CME 212 Feedback hw1

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File: shortest_path.cpp

Line: 38

use min_element & lambda function

```
NodeIter nearest_node(const GraphType& g, const Point& point)
2
     // HW1 #3: YOUR CODE HERE
3
     double small_distance = norm((*g.node_begin()).position() - point);
4
5
     auto res = g.node_begin();
6
     for (auto iter = g.node_begin(); iter != g.node_end(); ++iter) {
7
       double temp = norm((*iter).position() - point);
8
       if (temp < small_distance) {</pre>
9
         res = iter;
10
          small_distance = temp;
11
12
13
     return res;
14
```

File: shortest_path.cpp

Line: 78

default vaule is -1 for unreachable nodes

```
// initialize all nodes value to 0
for (auto ni = g.node_begin(); ni != g.node_end(); ++ni) {
   (*ni).value() = 0;
}
```

File: subgraph.cpp

Line: 104

didn't create extra predicate

```
// HW1 #4: YOUR CODE HERE
// Specify and write an interesting predicate on the nodes.
// Explain what your predicate is intended to do and test it.
// If youd like you may create new nodes and tets files.
```

File: Graph.hpp Line: 606

over-complicated

```
EdgeIterator& operator++() {
2
            bool jobDone = false;
3
            // Have not yet reached the end of the adj_list in the next step
4
            while (root_count_ < graph_->adj_list.size()) {
5
                if (!jobDone) {
                    if (graph_->adj_list[root_count_].size() == 0 ) {
6
 7
                         root_count_++;
 8
                         end_count_ = 0;
9
                    } else if(end_count_ < graph_->adj_list[root_count_].size←
                        () - 1) {
                         end_count_++;
10
11
                    } else {
12
                         root_count_++;
13
                         end_count_ = 0;
                    }
14
15
                    jobDone = true;
16
                } else {
17
                    if (graph_->adj_list[root_count_].size() == 0) {
18
                         root_count_++;
19
                         end_count_ = 0;
20
                         continue;
21
                    }
22
                     if (root_count_ <= graph_->adj_list[root_count_][←
                        end_count_]) {
23
                         break;
                    }
24
25
                    if (end_count_ < graph_->adj_list[root_count_].size() - 1)↔
26
                         end_count_++;
27
                    } else {
28
                         root_count_++;
29
                         end_count_ = 0;
                    }
30
                }
31
32
            }
33
            position_++;
```

```
34 return *this;
35 }
```

Your hw1 grade:



Grade	Explanation
0	Did not try, did not hand in, or submitted too late with no
	late-days left.
1-2	Poor. Little to no serious attempt on this homework. Sub-
	mission has barely changed since last homework (if any) or
	did not follow the guidelines at all.
3-4	Poor. Did not finish but a good attempt. Conveyed the
	message of understanding the material.
5-6	Fair. Code is buggy but could be debugged and/or some ma-
	jor conceptual errors. Code does work and produces output
	along homework guidelines.
7-8	Good. Code compiles and runs properly with mostly the
	right output. Some mistakes and minor conceptual errors
	that could be worked on.
9-10	Excellent. No or very few minor mistakes. Conveyed solid
	understanding of the material.
11	Exceptional. Showed extra insight. Implemented features
	that improved the code beyond what was requested.