RICHARD SINCLAIR

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I have a background in fine arts, primarily sculpting and photography. Over a year ago I attended a creative coding meet up and was inspired by what I saw - immersive animations, games and portfolios all done in Javascript. I was amazed by what people had done in the digital world where the limit is down to your imagination. I became really interested in front end development and completed the Web Development course at General Assembly.

Since then I have done internships at Goodgym and Iron SLS giving me experience at delivering production code. I primarily worked on templating and styling new pages using HTML, SASS and JavaScript . I am now looking for a creative place to establish myself as a front end developer.

EXPERIENCE

09/2017 - Present — Junior Web Developer (Intern) - IRON SLS Limited London

I have been working for Iron SLS developing templates and themes for their web apps using HTML and SASS, I have also been learning more about JavaScript and Angular 1, its been a great experience of developing in the real world and I am hungry for more.

05/2017 - 09.2017 — Junior Web Developer (Intern) - Goodgym London

I worked for Goodgym as an intern developing their website, updating the layout on some of the pages using the skills I learnt on the General Assembly Course.

11/2016 - 03/2017 — Web Development Immersive (student) - General Assembly London

This 12 week course taught me the basic fundamentals of programming. Some of the areas covered were HTML, CSS JavaScript, AngularJs, JQuery, Ruby, Rails, Sinatra, AJAX, NodeJS, Express, and SASS. The course taught me to analyse problems and figure out ways to break them down. It was a truly unique and inspiring experience. We managed to solidify what we learnt in our 4 projects:

- Project: - RemoteComposer - https://github.com/jgburton/wdi_project_4_client
  Ruby, PostgreSQL, AngularJS, Bootstrap, SCSS and Filestack.
  For my final project I worked with a colleague on an idea that came from the struggles of artist block. We created a platform where musicians can upload their songs that they weren't sure how to develop. The app allows other users to listen to that song and add to it developing it into something different.

- Project: - Pubbing - https://github.com/richardssinclair/WDI-Project-2
  jQuery with ES6 and MongoDB.
  Pubbing is a pub crawl app where you can plan a route to your destination and visit pubs on the way. This project used the Google Maps API which rendered seeded pubs onto the page.

SKILLS

HTML, CSS, JavaScript, AngularJs, jQuery, Ruby, Rails, Sinatra, AJAX, NodeJS, Express, SASS,

Photography, Film, Documenting, Video Editing, Adobe Photoshop, InDesign, Microsoft Office

Fluent in English, Portuguese

PREVIOUS EXPERIENCE

03/2015 - 09/2016 — **Shop Assistant** - Snappy Snaps Soho London
I was responsible for taking care of customers orders, printing and making photographic products. I also developed, printed and scanned old fashioned film which was my favourite part of this experience.

2013 - 2014 — **Photographer** - Canterbury
Whilst at university in my spare time I would photograph local musicians at gigs and events this developed my knowledge in photography and music.

2008 - 2010 — **Office Assistant** - David Sinclair Arquitectos Associados, Cascais Portugal
Worked in a family Architecture Office developing commercial documents, brochures and drawings.

EDUCATION

11/2016 - 03/2017 — **Web Development Immersive (student)** - General Assembly London
  HTML, CSS JavaScript, AngularJs, jQuery, Ruby, Rails, Sinatra, AJAX, NodeJS, Express, and SASS.

2010 - 2014 — **Foundation Diploma & BA Hons Fine Art** - University for the Creative Arts Canterbury
  Painting - Sculpture - Video & Photography - Digital Media

2008 - 2010 — **International Baccalaureate** - St. Dominic's International School, Lisbon Portugal
  Art - Design Technology - Geography - English - Portuguese - Theory of Knowledge - Mathematics

EXHIBITIONS

12/2015 — **Camden Shadows** - Camden Image Gallery London
My final year project was reconstructed with an addition of new characters from the world of Fado and was displayed in the Camden Image Gallery.

2014 — **Saudade** - University of Creative Arts Canterbury
A collection of stencils portraying a tavern in Portugal in the 1950s with inspiring figures from those   times showing the Portuguese sounds of Fado.

2013 — **Roots** - The Colourworks Hackney Wick London
Roots was a group exhibition which I helped organise. I worked on the advertising, created posters and other work for social media as well as creating work for the exhibition.