Development

Meeting Docker

Outline

- Editors
- Development Environment
- Local, VM, Docker
- First Steps with Docker

Editors

Need to write files

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- No requirement to use product X or Y
 - You should like it
 - Have features you like
 - Code highlighting
 - Useful templates
- I frequently change editors
 - Free
 - Feature
 - Visual Studio Code

Software Development

- Development Environment, Production Environment
 - O DEV == PROD?

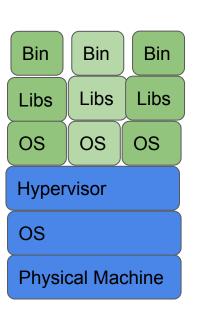
- Need for different languages/frameworks
- Need to run networks

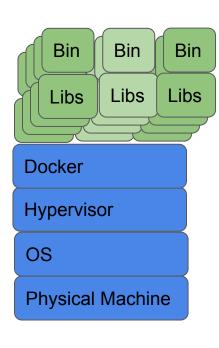
Developing

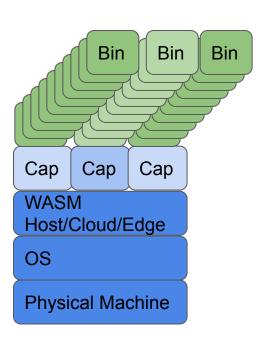
- Local
- VM
- Containers -> Docker
- WebAssembly

Development

Apps / Binaries
Libraries
OS
Physical Machine







Computer: PC, Server, ...

Virtual machine

Container

WebAssembly

Local

- Create local environment
 - Install servers/libraries

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- Advantages:
 - You are in control
 - Customize everything
 - Low overhead

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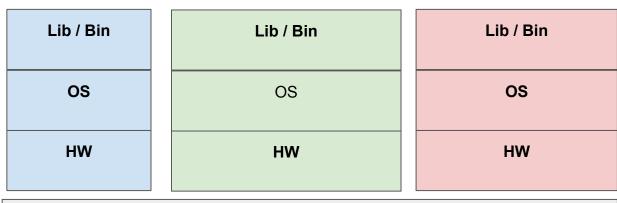
BUT

Disadvantages

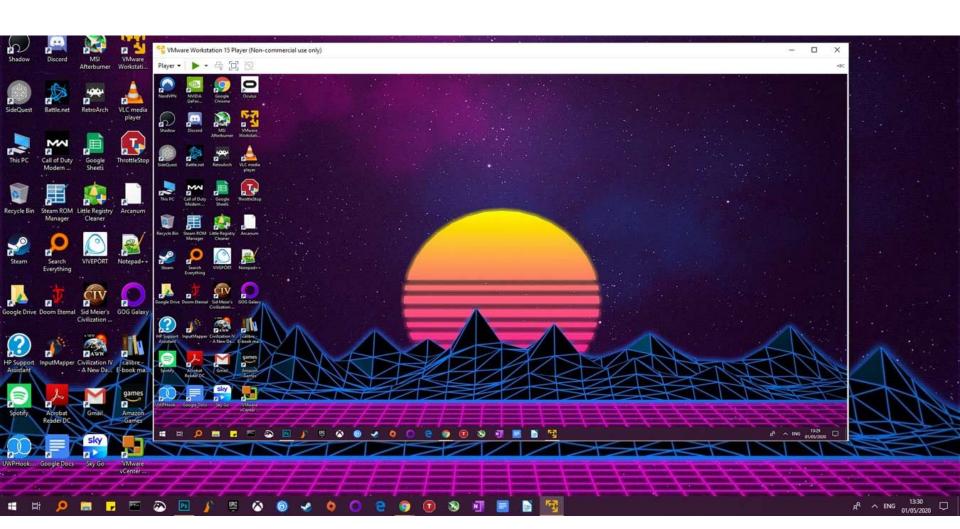
- Installations
- Library versions
 - Different projects may need different versions/subversions
- Directory separator
 - o /A/B
 - \A\B
- Case Sensitivity
 - O Does upper/lower case matter?
- File encoding
- Permissions ...

Virtual Machines

- Virtualize computers
 - Simulate machines



Hypervisor
OS
HW





Virtual Machines

- Create virtual machines that match production environment!
- Advantages:
 - Total isolation
 - Replication of production environment
 - Widely used

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BUT

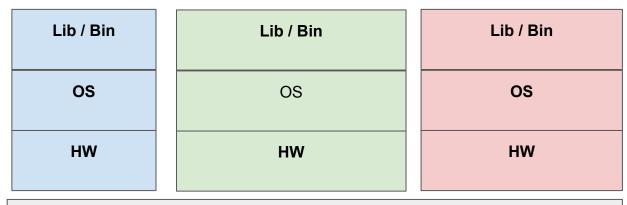
- Resource intensive => expensive
 - Why???

Containers !!

- Define compute environments => containers
- "containerize applications"
- Many Container Solutions
- Docker is most popular
 - Cloud Vendors have own solutions
 - Docker compatible
- 2 basic options
 - Docker Playground:
 - https://labs.play-with-docker.com/
 - Need to create a free account
 - Local Install
 - https://www.docker.com/



VM



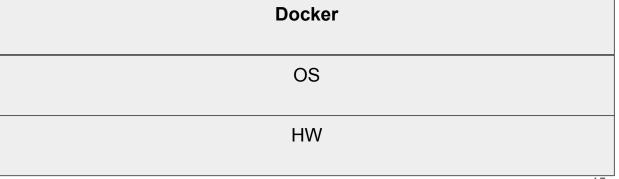
OS HW

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Container

Lib / Bin
Lib / Bin
Lib / Bin
Lib / Bin
Linux

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Container

Lib / Bin

Lib / Bin

Lib / Bin

OS

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HW

Docker

Docker

- Widely used approach
- Active community
- Key concepts
 - Dockerfile
 - Image
 - Container
- How to get docker?
 - https://www.docker.com/products/docker-desktop
- What kind of "images" are there?
 - https://hub.docker.com/search?q=&type=image

Steps

- 1) Get base-image with **pull** command
 - a) Something that is close to what you want
- 2) Write a Dockerfile (script) to modify/enrich base image
- 3) Create new image with **build** command
- 4) Run new image with **run** command

Let's install a Node, js server with docker

Let's start

- Get image
 - o docker pull node:latest
- Write your Dockerfile

Dockerfile

FROM node:latest

EXPOSE 8080

CMD ["/bin/bash"]

Why Expose???

- Docker containers are locked down
- You have to actively enable capabilities (e.g. allow use of port 8080)





. . .

- Build our own image
 - o docker build -t ralph/node .

- Run Container (run instance of image)
 - o docker run -it ralph/node

You also have to grant capabilities to the runtime

- 1) Ports
- 2) File System

```
docker run
-p 80:8080
-v /Users/ralph/node/nodejs:/usr/src/app/
--rm
--name a1
-it ralph/node
```

Change run command

Open port

```
o -p 80:8080
```

Mount directory/volume

```
o -v /Users/ralph/node/nodejs:/usr/src/app/
```

Remove container after it stopped

```
o --rm
```

Give container a name

```
o --name a1
```

Starting Container

- 1. docker run -p 80:8080 -it ralph/node
- 2. docker run -p 80:8080 --rm -it ralph/node
- 3. docker run -p 80:8080 --rm --name a1 -it ralph/node
- 4. docker run -p 80:8080 -v
 /Users/ralph/node/nodejs:/usr/src/app/ --rm --name a1
 -it ralph/node

Configuring Node.js

cd /usr/src/app/

Create config file of the server npm init

Add library (package)

npm add express

Create Code for Server

First install editor

apt-get update

apt-get install nano

Now create file

server.js

```
'use strict';

var express = require('express'); var app = express();

app.get('/', (req, resp) => { console.log(req.originalUrl); resp.send('hello world'); });

app.get('/hello', (req, resp) => { console.log(req.originalUrl); resp.send('hello'); });

app.use('/web', express.static('pages'));

app.listen(8080);
```

Start Server

Npm add express

node server.js

Kill server => ctrl c

Create pages & add a file

mkdir pages

cd pages

nano ralph.txt

cd ..

node server.js

Kill server (ctrl c) & kill container (exit)