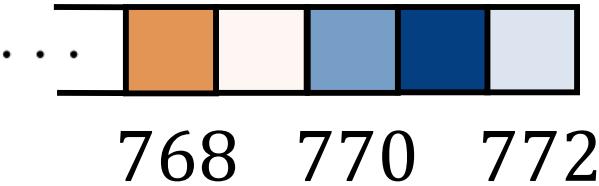
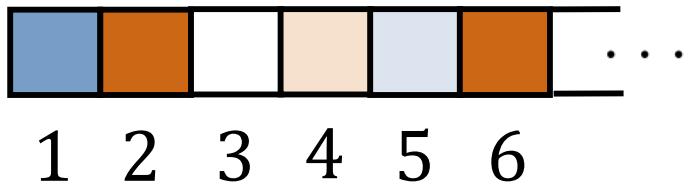
Not a common template



Not a common vectorization



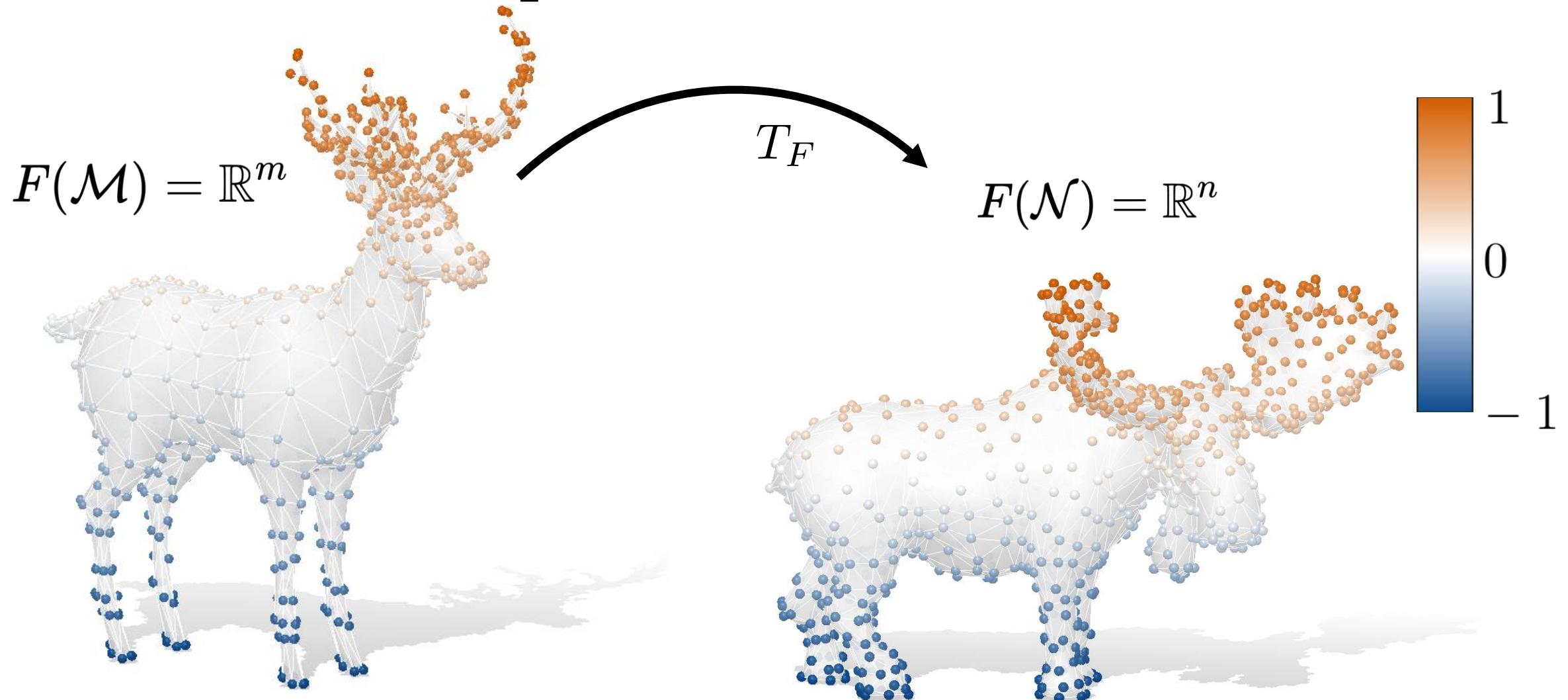
Same function different vectors



These representations are not comparable!

Functional map

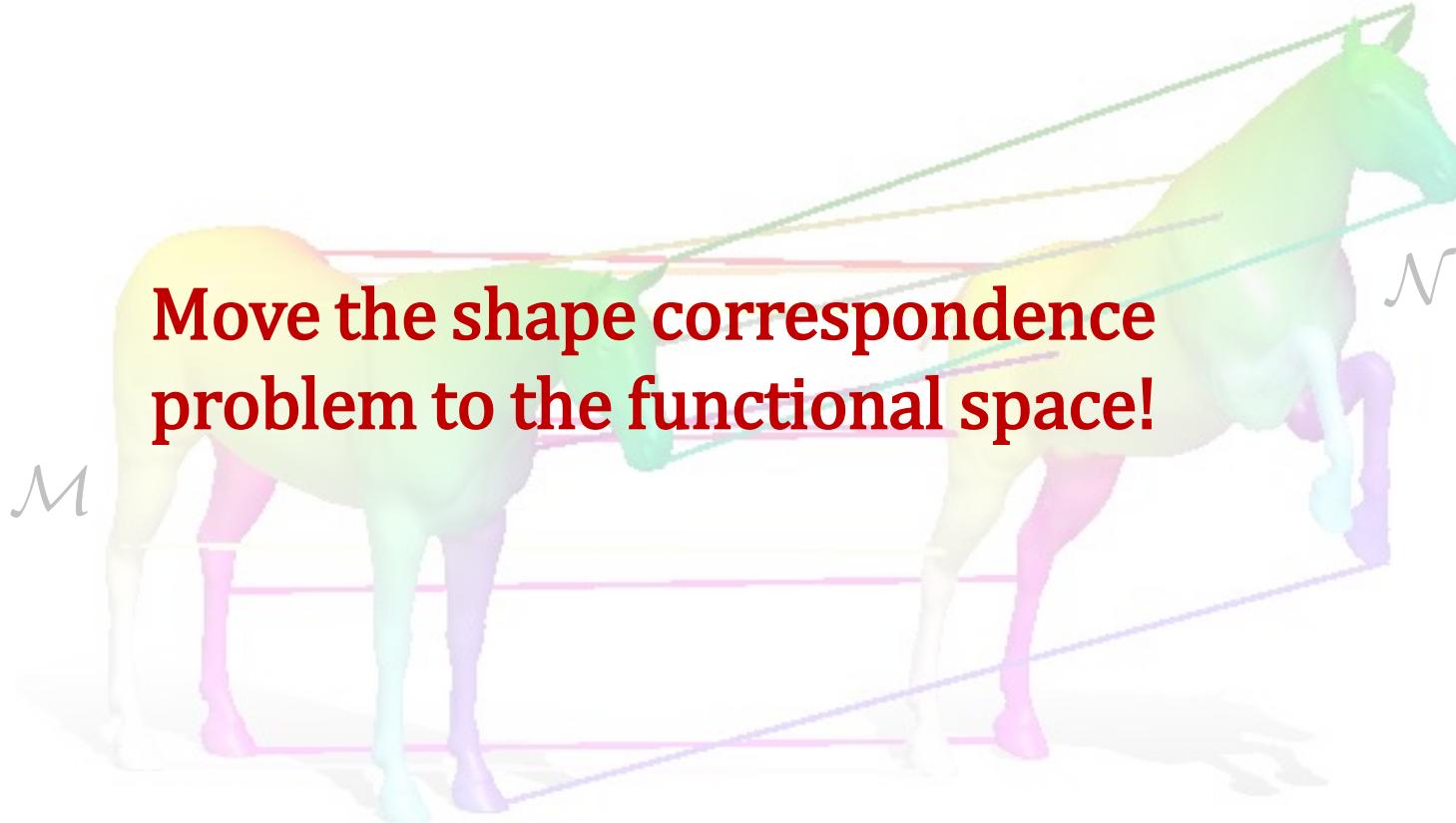
$$T_F : F(\mathcal{M}) \longrightarrow F(\mathcal{N})$$





Functional shape correspondence

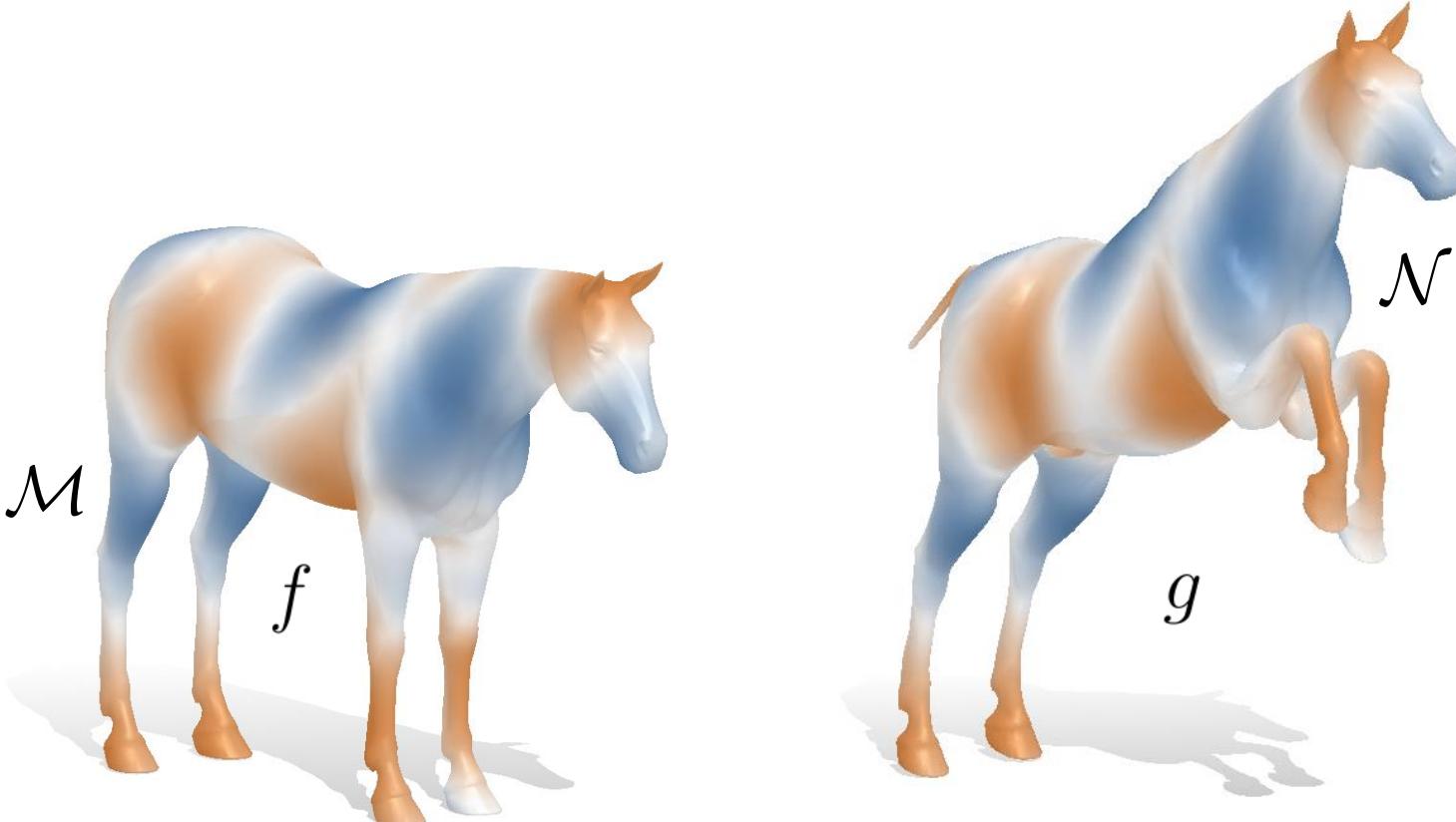
Shape correspondence



The problem to find a point-to-point map between \mathcal{M} and \mathcal{N}



Corresponding functions

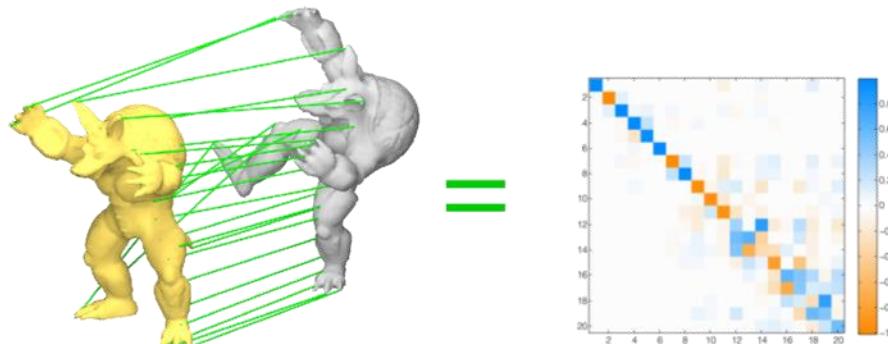




Functional Map Representation

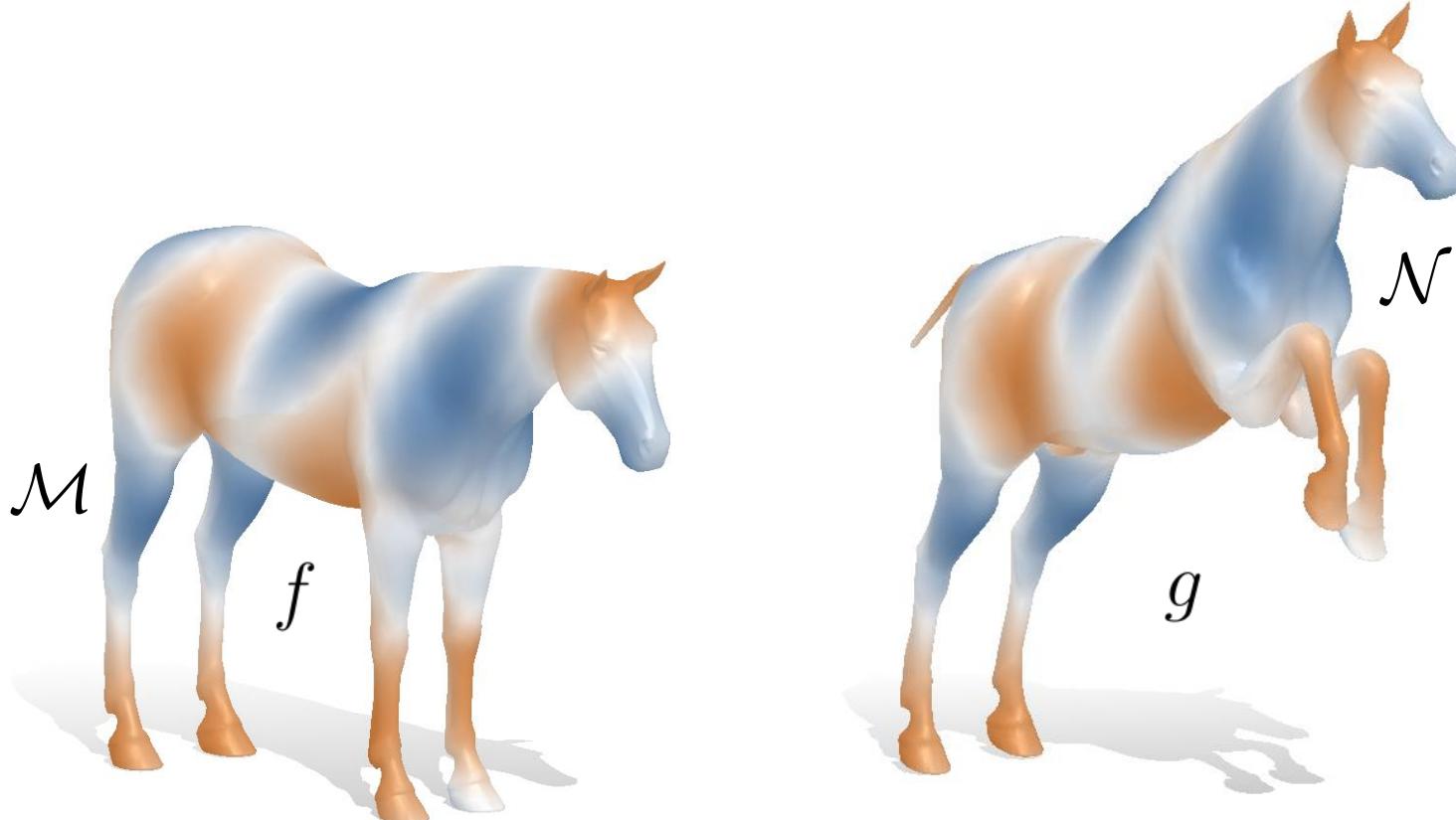
We would like to define a representation of shape maps that is more amenable to direct optimization.

1. A compact representation for “natural” maps.
2. Inherently global and multi-scale.
3. Handles uncertainty and ambiguity gracefully.
4. Allows efficient manipulations (averaging, composition).
5. Leads to simple (linear) optimization problems.



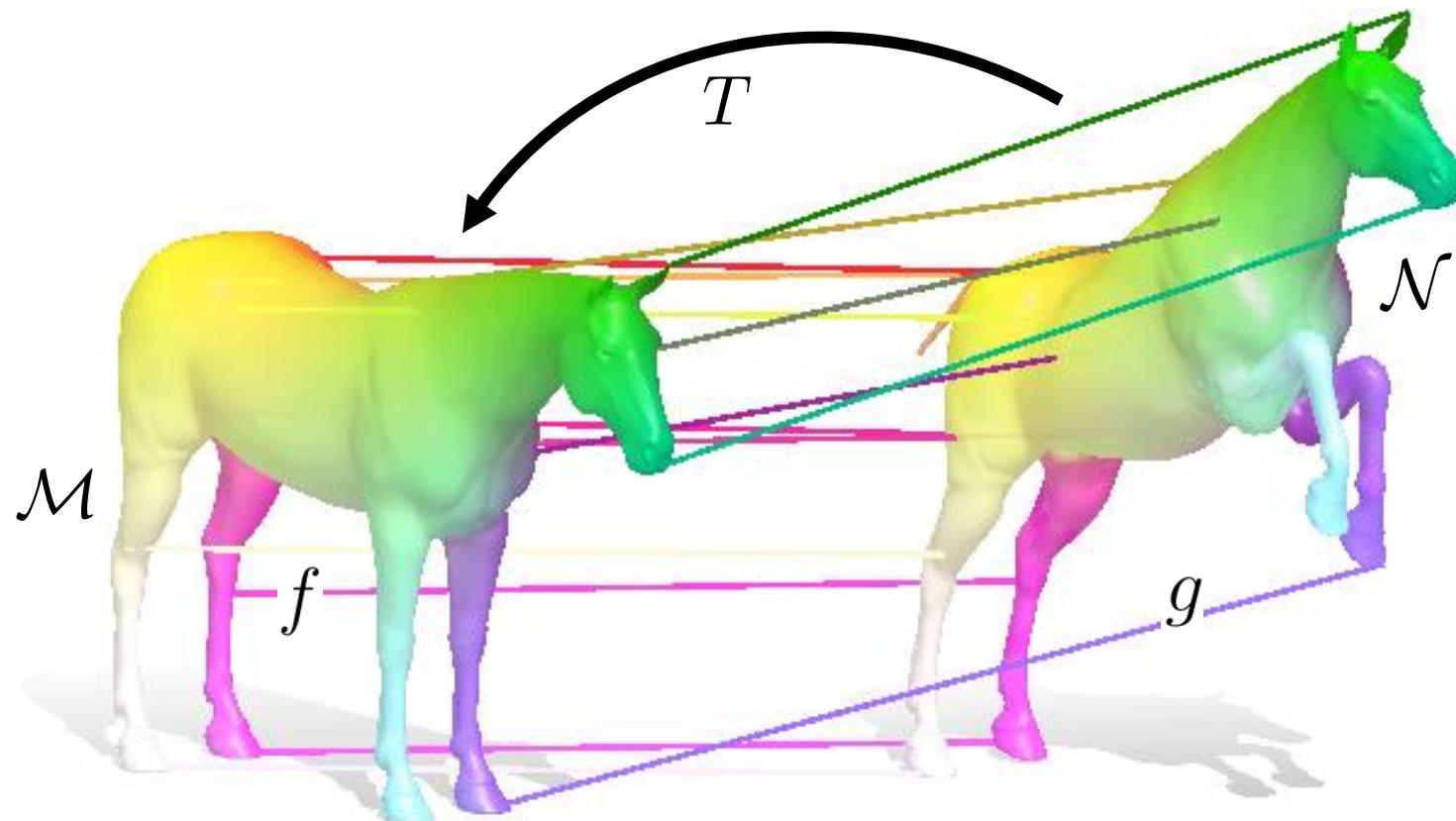


Corresponding functions



corresponding = arise from a point-to-point map

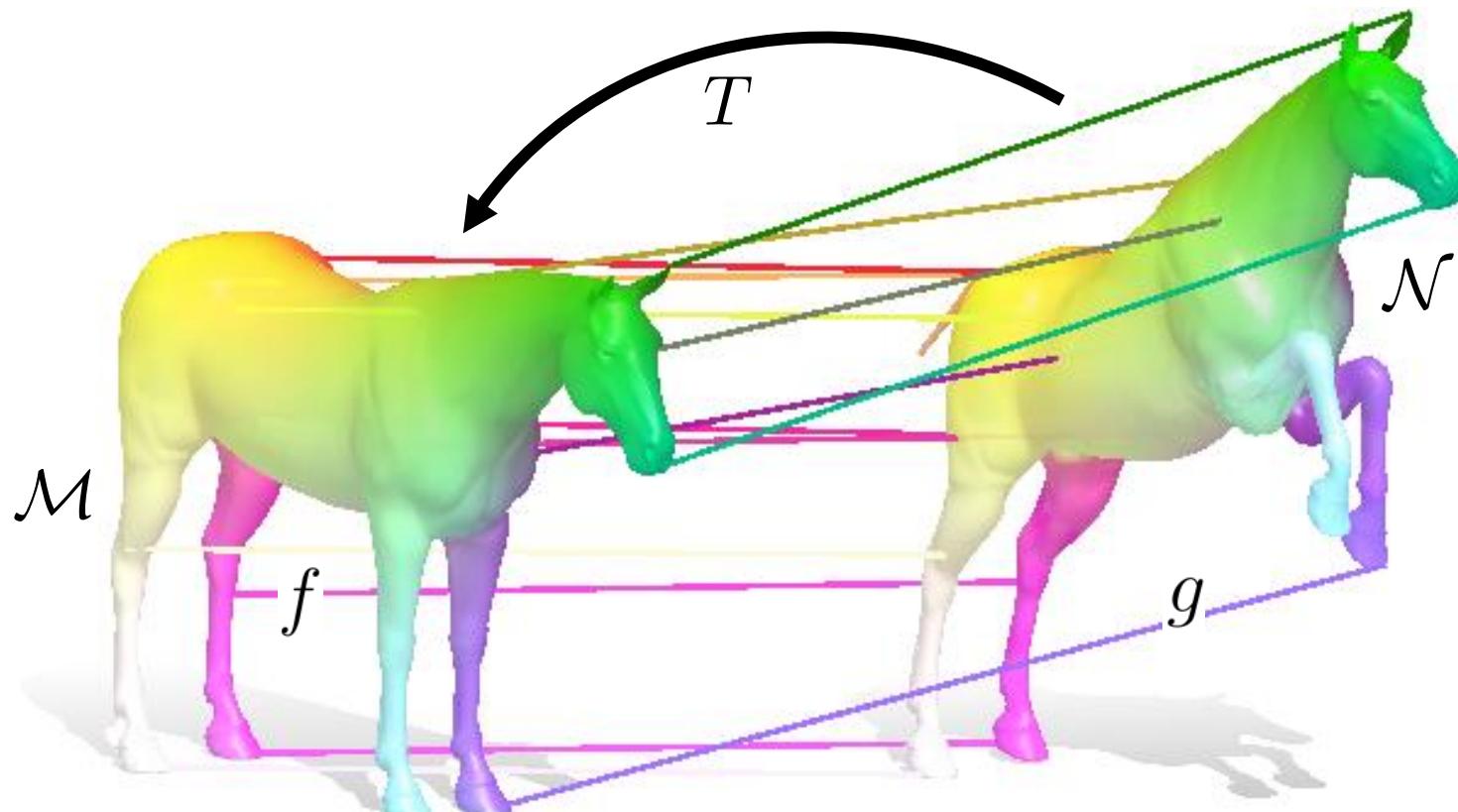
A point-to-point map $T : \mathcal{N} \rightarrow \mathcal{M}$



T is a point-to-point map

$$g(p) = f(T(p)) \quad \forall p \in \mathcal{N}$$

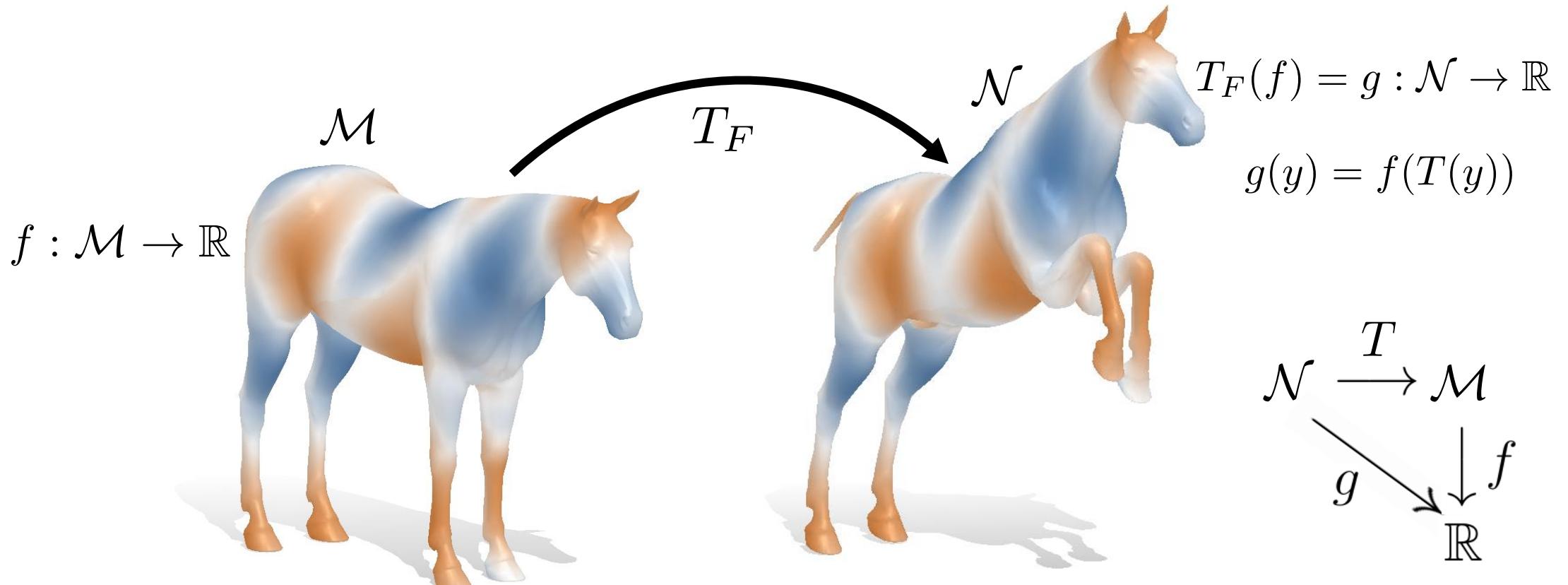
A point-to-point map $T : \mathcal{N} \rightarrow \mathcal{M}$



write it as a binary matrix $\Pi_{\mathcal{NM}}(i, j) = 1 \iff T(i) = j$



Induces a functional map $T_F : F(\mathcal{M}) \rightarrow F(\mathcal{N})$



The transfer is defined as: $g = \Pi_{\mathcal{N}\mathcal{M}}f$

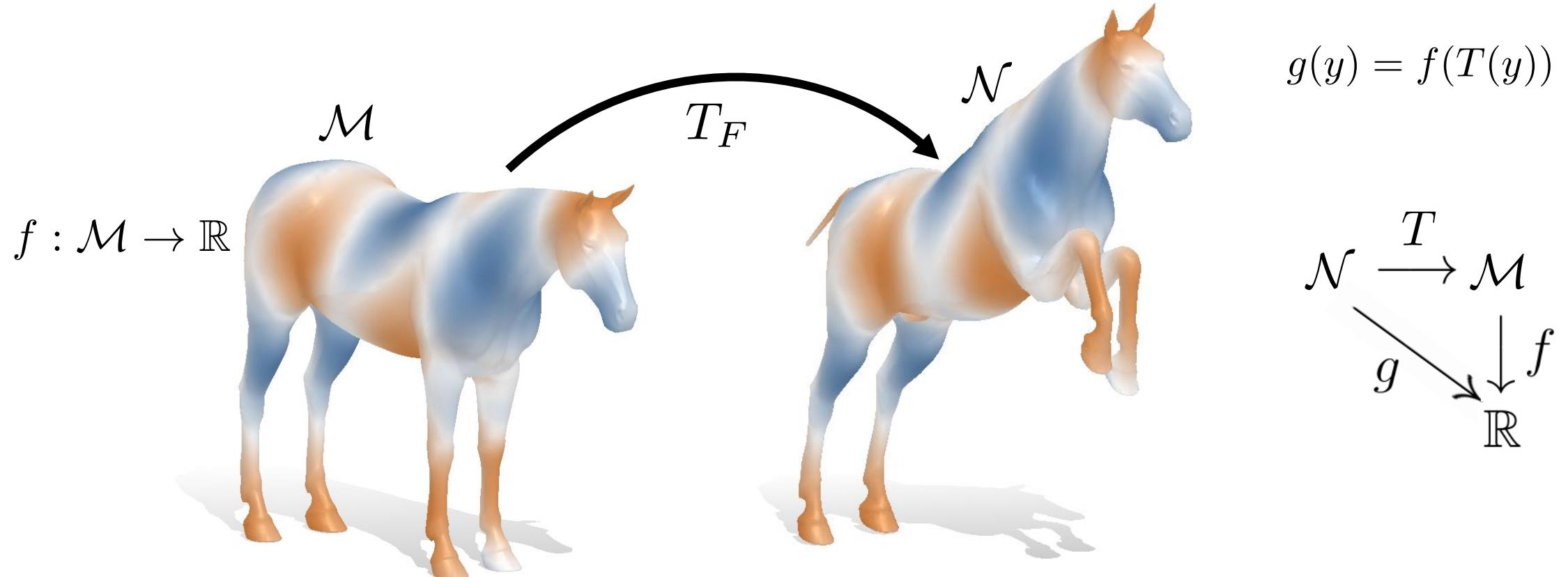


A functional map $T_F(f)$ is linear

$$T_F : F(\mathcal{M}) \longrightarrow F(\mathcal{N})$$

$$T_F(\alpha_1 f_1 + \alpha_2 f_2) = \alpha_1 T_F(f_1) + \alpha_2 T_F(f_2)$$

$$T_F(f) = g : \mathcal{N} \rightarrow \mathbb{R}$$

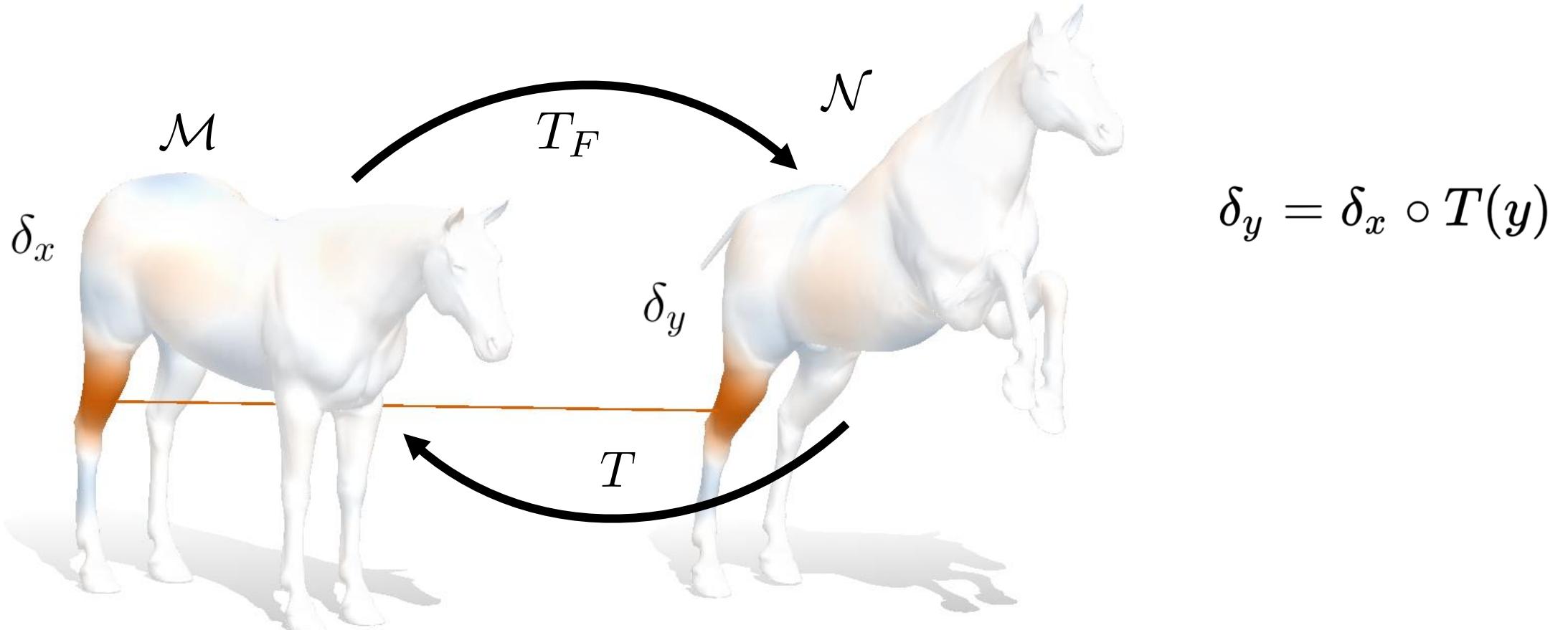




A functional map $T_F(f)$ is complete

$$T_F : F(\mathcal{M}) \longrightarrow F(\mathcal{N})$$

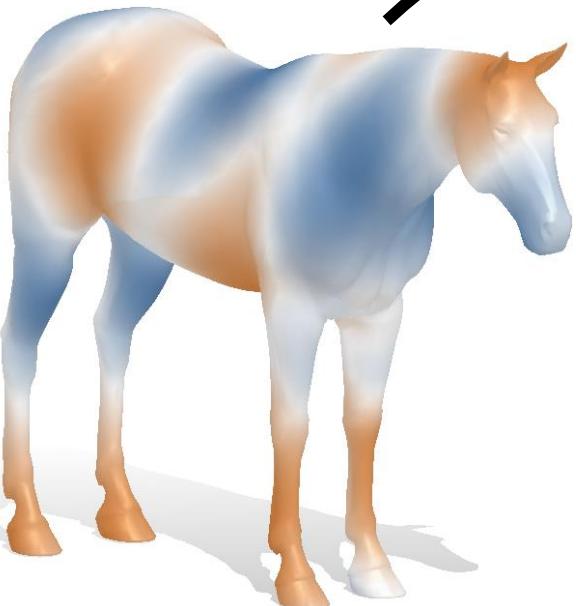
It is possible to recover T from indicator functions $T_F(\delta_x) = \delta_y$



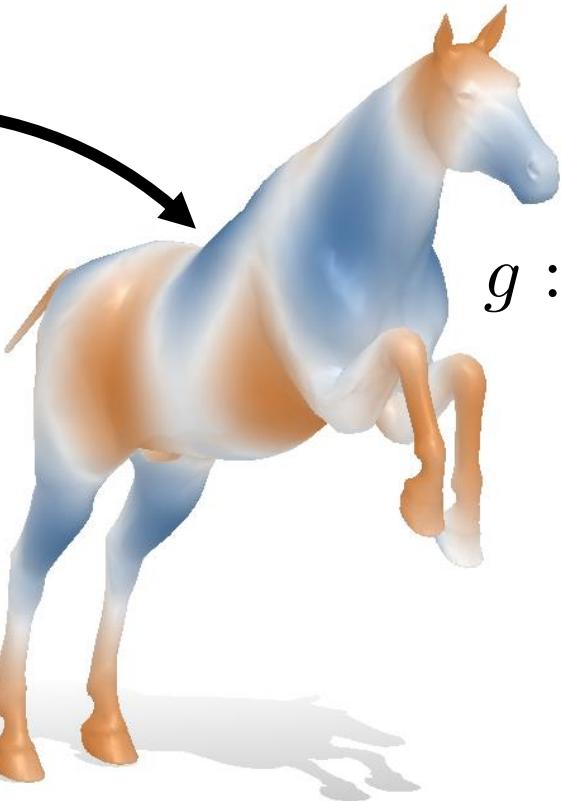
Observation

Exploiting Fourier!

$$f : \mathcal{M} \rightarrow \mathbb{R}$$



$$T_F$$



$$g : \mathcal{N} \rightarrow \mathbb{R}$$

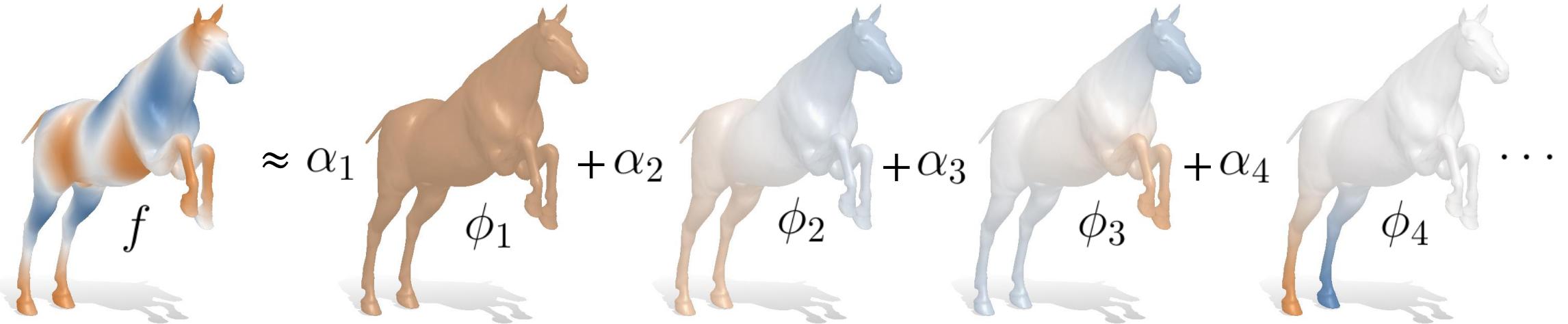
Express both f and $T_F(f)$ in terms of *basis functions*:

$$f = \sum_i a_i \phi_i^{\mathcal{M}}$$

$$g = T_F(f) = \sum_i b_i \phi_i^{\mathcal{N}}$$



Fourier representation on 3D shapes





Fourier Basis on 3D shapes

The eigenfunctions of the Laplace Beltrami Operator (LBO)

$$\Delta_{\mathcal{M}} \phi_l = \lambda_l \phi_l$$

$$\langle \phi_l, \phi_k \rangle_{\mathcal{M}} = \delta_l^k$$

$$\lambda_l = \int_{\mathcal{M}} \|\nabla \phi_l\|^2 d\mu(x)$$

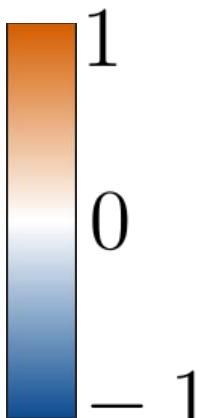
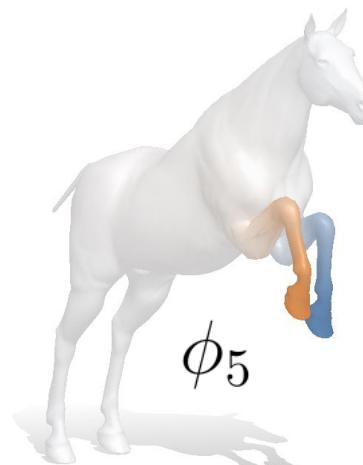
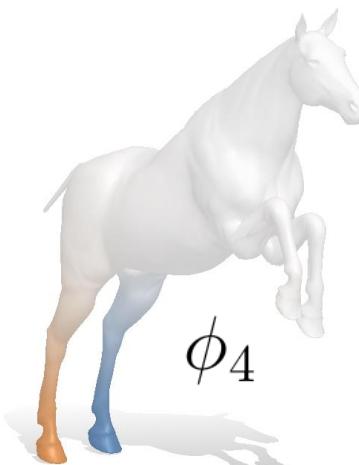
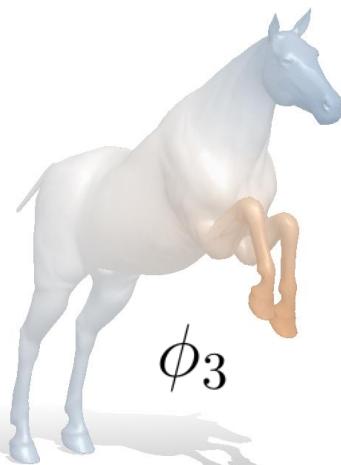
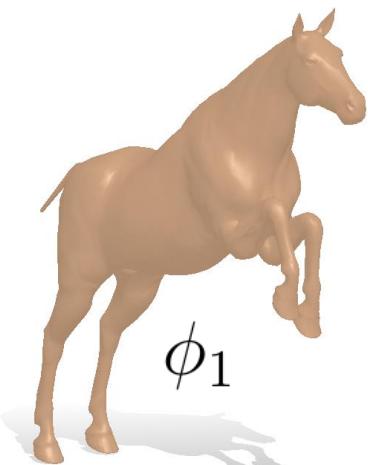
$$\lambda_1 = 0$$

$$\lambda_2 = 6.23$$

$$\lambda_3 = 11.36$$

$$\lambda_4 = 12.85$$

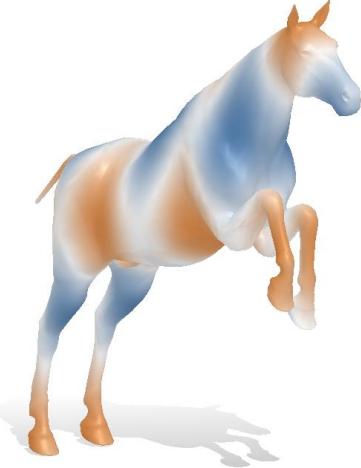
$$\lambda_5 = 16.46$$



Synthesis and analysis

Given a signal:

f



The analysis:

$$\alpha_l = \langle f, \phi_l \rangle_{\mathcal{M}} = \int_{\mathcal{M}} f(x) \phi_l(x) d\mu(x)$$

The synthesis:

$$f = \sum_{l=1}^n \alpha_l \phi_l = \sum_{l=1}^n \langle f, \phi_l \rangle_{\mathcal{M}} \phi_l \approx \sum_{l=1}^{k < n} \alpha_l \phi_l$$

Notation

Given a signal:

$$f$$

The analysis:

$$\alpha = \Phi_{\mathcal{M}}^{\dagger} f$$

The synthesis:

$$f = \Phi_{\mathcal{M}} \alpha = \Phi_{\mathcal{M}} \Phi_{\mathcal{M}}^{\dagger} f$$

$$\langle f, g \rangle_{\mathcal{M}} = f^{\top} \Omega_{\mathcal{M}} g$$

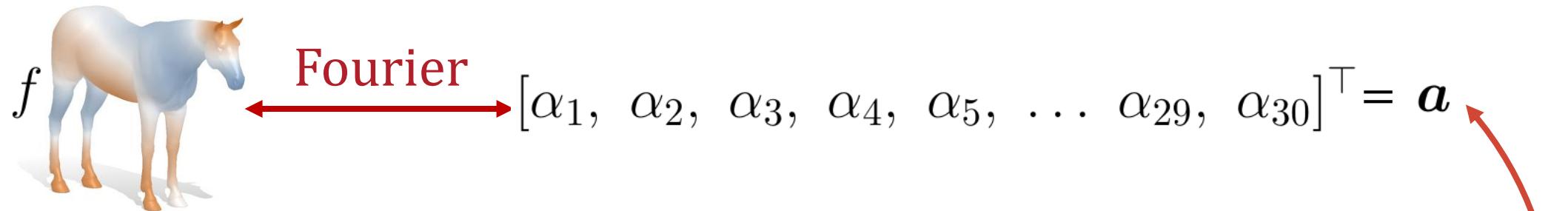
$$\Phi_{\mathcal{M}} = [\phi_1, \phi_2, \dots, \phi_{k-1}, \phi_k]$$

$$\Phi_{\mathcal{M}}^{\dagger} \text{ s.t. } \Phi_{\mathcal{M}}^{\dagger} \Phi_{\mathcal{M}} = I$$

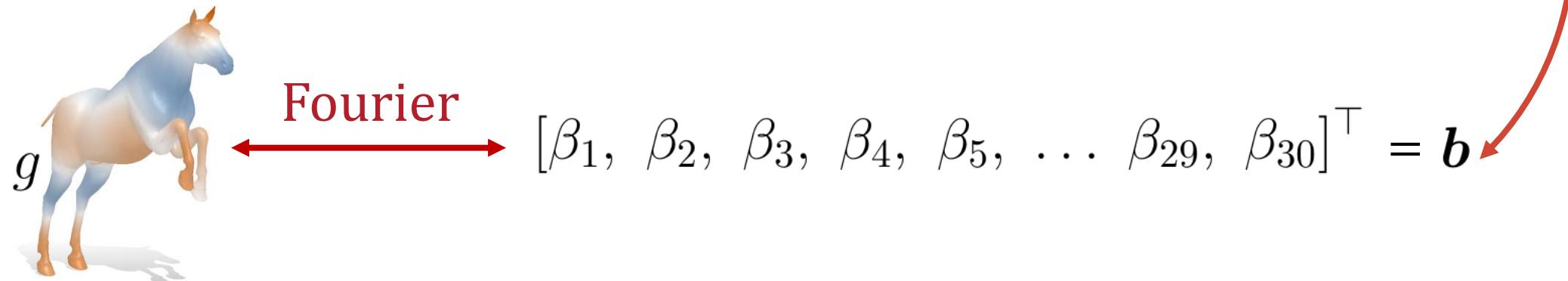
$$\Phi_{\mathcal{M}} \text{ s.t. } \Phi_{\mathcal{M}}^{\top} \Omega_{\mathcal{M}} \Phi_{\mathcal{M}} = I$$

$$\Phi_{\mathcal{M}}^{\dagger} = \Phi_{\mathcal{M}}^{\top} \Omega_{\mathcal{M}}$$

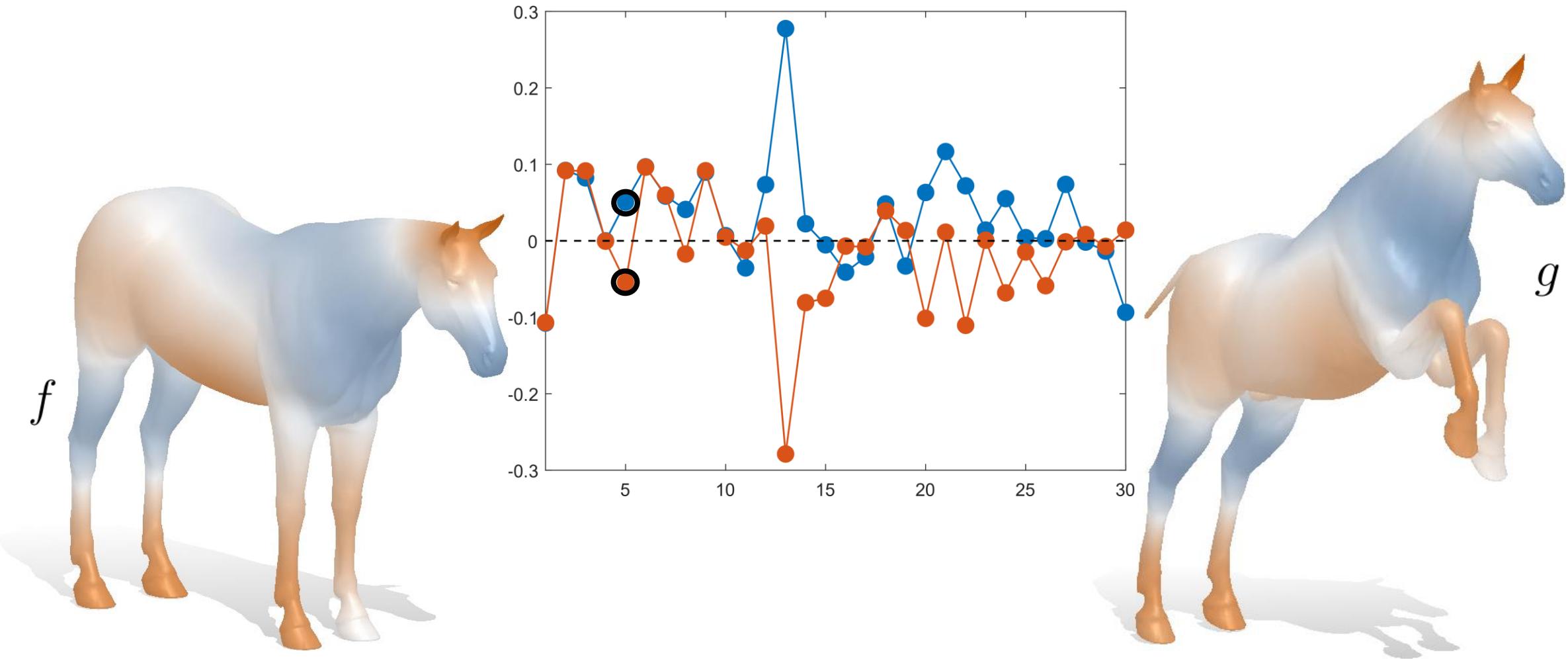
Question



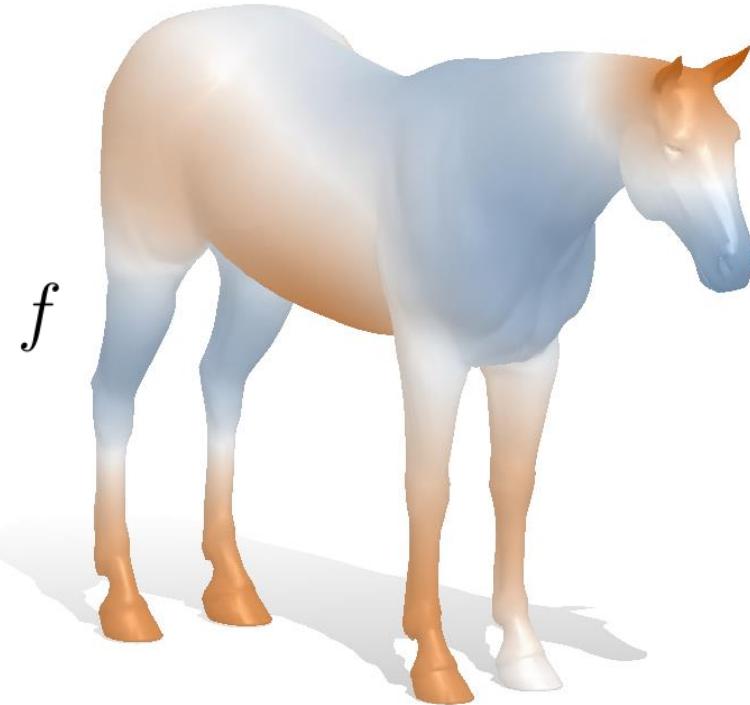
What is the relation between the
two set of coefficients \mathbf{a} and \mathbf{b} ?



Functions on 2 different domains

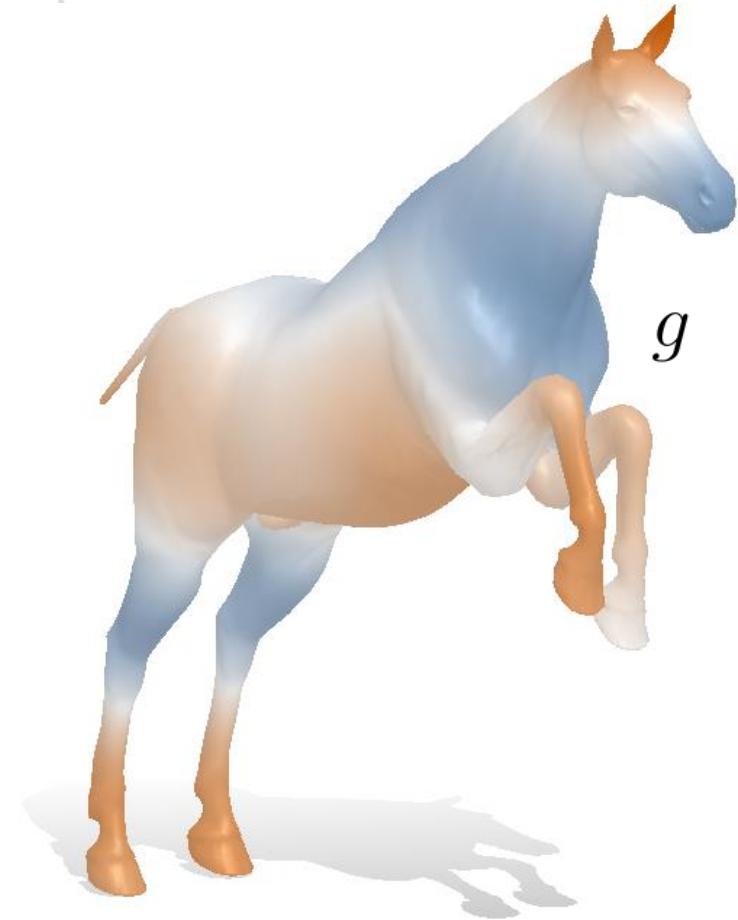


Functions on 2 different domains

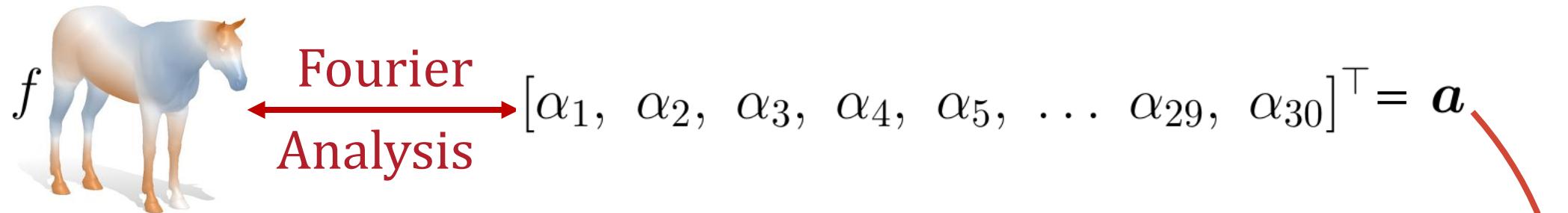


-0.1	α_1
0.09	α_2
0.09	α_3
0	α_4
-0.05	α_5
0.1	:
0.06	

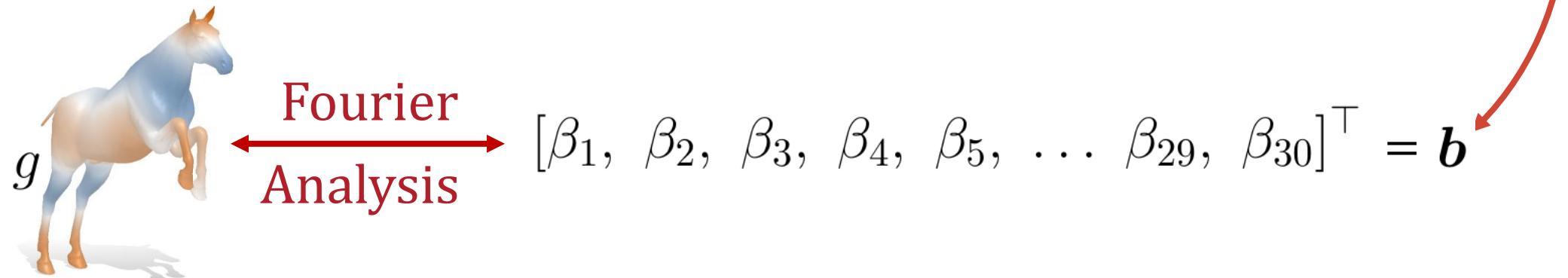
β_1	-0.1
β_2	0.09
β_3	0.08
β_4	0
β_5	0.05
:	0.1
0.06	



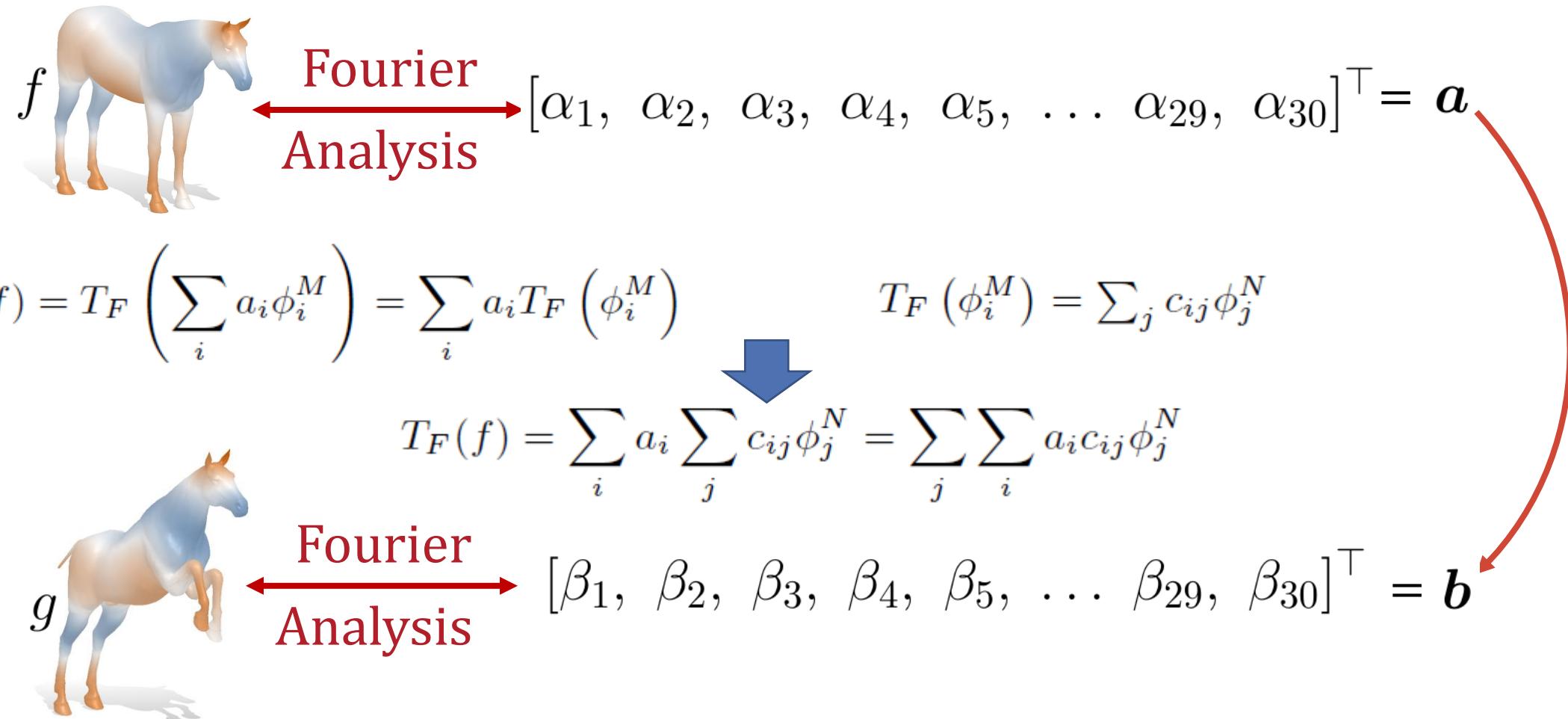
Observation



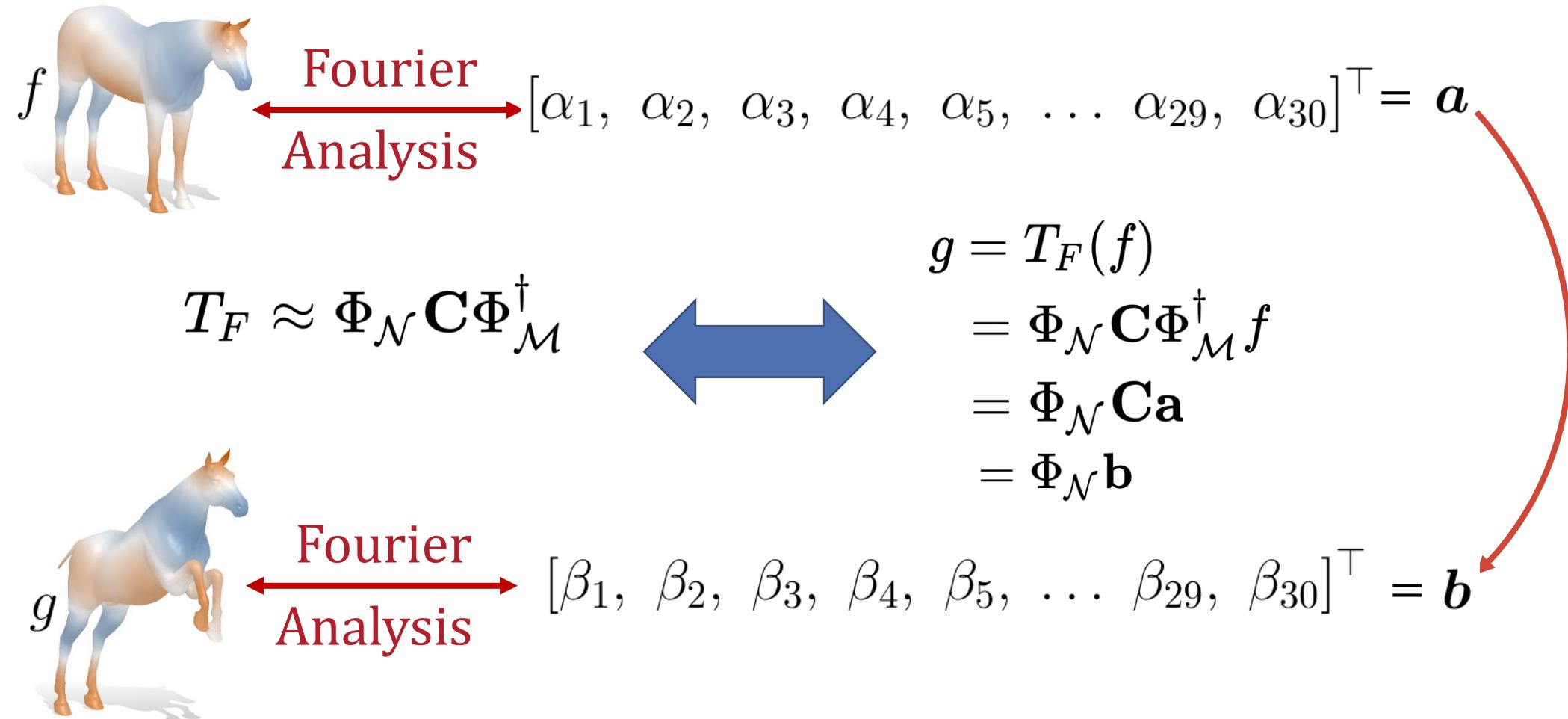
Since T_F is linear, there is a linear transformation from $\{a_i\}$ to $\{b_j\}$



Observation

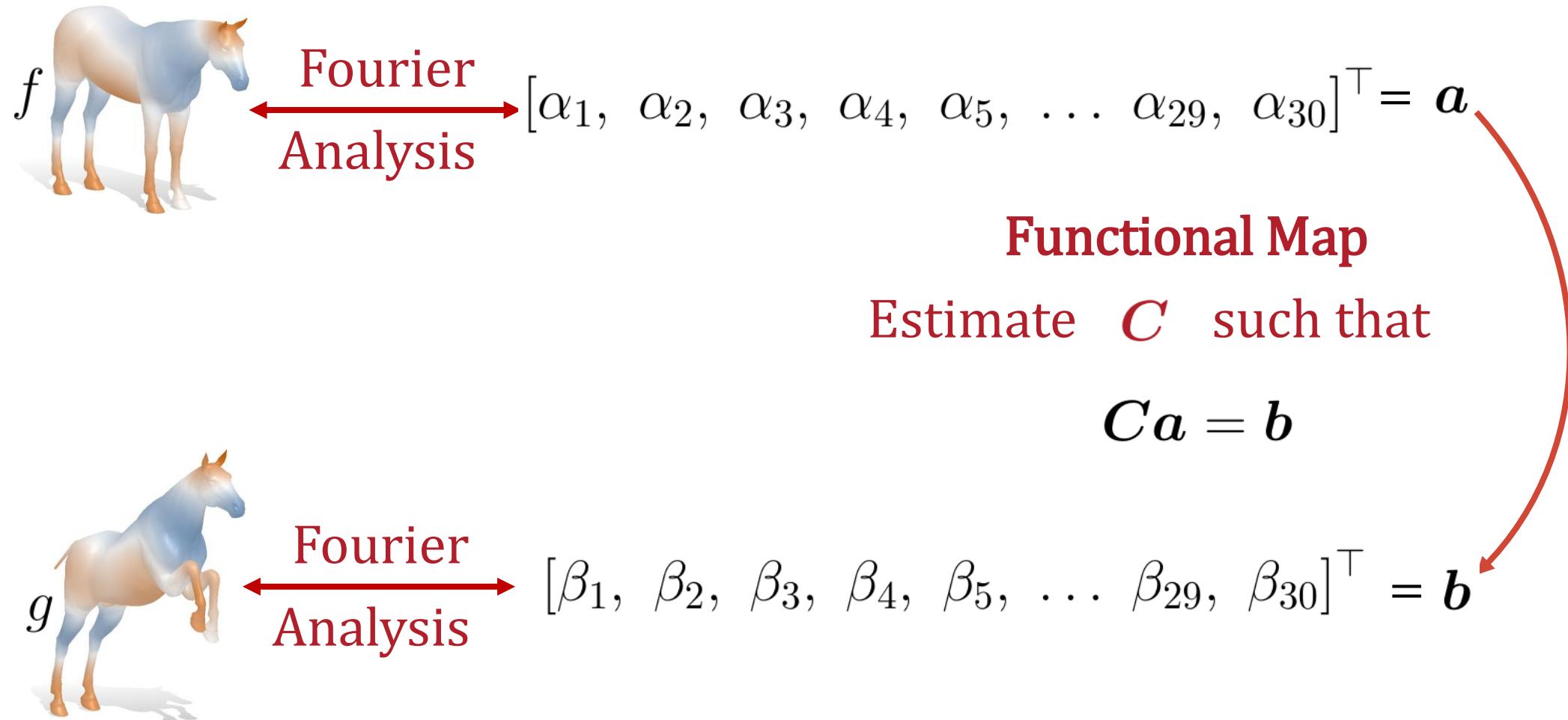


Observation



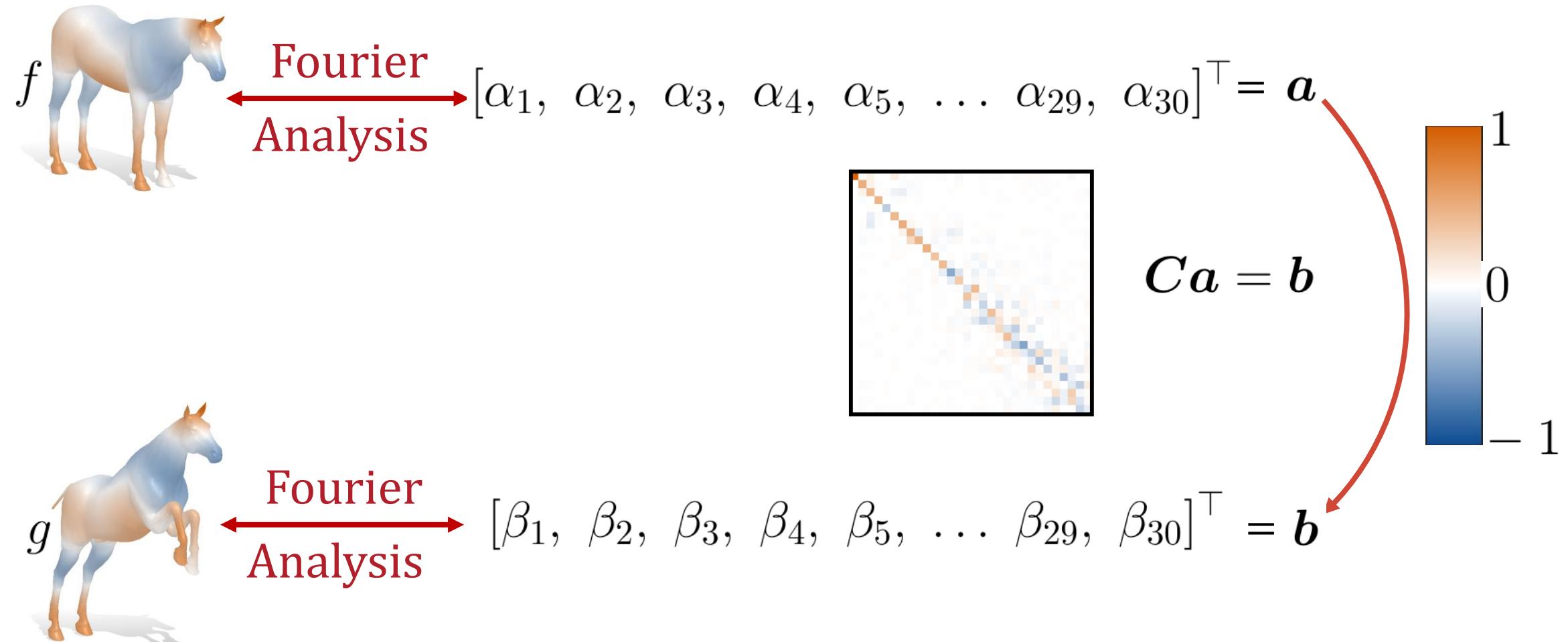
Functional map: matrix C that translates coefficients from $\Phi_{\mathcal{M}}$ to $\Phi_{\mathcal{N}}$

Observation



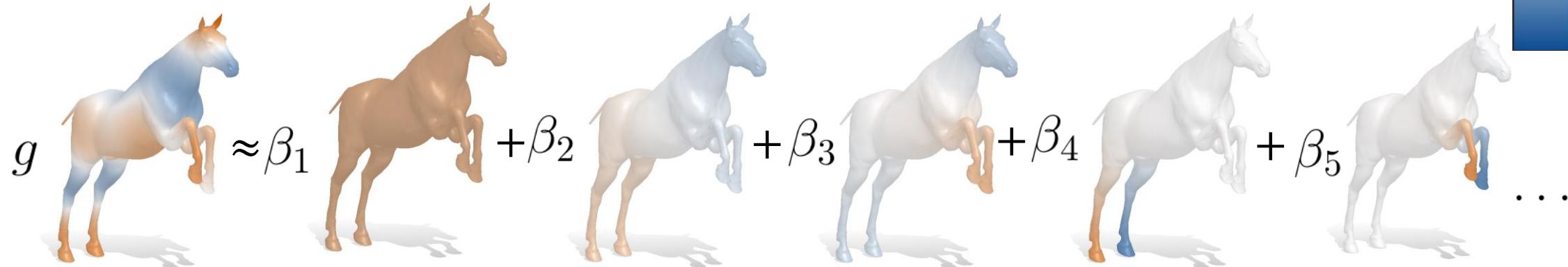
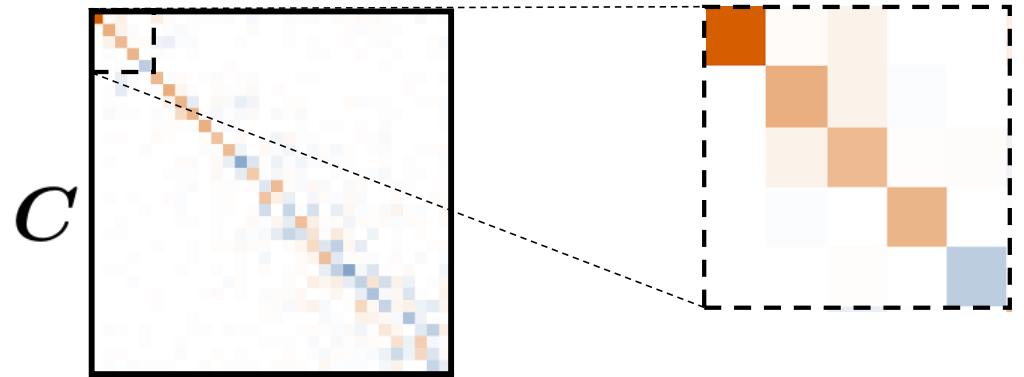
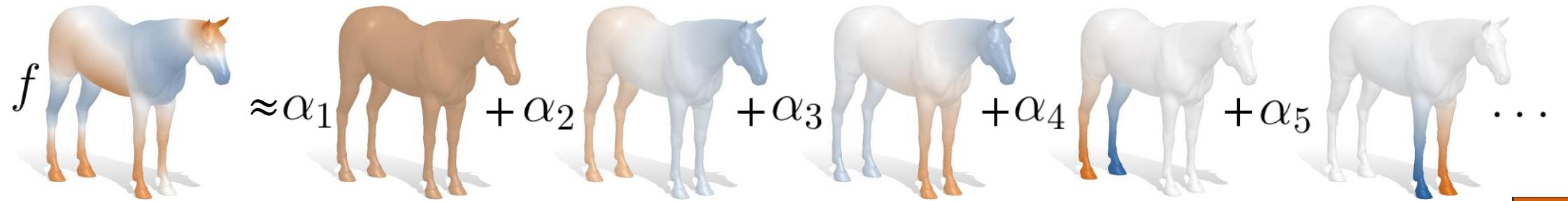
Functional map: matrix C that translates coefficients from Φ_M to Φ_N

Observation



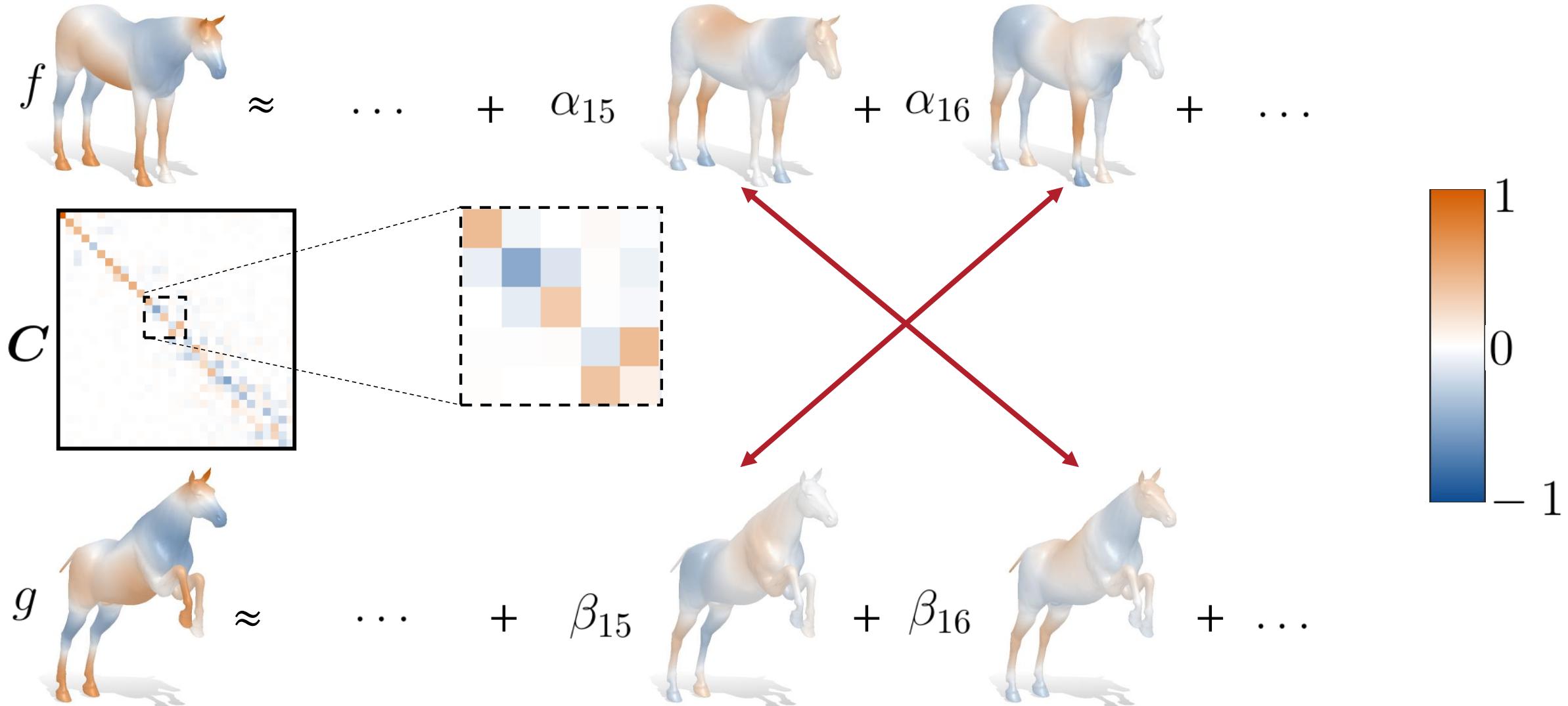


Observation





Observation



Functional map

Definition:

For a fixed choice of basis functions $\{\phi^{\mathcal{M}}\}, \{\phi^{\mathcal{N}}\}$, and a linear transformation T_F between functions, a functional map is a matrix C , s.t. for any $f = \sum_i a_i \phi_i^{\mathcal{M}}$ if $T_F(f) = \sum_i b_i \phi_i^{\mathcal{N}}$, then: $\mathbf{b} = C\mathbf{a}$

C_{ij} : coefficient of $T_F(\phi_j^{\mathcal{M}})$ in the basis of $\phi_i^{\mathcal{N}}$

In an orthonormal basis: $C_{i,j} = \langle T_F(\phi_j^{\mathcal{M}}), \phi_i^{\mathcal{N}} \rangle$

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How to estimate C ?

If $\Pi_{\mathcal{NM}}$ is known then $C = \Phi_{\mathcal{N}}^\dagger \Pi_{\mathcal{NM}} \Phi_{\mathcal{M}}$ \longleftrightarrow $\Phi_{\mathcal{N}} \mathbf{b} = \Pi_{\mathcal{NM}} \Phi_{\mathcal{M}} \mathbf{a}$ $\mathbf{b} = \Phi_{\mathcal{N}}^\dagger \Pi_{\mathcal{NM}} \Phi_{\mathcal{M}} \mathbf{a}$

$$g = \Pi_{\mathcal{NM}} f$$

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How to estimate C ?

Unfortunately $\Pi_{\mathcal{NM}}$ is not known..., other strategies can be employed

Matching via Function Preservation

Suppose we don't know C . However, we expect a pair of functions $f : \mathcal{M} \rightarrow \mathbb{R}$ and $g : \mathcal{N} \rightarrow \mathbb{R}$ to correspond. Then, C must be s.t.

$$C\mathbf{a} \approx \mathbf{b}$$

where $f = \sum_i a_i \phi_i^{\mathcal{M}}$, $g = \sum_i b_i \phi_i^{\mathcal{N}}$.



Given enough $\{\mathbf{a}, \mathbf{b}\}$ pairs, we can recover C through a *linear least squares system*.

Map constraints

Suppose we don't know C . However, we expect a pair of functions $f : \mathcal{M} \rightarrow \mathbb{R}$ and $g : \mathcal{N} \rightarrow \mathbb{R}$ to correspond. Then, C must be s.t.

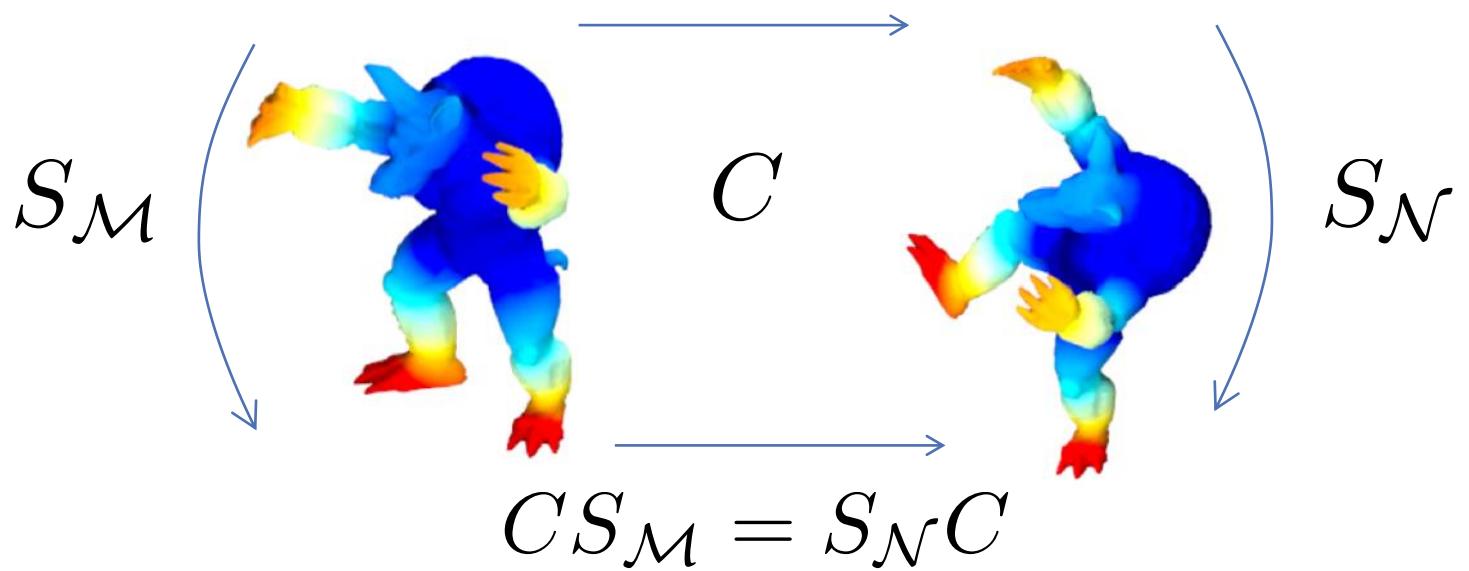
$$C\mathbf{a} \approx \mathbf{b}$$

Function preservation constraint is general and includes:

- Attribute (e.g., color) preservation.
- Descriptor preservation (e.g. Gauss curvature).
- Landmark correspondences (e.g. distance to the point).
- Part correspondences (e.g. indicator function).

Commutativity Constraints

Commutativity with other operators:



Note that the energy: $\|CS_M - S_N C\|_F^2$ is *quadratic* in C .

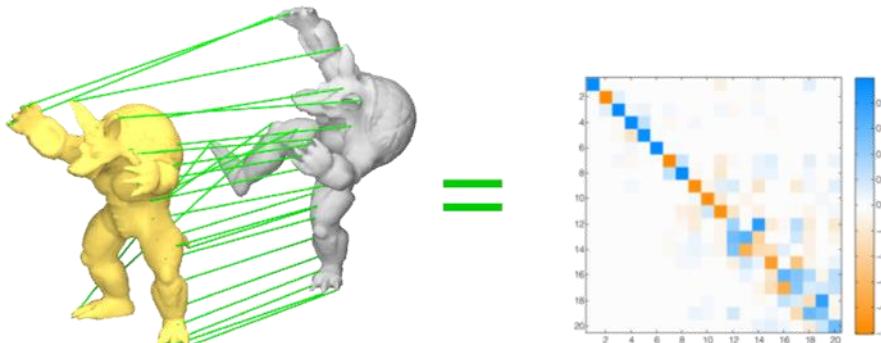
Regularization

Lemma 1:

The mapping is *isometric*, if and only if the functional map matrix commutes with the Laplacian:

$$C\Delta_{\mathcal{M}} = \Delta_{\mathcal{N}}C$$

Implies that isometries result in **diagonal** functional maps.





Regularization

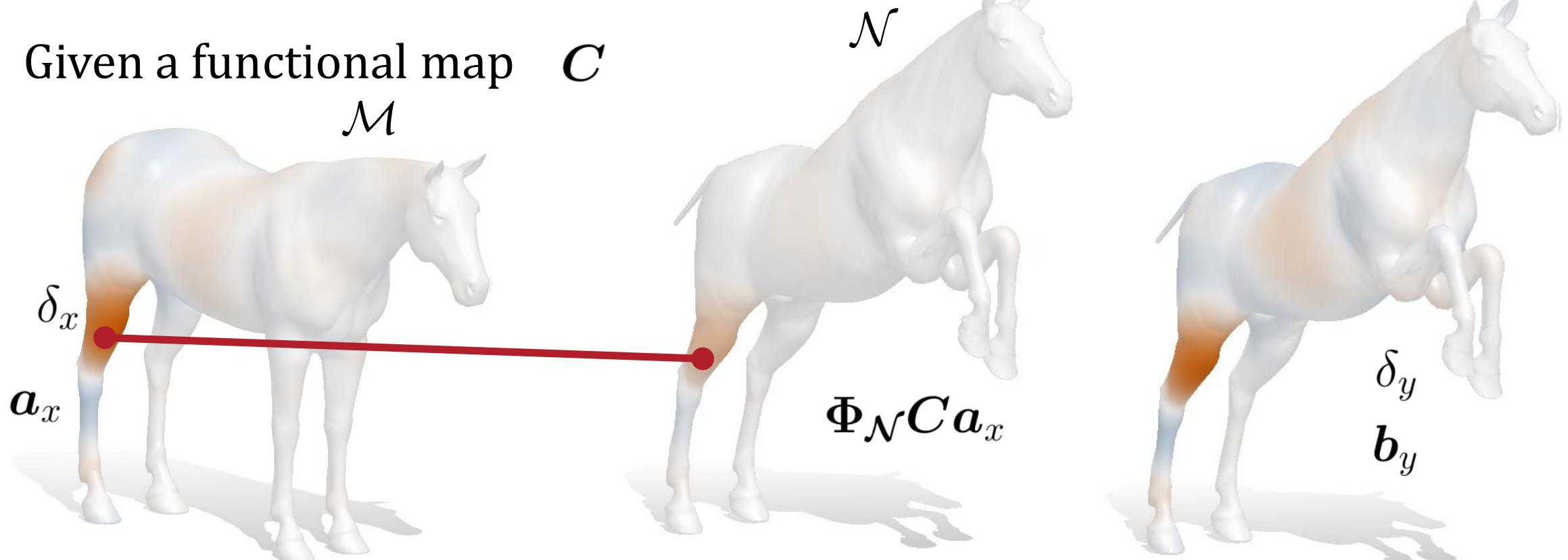
Lemma 2:

The mapping is *locally volume preserving*, if and only if the functional map matrix is *orthonormal*.

$$\mathbf{C}^\top \mathbf{C} = I$$

Conversion to a point-to-point map

Given a functional map C



$$T(x) = \underset{y}{\operatorname{argmin}} \|b_y - Ca_x\|_2$$



Fmaps Pipeline

1. Compute the first k ($\sim 30\text{-}100$) eigenfunctions of the LBO.
Store them in matrices: $\Phi_{\mathcal{M}}, \Phi_{\mathcal{N}}$
2. Compute probe functions (e.g., landmarks or descriptors) on \mathcal{M}, \mathcal{N}
Express them in $\Phi_{\mathcal{M}}, \Phi_{\mathcal{N}}$, as columns of A and B
3. Solve $\underset{\mathbf{C}}{\operatorname{argmin}} \|\mathbf{CA} - \mathbf{B}\|_F^2 + \mathcal{R}(\mathbf{C})$
4. Convert the functional map to a point to point map T .



Functional map refinement

Option: use post-processing to improve the functional map estimation.

Iterate:

1. Compute the point-to-point map T .

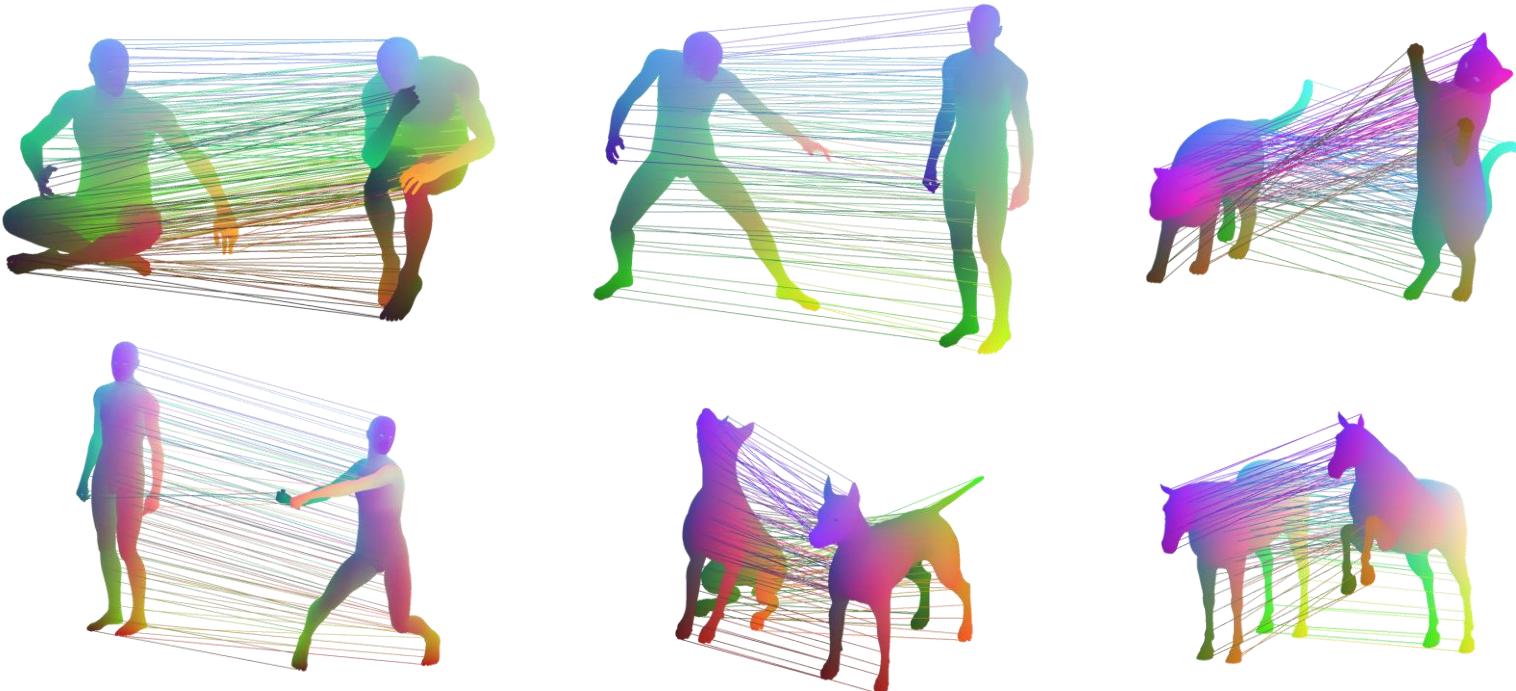
\mathbf{a}_x and $\mathbf{b}_{T(\mathbf{x})}$ from
indicator function

2. Solve for the functional map:

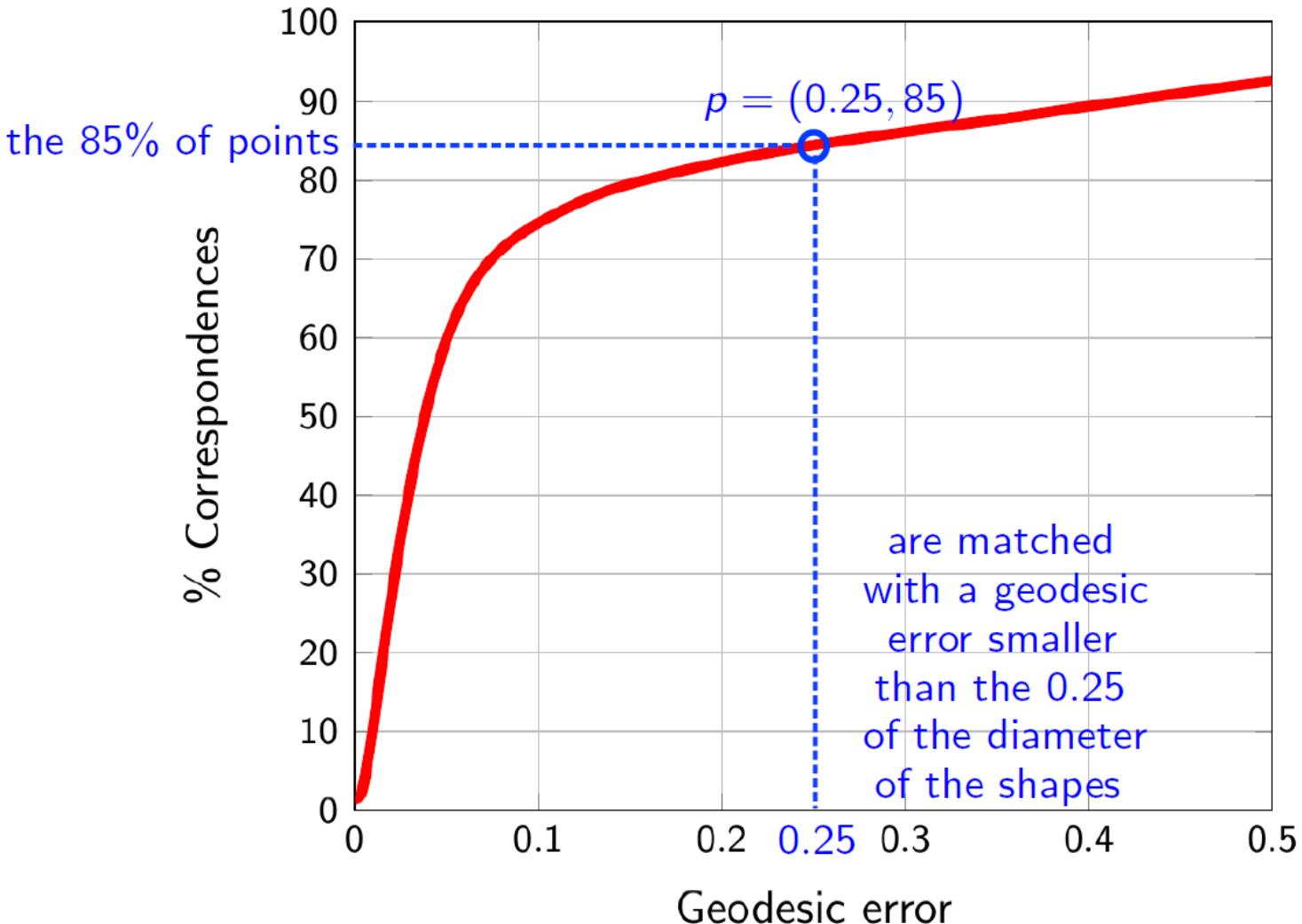
$$\arg \min_{C^\top C = I} \sum_{x \in \mathcal{M}} \|C\mathbf{a}_x - \mathbf{b}_{T(\mathbf{x})}\|_2^2$$

Exactly the same objective as ICP, but in higher dimension.
Can use the same method!

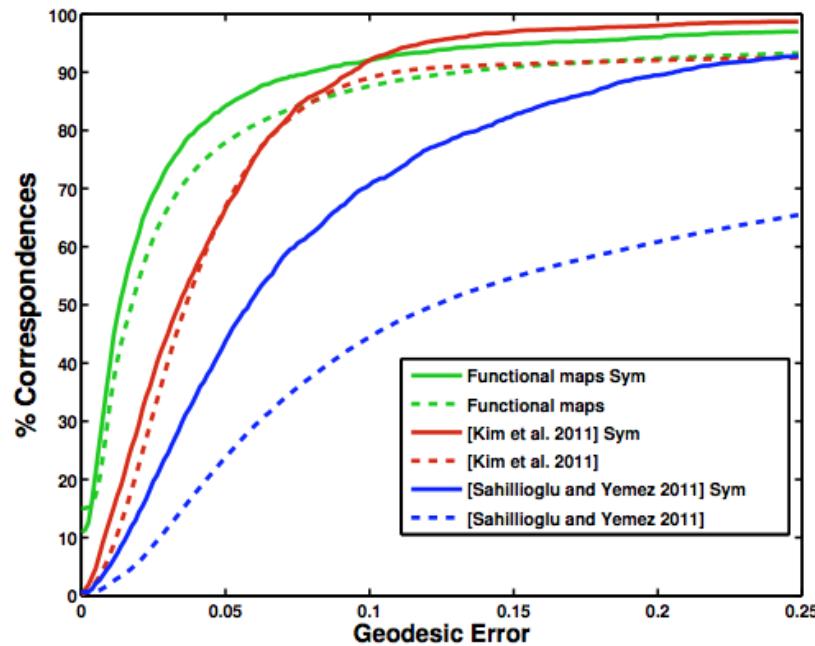
Fmaps qualitative results



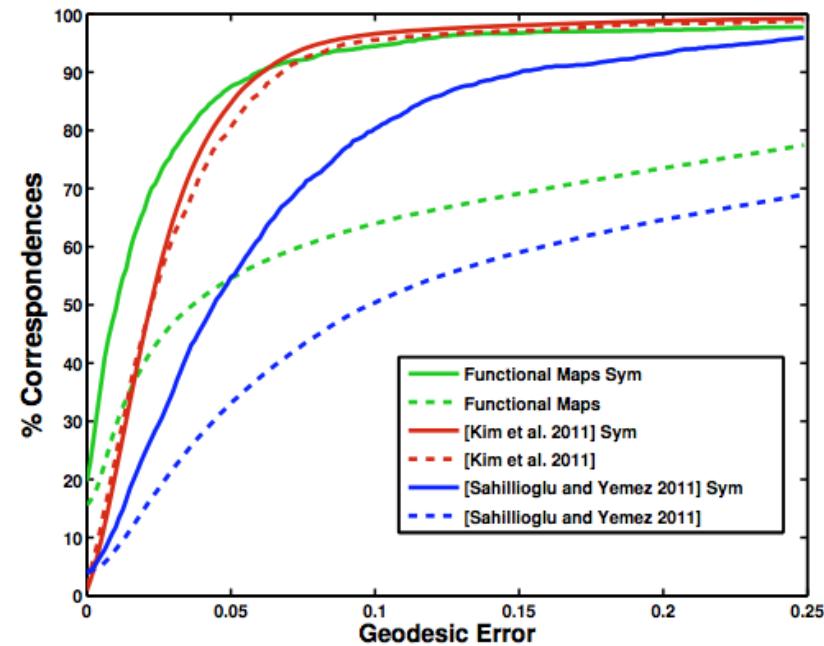
Standard evaluation



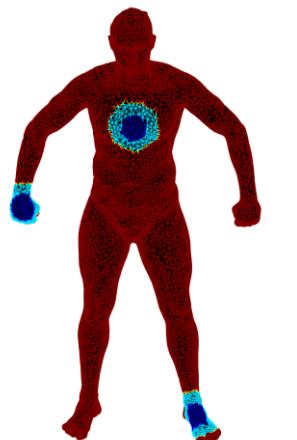
Fmaps quantitative results



SCAPE



TOSCA



radius 0.025

radius 0.05



Conclusions

- Functional map has opened new perspective to deal with shape matching,
 - Transfer between shapes can be estimated without an explicit point to point mapping,
- Working on the functional space is more convenient (effective and efficient),
 - Nice constraints can be incorporated by simple algebraic constraints,
- The point-to-point matching can be estimated from the functional map using an ICP-like approach for non rigid shapes,

Open issues

- We estimate the mapping with a small k (e.g., $k=100$), this means that we are not dealing well with high frequency,
- The method to recover the point to point mapping from functional map can be improved,
- There are many details to clarify:
 - How to choose the best probe functions/descriptors?
 - Which regularization constraints w.r.t. the desired properties of the mapping?