

# Stat 394 Probability I

## Lecture 5

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# Example

- Toss a coin 10 times and let  $X$  be the number of Heads.
- Choose a random point in the unit square  $\{(x, y) : 0 \leq x, y \leq 1\}$  and let  $X$  be its distance from the origin.
- Choose a random person in a class and let  $X$  be the height of the person, in inches.

## Random variables

A **random variable** is a number whose value depends upon the outcome of a random experiment.



A random variable  $X$  is a real-valued function on sample space  $S$ :

$$\underline{X : S \rightarrow \mathcal{R}} \quad .$$

## Example

Toss 2 coins.  $X = \# \text{ of } H's.$

$\{HH\}, \{HT\}, \{TH\}, \{TT\}.$

$\downarrow \quad \downarrow \quad \downarrow \quad \downarrow$   
 $2 \quad 1 \quad 1 \quad 0$

$$P(X=0) = \frac{1}{4}$$

$$P(X=x) \xrightarrow{s \in S} P(s) \text{ where } X(s)=x$$

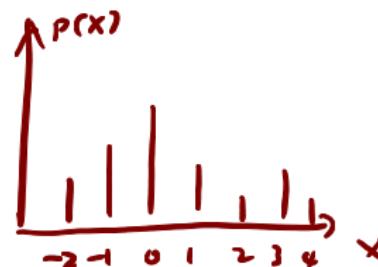
$\curvearrowright$  correspond to some events.

## Discrete random variables

A **discrete random variable**  $X$  has finitely or countably many values  $x_i, i = 1, 2, \dots$

$p(x_i) = P(X = x_i)$  with  $i = 1, 2, \dots$  is called the **probability mass function** (or p.m.f) of  $X$ .

$$\sum_{l=1}^k p(x_l) = 1$$



## Using r.v. to solve probability problems

4 balls are to be randomly selected without replacement from an urn containing 10 balls numbered 1 through 10. If we bet that at least one of the balls that are drawn has a number as large as or larger than 7, what is the probability that we win the bet?

$X$ : largest # selected

$$P(X=i) = \frac{\binom{i-1}{3}}{\binom{10}{4}} \quad i = 4, 5, 6, \dots, 10$$

$$\begin{aligned} P(X \geq 7) &= P(X=7) + P(X=8) + P(X=9) + P(X=10) \\ &= \dots \end{aligned}$$

## Bernoulli random variables

Suppose an experiment where the outcome can be considered as either a *success* or a *failure*, let  $X = 1$  when outcome is success and  $X = 0$  when outcome is failure, then  $X$  is said to be a **Bernoulli random variable** with parameter  $p$ .

p.m.f.

$$\begin{cases} p(0) = 1 - p \\ p(1) = p \end{cases}$$

Def 2.

a r.v. is a Bernoulli r.v if its p.m.f is as on the left.

And we can say  $X \sim \text{Bern}(p)$

## Binomial random variables

- $X \sim \text{Bern}(p) \Leftrightarrow X \sim \text{Bin}(n, p)$
- Example : Toss a fair coin 3 times, let  $X$  denote # of heads  $\Rightarrow X \sim \text{Bin}(3, 1/2)$

Suppose for  $n$  independent trials, each of which results in a *success* with probability  $p$  and *failure* with probability  $1 - p$ , and let  $X$  represent the number of success that occur in the  $n$  trials, then  $X$  is said to be a **binomial random variable** with parameter  $(n, p)$ .

$$(X \sim \text{Bin}(n, p))$$

p.m.f :  $p(i) = P(X=i) = \binom{n}{i} p^i (1-p)^{n-i}, i=0, 1, \dots, n$

We can check binomial formula.

$$\sum_{i=0}^n p(i) = \sum_{i=0}^n \binom{n}{i} p^i (1-p)^{n-i} = (p + (1-p))^n = 1$$

# Bernoulli and Binomial distribution

$X \sim \text{Bin}(n, p)$

- $X$  is # of successes out of  $n$  trials with success prob  $p$

- $X = X_1 + X_2 + \dots + X_n$ ,  $X_i = \begin{cases} 1 & \text{if trial } i \text{ is success,} \\ 0 & \text{otherwise.} \end{cases}$

i.e.  $X_1, X_2, \dots, X_n \stackrel{i.i.d}{\sim} \text{Bern}(p)$

↳ independently and identically distributed

# Cumulative distribution function (CDF)

Def.

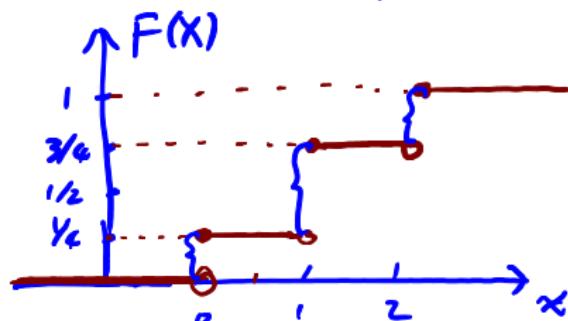
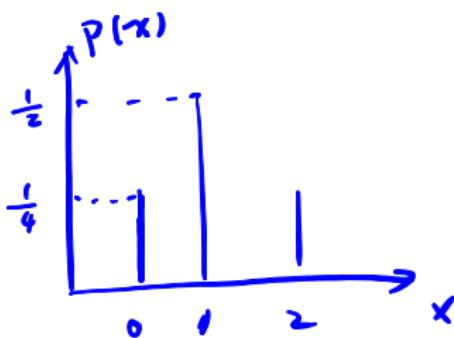
$$F(x) = P(X \leq x), \quad -\infty < x < \infty$$



event.

$$-\lim_{x \rightarrow -\infty} F(x) = 0$$

$$-\lim_{x \rightarrow \infty} F(x) = 1$$



$$F(0) = P(X \leq 0) = P(X=0) = \frac{1}{4}$$

$$F(0.5) = P(X \leq 0.5) = P(X=0)$$

Random variables  
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Expectation and variance  
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# Example

$$X \sim \text{Bin}(2k-1, p)$$

Example

Let  $X$ : # of functional comp. in the first  $(2k-1)$  comp.

A communication system consists of  $n$  components, each of which will, independently, function with probability  $p$ . The total system will be able to operate effectively if at least one-half of its components function. In general, when is a  $(2k+1)$ -component system better than a  $(2k-1)$ -component system?

Ans: when  $p > \frac{1}{2}$

$$\begin{aligned} P_1 &= P(\text{2k+1 system is effective}) = P(X \geq k+1) + P(X=k) \cdot (1-(1-p)^2) \\ &\quad + P(X=k-1) \cdot p^2 \end{aligned}$$

⇒ at least  $k+1$  comp. function

$$P_2 = P(\text{2k-1 system is effective}) = P(X \geq k) = P(X=k) + P(X \geq k+1)$$

$$\begin{aligned} P_1 - P_2 &= -P(X=k)(1-p)^2 + P(X=k-1) \cdot p^2 \\ &= -\binom{2k-1}{k} p^k (1-p)^{k-1} \cdot (1-p)^2 + \binom{2k-1}{k-1} p^{k-1} (1-p)^k \cdot p^2 \\ &= \binom{2k-1}{k} [-p^k (1-p)^{k+1} + p^{k+1} (1-p)^k] - \binom{2k-1}{k} p^k (1-p)^k [-(1-p)+p] \end{aligned}$$

# First, why do we want to study random variables

A quote:

"Once you get what a random variable is, it can be hard to explain.  
Now that I understand what a random variable is, it is difficult to remember what was difficult to understand about it"

# First, why do we want to study random variables

But seriously, the way I see the advantage of using random variables

- Describe more complicated events without cumbersome notations
- Focus on the quantities we care about
- Consider problems beyond calculating probabilities
- Handle continuity and infinity more easily

move on 395



# Expectation

Assume  $X$  is a discrete random variable with possible values  $x_i, i = 1, 2, \dots$ . Then the **expected value**, or **expectation**, of  $X$  is

$$E(X) \text{ or } EX = \sum_i x_i p(x_i)$$

$X$  : # H for 2 tosses

$$p(0) = 1/4$$

$$p(1) = 1/2$$

$$p(2) = 1/4$$

$$E(X) = 0 \times 1/4 + 1 \times 1/2 + 2 \times 1/4$$

$$= 1/2 + 2/4 = 1$$

## Example

A box contains 5 red balls and 3 blue balls. Two balls are withdrawn randomly, and if they are of the same color, you win \$2, otherwise you lose \$1. What is the amount you expect to win?

$X$  : amount of \$ you walk away with.

$$P(X=2) = \frac{\binom{5}{2} + \binom{3}{2}}{\binom{8}{2}} = \frac{13}{28}$$

$$P(X=-1) = 1 - \frac{13}{28} = \frac{15}{28}$$

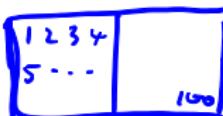
$$E(X) = 2 \times \frac{13}{28} + (-1) \times \frac{15}{28} = \frac{11}{28}$$

## Chocolate store

A candy store has  $M$  boxes of chocolates. The number of chocolates in each box vary. Suppose for  $k = 1, 2, \dots, N$ , there are  $n_k$  boxes containing  $k$  chocolates, and  $\sum_{k=1}^N n_k = M$ . The store owner keeps a magic book where all the chocolates labeled  $1, 2, \dots, \sum_{k=1}^N kn_k$  are listed.

   ...  → 100 chocolates

The store owner lets you to take one box of chocolate for free, and gives you two options:



1. Take one box without knowing how many chocolates are in the box.  
 $X_1 : \# \text{ of } c \text{ you will get from opt 1.}$
2. Pick one chocolate from the book, and you can take the box containing that chocolate.  
 $X_2 : \# \text{ you get from opt 2.}$

## Chocolate store

$$P(X_1 = i) = \frac{n_i}{M}$$

$$P(X_2 = i) = \frac{\# \text{ chocolates in boxes containing } i \text{ chocolates}}{\# \text{ chocolates}}$$

$$= \frac{i \cdot n_i}{\sum_{k=1}^N k n_k}$$

$$E(X_1) = \sum_{i=1}^N i \cdot \frac{n_i}{M}$$

$$E(X_2) = \sum_{i=1}^N i \cdot \frac{i n_i}{\sum_{k=1}^N k n_k}$$

$$E(X_1)/E(X_2) < 1$$

pf omitted.

## Expectation of function of a r.v.

$\{y_1, y_2, \dots\}$  denotes the possible values of  $g(X)$

Assume  $X$  is a discrete random variable with possible values  $x_i, i = 1, 2, \dots$ . Then the **expected value**, or **expectation**, of  $g(X)$ , where  $g$  is some real-valued function, is

$$E(g(X)) \text{ or } Eg(X) = \sum_i g(x_i)p(x_i)$$

Pf.

$$\begin{aligned} \sum_i g(x_i)p(x_i) &= \sum_j \left( \sum_{i: g(x_i)=y_j} y_j p(x_i) \right) \\ &= \sum_j y_j \left( \sum_{i: g(x_i)=y_j} p(x_i) \right) \\ &= \sum_j y_j \underbrace{P(g(x)=y_j)}_{P(g(x)=y_j)} = E(g(x)) \end{aligned}$$



## Example

Roll a die. When you roll  $k$ , you will win  $(k^2 - 9)$  dollars.

$X$ : value you roll

$$\begin{aligned} E(X^2 - 9) &= \sum_{i=1}^6 (i^2 - 9) \cdot p(i) \\ &= \frac{1}{6} ((1^2 - 9) + (2^2 - 9) + \dots + (6^2 - 9)) \\ &= \frac{37}{6} \end{aligned}$$

# Variance

If  $X$  is a random variable, we say the **variance** of  $X$  is defined by

$$\text{Var}(X) = E((X - E(X))^2)$$

and the square root of the variance is usually called the **standard deviation** of  $X$

## Example

A box contains 5 red balls and 3 blue balls. There are two games offered to you. Both games ask you to take one ball out,

- Game 1: if it is a red ball, you win \$2, otherwise you lose \$2.
- Game 2: if it is a red ball, you win \$5, otherwise you lose \$7.

$$E(Y_1) = \frac{5}{8} \times 2 + \frac{3}{8} (-2) = \frac{9}{8} = \frac{1}{2}$$
$$E(Y_2) = \frac{5}{8} \times 5 + \frac{3}{8} (-7) = \frac{4}{8} = \frac{1}{2}$$

*Return*



$$\text{Var}(X_1) = E((X_1 - E(X_1))^2) = \frac{5}{8} \times (2 - \frac{1}{2})^2 + \frac{3}{8} \times (-2 - \frac{1}{2})^2 = 3.75$$

$$\text{Var}(X_2) = E((X_2 - E(X_2))^2) = \frac{5}{8} \times (5 - \frac{1}{2})^2 + \frac{3}{8} \times (-7 - \frac{1}{2})^2 = 33.75$$

## Alternative formula for variance

$$\text{Var}(X) = E((X - E(X))^2) = E(X^2) - [E(X)]^2$$

But.

$$= \sum_x (x - E(X))^2 p(x)$$


$$= \sum_x (x^2 - 2x E(X) + E(X)^2) p(x)$$

$$= \sum_x x^2 p(x) - \sum_x 2x E(X) p(x) + \sum_x E(X)^2 p(x)$$

$$= \sum_x x^2 p(x) - 2E(X) \underbrace{\sum_x x p(x)}_{= 1} + E(X)^2 \sum_x p(x)$$

$$= E(X^2) - 2E(X) \cdot \underline{E(X)} + E(X)^2 \cdot 1$$

$$= E(X^2) - E(X)^2$$

Random variables  
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Expectation and variance  
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# Expectation and variance under linear transformation

Random variables  
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Expectation and variance  
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## Binomial random variable revisit

Random variables  
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Expectation and variance  
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## Binomial random variable revisit

## Example

Let  $X$  be the number of Heads in 50 tosses of a fair coin. Determine  $E(X)$ ,  $Var(X)$  and  $P(X \leq 10)$ .

## Newsboy

A newsboy buy papers at 10 cents and sells them at 15 cents. However, he is not allowed to return unsold papers. If his daily demand is a binomial random variable with  $n = 10$  and  $p = \frac{1}{3}$ , approximately how many papers should he purchase so as to maximize his expected profit?

Random variables  
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Expectation and variance  
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# Newsboy

## Binomial p.m.f

<http://shiny.albany.edu/stat/binomial/>

Random variables  
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Expectation and variance  
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# Birthday problem revisit

Random variables  
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Expectation and variance  
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# Birthday problem revisit