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Lambda: Beyond The Basics

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Function

Function



Cbn

```
// Cbn<Z> zName = ...;
// Z zValue = zName._();

// in what follows we name cbn parameters like cbv ones
public interface Cbn<Z> {
    Z _();
}
```

Block

```
// Block block = ...;
// block._();
public interface Block {
  void _();
}
```

Function

```
// Z z = ...;
// Function<Z, Y> z2y = ...;
// Y y = z2y._(z);

public interface Function<Z, Y> {
   Y _(Z z);
}
```

BiFunction

```
// Z z = ...;
// Y y = ...;
// BiFunction<Z, Y, X> zny2x = ...;
// X x = zny2x._(z, y);
public interface BiFunction<Z, Y, X> {
    X _(Z z, Y y);
}
```

Ref

```
public class Ref<Z> {
  private Z value;

public Z deref() {
  return value;
 }

public void assign(Z value) {
  this.value = value;
 }
}
```

while (CbnApp)

```
private static Function<Block, Block> _while(
 Cbn<Boolean> cond
 return
 block ->
   () -> {
    if (cond._()) {
     block._();
     _while(cond)._(block)._();
  };
```

example (CbnApp)

```
// before 0
// after 10
public static void main(String[] args) {
 Ref<Integer> integerRef = new Ref<>();
 integerRef.assign(0);
 System.out.println("before " + integerRef.deref());
 while(() ->
  (integerRef.deref() < 10))._(() -> {
  integerRef.assign(integerRef.deref() + 1);
 }). ():
 System.out.println("after " + integerRef.deref());
```

Option

Option



Option

```
{\tt public\ interface\ Option< Z>\ \{}
```



Some

```
final public class Some<Z>
  implements Option<Z> {
  final Z value;
```



None

```
final public class None<Z>
  implements Option<Z> {
```



fold (Option)

```
// abstract method
// follows the structure of Option
public <Y>
Y fold(
  final Function<Z, Y> z2y,
  final Cbn<Y> y
);
```

fold (Some)

```
// uses z2y

@Override
public <Y>
Y fold(
  final Function<Z, Y> z2y,
  final Cbn<Y> y
) {
  return
    z2y._(value);
}
```

fold (None)

```
// uses y
@Override
public <Y>
Y fold(
  final Function<Z, Y> z2y,
  final Cbn<Y> y
) {
  return
  y._();
}
```

some (OptionStatics)

```
// factory method (used in library code)
// not part of application programmer DSL

public static <Z>
Option<Z> some(
  final Z value
) {
  return
  new Some<>(value);
}
```

none (OptionStatics)

```
// factory method (used in library code)
// not part of application programmer DSL

public static <Z>
Option<Z> none(
) {
  return
   new None<Z>();
}
```

identity (Option)

```
default public Option<Z> identity() {
  return
  fold(
    OptionStatics::some,
    OptionStatics::none
  );
}
```

length (Option)

```
default public int length() {
  return
  fold(
   z -> 1,
    () -> 0
  );
}
```

bindM (Option)

```
// binding is fundamental (functional) programming concept
default public <Y>
Option<Y> bindM(
 final Function<Z, Option<Y>> z2oy
) {
 return
 fold(
  z2oy,
  OptionStatics::none
```

one (OptionStatics)

```
// multiplicative method
public static <Z>
Option<Z> one(
  final Z z
) {
  return
  some(z);
}
```

bindF (Option)

```
// typically used at the end of a binding chain

default public <Y>
Option<Y> bindF(
  final Function<Z, Y> z2y
) {
  return
  bindM(z ->
    one(z2y._(z))
  );
}
```

bindA (Option)

```
// multiplicative method
// note: z is only used within the scope of bindF
default public <Y>
Option<Y> bindA(
 final Option<Function<Z, Y>> o_z2y
) {
 return
  bindM(z \rightarrow
   o_z2y.bindF(z2y ->
    z2v._{z}
```

example01 (OptionApp)

```
// example01 = one(abc)

Option<String> example01 = one("a").bindM(a -> one("b").bindM(b -> one("c").bindM(c -> one(a + b + c) )
 )
);
```

example02 (OptionApp)

```
// example02 = one(abc)

Option<String> example02 = one("a").bindM(a -> one("b").bindM(b -> one("c").bindF(c -> a + b + c )
)
);
```

example03 (OptionApp)

```
// example03 = one(abc)

Option<String> example03 =
  one("a").bindA(
  one("b").bindA(
   one("c").bindF(c -> b -> a ->
        a + b + c
  )
  )
);
```

zero (OptionStatics)

```
// additive method
public static <Z>
Option<Z> zero(
) {
  return
  none();
}
```

example04 (OptionApp)

```
// example04 = zero

Option<String> example04 = one("a").bindM(a -> zero().bindM(z -> one("c").bindF(c -> a + z + c )
)
):
```

example05 (OptionApp)

```
// example05 = zero

Option<String> example05 =
  one("a").bindA(
   zero().bindA(
   one("c").bindF(c -> z -> a ->
    a + z + c
  )
  )
);
```

choice (Option)

```
default public Option<Z> choice(
 final Function<Z, Boolean> z2b,
 final Function<Z, Option<Z>> t_z2oz,
 final Function<Z, Option<Z>> f_z2oz
) {
 return
  bindM(z \rightarrow
   z2b._{z}
    ? t z20z. (z)
    : f_z2oz._(z)
  );
```

filter (Option)

```
default public Option<Z> filter(
  final Function<Z, Boolean> z2b
) {
  return
   choice(
    z2b,
    z -> one(z),
    z -> zero()
  );
}
```

example06 (OptionApp)

```
// example06 = one(c)

Option<String> example06 = one("a").choice(a -> a.equals("b"), a -> one("b"), a -> one("c")
);
```

example07 (OptionApp)

```
// example07 = zero
Option<String> example07 =
one("a").filter(a ->
   a.equals("b")
);
```

plus (Option)

```
// additive method

default public Option<Z> plus(
  final Cbn<Option<Z>> _2oz
) {
  return
  fold(
    OptionStatics::some,
    _2oz
  );
}
```

someOptions (OptionApp)

```
private static final
Option<String> oneA_plus_oneB =
  one("a").plus(() -> one("b"));
private static final
Option<String> oneC_plus_oneD =
  one("c").plus(() -> one("d"));
```



someOptionsUsingZero (OptionApp)

```
private static final
Option<String> oneA_plus_zero =
  one("a").plus(() -> zero());
// note: sometimes we have to help the type inferencer
private static final
Option<String> zero_plus_oneA =
  OptionStatics.<String>zero().plus(() -> one("a"));
```



example08 (OptionApp)

```
// example08 = one(a)
Option<String> example08 =
  oneA_plus_oneB;
```

example09 (OptionApp)

```
// example09 = one(a)
Option<String> example09 =
  oneA_plus_zero;
```

example10 (OptionApp)

```
// example10 = one(a)
Option<String> example10 =
zero_plus_oneA;
```

example11 (OptionApp)

```
// example11 = one(ac)
Option<String> example11 =
  oneA_plus_oneB.bindM(apb ->
   oneC_plus_oneD.bindF(cpd ->
    apb + cpd
  )
);
```

example12 (OptionApp)

```
// example12 = one(a)
Option<String> example12 =
  oneA_plus_oneB.identity();
```

example13 (OptionApp)

```
// example13 = 1
int example13 =
  oneA_plus_oneB.length();
```

Stream

Stream



Stream

```
public interface Stream<Z> {
```



More

```
final public class More<Z>
  implements Stream<Z> {
  final Z current;
  final Cbn<Stream<Z>> next;
```



Done

```
final public class Done<Z>
  implements Stream<Z> {
```



fold (Stream)

```
// abstract method
// follows the recursive structure of Stream
public <Y>
Y fold(
  final BiFunction<Z, Cbn<Y>, Y> zny2y,
  final Cbn<Y> y
);
```

fold (More)

```
Onverride
public <Y>
Y fold(
 final BiFunction<Z, Cbn<Y>, Y> zny2y,
 final Cbn<Y> y
) {
 return
  zny2y._(
   current,
   () -> next._().fold(zny2y, y)
  );
```

fold (Done)

```
@Override
public <Y>
Y fold(
  final BiFunction<Z, Cbn<Y>, Y> zny2y,
  final Cbn<Y> y
) {
  return
  y._();
}
```

more (StreamStatics)

```
public static <Z>
Stream<Z> more(
  final Z current,
  final Cbn<Stream<Z>> next
) {
  return
   new More<>(current, next);
}
```



done (StreamStatics)

```
public static <Z>
Stream<Z> done(
) {
  return
  new Done<>();
}
```



identity (Stream)

```
default public Stream<Z> identity() {
  return
  fold(
    StreamStatics::more,
    StreamStatics::done
  );
}
```

length (Stream)

```
default public Integer length() {
  return
  fold(
    (z, 1) -> 1 + 1._(),
    () -> 0
  );
}
```

zero (StreamStatics)

```
public static <Z>
Stream<Z> zero(
) {
  return
  done();
}
```

plus (Stream)

```
default public Stream<Z> plus(
  final Cbn<Stream<Z>> sz
) {
  return
  fold(
    StreamStatics::more,
    sz
  );
}
```

bindM (Stream)

```
default public <Y>
Stream<Y> bindM(
  final Function<Z, Stream<Y>> z2sy
) {
  return
  fold(
    (z, sy) -> z2sy._(z).plus(sy),
    StreamStatics::zero
  );
}
```

one (StreamStatics)

```
public static <Z>
Stream<Z> one(
  final Z z
) {
  return
  more(z, StreamStatics::done);
}
```

example01 (StreamApp)

```
// example01 = one(abc) : zero
Stream<String> example01 =
  one("a").bindM(a ->
   one("b").bindM(b ->
   one("c").bindM(c ->
      one(a + b + c)
   )
  )
);
```

example02 (StreamApp)

```
// example02 = one(abc) : zero
Stream<String> example02 =
one("a").bindM(a ->
one("b").bindM(b ->
one("c").bindF(c ->
    a + b + c
)
)
)
```

example03 (StreamApp)

```
// example03 = one(abc) : zero
Stream<String> example03 =
  one("a").bindA(
  one("b").bindA(
   one("c").bindF(c -> b -> a ->
        a + b + c
  )
  )
);
```

example04 (StreamApp)

```
// example04 = zero
Stream<String> example04 =
one("a").bindM(a ->
  zero().bindM(z ->
  one("c").bindF(c ->
    a + z + c
  )
  )
);
```

example05 (StreamApp)

```
// example05 = zero

Stream<String> example05 =
  one("a").bindA(
    zero().bindA(
    one("c").bindF(c -> z -> a ->
        a + z + c
    )
    )
);
```

example06 (StreamApp)

```
// example06 = one(c) : zero
Stream<String> example06 =
  one("a").choice(a ->
    a.equals("b"),
    a -> one("b"),
    a -> one("c")
);
```

example07 (StreamApp)

```
// example07 = zero
Stream<String> example07 =
one("a").filter(a ->
   a.equals("b")
);
```

example08 (StreamApp)

```
// example08 = one(a) : one(b) : zero
Stream<String> example08 =
  oneA_plus_oneB;
```

example09 (StreamApp)

```
// example09 = one(a) : zero
Stream<String> example09 =
  oneA_plus_zero;
```

example10 (StreamApp)

```
// example10 = one(a) : zero
Stream<String> example10 =
  zero_plus_oneA;
```

example11 (StreamApp)

```
// example11 = one(ac) : one(ad) : one(bc) : one(bd) : zero
Stream<String> example11 =
  oneA_plus_oneB.bindM(apb ->
   oneC_plus_oneD.bindF(cpd ->
      apb + cpd
  )
  );
```

example12 (StreamApp)

```
// example12 = example12 = one(a) : one(b) : zero
Stream<String> example12 =
  oneA_plus_oneB.identity();
```

example13 (StreamApp)

```
// example13 = 2
int example13 =
  oneA_plus_oneB.length();
```

take (Stream)

```
// note: a stream can be infinite
public Stream<Z> take(
  int n
);
```

take (More)

```
@Override
public Stream<Z> take(
 int n
) {
 return
  (n > 0)
  ? more(
   current,
   () -> next._().take(n - 1)
   : done();
```

take (Done)

```
@Override
public Stream<Z> take(
  int n
) {
  return
  done();
}
```

infinitelyMany (StreamApp)

```
private static <Z>
Stream<Z> infinitelyMany(
   Z z
) {
   return
   one(z).plus(
      () -> infinitelyMany(z)
   );
}
```

example14 (StreamApp)

```
// example14 = one(a) : one(a) : one(a) : zero
Stream<String> example14 =
  infinitelyMany("a").take(4);
```

fibonacciNumbersFrom (StreamApp)

```
private static
Stream<Integer> fibonacciNumbersFrom(
   Integer fib0,
   Integer fib1
) {
   return
   one(fib0).plus(
     () -> fibonacciNumbersFrom(fib1, fib0 + fib1)
   );
}
```

example15 (StreamApp)

```
// example15 = one(1) : one(2) : one(3) : one(5) : zero
Stream<Integer> example15 =
fibonacciNumbersFrom(1, 2).take(4);
```