# RICHARD ZHAO

richardzhao2.github.io linkedin.com/in/rzhao2

rzhao2@andrew.cmu.edu 562-916-5790

## **EDUCATION**

## Carnegie Mellon University

GPA: 3.43/4.0 | May 2020

B.S. in Statistics and Machine Learning minor in computer science

# **RELEVANT COURSEWORK**

### COMPUTER SCIENCE

Machine Learning Algorithms and Data Structures Fundamentals of Computer Science Software Construction Web Prototyping Computing for Good Imperative Programming Interaction Design

## STATISTICS / MATH

**Probability Theory** 

Discrete Math

Linear Algebra

Statistical Inference

Statistical Visualization (ggplot2)

Data Visualization (d3.js)

Modern Regression

Introduction to Data Science

Mathematical Software

Statistical Computing

Multivariable Calculus

Statistical Methods

Modern Regression

## **SKILLS**

# **LANGUAGES**

Python, Java, C, Javascript, R, SQL

#### **TOOLS & FRAMEWORKS**

Git, Django, d3.js, HTML/CSS, Shiny, ggplot2, openCV, numpy, pyautogui, React, JUnit, Spring Boot, Material-Ul

## **MISC**

Sony Vegas, OBS, Audacity

## **EXPERIENCE – INDUSTRY**

# capital One

mclean, va

software engineer intern

june - aug 2019

- Developed data dashboard with React and d3.js to visualize hundreds of millions of customer records and to evaluate overall data pipeline health.
- Implemented real time tracking and logging of customer information files from different lines of businesses.
- Built RESTful API with Spring Boot to abstract querying from Spark log files and core customer databases.



# ASTM International

conshohocken, pa

may - aug 2018

# product services intern

- Designed and improved UI for in-house statistical reporting software with Bootstrap and Material design.
- Developed software to parse databases and classify thousands of users with hierarchical clustering algorithms.
- Extracted and cleansed data for hundreds of client samples to construct a pipeline for data analysis and visualization with external R scripts.



# Digital Media Academy

cambridge, ma

may - aug 2017

# curriculum developer / instructor

- Lead instructor for iOS development, Game Design, and Advanced Java.
- Led team of 3 to devise and revamp curriculum for advanced Java Course.

### **ACTIVITIES**

# **Computing for Good**

# student developer

- Collaborated with local hospitals and UPMC to create applications to detect abnormal body behavior through body-worn sensors.
- Developed software to recognize atypical changes in human position and behavior in crowds with computer vision and time series anomaly detection.
- Analyzed thousands of 911 operator calls with natural language processing to improve location transmissions to EMS.
- Featured by Metro21 Smart Cities Institute.

## **PROJECTS**

Pittlets | python, django, bootstrap, sqlite3

- Platform to help students solve housing issues. Making it easy for students to find roommates, post sublet listings, and transfer expiring leases.

## Schedulize | python, pandas, sci-kit learn, pygame

- Recommender system for course suggestions based on a student's academic record. Awarded Best Design Hack Winner at HackCMU.