```
!function(){
      var view = document.querySelector('#mySlides')
      var controller = function(view){
        var mySwiper = new Swiper (view.querySelector('.swipe|</fr</pre>
         loop: true,
                                                                П
 14
 13
          pagination: {
          el: '.swiper-pagination',
          },
                                                                   ΓМ
          navigation: {
                                                                   lo
          nextEl: '.swiper-button-next',
                                                                  ma
            prevEl: '.swiper-button-prev',
                                                                   res
          },
        })
21
     controller(view)
  2 }.call()
```

```
!function(){
   var view = document.querySelector('nav.menu')
   yar controller = function(view){
       let aTags = view.querySelectorAll('nav.menu > ul > li > a')
       function animate(time) {
           requestAnimationFrame(animate);
           TWEEN.update(time);
       requestAnimationFrame(animate);
       for(let i=0; i<aTags.length; i++){</pre>
           aTags[i].onclick = function(x){
               x.preventDefault()
               let a = x.currentTarget
               let href = a.getAttribute('href') //'#siteAbout'
               let element = document.guerySelector(href)
               let top = element.offsetTop
               let currentTop = window.scrollY
               let targetTop = top - 80
               let s = targetTop - currentTop // 路程
               var coords = { y: currentTop}; // 起始位置
               var t = Math.abs((s/100)*300) // 时间
               if(t>500){t = 500}
               var tween = new TWEEN.Tween(coords) // 起始位置
                   .to({ y: targetTop}, t) // 结束位置 和 时间
                   .easing(TWEEN.Easing.Cubic.InOut) // 缓动类型
                   .onUpdate(function() {
                       // coords.y 已经变了
                       window.scrollTo(0,coords.y) // 如何更新界面
                   })
```

```
.start(); // 并始缓动
}
}
controller(view)
}.call()
```

以上三个代码结构类似;

箭头函数不存在this;