Cross Reference from Project 1

You are to fill-in with where located in code

| Chapter | Section | Topic | Where Line #"s | Pts | Notes |
|---------|------------|---------------------------------|----------------|----------------|---|
| 2 | 2 | cout | | | |
| | 3 | libraries | 6-13 | 5 | iostream, iomanip, cmath, cstdlib, fstream, string, ctime |
| | 4 | variables/literals | | | No variables in global area, failed project! |
| | 5 | Identifiers | | | |
| | 6 | Integers | 47 - 49 | 1 | |
| | 7 | Characters | 45 | 1 | |
| | 8 | Strings | 51 | 1 | |
| | 9 | Floats No Doubles | 46 | 1 | Using doubles will fail the project, floats OK! |
| | 10 | Bools | 53 | 1 | |
| | 11 | Sizeof ***** | | | |
| | 12 | Variables 7 characters or less | | | All variables <= 7 characters |
| | 13 | Scope ***** No Global Variables | | | |
| | 14 | Arithmetic operators | | | |
| | 15 | Comments 20%+ | 60 | 2 | Model as pseudo code |
| | 16 | Named Constants | | | All Local, only Conversions/Physics/Math in Global area |
| | 17 | Programming Style ***** Emulate | | | Emulate style in book/in class repositiory |
| | | | | | |
| 3 | 1 | cin | | | |
| | 2 | Math Expression | | | |
| | 3 | Mixing data types **** | | | |
| | 4 | Overflow/Underflow **** | | | |
| | 5 | Type Casting | | 1 | |
| | 6 | Multiple assignment ***** | | | |
| | 7 | Formatting output | 84 | 1 | |
| | 8 | Strings | 73 | 1 | |
| | 9 | Math Library | 8 | 1 | All libraries included have to be used |
| | 10 | Hand tracing ****** | | | |
| | | | | | |
| 4 | 1 | Relational Operators | | | |
| | 2 | if | 62 | 1 | Independent if |
| | 4 | If-else | 62- 67 | 1 | |
| | 5 | Nesting | 76 -106 | 1 | |
| | 6 | If-else-if | 91-98 | 1 | |
| | 7 | Flags ***** | 1 | Ė | |
| | 8 | Logical operators | 99 | 1 | |
| | 11 | Validating user input | | 1 | |
| | 13 | Conditional Operator | 91 | 1 | |
| | 14 | Switch | 148 - 166 | 1 | |
| | | | 1 | Ė | |
| 5 | 1 | Increment/Decrement | 176/587 | 1 | |
| | 2 | While | 167 | 1 | |
| | 5 | Do-while | 368 - 428 | 1 | |
| | 6 | For loop | 56-59 | 1 | |
| | | Files input/output both | | 2 | |
| | 11 | No breaks in loops ****** | 371-381 | _ | Failed Project if included |
| | 12 | INO DIEGRA III IOOPS | | | Failed Project if included |
| | | | | | |
| | | | | | |
| not i | equired to | \$110W | Total | 30 | |

Cross Reference for Project 2

You are to fill-in with where located in code

| Chapter | Section | Topic | Where Line #"s | Pts | Notes |
|-------------|------------|--------------------------------------|----------------|-----|---|
| 6 | | Functions | | | |
| | 3 | Function Prototypes | 26- 38 | 4 | Always use prototypes |
| | 5 | Pass by Value | 31-32 | 4 | |
| | 8 | return | 429 | 4 | A value from a function |
| | 9 | returning boolean | 429 | 4 | |
| | 10 | Global Variables | | xxx | Do not use global variables -100 pts |
| | 11 | static variables | 64 | 4 | |
| | 12 | defaulted arguments | 53 | 4 | |
| | 13 | pass by reference | 27-30 | 4 | |
| | 14 | overloading | | 5 | |
| | 15 | exit() function | 144 | 4 | |
| 7 | | Arrays | | | |
| | 1 to 6 | Single Dimensioned Arrays | 47 | 3 | |
| | 7 | Parallel Arrays | 47- 48 | 2 | |
| | 8 | Single Dimensioned as Function Arg | uments 27 | 2 | |
| | 9 | 2 Dimensioned Arrays | 48 | 2 | Emulate style in book/in class repositiory |
| | 12 | STL Vectors | | 2 | |
| | | Passing Arrays to and from Function | s 27- 31 | 5 | |
| | | Passing Vectors to and from Function | ns | 5 | |
| | | | | | |
| 8 | | Searching and Sorting Arrays | | | |
| | 3 | Bubble Sort | 28 | 4 | |
| | 3 | Selection Sort | | 4 | |
| | 1 | Linear or Binary Search | 29 | 4 | |
| | | | | | |
| | | | | | |
| ***** Not r | equired to | show | Total | 70 | Other 30 points from Proj 1 first sheet tab |