# Lab 1

Distributed Software Systems – Prof. Paolo Ciancarini Università di Bologna

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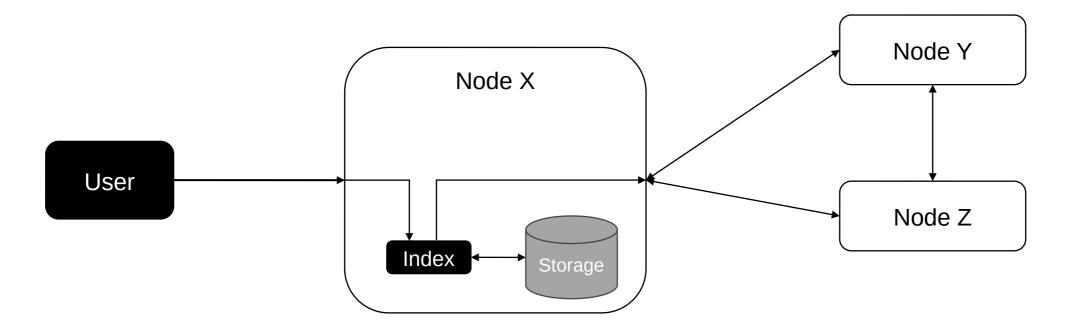
### Distributed file storage system

- Requirements:
  - Creation of nested directories
  - Navigation through the directories
  - Uploading and downloading files given a path
- Goal: location transparency [] users should not be able to see which physical machine files are actually stored in.

### Ensuring location transparency

The system keeps an index, sahred among all nodes, which maps every file name (path + name in user's namespace) to its physical location in the system (node + path + name).

In this way, a user can interact with the FS as if it were entirely located on a single, local machine, unaware of the actual position of resources.



## Mapping names

#### Index /home/docs/report.txt → node2@/xyz.txt /home/imgs/picture.bmp → node2@/dir/abc.bmp /home/imgs/background.jpg → node3@/aaa.jpg /home/video.mp4 → nodel@/main/xyz.mp4



#### Possible issues

- Shared index
  - Requires extensive communications between nodes
  - May lead to issues when increasing the # of nodes
- Performance issues when files are on remote nodes
  - Could be solved by moving files accessed frequently to nearby nodes