

Operating Systems ***(ECE3325-001)***

Week 6 ***Shell Programming*** ***(Shell scripting)***

Dept. of Electrical & Computer Engineering
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Environment Setup

- Ubuntu 20.04 LTS
 - Installation through
 - ✓ Dual boot the PC
 - ✓ VMware Workstation 16 player
 - ✓ VirtualBox

Variables: defaults

- \$# → Number of variables the script was called with
- \$0 → basename of the program as it was called
- \$1 .. \$9 → Variables in order 1 to 9
- @\$ → All parameters
- \$* → Similar to “@\$” with slightly different output syntax

var1.sh

```
#!/bin/sh
echo "I was called with $# parameters"
echo "My name is $0"
echo "My first parameter is $1"
echo "My second parameter is $2"
echo "All parameters are @$"
```

```
sri@ubuntu:~/week6$ ./var1.sh
I was called with 0 parameters
My name is ./var1.sh
My first parameter is
My second parameter is
All parameters are
sri@ubuntu:~/week6$ ./var1.sh hello good morning
I was called with 3 parameters
My name is ./var1.sh
My first parameter is hello
My second parameter is good
All parameters are hello good morning
sri@ubuntu:~/week6$
```

Variables: IFS

- IFS → Internal Field Separator

```
#!/bin/sh
old_IFS="$IFS"
IFS=:
echo "Please input some data separated by colons ..."
read x y z
IFS=$old_IFS
echo "x is $x y is $y z is $z"
```

```
sri@ubuntu:~/week6$ ./ifs.sh
Please input some data separated by colons ...
how:are:you
x is how y is are z is you
sri@ubuntu:~/week6$ ./ifs.sh
Please input some data separated by colons ...
how:are:you:doing
x is how y is are z is you:doing
```

Variables: curly brackets {var}

- Curly brackets around a variable avoid confusion
- It is recommended to use curly brackets if the variable is used:
 - inside the words
 - Two more variables are combined
 - Etc.

```
foo=sun  
echo $fooshine      # $fooshine is undefined  
echo ${foo}shine    # displays the word "sunshine"
```

Variables: defaults

- ``whoami`` assigns the variable to the current system username
- `:-` assigns the default if the variable is unset

```
#!/bin/bash
echo -en "What is your name [ `whoami` ] "
read myname
if [ -z "$myname" ]; then
    myname=`whoami`
fi
echo "Your name is : $myname"
```

VS

```
#!/bin/bash
echo -en "What is your name [ `whoami` ] "
read myname
echo "Your name is : ${myname:-`whoami`}"
```

External programs

- The backtick (`) indicates that the enclosed text executes as a command

```
sri@ubuntu:~/week6$ grep "^${USER}:" /etc/passwd | cut -d: -f5
srinidhi,,,
sri@ubuntu:~/week6$ MYNAME=`grep "^${USER}:" /etc/passwd | cut -d: -f5`
sri@ubuntu:~/week6$ echo $MYNAME
srinidhi,,,
sri@ubuntu:~/week6$
```

Functions

- Functions allow to write a block of code to execute more than once

```
#!/bin/sh
# A simple script with a function...

add_a_user()
{
    USER=$1
    PASSWORD=$2

    echo "Adding user $USER ..."
    echo useradd $USER
    echo passwd $USER $PASSWORD
    echo "Added user $USER with pass $PASSWORD"
}

###
# Main body of script starts here
###
echo "Start of script..."
add_a_user sri123 sri
echo "End of script..."
```


Practice: Factorial in shell

- Program that calculates the factorial
- Copy the program
- Test
- Try different inputs

```
factorial.sh
#!/bin/sh

factorial()
{
    if [ "$1" -gt "1" ]; then
        i=`expr $1 - 1`
        j=`factorial $i`
        k=`expr $1 \* $j`
        echo $k
    else
        echo 1
    fi
}

while :
do
    echo "Enter a number:"
    read x
    factorial $x
done
```

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Week 6 ***Thread Programming***

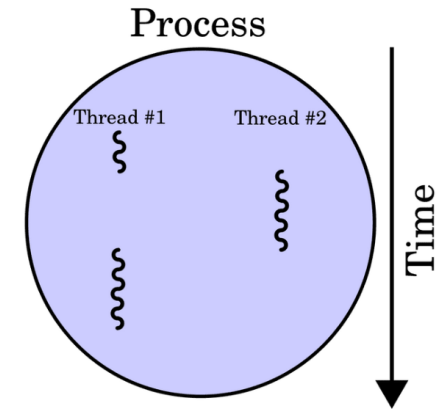
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Multithreading in C

- What is a Thread?
 - Single sequence stream with a process
 - Lightweight processes
- Process vs Thread
 - Process is independent, thread is not!
 - Shares: code, data, OS resources
 - Independent: program counter, register set, stack
- Why Multithreading?
 - Faster creation
 - Faster context switching
 - Faster inter-thread communication
 - Faster termination
- ✓ POSIX Threads (or Pthreads) is a POSIX standard for threads.



Example

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h> //Header file for sleep().
#include <pthread.h>

// A normal C function that is executed as a thread
// when its name is specified in pthread_create()
void *myThreadFun(void *vargp)
{
    sleep(1);
    printf("Printing HELLO WORLD from Thread \n");
    return NULL;
}

int main()
{
    pthread_t thread_id;
    printf("Before Thread \n");
    pthread_create(&thread_id, NULL, myThreadFun, NULL);
    pthread_join(thread_id, NULL);
    printf("After Thread \n");
    exit(0);
}
```

pthread_t → data type to uniquely identify a thread in the system

pthread_create(pthread_t **thread*, const pthread_attr_t **attr*, void **(*start)* (void *), void **arg*) → function used to create a new thread

- *thread* → address of new thread ID
- *attr* → attributes for a new thread; Default: NULL
- *start* → address of the function to run in a new thread
- *arg* → arguments passed to a function

pthread_join(pthread_t *thread*, void *value_ptr*)** → wait for thread termination

- *thread* → ID of the thread to terminate
- *value_ptr* → stores the value from *pthread_exit()*; Default: NULL

Execution

```
sri@ubuntu:~/week6/threads$ ls
example1.c
sri@ubuntu:~/week6/threads$ gcc example1.c -o thread -lpthread
sri@ubuntu:~/week6/threads$ ls
example1.c  thread
sri@ubuntu:~/week6/threads$ ./thread
Before Thread
Printing HELLO WORLD from Thread
After Thread
sri@ubuntu:~/week6/threads$
```

Example 2: Parameters

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <pthread.h>

// Let us create a global variable to change it in threads
int g = 0;

// The function to be executed by all threads
void *myThreadFun(void *vargp)
{
    // Store the value argument passed to this thread
    int *myid = (int *)vargp;

    // Let us create a static variable to observe its changes
    static int s = 0;

    // Change static and global variables
    ++s; ++g;

    // Print the argument, static and global variables
    printf("Thread ID: %d, Static: %d, Global: %d\n", *myid, ++s, ++g);
}

int main()
{
    int i;
    pthread_t tid;

    // Let us create three threads
    for (i = 0; i < 3; i++)
        pthread_create(&tid, NULL, myThreadFun, (void *)&tid);

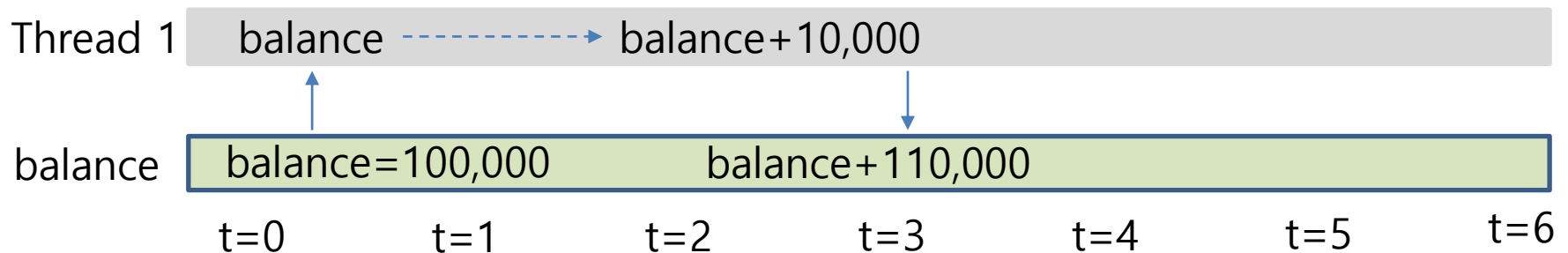
    pthread_exit(NULL);
    return 0;
}
```

Execution

```
sri@ubuntu:~/week6/threads$ vim example2.c
sri@ubuntu:~/week6/threads$ gcc example2.c -o thread_parameters -lpthread
sri@ubuntu:~/week6/threads$ ls
example1.c  example2.c  thread  thread_parameters
sri@ubuntu:~/week6/threads$ ./thread_parameters
Thread ID: 295933696, Static: 2, Global: 2
Thread ID: 295933696, Static: 4, Global: 4
Thread ID: 295933696, Static: 6, Global: 6
sri@ubuntu:~/week6/threads$
```

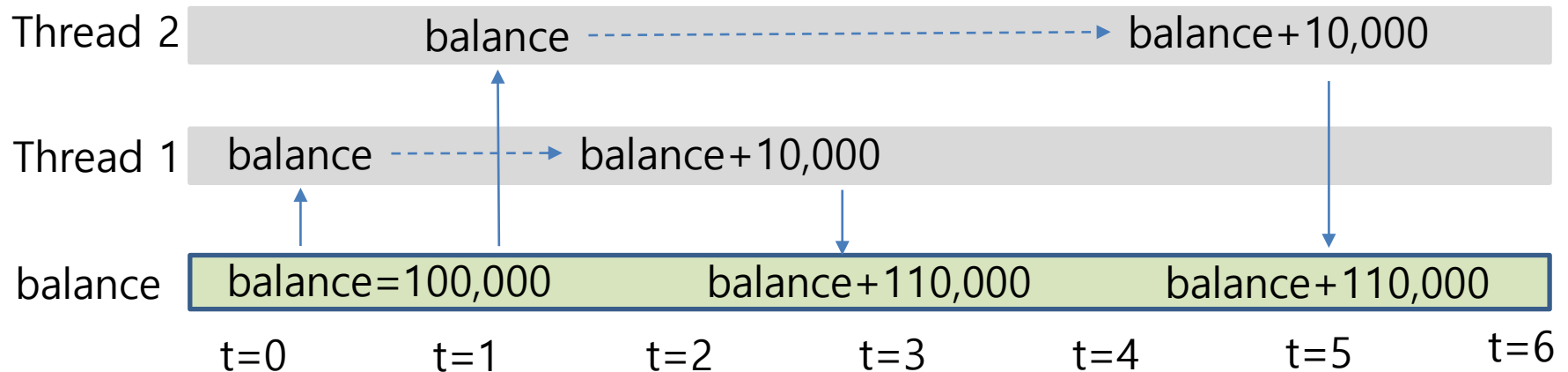

Discussion:

- How to safely access a shared variable in multi-threading
- Example: Imagine you have a bank account as global: **int balance**



Discussion: concurrency

- How to safely access a shared variable in multi-threading
- Example: Imagine you have a bank account as global: **int balance**



- Most critical point of thread programming → concurrency
- One should always be careful when accessing shared variables
- Accessing global variables should be avoided or ...
- Accessing global variables should be controlled
- Solution: Locks (Mutex, Semaphores, etc.)

- Write a shell program to print all prime numbers between 1 to 50
 - Prime number: a number divisible only by 1 and itself
 - Example:
 - Prime numbers: 2, 3, 5, 7, 11 ...
 - Non-prime numbers: 1, 4, 6, 8, 9, ...
- Write a C program that calculates the sum of given values and returns the result:
 - You should give the values as parameter to the thread
 - Thread function should return the sum ($\text{value1} + \text{value2}$)
 - The return value should be printed from main process

Questions?

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