This assessment was created web game that was going to be played with more than one player. It assumed that the game is played corrected and what changes can be done the web game itself.

Menu:

There should be choice of players in the game and allowed each player to pick color that need to be in the game.

The requirements are as follows for each screen, and the results:

Home:

This should be user friendly with the player having chance to enter the name of the player(s). Also have the players chose the color to keep of track of the game.

Requirements as follow:

The screen needs to be user friendly with each player in the game. But also needs more then player in the game.

Entry requirements:

Is that player need pick the color, also allow the player to choose what direction they can go and allow them to change direction in the game.

Allow the player to use the arrow keys to move instead of the mouse.

Needs to have the time limit for the player to choose the directions.

Bug Report:

That there was problem when the game was running. Had to reloaded very time during the process.

The other bug in the game that take time to reload each move in the game itself.

Plan:

Test plan:

Is go to the code and see if their problem within the code. Need create a user platform for the user to choose from.

Another idea would add interface for the user choose player or choose who goes first in the game.

Is to have the more then players join in the game itself to allow to time and interaction with each player.