

Solution

Problem 1: (12 points)

1. AB or BA
2. Two processes. The first Fork() returns 0 in the first child process and the second Fork() will not be executed in it. But in the parent process, the first Fork() returns a non-zero PID so the second one will be executed and the second child process is created
3. Two X. waitpid(-1, NULL, 0) will return two times for the two processes.

Problem 2: (16 points)

1. In parent: 1, in child: 3
or
In parent: 1, in child: 2
2. c:16
p:-7
or
c:99
p:-7
3. kill -USR1 1000
kill -USR1 1000
kill -USR1 1000
kill -USR2 1000
kill -USR2 1000
kill -INT 1000
4. The n will be negative, which may result in segmentation fault and program crash. Register a handler for SIGSEGV to handle segmentation fault.

Problem 3: (27 points)

1. [1] valP \leftarrow PC + 1
[2] valA \leftarrow R[%eax]

```

[3] valB ← R[%ebx]
[4] valE ← valA + valB
[5] valM ← M4[valE]
[6] R[%eax] ← valM

```

([2]和[3]里的寄存器编号可以对换, 但是必须和 Part B 中的 HCL 代码一致)

```

2. int srcA = [
    icode in { IRRMOVL, IRMMOVL, IOPL, IPUSHL } : rA;
    icode in { IPOPL, IRET } : RESP;
    icode in { IXLAT } : REAX;
    1 : RNONE;
];

int srcB = [
    icode in { IOPL, IRMMOVL, IMRMOVL } : rB;
    icode in { IPUSHL, IPOPL, ICALL, IRET } : RESP;
    icode in { IXLAT } : REBX;
    1 : RNONE;
];

int dstM = [
    icode in { IMRMOVL, IPOPL } : rA;
    icode in { IXLAT } : REAX;
    1 : RNONE;
];

(srcA 和 srcB 的实现必须和 Part A 中[2]和[3]一致, icode in { IXLAT }
也可以写成 icode == IXLAT)

```

3. Other circuit logics that are required to be modified are instr_valid, aluA, aluB, mem_read and mem_addr.

(送 1 分, 5 个信号每个 1, 其它信号每多写一个扣 1)

Problem 4: (20 points)

| | | | | | | | | |
|---|-----|------|------|------|-----|------|-----|-----|
| 1 | [1] | 0x21 | [2] | 0x1c | [3] | 0x21 | [4] | 0xd |
| | [5] | 0xd | [6] | 0x4 | [7] | 0x0 | [8] | 0x8 |
| | [9] | 0x4 | [10] | 0x3 | | | | |

Problem 5: (12 points)

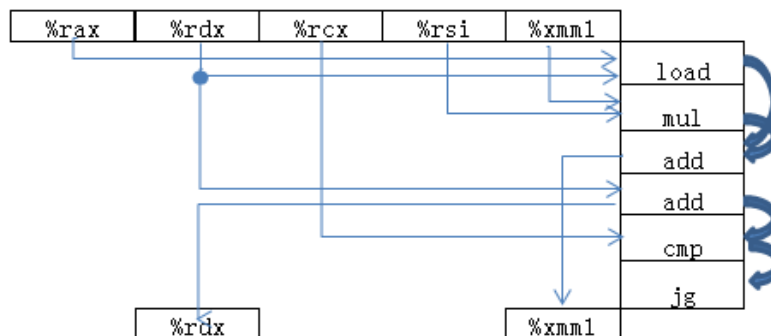
```

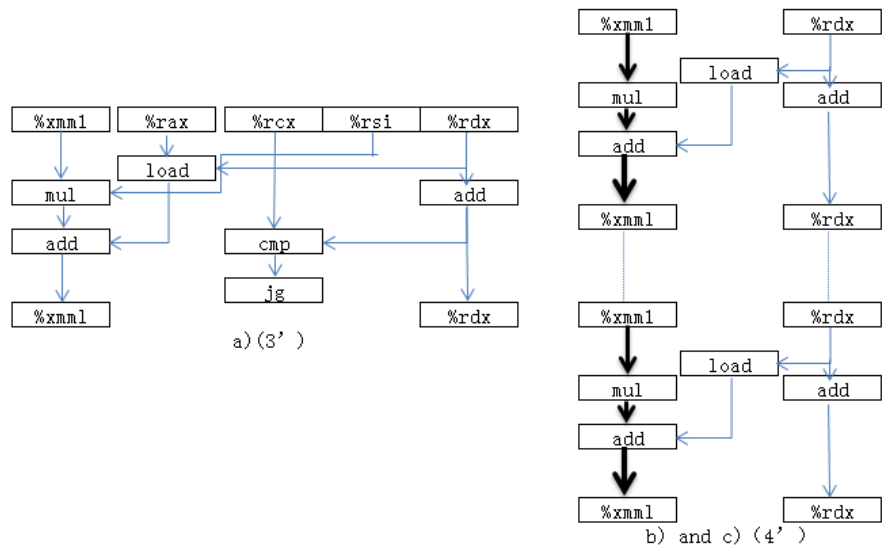
void foo(vec_ptr v, data_t *dest)
{
    data_t preSum = 0;           ← [1]
    int length = get_vec_length(v); ← [2]
    data_t temp = 0;             ← [3]
    for (int i = 0; i < length; i++) { ← [4]
        preSum *= v->data[i] << 1; ← [5]
        temp += v->data[i-1];       ← [6]
        v->data[i-1] = v->data[i];
        v->data[i] = temp;
    }
    *dest = preSum;
}

```

- [1] used for eliminate unneeded memory references (2')
- [2] reducing procedure calls (2')
- [3] local variable for expansion of function (2')
- [4] loop fusion (2')
- [5] replace multiplication with shifting (2')
- [6] expansion of function in loop (2')

Problem 6: (13 points)





a) 4' b) 3' c) 2' d) 2' critical path: 2'