

# Lecture 6: Smoothing Splines

MATH5824 Generalised Linear and Additive Models

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**Course notes:** Chapter 4, Sections 4.1–4.4

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# From Interpolation to Smoothing

**Interpolation assumes:** observations are exact,  $y_i = f(t_i)$ .

**Reality:** observations contain noise,

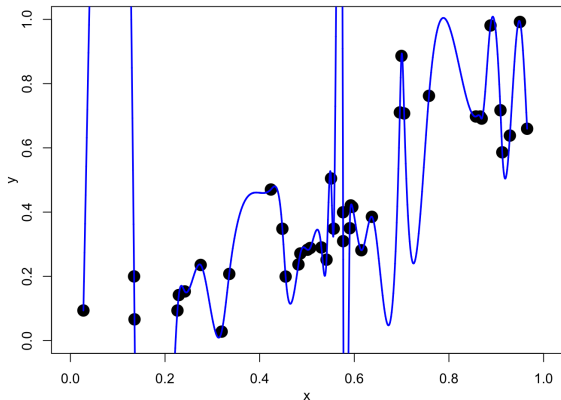
$$y_i = f(t_i) + \epsilon_i, \quad \epsilon_i \sim \mathcal{N}(0, \sigma^2)$$

**Problem with interpolation:**

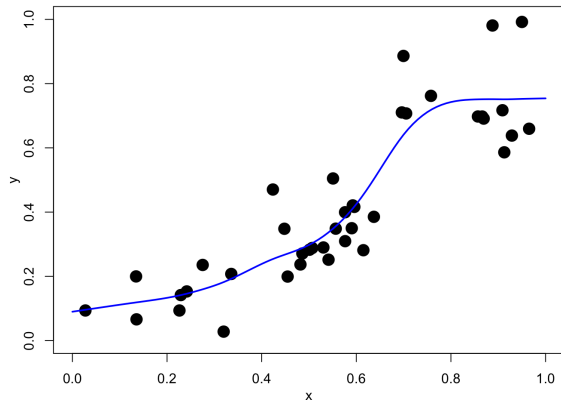
- Fitting every noisy data point exactly produces an overly wiggly curve
- The interpolant tracks noise rather than the underlying signal
- Poor predictions at new locations

⇒ We need to balance **fit to data** against **smoothness**.

# Interpolating vs. Smoothing on Noisy Data



(a) Interpolating spline



(b) Smoothing spline

The interpolating spline passes through every point but is overly wiggly. The smoothing spline produces a more realistic estimate of the underlying function.

## The Log-Likelihood Perspective

The log-likelihood for the model  $y_i = f(t_i) + \epsilon_i$  is:

$$\ell(f; \mathbf{y}) = -\frac{1}{2\sigma^2} \sum_{i=1}^n (y_i - f(t_i))^2 - n \log \sigma$$

Maximising  $\ell$  without constraints  $\Rightarrow$  interpolation ( $f(t_i) = y_i$ ).

This is equivalent to minimising the residual sum of squares:

$$\text{RSS}(f) = \sum_{i=1}^n (y_i - f(t_i))^2$$

**Unconstrained minimisation always overfits.**

# The Penalised Least-Squares Criterion

**Idea:** Add a roughness penalty to the RSS.

Minimise the **penalised sum of squared residuals**:

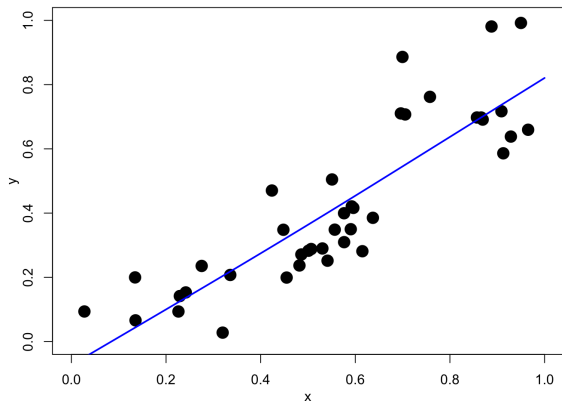
$$R_\nu(f, \lambda) = \underbrace{\sum_{i=1}^n (y_i - f(t_i))^2}_{\text{goodness of fit}} + \underbrace{\lambda J_\nu(f)}_{\text{roughness penalty}}$$

where  $J_\nu(f) = \int [f^{(\nu)}(t)]^2 dt$  and  $\lambda \geq 0$  is the **smoothing parameter**.

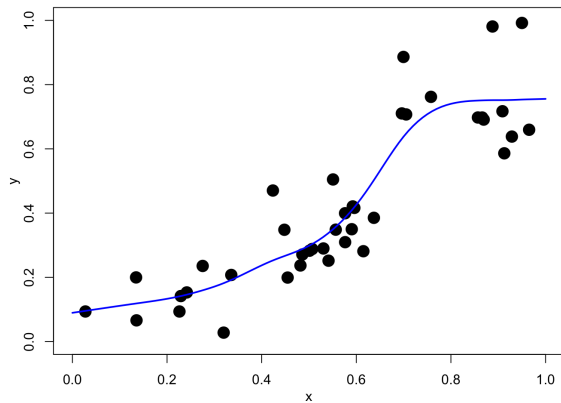
**Trade-off controlled by  $\lambda$ :**

- $\lambda \rightarrow 0$ : no penalty  $\Rightarrow$  interpolating spline (overfit)
- $\lambda \rightarrow \infty$ : maximal penalty  $\Rightarrow$  polynomial regression (underfit)

## Effect of $\lambda$ : Strong and Moderate Smoothing

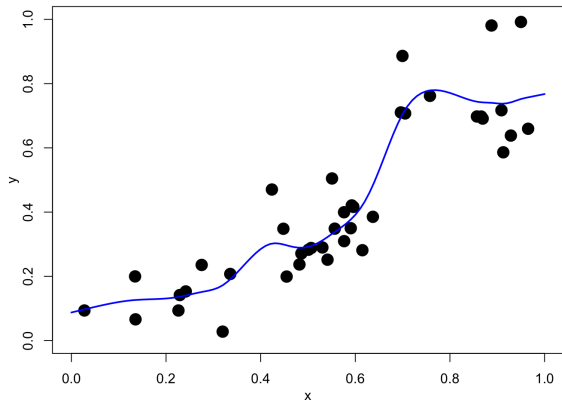


(a) Very large  $\lambda$  — essentially linear

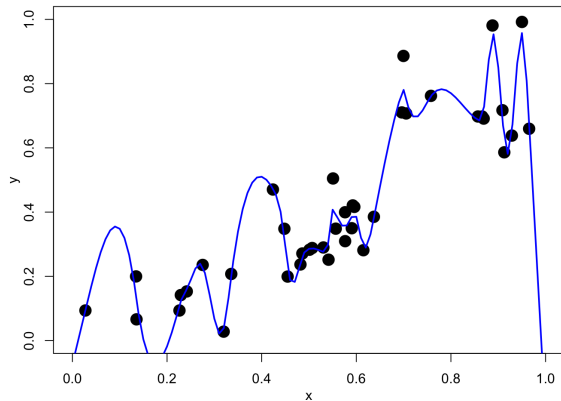


(b) Moderate  $\lambda$  — reasonable fit

## Effect of $\lambda$ : Weak and Very Weak Smoothing



(c) Smaller  $\lambda$  — more flexible



(d) Very small  $\lambda$  — near interpolation

**Limiting cases ( $\nu = 2$ , cubic smoothing spline):**

- $\lambda \rightarrow 0$ : natural cubic interpolating spline
- $\lambda \rightarrow \infty$ : ordinary least squares line ( $f(t) = \hat{a}_0 + \hat{a}_1 t$ )



## The Solution is a Natural Spline

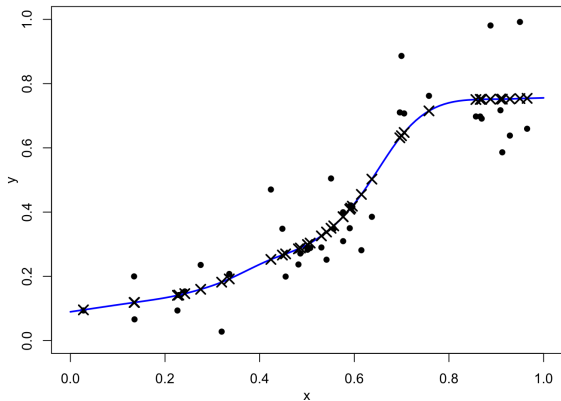
### Proposition (4.1)

If  $\hat{f}$  minimises  $R_\nu(f, \lambda)$  with fitted values  $\hat{y}_i = \hat{f}(t_i)$ , then  $\hat{f}$  is a  $p$ th-order natural spline with  $p = 2\nu - 1$  and knots at the data locations.

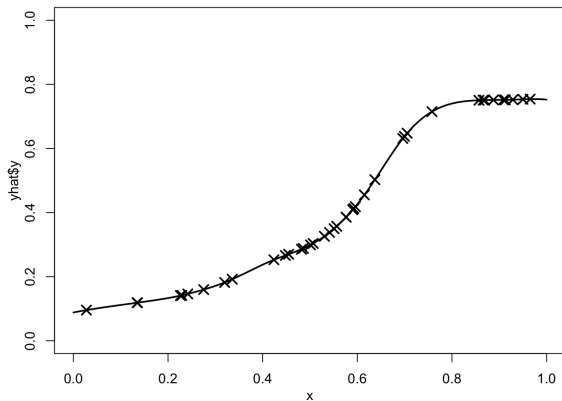
**Proof idea:** Suppose  $\hat{f}^*$  interpolates the same fitted values  $(\hat{y}_i)$  but has smaller roughness  $J_\nu(\hat{f}^*) < J_\nu(\hat{f})$ . Then  $R_\nu(\hat{f}^*, \lambda) < R_\nu(\hat{f}, \lambda)$ , contradicting optimality.

**Consequence:** We only need to search over natural splines, which have a finite-dimensional parameterisation.

## Proposition 4.1 Illustrated



(a) Smoothing spline: data (●) and fitted values (×)



(b) Interpolating spline of the fitted values

The smoothing spline is identical to the interpolating spline of its own fitted values — confirming it is a natural spline with knots at the data locations.

## Matrix Formulation

Using the natural spline representation (cubic case,  $\nu = 2$ ):

$$\hat{f}(t) = a_0 + a_1 t + \sum_{i=1}^n b_i |t - t_i|^3, \quad \sum b_i = 0, \quad \sum b_i t_i = 0$$

**Fitted values in matrix form:**

$$\hat{\mathbf{f}} = \mathbf{K}\mathbf{b} + \mathbf{L}\mathbf{a}$$

where:

- $\mathbf{K}$  is  $n \times n$  with  $(i, k)$ th element  $|t_i - t_k|^3$
- $\mathbf{L}$  is  $n \times 2$  with columns  $\mathbf{1}$  and  $(t_1, \dots, t_n)'$
- $\mathbf{b} = (b_1, \dots, b_n)'$  and  $\mathbf{a} = (a_0, a_1)'$

### Proposition (4.2)

The roughness penalty can be written as a quadratic form:

**Linear** ( $\nu = 1$ ):  $J_1(f) = -2 \mathbf{b}' \mathbf{K}_1 \mathbf{b}$

**Cubic** ( $\nu = 2$ ):  $J_2(f) = 12 \mathbf{b}' \mathbf{K}_2 \mathbf{b}$

The penalised criterion becomes:

$$R_\nu(f, \lambda) = (\mathbf{y} - \mathbf{Kb} - \mathbf{La})'(\mathbf{y} - \mathbf{Kb} - \mathbf{La}) + \lambda^* \mathbf{b}' \mathbf{Kb}$$

subject to  $\mathbf{L}'\mathbf{b} = \mathbf{0}$ , where  $\lambda^* = c_\nu \lambda$ .

# The Solution

## Proposition (4.3)

The penalised least-squares solution is:

$$\begin{pmatrix} \hat{\mathbf{a}} \\ \hat{\mathbf{b}} \end{pmatrix} = \begin{pmatrix} \mathbf{0} & \mathbf{L}' \\ \mathbf{L} & \mathbf{K} + \lambda^* \mathbf{I}_n \end{pmatrix}^{-1} \begin{pmatrix} \mathbf{0} \\ \mathbf{y} \end{pmatrix}$$

## Observations:

- When  $\lambda^* = 0$ : reduces to interpolation ( $\hat{f}(t_i) = y_i$ )
- When  $\lambda^* \rightarrow \infty$ :  $\hat{\mathbf{b}} \rightarrow \mathbf{0}$ , leaving only  $\hat{f}(t) = \hat{a}_0 + \hat{a}_1 t$
- The matrix equation simultaneously enforces the natural spline constraints and minimises the penalised criterion

## Key points:

- Smoothing splines balance fit to data against roughness via  $\lambda$
- The penalised criterion is  $R_\nu(f, \lambda) = \text{RSS} + \lambda J_\nu(f)$
- $\lambda = 0$  gives interpolation;  $\lambda \rightarrow \infty$  gives polynomial regression
- The minimiser is always a natural spline with knots at data locations
- The solution is obtained by solving a linear system involving  $\mathbf{K}$ ,  $\mathbf{L}$ , and  $\lambda$

**Next lecture:** Fitting smoothing splines in R and choosing the smoothing parameter.