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C:\Users\Rich\Documents\NetBeansProjects\Lab08\src\AbstractTree.java

```
1 /**
2 *
3 * @author Goodrich, Tamassia, Goldwasser
4 */
10 public abstract class AbstractTree<E> implements Tree<E> { thus the make the public boolean isInternal(Position<E>-> (1) @Override
6 import java.util.ArrayList;
                                                                                         ∃--☆ AbstractTree<E> :: Tree<E>
                                                                                           breathFirst(): Iterable < Position < E >>
                                                                                            isEmpty(): boolean
     @Override
                                                                                           --- 🌀 isExternal(Position<E>p): boolean
14
     public boolean is External (Position \leq E > p) {return numChildren(p) == 0;}
                                                                                           — ⊚ isInternal(Position <E > p) : boolean
                                                             Implementation Ar Systract (Syring of isRoot (Position <E>p): boolean
15
     @Override
     @Override
public boolean isEmpty() { return size() == 0;}

/ but from [laker

Parally tree class
17
                                                                                           opostorder(): Iterable < Position < E >>
18
                                                                                           postorderSubtree(Position<E>p, List<Position<E>> snapshot)
19
                                                                                           --- opreorder(): Iterable < Position < E >>
20
                                                                                           preorderSubtree(Position<E>p, List<Position<E>> snapshot)
                                                                                          public Iterable<Position<E>> positions(){return preorder();}
21
                                                                                              --- | hasNext() : boolean
22
                                                                                               next(): E
23
     /**adds positions of the subtree rooted at Position p to the given snapshot */
                                                                                                remove()
                                                                                              posIterator: Iterator<Position<E>>
24
     private void preorderSubtree(Position<E> p, List<Position<E>> snapshot)
25
26
        snapshot.add(p);
                              // for preoder, we add position p before exploring subtress
27
        for(Position<E> c: children(p))
28
           preorderSubtree(c,snapshot);
                                                                                    Pro- or div
29
30
     public Iterable<Position<E>> preorder()
31
32
        List<Position<E>> snapshot = new ArrayList<>();
33
         if(!isEmpty())
           preorderSubtree(root(),snapshot); // fill the snapshot recursively
34
35
         return snapshot;
36
37
     //-----Posorder traversal-----
38
39
40
     /**Adds positions of the subtree rooted at Position p to the given sanpshot*/
41
     private void postorderSubtree(Position<E> p, List<Position<E>> snapshot)
42
43
       for(Position<E> c:children(p))
          postorderSubtree(c,snapshot); < ( ( W 6) Ve
44
                                     //for postorder, we add position p after exploring subtrees
45
       snapshot.add(p);
46
      }
47
48
49
      * @return an iterable collection of positions of the tree, reported in postorder.
50
51
     public Iterable<Position<E>> postorder()
52
53
      →List<Position<E>> snapshot = new ArrayList<>();
54
        if(!isEmpty())
55
           postorderSubtree(root(), snapshot); // fill the snapshot recursively
56
        return snapshot;
```

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```
57
58
          -----End of code for postOrder -----
59
60
61
     //---- Nested iterarator class -----
     /* 8.16 This class adapts the iteration produced by positions() tor return elements */
62
63
     private class ElementIterator implements Iterator<E>
64
65
        Iterator<Position<E>> posIterator = positions().iterator();
                                                     - Ipn't this going to return the
66
       public boolean hasNext() {return posIterator.hasNext();} you't wo in present
67
68
        @Override
69
        public E next(){return posIterator.next().getElement();}
70
        @Override
71
        public void remove(){posIterator.remove();}
72
73
     /***** End of Nested ElementIterator Class *****/
74
75
76
     /**returns an iterator of the elements stored in the tree */
77
78
     public Iterator<E> iterator(){ return new ElementIterator();}
79
80
     /**
81
      * Returns an iterable collection of positions of the tree in breadth-first order.
82
      * code fragment 8.21
83
      * @return
84
                                                                                 (terable

1) circote arrigh it snop

2) create lingue Bre

3) engue the time voot
     public Iterable<Position<E>> breathFirst()
85
86
87
        List<Position<E>> snapshot = new ArrayList<>();
88
        if(!isEmpty())
89
90
          Queue<Position<E>> fringe = new LinkedQueue<>();
91
                                               // start with the root
          fringe.enqueue(root());
92
          while(!fringe.isEmpty())
                                       but be root to begin with
93
            Position < E > p = fringe.dequeue();
94
                                                   // remove from fornt of the queue
95
            snapshot.add(p);
                                             // rerport this position
            for(Position<E> c: children(p))
96
                                             // add children back to the queue.
97
            fringe.enqueue(c);
98
99
                        deput, sale it, public int depth (Position < E > p)
100
        return snapshot;
101
                          it children & children
                                                                                has enquerry all the children
102
                                                  if (isRoot (p))
103 }
                                                       return 0;
104
                                                       return 1+ depth(parent(p));
                                               * Height of a tree is the maximum depth of any node.
                                               * @param p node position(root) of the subtree
                                              * @returns the height of the subtree rotted at Position p.
                                             public int height(Position<E> p)
                                                  int h = 0;
                                                  for (Position < E > c: children (p))
                                                       h = Math.max(h, 1+ height(c));
                                                  return h;
```