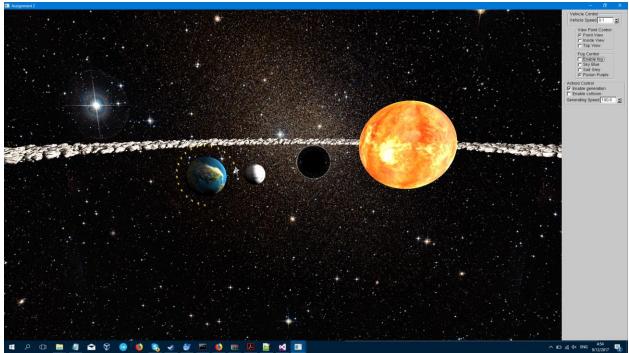
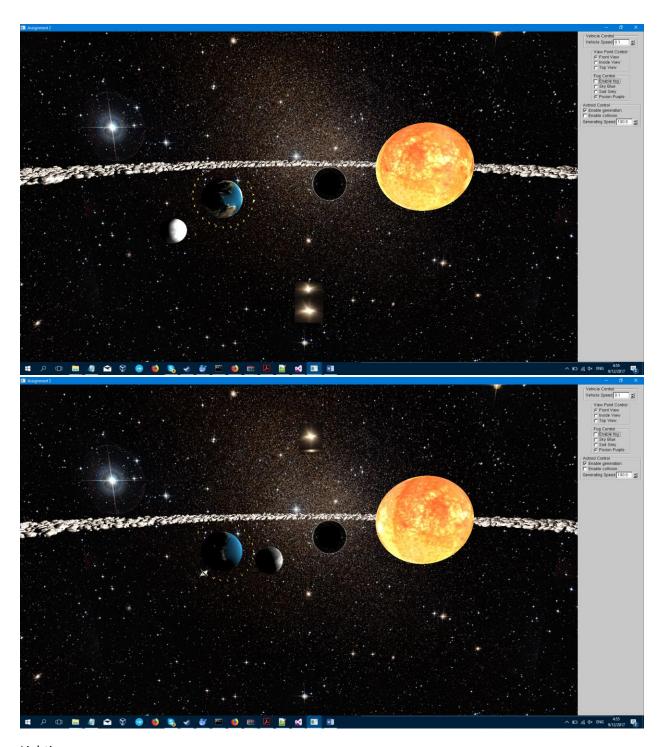
## Cheng Wai Fat 1155079662

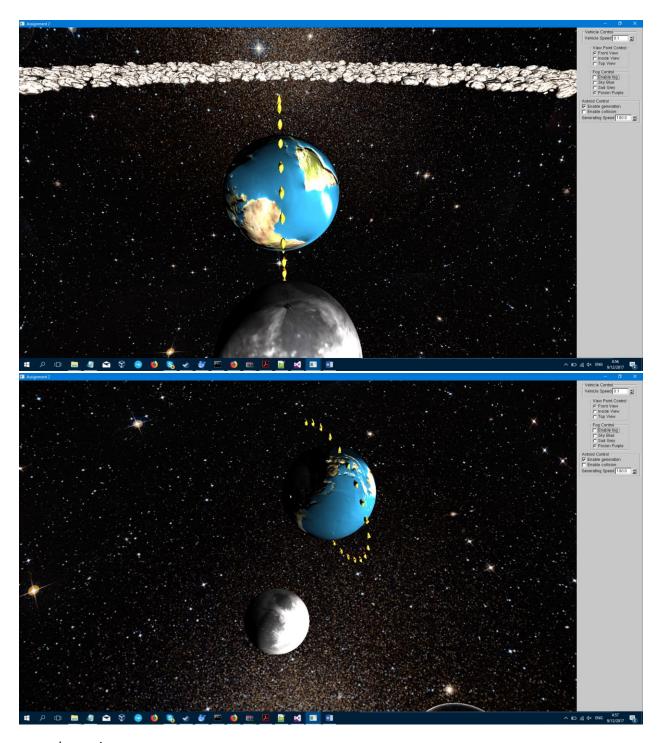
## Lo Chun Hei 1155077843

## Moving objects:

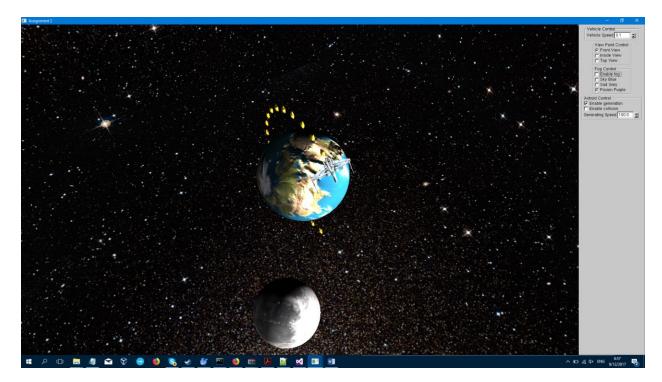




Lighting:

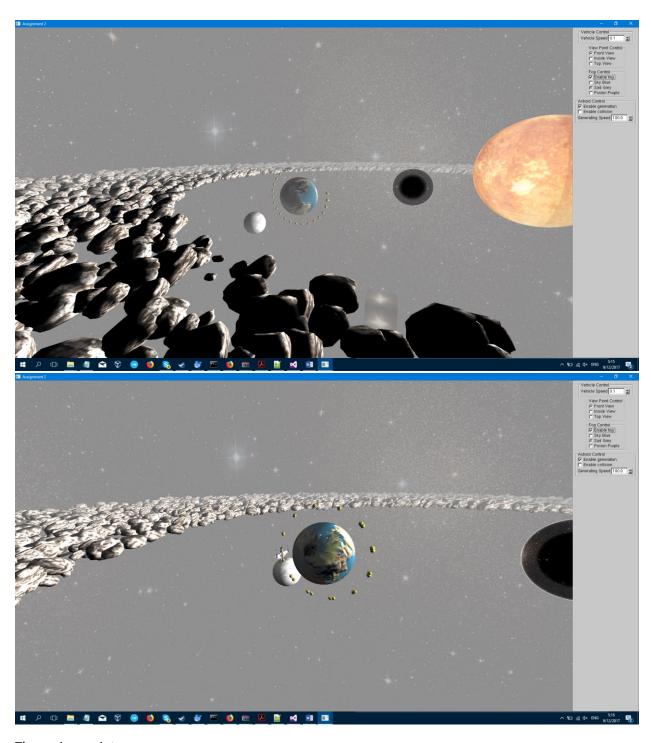


normal mapping:

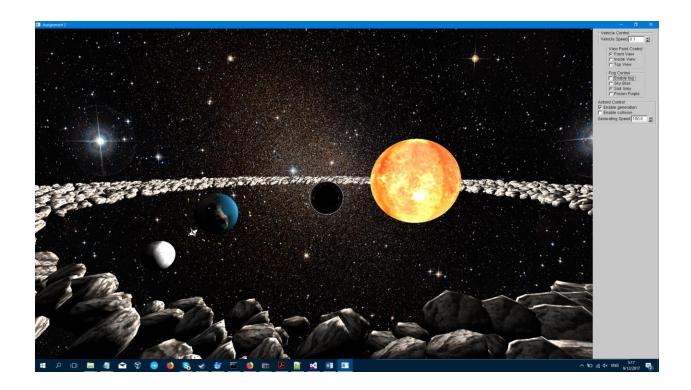


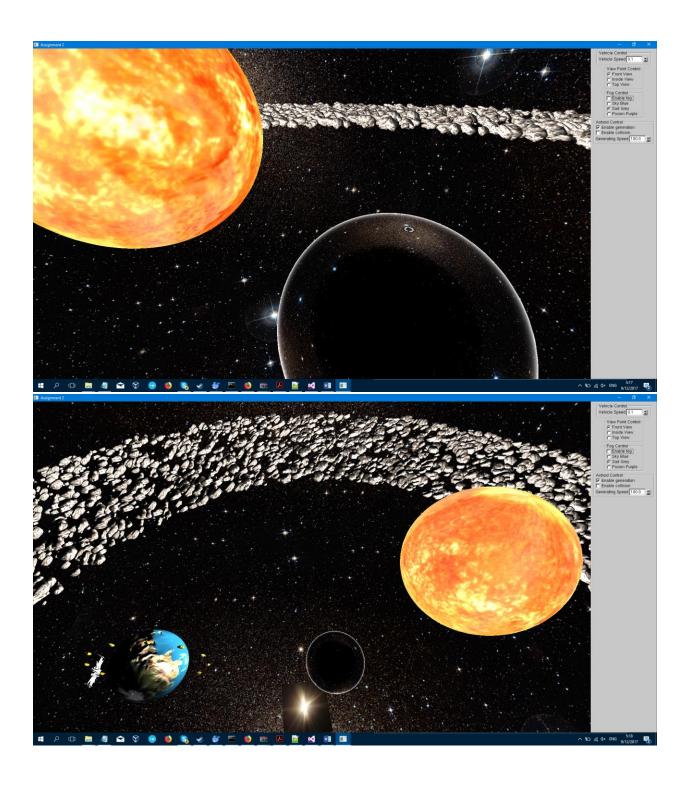
## Fog visibility:





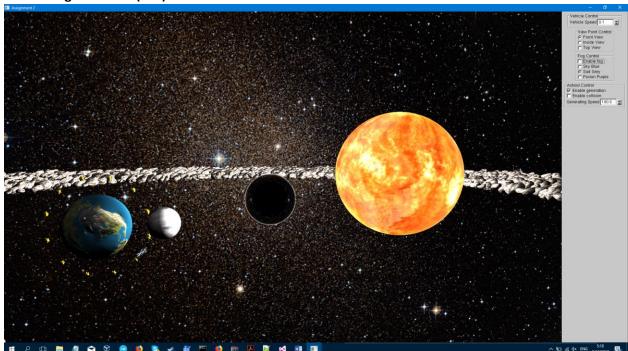
Three view points:



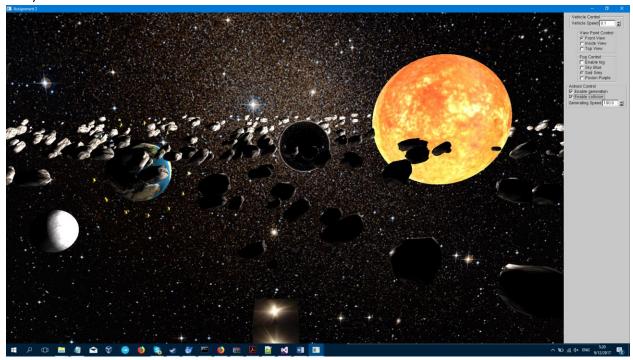


Bonus:

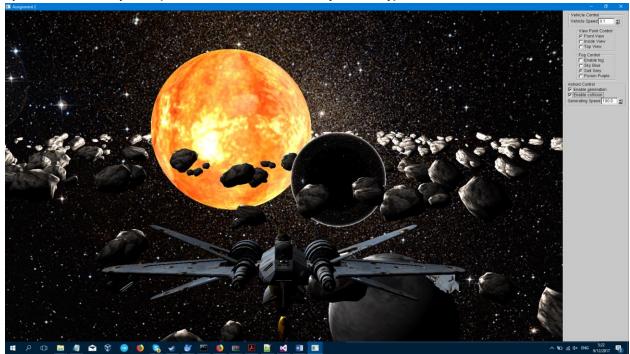
1. Another light source: (sun)



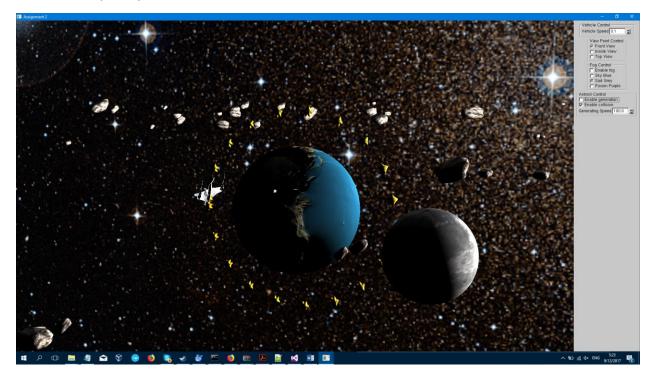
2. Collision detection: (using bounding sphere, when asteroids collide, they are pulled by the black hole)



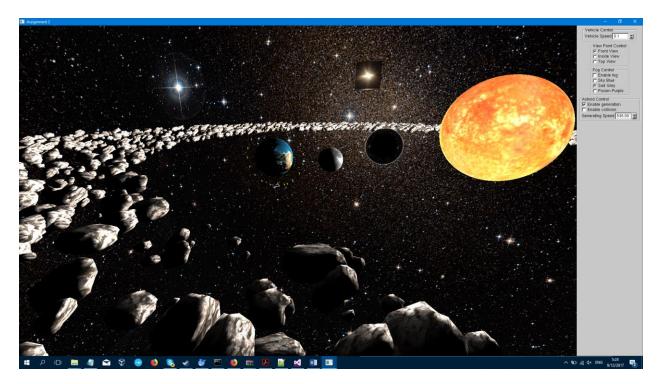
3. Space vehicle viewpoint: (calculate the view matrix dynamically):



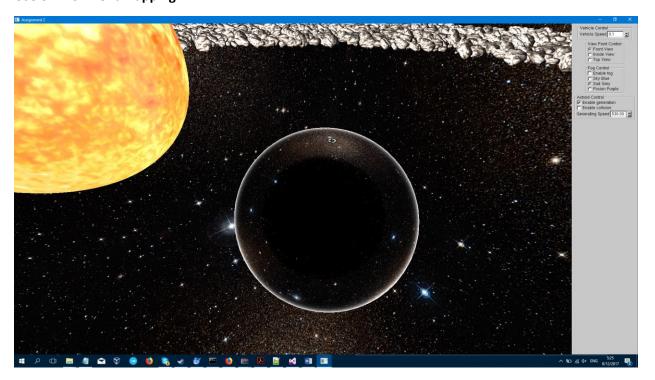
4. Real time tracjectory of vehicle:



5. Gernerate 5000 floating rocks: (instanced rendering is used)



6. Use environment mapping



- 7. Play music: (using irrklang)
- 8. Black hole visualization with lighting:

