

# Executing JS Code

# Looking into the V8 engine

- Program
- Call Stack
- Node API
- Callback Queue
- Event Loop

# Example 1

Code

```
console.log("hello");
```

Call Stack

Node API

Output



Callback Queue

Code

```
console.log("hello");
```

Call Stack

Main

Node API



Output

Callback Queue

Code

```
console.log("hello");
```

Call Stack

```
console.log("hello");  
Main
```

Node API

Output



Callback Queue

Code

```
console.log("hello");
```

Call Stack

```
console.log("hello");  
Main
```

Node API

hello



Output

Callback Queue

Code

```
console.log("hello");
```

Call Stack

Main

Node API

hello



Output

Callback Queue



Code

```
console.log("hello");
```

Call Stack

Node API

hello



Output

Callback Queue

Code

```
console.log("hello");
```

Call Stack

Node API

Output



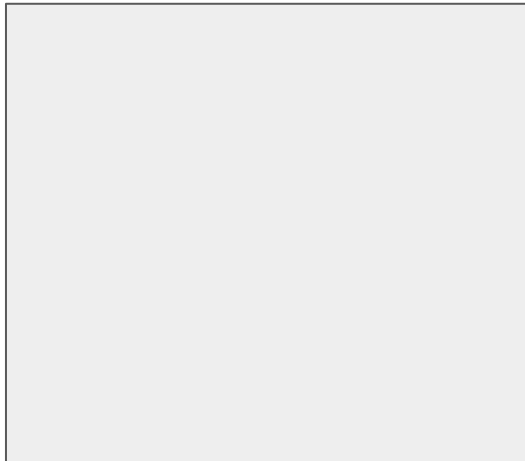
Callback Queue

## Example 2

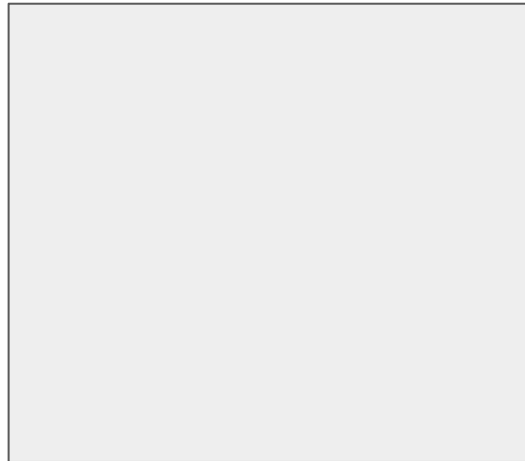
Code

```
foo() {  
  console.log("hello");  
};  
  
foo();
```

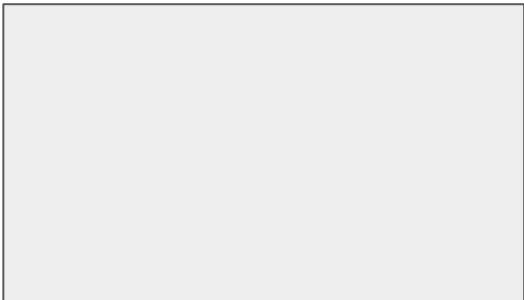
Call Stack



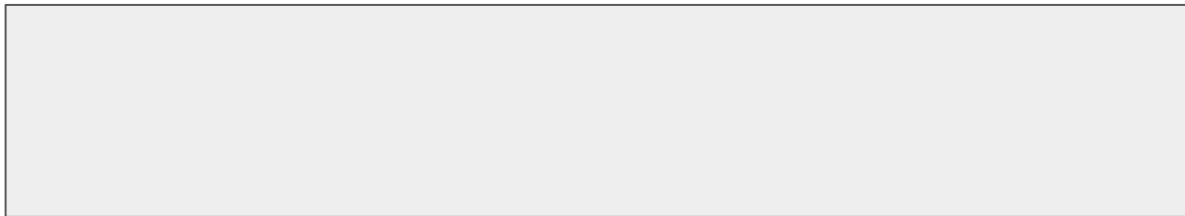
Node API



Output



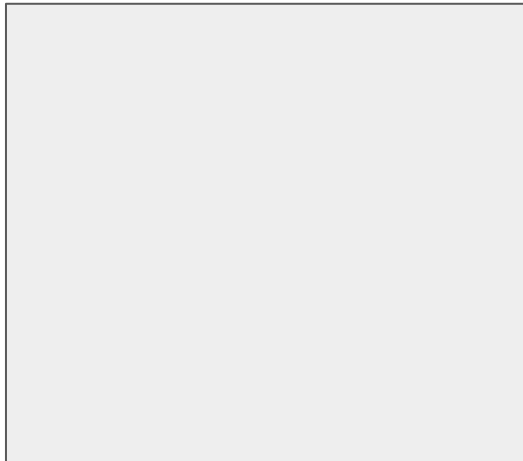
Callback Queue



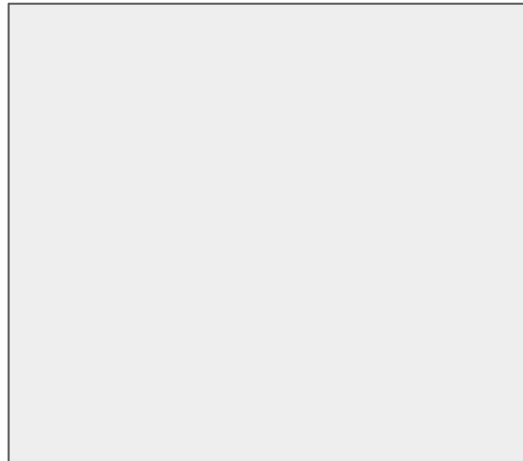
Code

```
foo() {  
  console.log("hello");  
};  
  
foo();
```

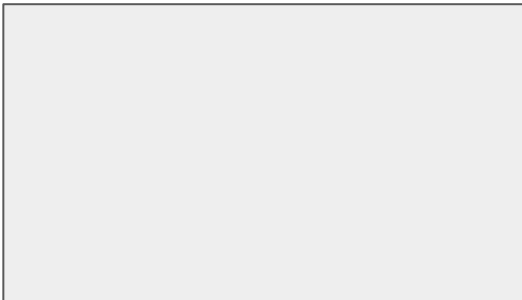
Call Stack



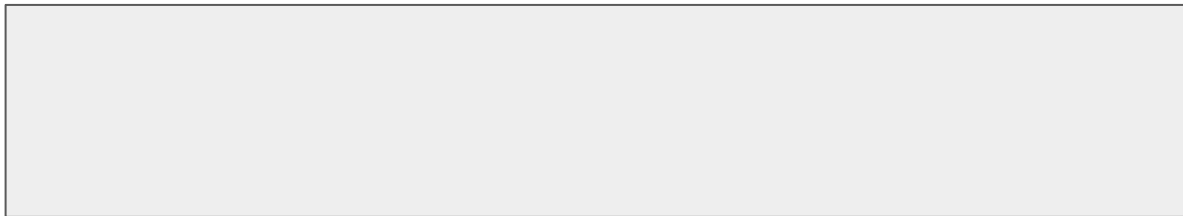
Node API



Output



Callback Queue



Code

```
foo() {  
  console.log("hello");  
};  
  
foo();
```

Call Stack

Main

Node API



Output

Callback Queue

Code

```
foo() {  
  console.log("hello");  
};  
  
foo();
```

Call Stack

```
foo();  
Main
```

Node API



Output

Callback Queue

Code

```
foo() {  
  console.log("hello");  
};  
  
foo();
```

Call Stack

```
console.log("hello");  
foo();  
Main
```

Node API

Output



Callback Queue



Code

```
foo() {  
  console.log("hello");  
};  
  
foo();
```

Call Stack

```
console.log("hello");  
foo();  
Main
```

Node API

hello

Output



Callback Queue

Code

```
foo() {  
  console.log("hello");  
};  
  
foo();
```

Call Stack

```
foo();  
Main
```

Node API

hello

Output



Callback Queue

Code

```
foo() {  
  console.log("hello");  
};  
  
foo();
```

Call Stack

Main

Node API

hello

Output

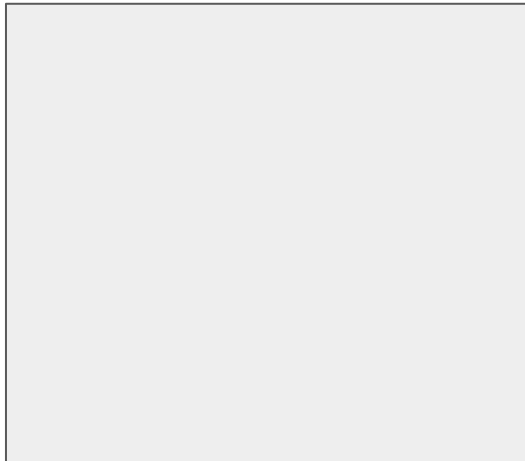


Callback Queue

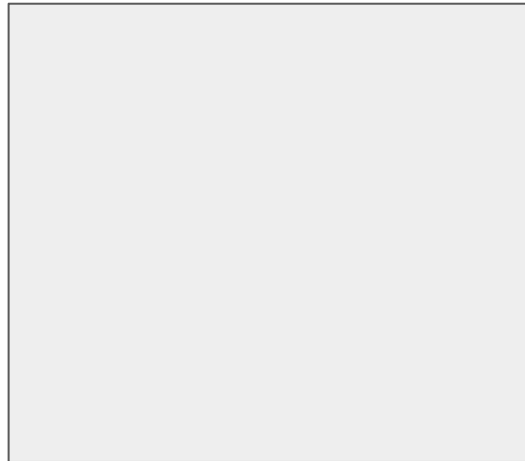
Code

```
foo() {  
  console.log("hello");  
};  
  
foo();
```

Call Stack



Node API



hello

Output



Callback Queue

## Example 3

## Code

```
console.log("1");  
  
setTimeout(()=> {  
  console.log("2");  
},2000);  
  
setTimeout(()=> {  
  console.log("3"); },0);  
  
console.log("4");
```

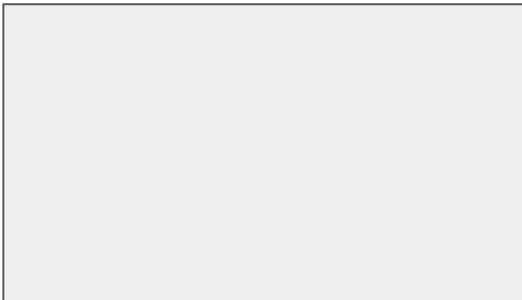
## Call Stack



## Node API



## Output



## Callback Queue



## Code

```
console.log("1");  
  
setTimeout(()=> {  
  console.log("2");  
},2000);  
  
setTimeout(()=> {  
  console.log("3"); },0);  
  
console.log("4");
```

## Call Stack

Main

## Node API



## Output

## Callback Queue

Code

```
console.log("1");
```

```
setTimeout(()=> {  
    console.log("2");  
},2000);
```

```
setTimeout(()=> {  
    console.log("3"); },0);
```

```
console.log("4");
```

Call Stack

```
console.log("1");  
Main
```

Node API



Output

Callback Queue



Code

```
console.log("1");

setTimeout(()=> {
  console.log("2");
},2000);

setTimeout(()=> {
  console.log("3"); },0);

console.log("4");
```

Call Stack

```
console.log("1");
Main
```

Node API

1

Output



Callback Queue

Code

```
console.log("1");  
  
setTimeout(()=> {  
    console.log("2");  
},2000);  
  
setTimeout(()=> {  
    console.log("3"); },0);  
  
console.log("4");
```

Call Stack

Main

Node API

1

Output



Callback Queue

## Code

```
console.log("1");  
  
setTimeout(()=> {  
    console.log("2");  
},2000);  
  
setTimeout(()=> {  
    console.log("3"); },0);  
  
console.log("4");
```

## Call Stack

Main

## Node API

1

## Output



## Callback Queue

## Code

```
console.log("1");  
  
setTimeout(()=> {  
    console.log("2");  
},2000);  
  
setTimeout(()=> {  
    console.log("3"); },0);  
  
console.log("4");
```

## Call Stack

```
setTimeout(()=> {  
    console.log("2");  
},2000);  
Main
```

## Node API

1

Output



Callback Queue

## Code

```
console.log("1");  
  
setTimeout(()=> {  
    console.log("2");  
},2000);  
  
setTimeout(()=> {  
    console.log("3"); },0);  
  
console.log("4");
```

## Call Stack

Main

## Node API

```
setTimeout(()=> {  
    console.log("2");  
},2000);
```



1

## Output

## Callback Queue

## Code

```
console.log("1");  
  
setTimeout(()=> {  
    console.log("2");  
},2000);  
  
setTimeout(()=> {  
    console.log("3"); },0);  
  
console.log("4");
```

## Call Stack

Main

## Node API

```
setTimeout(()=> {  
    console.log("2");  
},2000);
```

1

## Output



## Callback Queue

## Code

```
console.log("1");  
  
setTimeout(()=> {  
    console.log("2");  
},2000);  
  
setTimeout(()=> {  
    console.log("3"); },0);  
  
console.log("4");
```

## Call Stack

```
setTimeout(()=> {  
    console.log("3"); },0);  
  
Main
```

## Node API

```
setTimeout(()=> {  
    console.log("2");  
},2000);
```



1

## Output

## Callback Queue

## Code

```
console.log("1");

setTimeout(()=> {
  console.log("2");
},2000);

setTimeout(()=> {
  console.log("3"); },0);

console.log("4");
```

## Call Stack

Main

## Node API

```
setTimeout(()=> {
  console.log("2");
},2000);

setTimeout(()=> {
  console.log("3"); },0);
```

1

Output



Callback Queue



## Code

```
console.log("1");

setTimeout(()=> {
  console.log("2");
},2000);

setTimeout(()=> {
  console.log("3"); },0);

console.log("4");
```

## Call Stack

```
console.log("4");
Main
```

## Node API

```
setTimeout(()=> {
  console.log("2");
},2000);
```

1

## Output

```
console.log("3");
```



## Callback Queue

## Code

```
console.log("1");

setTimeout(()=> {
  console.log("2");
},2000);

setTimeout(()=> {
  console.log("3"); },0);

console.log("4");
```

## Call Stack

```
console.log("4");
Main
```

## Node API

```
setTimeout(()=> {
  console.log("2");
},2000);
```

1

## Output

```
console.log("3");
```



## Callback Queue

## Code

```
console.log("1");

setTimeout(()=> {
  console.log("2");
},2000);

setTimeout(()=> {
  console.log("3"); },0);

console.log("4");
```

1  
4

## Output

## Call Stack

```
console.log("4");
Main
```

## Node API

```
setTimeout(()=> {
  console.log("2");
},2000);
```



```
console.log("3");
```

## Callback Queue

## Code

```
console.log("1");

setTimeout(()=> {
  console.log("2");
},2000);

setTimeout(()=> {
  console.log("3"); },0);

console.log("4");
```

1  
4

## Output

## Call Stack

Main

## Node API

```
setTimeout(()=> {
  console.log("2");
},2000);
```



console.log("3");

## Callback Queue

## Code

```
console.log("1");

setTimeout(()=> {
  console.log("2");
},2000);

setTimeout(()=> {
  console.log("3"); },0);

console.log("4");
```

1  
4

## Output

## Call Stack

Main

## Node API

```
setTimeout(()=> {
  console.log("2");
},2000);
```



console.log("3");

## Callback Queue

## Code

```
console.log("1");

setTimeout(()=> {
  console.log("2");
},2000);

setTimeout(()=> {
  console.log("3"); },0);

console.log("4");
```

1  
4

## Output

## Call Stack

## Node API

```
setTimeout(()=> {
  console.log("2");
},2000);
```



```
console.log("3");
```

## Callback Queue

## Code

```
console.log("1");  
  
setTimeout(()=> {  
    console.log("2");  
},2000);  
  
setTimeout(()=> {  
    console.log("3"); },0);  
  
console.log("4");
```

## Call Stack

```
console.log("3");
```

## Node API

```
setTimeout(()=> {  
    console.log("2");  
},2000);
```

1  
4

## Output



## Callback Queue

## Code

```
console.log("1");

setTimeout(()=> {
  console.log("2");
},2000);

setTimeout(()=> {
  console.log("3"); },0);

console.log("4");
```

1  
4  
3

## Output

## Call Stack

console.log("3");

## Node API

```
setTimeout(()=> {
  console.log("2");
},2000);
```



## Callback Queue



## Code

```
console.log("1");

setTimeout(()=> {
  console.log("2");
},2000);

setTimeout(()=> {
  console.log("3"); },0);

console.log("4");
```

1  
4  
3

## Output

## Call Stack

## Node API

```
setTimeout(()=> {
  console.log("2");
},2000);
```



## Callback Queue

## Code

```
console.log("1");

setTimeout(()=> {
  console.log("2");
},2000);

setTimeout(()=> {
  console.log("3"); },0);

console.log("4");
```

1  
4  
3

## Output

## Call Stack

## Node API

```
setTimeout(()=> {
  console.log("2");
},2000);
```



## Callback Queue

## Code

```
console.log("1");  
  
setTimeout(()=> {  
    console.log("2");  
},2000);  
  
setTimeout(()=> {  
    console.log("3"); },0);  
  
console.log("4");
```

1  
4  
3

## Output

## Call Stack

## Node API



console.log("2");

## Callback Queue

## Code

```
console.log("1");  
  
setTimeout(()=> {  
  console.log("2");  
},2000);  
  
setTimeout(()=> {  
  console.log("3"); },0);  
  
console.log("4");
```

1  
4  
3

## Output

## Call Stack

console.log("2");

## Node API



## Callback Queue

## Code

```
console.log("1");

setTimeout(()=> {
  console.log("2");
},2000);

setTimeout(()=> {
  console.log("3"); },0);

console.log("4");
```

1  
4  
3  
2

## Output

## Call Stack

console.log("2");

## Node API



## Callback Queue

## Code

```
console.log("1");  
  
setTimeout(()=> {  
    console.log("2");  
},2000);  
  
setTimeout(()=> {  
    console.log("3"); },0);  
  
console.log("4");
```

1  
4  
3  
2

## Output

## Call Stack

## Node API



## Callback Queue