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# **EDUCATION** University of California, Berkeley

B.A. Computer Science, GPA 3.90

**Graduation** May 2023

Coursework: Data Structures and Algorithms, Structure of Computer Programs, Linear Algebra, Designing Information Systems

### **EXPERIENCE** California PATH (Partners for Advanced Transportation Technology)

Berkeley, CA

Research Assistant

Oct. 2019 — Jan. 2020

- Helped evaluate potential safety impacts of the Caltrans-proposed "Yellow Alert" highway message system by automating portions of the data collection and analysis process
- Synced positional, sensor, and behavioral data collected from driving simulation experiments
- · Wrote Python scripts to extract key points from trial data sets, using Python statistics libraries
- Worked with thousands of data points from over 40 unique driver trials

#### **UC Berkeley College of Engineering**

Berkeley, CA

Academic Intern

Jan. 2020 — Present

- Helped run lab sections for The Structure and Interpretation of Computer Programs (CS 61A)
- Taught fundamental CS concepts such as recursion, abstraction, and O.O.P. to 30 students
- Assisted students with understanding, writing, and debugging lab programming assignments

#### **PROJECTS**

# **Investment Portfolio Diversity Visualizer (Python)**

- Won the BlackRock API Prize at Cal Hacks 6.0, the largest collegiate hackathon in the world
- Built a tool that helps users gain insight into the diversity of an investment portfolio in relation to any applicable security data attribute (e.g., sector, asset type, or country)
- Leveraged BlackRock's API to compile and categorize security data from stock ticker strings
- Integrated MatPlotLib to visualize calculated diversity data and create a GUI for portfolio input

# **Bomberman Remastered (Java)**

- Created an improved remake of the game Bomberman that runs on modern operating systems
- Devised a completely original "competitive mode", featuring dynamic multiplayer gameplay
- · Utilized the Java Swing toolkit to design menus, handle controls, and execute game events
- · Voted as one of the top three projects of the year when presented at a school project fair

# Personal Website (HTML, CSS, JavaScript)

- Designed and built a personal site from scratch, utilizing the Bootstrap front end framework
- Ensured font and layout compatibility for any operating system, display size, or web browser
- Hosted page files remotely on UC Berkeley Open Computing Facility servers, via SSH transfer

### **Scheme Language Interpreter (Python)**

- Constructed an interpreter for the Scheme functional programming language (a dialect of Lisp)
- Detailed correct evaluation procedures for exceptions, macros, and short-circuiting forms
- Optimized memory by implementing tail recursion, environments, and lexical/dynamic scoping

#### **ACTIVITIES** Catalyst for Success

San Diego, CA

Treasurer, Senior Technology Mentor

Sep. 2017 — Aug. 2019

- Taught programming and circuitry at the library to over 200 students (Python, Javascript)
- Worked with library officials to organize regular workshops and week-long summer camps

Winner, CalHacks 6.0 BlackRock API Prize **AWARDS** 

Oct. 2019

Computer Science Scholar, Intuit Scholarship Program Computer Science Scholar, Intuit George A. Hansen Program Apr. 2019 Apr. 2019

Champion, Southern California Developmental Soccer League Div. 1

Dec. 2018

**SKILLS** Python, Java, SQL, HTML/CSS, JavaScript, Git, Unix, Bootstrap, NumPy, MATLAB