2017 Rules of Play & Scoring

Dos

- Use the internet as a resource! (Google things)
- The Hunt is for fun and we rely on you to help make it fun and to abide by standards of fair play.
- Report anything during the Hunt that you feel is unsafe or represents unsportsmanlike conduct. Please notify us immediately via our contact page https://greatpuzzlehunt.com/contact

Don'ts

- Do not do anything that would interfere with another team's enjoyment of the Hunt.
- Do not give Puzzle information to or obtain Puzzle information from another team.

Puzzles

- There are 4 primary puzzles + 1 Meta Puzzle (what is a meta puzzle?)
- **Hint:** Time is ticking! Make sure everyone on the team is assigned to a job.
- Each puzzle results in a code word or words
- **Hint:** If your result does not spell out a word, it might be scrambled!
- **Hint:** If your result is not letters, you need to first decode to letters!
- Puzzles to Practice from 2016

Scoring

- Your score is measured in minutes.
- The team with the least minutes wins.

- Start the timer: Present your team QR code at a puzzle station. A volunteer will scan it.
- Stop the time: Enter the correct code word(s) on your smartphone.

- When you start a puzzle timer you have 60 minutes to finish that puzzle.
- If you do not finish in 60 minutes you receive a score of 120 minutes for that puzzle.
- There is no penalty for incorrect code word entries.

- Each puzzle has 3 hints available.
- Teams may "buy" hints. Cost: 10 minutes per hint added to your score.
- Hints are progressive and teams may "buy" them in any order. (e.g. You may choose to only "buy" hint 3 near the end of a puzzle).
- *Bonus*: If you finish within 60 minutes **and** do not use any hints, 15 minutes are subtracted from your score!

- In summary:
  puzzle score = (timed minutes) + (10 * # hints used) - (bonus time if applicable)