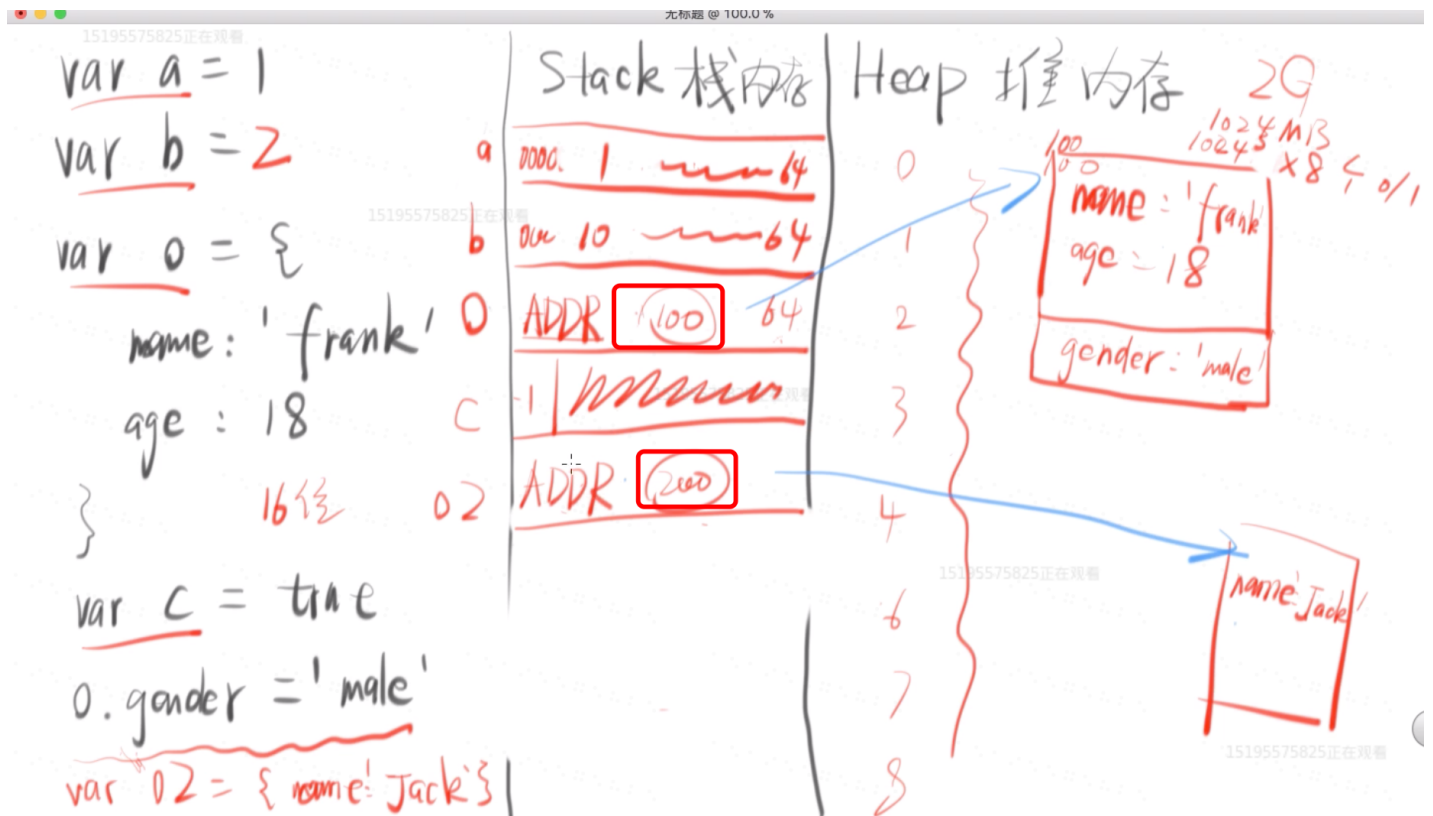


垃圾回收

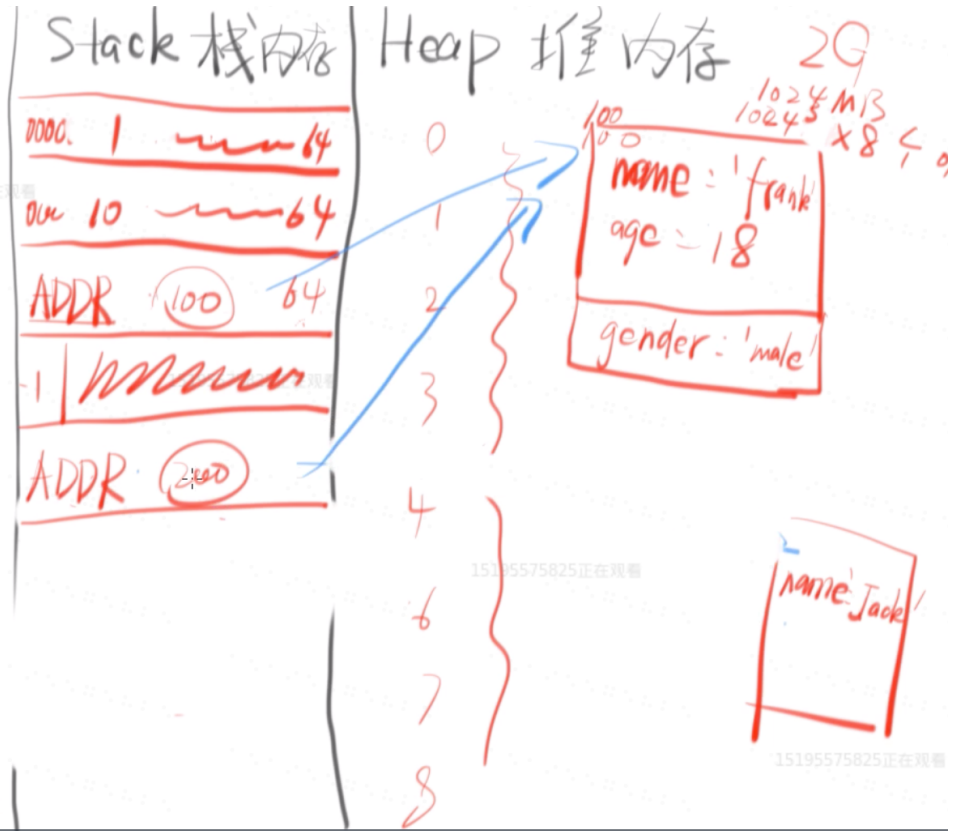
var O2 =O之前和之后的对比:(实际上是把栈里面的值给换了!!)



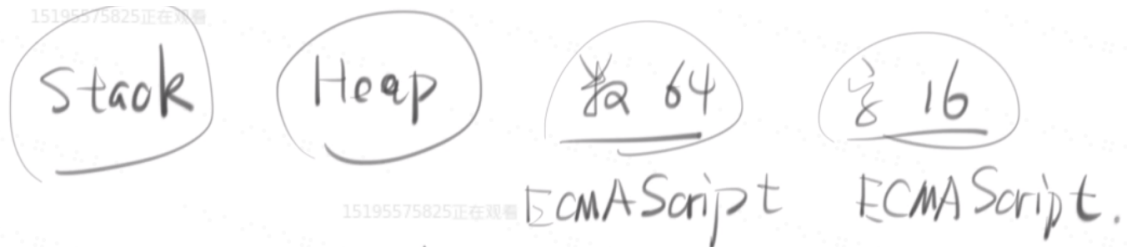
```

var a = 1
var b = 2
var o = {
  name: 'frank'
  age: 18
}
var c = true
o.gender = 'male'
var o2 = { name: 'Jack' }

```



## 小结



## 引用

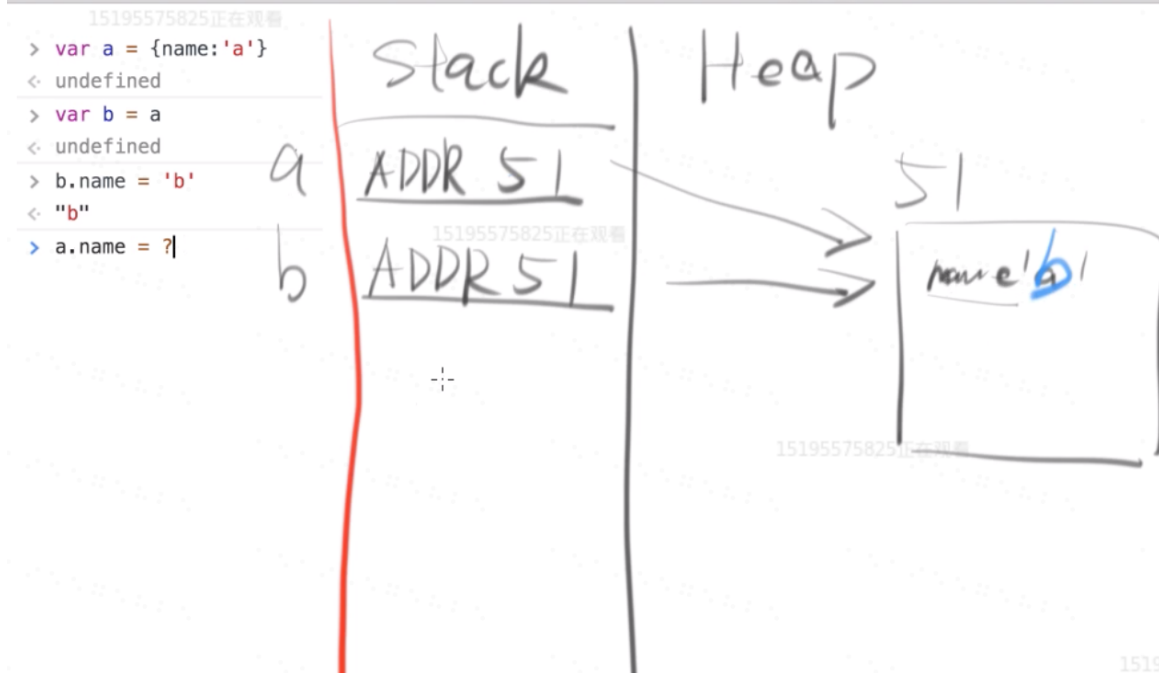
object 存入 100

object 是对象的引用

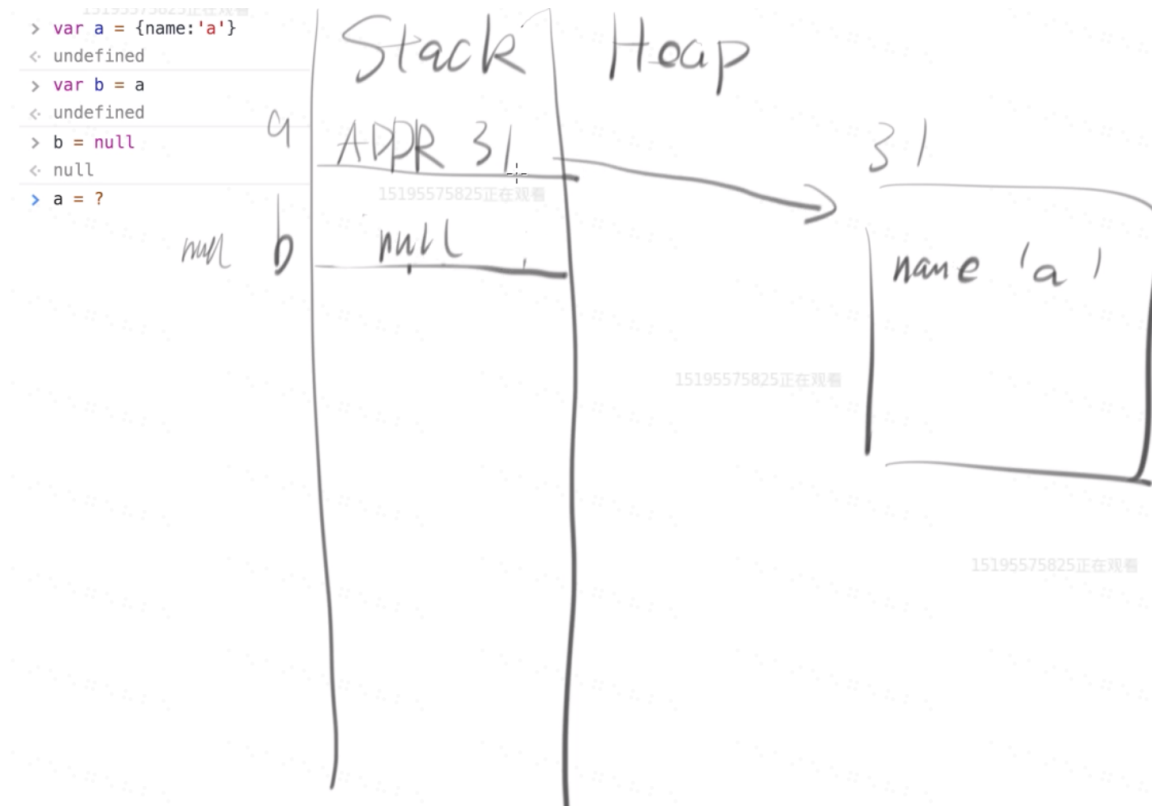


## 几条易错题目

此时为a.name=b



这里a=null;



## 引用类型

```
var a = {n:1};  
var b = a;  
a.x = a = {n:2};  
  
alert(a.x); // --> undefined  
alert(b.x); // --> [object Object]
```

a = { n: 2 }

a.x = a

a

ADDR 34

b

ADDR 34

Heap

34

n: 1  
x: ADDR 54

54

n: 2  
x

## 垃圾回收

如果一个对象没有被引用,他就是垃圾, 将被回收;

var a = { name: 'a' }

var b = { name: 'b' }

a = b

60  
60

垃圾

30  
[ ]

60  
[ ]