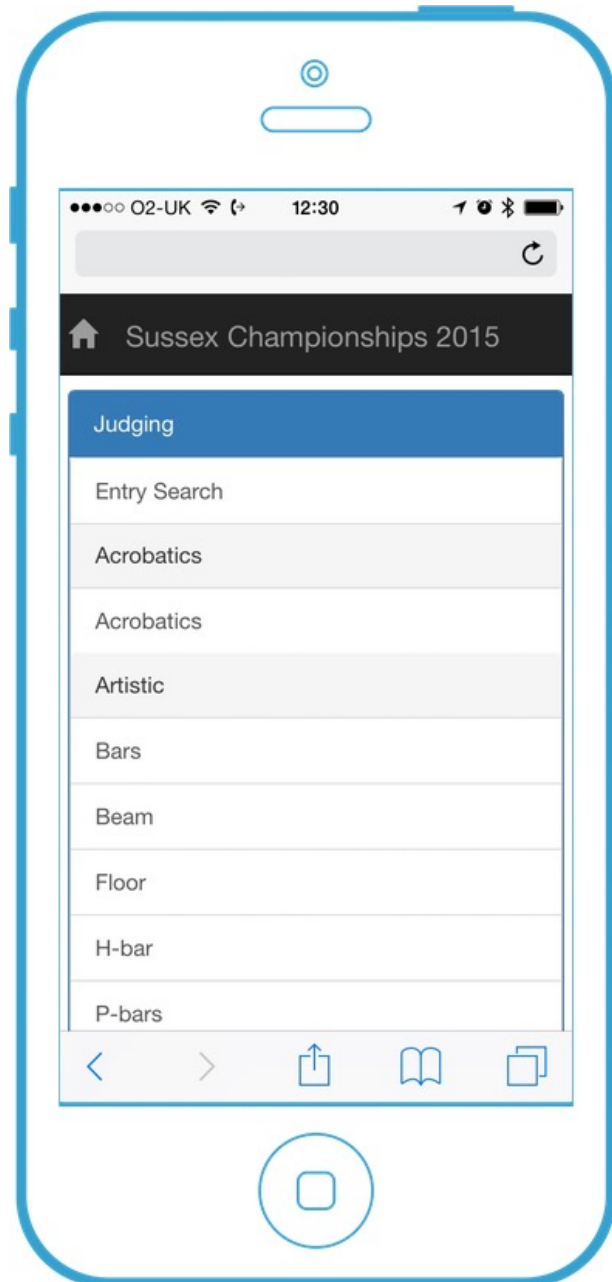


Login Screen

Url:

User: judge



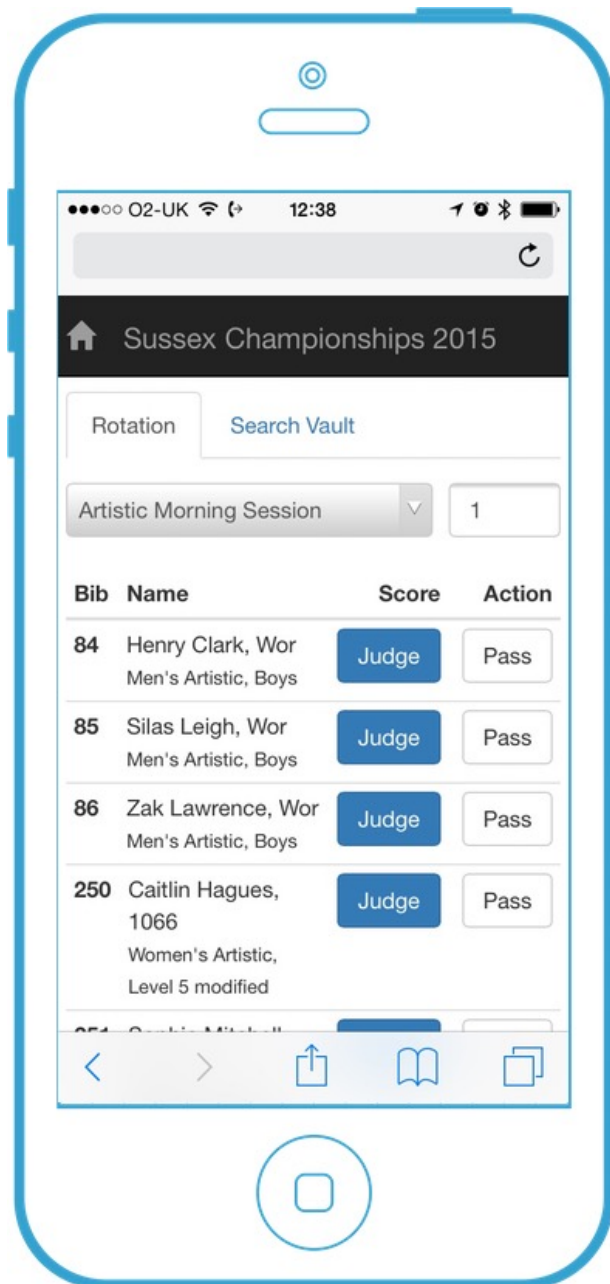
Dashboard

Entry search:

Search for an entrant by bib number. Results show all apparatus, pick an exercise to judge from the results.

Apparatus:

Pick an apparatus you are judging, results show list of entrants for that apparatus for the current rotation. You can also search for entrants, filtered by exercise.



Judge Exercise

Once you have picked an exercise to judge, you are presented with the following list for the rotation that is currently active. In the vault example shown, the active rotation is number 1. You can change this number to view the next rotation(s) or the previous rotations(s). The competition may have multiple rounds, use the dropdown to view other rounds.

Button Actions

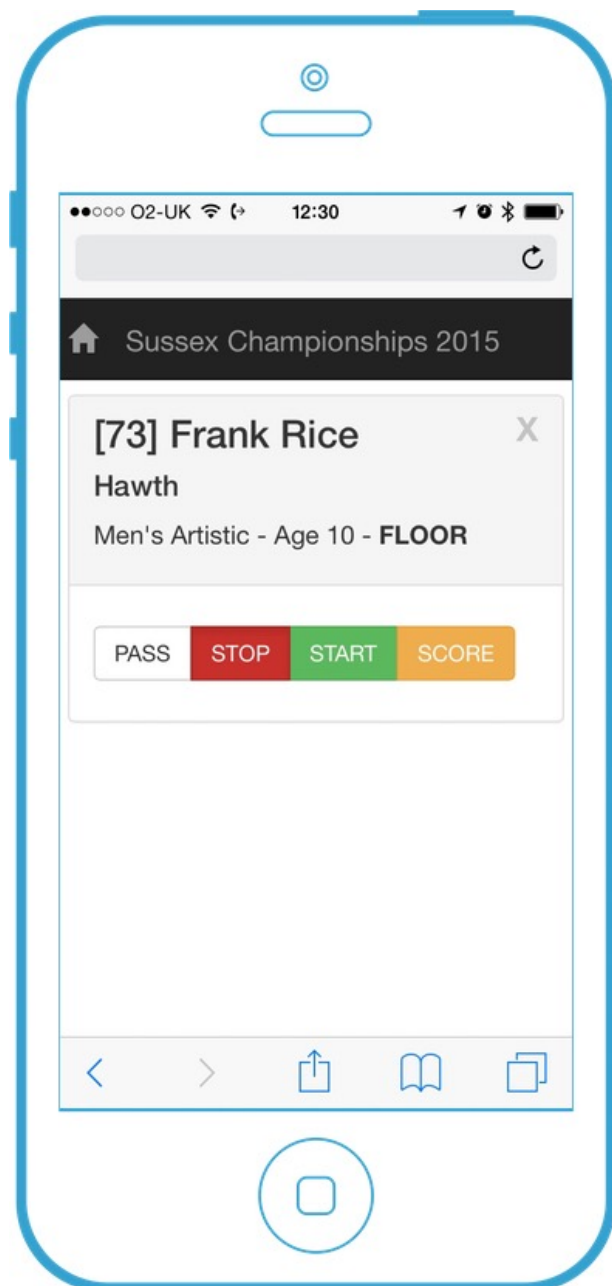
Judge:

Use the judge button when judging an entrant. Clicking Judge will also notify the score desk/ announcer that the entrant is next up on the apparatus.

Pass:

If the entrant is not competing the exercise, use the pass button to record a no score. It is important to use this button in this situation to avoid the score desk waiting for a non-existent score. You will still be able to judge the entrant if they change their mind or the button was pressed by accident; in which case, click on "Judge".

Note for Tumbling: the buttons are repeated in this list three times, one for each tumble pass.



Recording Judge Scores

After you have chosen to judge an entrant by pressing Judge, you are presented with the following screen. The summary is the bib number, entrant name(s), club name, discipline, group, exercise

Button Actions

PASS:

If the entrant is not competing the exercise, use the pass button to record a no score. It is important to use this button in this situation to avoid the score desk waiting for a non-existent score. The score panel will close when you press PASS. You will still be able to judge the entrant if they change their mind or the button was pressed by accident; click on “Judge” from the results list

STOP:

This is the default status at the start of judging.

START:

Press the start button at the start of the exercise when you are ready to judge the entrant’s routine. Pressing start will show the score slip and notify the score desk/announcer that the entrant can start their routine.

SCORE:

Press the score button at the end of the exercise. Pressing SCORE will also show the score slip if START hasn’t been pressed. Entering scores will automatically change the status to SCORE. The score desk will be notified that scoring is in progress.

X:

Cancel this panel by pressing the X, in the top right corner. No scores will be saved.

PASS STOP START SCORE

Difficulty	2	
Execution 1	8.65	
	Avg: 8.65	Add
Penalty	0	

Final Score

Exercise	Score	
Floor	10.650	Save Score

Score Slip

Pressing Start or Stop will show the score slip. The slip shown is for Artistic gymnastics, but the process for floor & vault acrobatics, tumbling and team gym is similar. Other disciplines will have different inputs based on their discipline.

Difficulty:

Enter the difficulty score

Execution:

Enter the execution score. If there are multiple execution judges, use the Add button to add the other scores. The average will be recorded. The expected scores entered here is max score minus deductions

Note for tumbling: the equivalent is Technical, however the score recorded will be a total not an average.

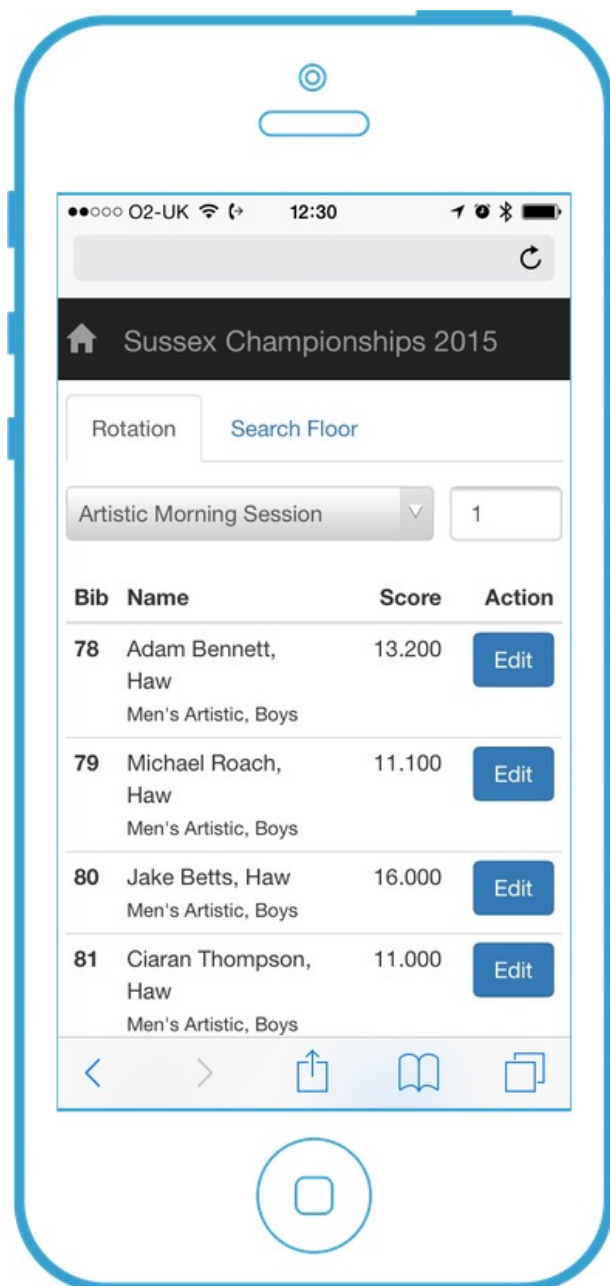
Note for Acro: Technical and Artistic are average inputs, similar to Execution.

Penalty:

Record any penalties from the head judge here. Only negative numbers are allowed. For acrobatics this is shown as CJP

Final Score:

The final score is the sum of the score parts that have been entered. Use the Save Score button to save the score. Saving the score will close the score slip and notify the score desk/announcer that scoring is complete for the entrant's exercise. The score will be displayed on display panels.



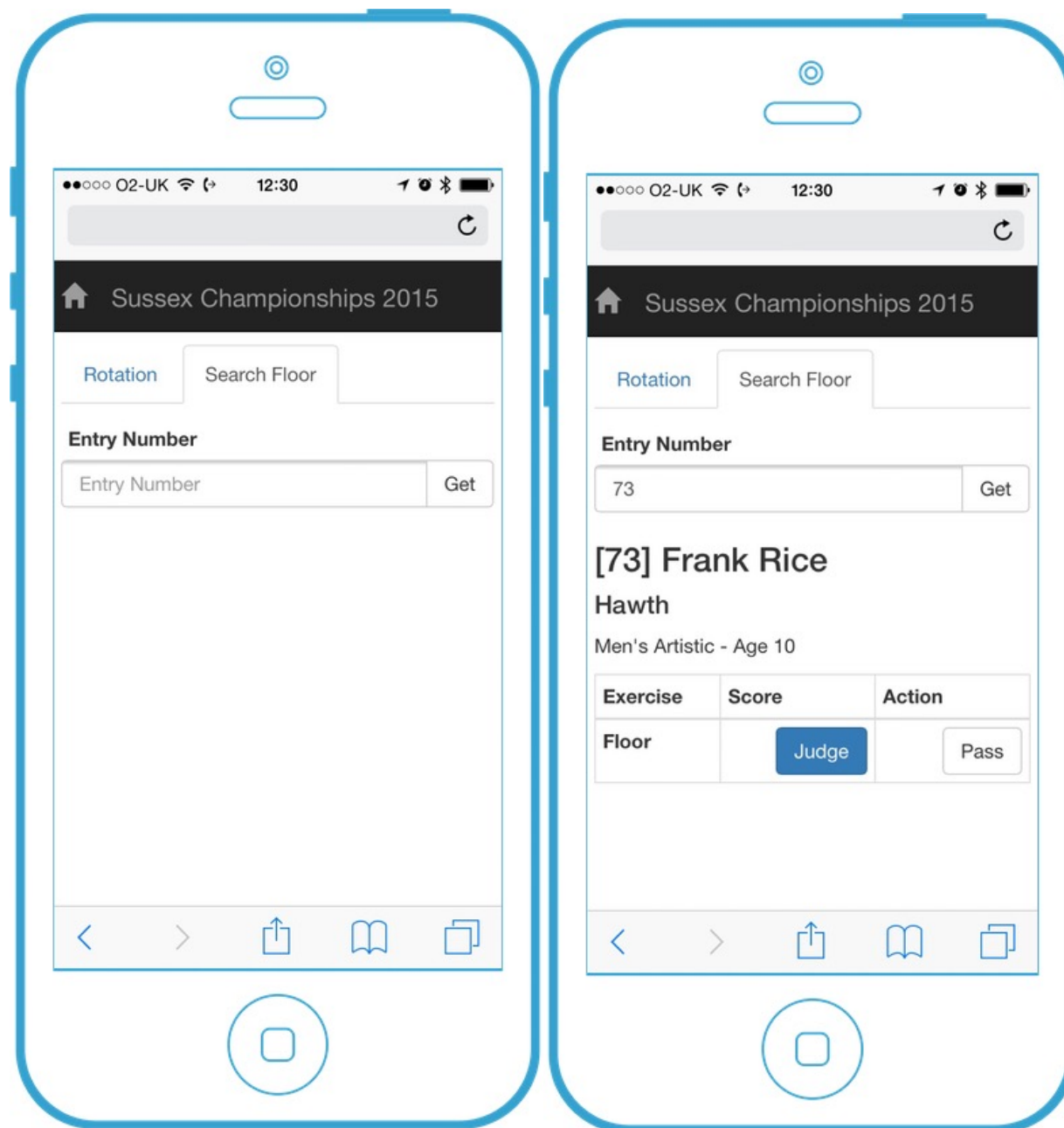
Edit a Score

Once a score has been entered, the Judge and Pass buttons are no longer shown. You can still edit a score by pressing Edit.

Edit will re-open the score slip, see previous page. The score desk/announcer is not notified.

Make your changes to the score and press the Save Score button again. Pressing save will update the score and send a Correction to the display screens.

If you decide not to save changes, use the X button on the score slip to close the slip without changes.



Entrant Search

You can search for an entrant by bib number within the judge exercise panel.

Enter the bib number, the entrant will be retrieved automatically when you stop typing - alternatively press the get button.

The entrant will be shown if they are competing the exercise.

Buttons

Judge:

Judge an entrant

Pass:

Record entrant is not competing the apparatus

Edit: (not shown in the diagram)

Edit is shown once a score has been saved. Use edit to change the score.

Note: Search is also available on the dashboard. Search results are not filtered by exercise or discipline.

Other items from the dashboard

Competition

Running Order

Schedule list for the competition

Live apparatus info

This only works while the page is loaded, because it only listens for notifications from the judges scoring activity. Remember Stop, Start, Score?
This page updates with the next up entrant and entrant just completed per apparatus

Live scores

View scores and positions as scores come in. This page is the live version of the final printed report.

Withdrawn entries

List of withdrawn entries from the competitions

Entrant

Entry Info

Search for an entrant, view their scores for all their apparatus. View their position in the group. It is also possible to re-display scores using the red display score buttons, or withdraw the entrant.

Withdraw

Search and withdraw an entrant. Judges shouldn't need to use this feature. It is expected registration or the score desk will withdraw entrants.