Richard Zhao

Education

Aug 2016 | BS in Statistics & Machine Learning, Minor in Computer Science, May 2020 Carnegie Mellon University, GPA: 3.33/4.0, Pittsburgh, PA.

Work Experience

May 2018 – Intern, ASTM International, Conshohocken, PA.

Present • Designed, developed, and improved UI/UX for in-house statistical reporting and proficiency testing software.

- Extracted, analyzed, and visualized data from program-participant test samples to generate statistics for scientific reports.
- Performed structured and context-driven (formal and ad-hoc) functional software testing
- Produced documentation to support testing activities, including test scripts/matrices and test data

May 2017 – Instructor/Curriculum Developer, Digital Media Academy, Cambridge, MA.

Feb 2018 • Lead instructor for iOS development, Game Programming, and Advanced Java

o Developed and revamped course curriculum for advanced Java course

May 2014 - Researcher, Southern California Marine Institute, Terminal Island, CA.

April 2016 • Modeled coastal environments for experiments regarding effects of fertilizer runoff

• Worked with marine biologists to investigate short term growth effects of fertilizer and nitrogen pollution on certain species of cyanobacteria

Skills

Languages Python, Java, C, C#, Javascript, HTML/CSS, SQL, Git, Unix

Libraries Pygame, NumPy, JUnit, Swing, React.is, Bootstrap, LibGDX

Projects

Engee, Bootstrap, Flask, Node.js, Pandas, Sklearn.

Sandbox for the machine learning pipeline, enabling students to learn about machine learning and professionals to use different models to analyze data sets without technical knowledge. https://github.com/calvinhklui/engee

EPM Dashboard, Flask, NumPy, Sklearn, Node.js, d3.js, SASS, React.js.

Web app that displays a revamped basketball box score and introduces a new statistic that uses live player tracking via SportVU data and machine learning to measure basketball IQ. https://github.com/richardzhao2/EPM-Dashboard

Relevant Coursework

Data Structures and Algorithms / Mathematical Software / Fundamentals of Computer Science / Discrete Mathematics / Statistical Methods and Data Science / Software Construction / Probability Theory / Human AI Interaction / Functional Programming / Statistical Visualization / Artificial Intelligence / Coding for Good

Awards

Best Design, September 2017.

Recognized for creating the best software design and UI HackCMU