



**NATIONAL RESEARCH UNIVERSITY OF INFORMATION  
TECHNOLOGY, MECHANICS AND OPTICS**

**FACULTY OF CONTROL SYSTEMS AND ROBOTICS**

**LABORATORY TASK N°1**

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**DISCIPLINE:** Simulation of Robotic Systems

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## 1. Data:

The objective of this task is to analyze the behavior of a dynamic system governed by a linear second-order ordinary differential equation (ODE) with constant coefficients. The specific system parameters provided for the simulation are listed below:

a	b	c	d
-4.36	0.08	-6.39	1.25

The governing differential equation is defined as:

$$a\ddot{x} + b\dot{x} + cx = d$$

## 2. Analytical Solution:

### a. Homogeneous Solution

To determine the natural response of the system, we first solve the associated homogeneous equation. Starting from the characteristic equation:

$$ar^2 + br + c = 0$$

Using the quadratic formula, the roots of the polynomial were calculated. The discriminant is negative, resulting in a pair of complex conjugate roots:

$$r_1 = 9.174 \times 10^{-3} + 1.2106i, \quad r_2 = 9.174 \times 10^{-3} - 1.2106i$$

Because the roots are complex, the homogeneous solution describes an oscillatory motion with an exponential envelope. The positive real part ( $9.174 \times 10^{-3}$ ) indicates that the system is unstable and the amplitude will grow over time. The general form is:

$$x_h = e^{9.174 \times 10^{-3}t} (C_1 \cos(1.2106t) + C_2 \sin(1.2106t))$$

### b. Particular Solution

Since the non-homogeneous term  $d$  is a constant, we use the method of undetermined coefficients to propose a constant particular solution,  $x_p = A$ . Substituting this into the original ODE (where derivatives of a constant are zero) yields:

$$cA = d$$
$$A = \frac{d}{c} = -0.1956 = x_p$$

c. General Solution

The complete general solution is the superposition of the homogeneous and particular solutions:

$$x = x_h + x_p$$

$$x = e^{9.174 \times 10^{-3}t} (C_1 \cos(1.2106t) + C_2 \sin(1.2106t)) - 0.1956$$

d. Solution with Initial Conditions

Using the initial conditions  $x(0) = 0$  and  $\dot{x}(0) = 0$ .

$$x(0) = 0 = C_1 - 0.1956$$

$$C_1 = 0.1956$$

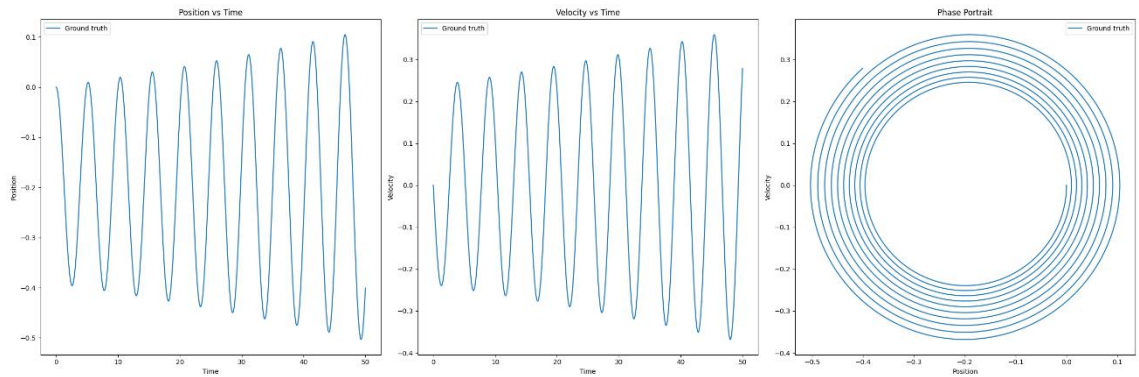
$$\dot{x}(0) = 0 = 9.174 \times 10^{-3}C_1 + 1.2106 C_2$$

$$C_2 = -\frac{9.174 \times 10^{-3}C_1}{1.2106} = -1.4823 \times 10^{-3}$$

Substituting these constants back into the general equation yields the final specific analytical solution.

$$x = e^{9.174 \times 10^{-3}t} (0.1956 \cos(1.2106t) - 1.4823 \times 10^{-3} \sin(1.2106t)) - 0.1956$$

The corresponding graph of the solution is shown below:



### 3. Numerical Solution:

To enable numerical simulation, the second-order ODE is transformed into a state-space representation consisting of a system of two first-order ODEs.

Let the state variables be defined as position  $x_1 = x$  and velocity  $x_2 = \dot{x}$ .

The system can then be expressed in matrix form  $\dot{X} = AX + B$ :

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -c/a & -b/a \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} 0 \\ d/a \end{bmatrix}$$
$$F(X) = \dot{X} = AX + B$$

#### a. Explicit Euler

This first-order method estimates the next state based on the gradient at the current time step. It is computationally simple but conditionally stable. The iteration is given by:

$$X_{i+1} = X_i + hF(X_i)$$
$$X_{i+1} = X_i + h(AX_i + B)$$

#### b. Implicit Euler

To improve stability, the Implicit Euler method evaluates the gradient at the future (unknown) time step. This requires solving a linear system at each iteration involving the matrix inversion of  $(I - hA)$ :

$$X_{i+1} = X_i + hF(X_{i+1})$$
$$X_{i+1} = X_i + h(AX_{i+1} + B)$$
$$(I - hA)X_{i+1} = X_i + hB$$
$$X_{i+1} = (I - hA)^{-1}X_i + h(I - hA)^{-1}B$$

This method is generally more robust for stiff equations but computationally more intensive per step.

#### c. Runge-Kutta 4 (RK4)

The fourth-order Runge-Kutta method provides a high-accuracy approximation by taking a weighted average of four slopes calculated within the time step. This method achieves the accuracy of a Taylor series expansion up to the fourth term without calculating higher derivatives:

$$X_{i+1} = X_i + \frac{1}{6}(k_1 + 2k_2 + 2k_3 + k_4)h$$

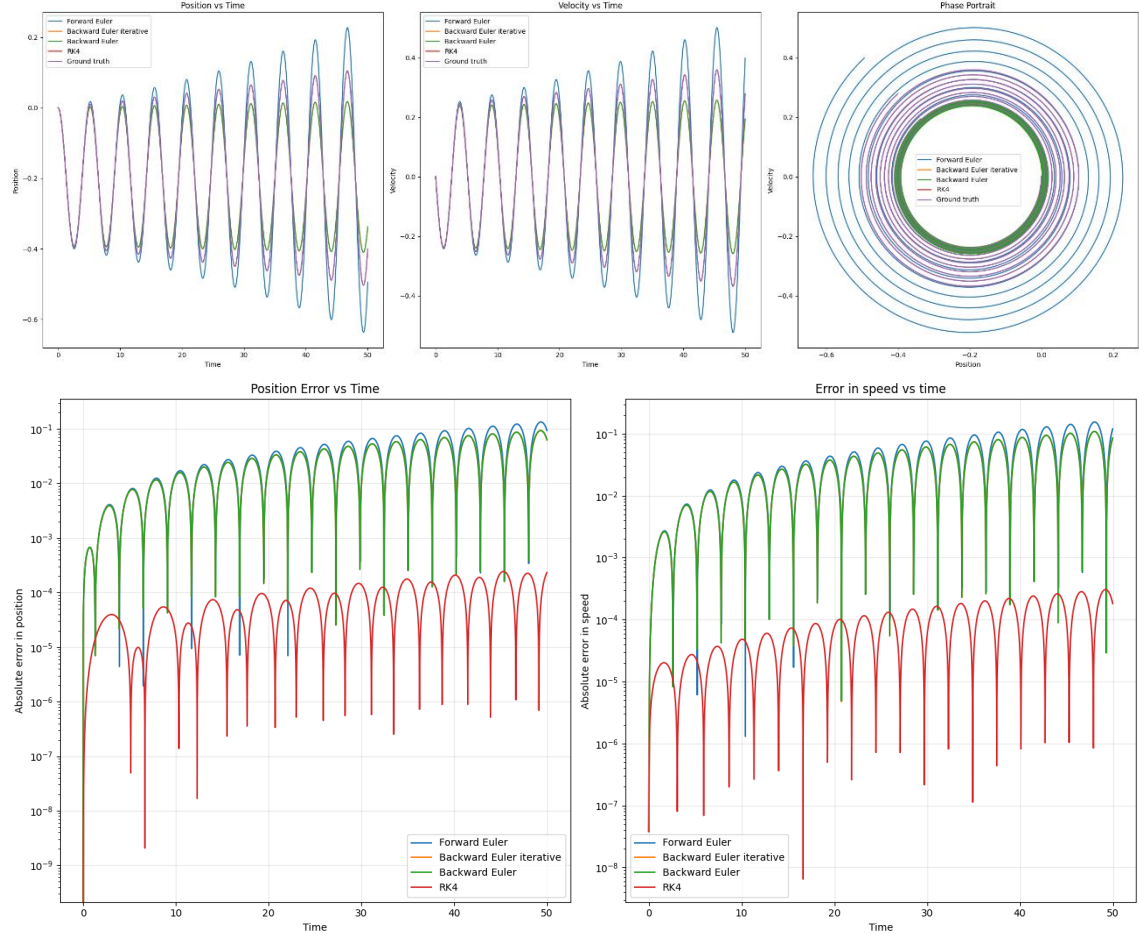
Where

$$k_1 = F(X_i)$$
$$k_2 = F\left(X_i + \frac{1}{2}k_1h\right)$$
$$k_3 = F\left(X_i + \frac{1}{2}k_2h\right)$$
$$k_4 = F(X_i + k_3h)$$

and  $F(X) = AX + B$ .

#### 4. Results:

The simulation was conducted over a time interval from  $t=0$  to  $t=50$  seconds, divided into 5000 discrete time steps. The numerical results were validated by computing the absolute error relative to the analytical solution derived in Section 2.



#### 5. Conclusions

- **Accuracy Comparison:** All implemented numerical methods successfully approximated the general behavior of the analytical solution; however, the precision varied significantly. The Runge-Kutta 4 (RK4) method proved to be the most accurate, maintaining errors on the order of  $10^{-4}$ . In contrast, both Euler methods exhibited errors on the order of  $10^{-1}$ , is three orders of magnitude higher.
- The **Explicit Euler** method showed a tendency to accumulate error by overestimating the solution energy, leading to a larger spiral than the true trajectory.
- The **Implicit Euler** method demonstrated better numerical stability properties but tended to dampen the system, underestimating the true solution amplitude.
- The results highlight the trade-off between computational simplicity and numerical accuracy, with RK4 being the most reliable on the group.

## 6. Code

```
def analytical_solution(t):
    A = 0.1956
    B = -1.4823e-3
    omega = 1.2106
    k = 9.174e-3

    exp_kt = np.exp(k * t)
    cos_omega_t = np.cos(omega * t)
    sin_omega_t = np.sin(omega * t)

    x = exp_kt * (A * cos_omega_t + B * sin_omega_t) - A
    dx = (k * exp_kt * (A * cos_omega_t + B * sin_omega_t) +
          exp_kt * (-A * omega * sin_omega_t + B * omega *
                    cos_omega_t))

    return np.array([x, dx])
```

```
def backward_euler_2(fun, x0, Tf, h):
    x_hist = np.zeros((len(x0), len(t)))
    x_hist[:, 0] = x0
    a = -4.36
    b = 0.08
    c = -6.39
    d = 1.25
    ca = c/a
    ba = b/a
    da = d/a
    A = np.array([[0, 1],
                  [-ca, -ba]])
    B = np.array([0, da])
    K = np.eye(2) - A*h
    Kinv = np.linalg.inv(K)

    for k in range(len(t) - 1):
        x_hist[:, k + 1] = Kinv@(x_hist[:, k] + h*B)

    return x_hist
```