



Open Source Projects

CSV Utility

Back in 2008, I wrote a CSV utility (sometimes called "CSV4") that could be used to read CSV files properly in an RPG program. You can read that article here (sorry, there isn't much formatting):

[Working With CSV Data in RPG](#)

By popular demand I have put the code for this article here on my web site for people who would like to use it. The link is below:

UPDATE 2018-10-11: Added CSVINTO for DATA-INTO support. This requires IBM i 7.2+

UPDATE 2020-05-05: Added Unicode (UTF-16) support to CSV4 via an additional parameter to CSV_open() and a new function CSV_getFldUni() see the prototypes in CSV_H and example in CSVDEMO4 for details.

Download

| Package | Download File | Size | Format | Platform |
|----------------|-----------------------------|-------------|--------------------|--------------------|
| CSV Utility | CSVutil.zip | 11 KB | Zipped Source Code | IBM i 6.1+ or 7.2+ |