RICHARD SO

EDUCATION

Georgia Institute of Technology

August 2021 - May 2024

College of Computing — Bachelor of Science in Computer Science

Atlanta, GA

• Threads: Intelligence & People; GPA: 4.0

SKILLS

Programming Languages | Java, Python, JavaScript, TypeScript, MATLAB, SQL, C/C++ **Frameworks & Libraries** | Vue, Nuxt, Angular, Flask, Electron, NumPy, Pandas, PyTorch, TensorFlow/Keras **Technologies** | Git, Vim, REST, Firebase, PostgreSQL, SQLite, Teradata, Salesforce, CRM Analytics **Relevant Coursework** | Java OOP, Data Structures & Algorithms, Computer Organization

EXPERIENCE

Union Pacific Railroad

May 2022 - August 2022

Software Development Intern

Omaha, NE

- Utilized Salesforce CRM Analytics to generate intermodal shipment pricing ML models with up to 95% accuracy.
- Created an Angular web application to fetch price predictions from the Salesforce Einstein Prediction Service API.
- Extended the app with a Java Spring REST API middleman to query additional shipment data from Teradata RDBMS.

EPIC Lab - Georgia Institute of Technology

January 2022 - Present

Undergraduate Research Assistant

Atlanta, GA

- Analyzed experimental data using Matlab in a project to optimize hip exoskeleton controls for human movement.
- Programmed a pipeline for multi-dimensional data collected from EMG and metabolics measurement sensors.
- Maintained a codebase to visualize muscle activity and metabolic cost differences between trial conditions.

Brooklyn College CUNY

July 2019 - September 2021

Researcher

Brooklyn, NY

- Performed research on machine learning applications under Dr. Michael I Mandel at Brooklyn College CUNY.
- Optimized an existing bird audio detection model to be over 90% accurate using the PCEN audio preprocessor.
- Utilized foreground segmentation techniques to automatically predict the presence of animals in image data.
- Familiarized with data wrangling and visualization approaches using the Pandas and Matplotlib Python libraries.

Staten Island Technical High School

June 2021 - August 2021

Computer Science Curriculum Designer

Staten Island, NY

- Curated a collection of course materials (lessons & exercises) for the school's Computer Science courses.
- Developed multiple project tracks to solidify industry-standard HTML, CSS, and JavaScript skills for students.
- Expanded the existing curriculum to include the MEVN (MongoDB, Express, Vue, NodeJS) technology stack.

PROJECTS

eyePause Desktop Application Utility | TypeScript, Electron

July 2022

- Engineered a desktop application to track screen time and assist users in taking regular breaks from the device.
- Developed using the Electron framework and TypeScript language under the hood.

Staten Island Solar Car Telemetry System | C++, PlatformIO, SQLite

June 2021

- Implemented a real-time solution to track and transmit solar car vital data to a local database.
- Programmed microcontrollers to manage multiple hardware modules (GPS, LoRa Radio, LCD, & ADC).

Full-Stack Recipe Sharing Application | *JavaScript, Nuxt, Firebase*

May 2021

- Constructed a server-side rendered application for users to post and view food recipes using Nuxt.
- Binded Firebase Authorization, Cloud Firestore, and Storage services to a frontend interface.

AWARDS & ACHIEVEMENTS

- Co-Author of a 2020 IEEE ICASSP conference paper featuring my research on ML for bird audio detection.
- Cultivated over 500,000 viewers of my technology/programming blog on Medium.
- First Award Winner of the 2020 Terra New York City STEM Fair.