- 1. Some of the most used pseudo-classes are -:link, :visited, :active, :hover, :focus, :first-child.
- :link Used to add special style to an unvisited link.
- :visited Used to add special style to a visited link.
- :hover Used to add special style to an element when you mouse over it.
- **:active** Used to add special style to an active element.
- :focus Used to add special style to an element while the element has focus.
- **:first-child** Used to add special style to an element that is the first child of some other element.
- :nth-child Used to add style to a particular child element.
- 2. The order of declaration is very important when you are using pseudo classes to style the links, :link and :visited usually come first, followed by :hover and :focus, :active is written last.

nth-child

To style the odd/even li elements or table. we use nth-child pseudo class.

The syntax for the nth-child pseudo class is same as the other pseudo-classes, the only difference is you have to mention the styling pattern **an+b in** (). The CSS styles the number of child elements whose numeric position in the series of children matches the pattern an+b.

- A=1 and b=0, equals n, which would match every child element.
- A=2 and b=0, equals 2n, which would match child elements 2, 4, 6, 8, etc. We can substitute the keyword even in the () for this expression.
- A=2 and b= 1, equals 2n+1 which would match child elements 1, 3, 5, 7, etc. We can substitute the keyword odd in the () for this expression.

This is how we use :hover pseudo class to style a table

On hover the row background color changes to #ffff99

NAME FIRST APPEARANCE ABILITIES

Criminal mastermind, expert chemist, utilizes Joker Batman #1 (April 1940) weaponized props and toxins Genius-level intellect, peak physical conditioning, (June Ra's al Batman #232 superior strength and stamina, master martial Ghul 1971) artist and hand-to-hand combatant for centuries Schizoid criminal mastermind obsessed with Detective Comics #66 Two duality, extensive knowledge in law, experienced face (August 1942) hand-to-hand combatant and detective Brilliant military strategist, trained mercenary, Batman: Vengeance of Bane peak human physical conditioning, Bane 1 (January 1993) enhanced strength and durability Brilliant tactician and strategist, crime boss with Batman #386 (August Black powerful underworld connections, skilled Mask 1985) marksman, advanced stamina and endurance

Code:

html
<html></html>
<head></head>
<title>Styling Tables</title>
<style></td></tr><tr><td></td></tr><tr><td>table{</td></tr><tr><td></td></tr><tr><td>border-collapse;</td></tr><tr><td></td></tr><tr><td>width: 100%;</td></tr><tr><td></td></tr><tr><td></td></tr></tbody></table></style>

```
}
th,td {
 padding:15px;
 border: 1px solid #a4a4a4;
 height: 30px;
}
th {
 text-align: left;
 background-color: #ececec;
}
tr:hover {
 background-color: #ffff99;
 border: 5px solid black;
}
</style>
</head>
<body>
```

```
NAME  FIRST APPEARANCE  ABILITIES
Joker Batman #1 (April 1940) Criminal
mastermind, expert chemist, utilizes weaponized props and toxins
          Ra's al Ghul Batman #232 (June 1971)
Genius-level intellect, peak physical conditioning, superior strength and stamina,
master martial artist and hand-to-hand combatant for centuries 
       Two face Detective Comics #66 (August 1942)
Schizoid criminal mastermind obsessed with duality, extensive knowledge in
law, experienced hand-to-hand combatant and detective
     Bane Batman: Vengeance of Bane 1 (January 1993)
Brilliant military strategist, trained mercenary, peak human physical
conditioning, venom enhanced strength and durability
   Black Mask Batman #386 (August 1985) Brilliant
tactician and strategist, crime boss with powerful underworld connections, skilled
marksman, advanced stamina and endurance
```