RICHARD FANG

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EDUCATION

University of California, Santa Barbara

Bachelor of Science, Computer Science

Expected June 2025

GPA: 3.86

 Relevant Coursework: Data Structures and Algorithms I & II, Computer Architecture, Advanced Application Programming, Operating Systems, Databases, Artificial Intelligence, Machine Learning

SKILLS

- **General Skills:** Backend, Frontend, Full Stack, OOP, Agile, Unit Testing, Integration Testing, End-To-End Testing, REST APIs, Version Control, System Design, Mobile Development
- Languages: Python, C++, Javascript, Typescript, Java, Dart, HTML, CSS, SQL
- **Frameworks:** React, Node.js, Angular, Next.js, Express.js, Jest, Tailwind CSS, Redux, Bootstrap, Spring Boot, Django, Flutter, React Native
- Other Tools: Git, Github, AWS, PostgreSQL, OpenAl, OpenCV, Docker, Linux, Figma, Maven

WORK EXPERIENCE

ByteMelodies | Software Engineer Intern

6/2024 - Present

- Built dynamic full stack user dashboard, 200+ users including top international shipping companies
- Authentication and user management with AWS Cognito, React frontend, API Gateway and PostgreSQL backend

DigiPart | Software Engineer Intern

6/2023 - 9/2023

- Built email and push notification platform in NodeJS to send 5000+ marketing emails and instant
 updates regarding order and payment information
- Leveraged AWS tools (Lambda, DynamoDB, API Gateway) to improve efficiency of Java billing service and reduce operational costs by 25%

GoodCount LLC | Software Engineer Intern

5/2022 - 9/2022

- Built Python web scraping program to perform market research and competitive content analysis
- Built analytics platform with MERN stack to calculate performance metrics and generate reports

PROJECTS AND EXTRACURRICULAR

Video Calling App | Site: https://voomvideo.vercel.app/ Code: https://github.com/richardfang888/voom

- Secure real-time video calling app with responsive design using Next.js, TypeScript, Tailwind CSS
- Features include online video meetings, past meeting information and recordings, future meeting scheduling, advanced video, audio, and admin controls

Soccer Game Footage Analyzer | Code: https://github.com/richardfang888/analysoccer

- Object detection and tracking with custom machine learning model using YOLOv8
- **K-Means** clustering for team assignment by color, **OpenCV** for frame-by-frame data analysis to generate live possession and player movement statistics

Spotify Al Dashboard | Demo: https://youtu.be/5rGKJJn6jwl

- Feature rich dashboard web app expanding on Spotify listening experience
- DALLE generated cover art, Three.js music animations, Spotify API integration, Youtube API for MVs

Grocery Delivery App | Code: https://github.com/richardfang888/communitypantry2

- Developed and maintained a **full-stack application** (**Django**, **PostgreSQL**, **JavaScript**) to provide a community grocery delivery service during the COVID-19 pandemic
- Built API and compiled data on stores and inventory using real-time location geodata from Overpass

Computers For California | *President and Co-Founder*

- Non-profit organization with branches in 10 local schools aiming to extend the reach of technology
- Organized computer drives and donated 500+ computers to communities in need

Boxing Simulation Game | Hackathon Submission and Demo: https://devpost.com/software/boxing-simulator

- Web-based boxing simulation game with Python **OpenCV** to capture real-time player movement via webcam and Google **MediaPipe** ML feature detectors to isolate motion and make calculations
- Rendered real world positional data into a customized interactive 3D game engine in BabylonJS

AWARDS

- President's Volunteer Service Award, Gold | 2021, 2022
- National Merit Scholarship Finalist | 2021
- Dean's Honors in Engineering | 2022-2024