

# Introduction

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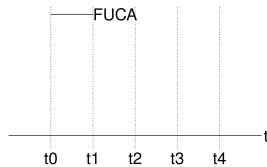


# 1

## INTRODUCTION

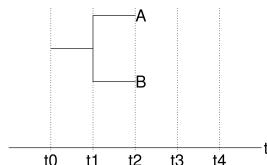
Once upon a time, there was the evolution of all life on Earth. Let me tell the simplified version of this story and how to put this into figures called phylogenies, before moving to the more complex details. The formation of the Earth began approximately 4.5 billion years ago (Dalrymple 2001). From an evolutionary biologists' point of view, this was a dull time, until the first living organism appeared.

This First Universal Common Ancestor (FUCA) came into existence at least 3.48 billion years ago (Noffke *et al.* 2013). FUCA may not have been alone, but these other early life forms went extinct<sup>1</sup> and are ignored in this story. We can depict the evolutionary history of FUCA at that point in time with figure 1.1.



**Figure 1.1** | Evolutionary history of the First Universal Common Ancestor (FUCA). Time goes from past (left) towards the present (right).

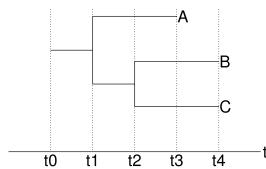
One unknown day, the descendants of FUCA became dissimilar enough to say that the one species called FUCA gave rise to two species (note the difficulty in determining what a species is at that time!). This event doubled the biodiversity on Earth. The two species that FUCA evolved into will be called species A and B. Species A and B are sister species. We can depict the evolutionary history of these two species in figure 1.2.



**Figure 1.2** | Evolutionary history of the two descendants of FUCA. Time goes from past (left) towards the present (right).

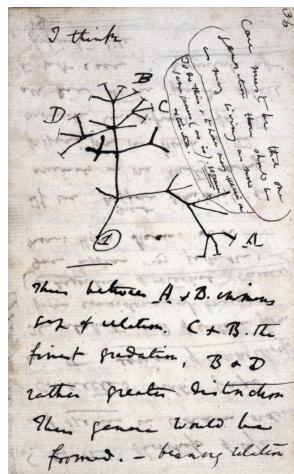
Both species A and B have their unknown histories. One of them may have gone extinct, as extinction is a common event: it is estimated that more than 99% of all species that has ever lived on Earth has gone extinct (Newman 1997). Alternatively, they may have given rise to new species, but these are just as likely to go extinct. For this story, we will assume A and/or the clade of its descendant species went extinct and that species B created a sister species C. Species B and C gave rise to all contemporary biodiversity. This ancestor of species B and C is called the Last Universal Common Ancestor, or LUCA. LUCA is estimated to have lived between 3.48 (Noffke *et al.* 2013) and 4.5 (Betts *et al.* 2018) billions of years ago. We can depict the evolutionary history of LUCA in figure 1.3. Here, billions of years ago, is where the story ends and we will move on to the present.

<sup>1</sup>by definition!



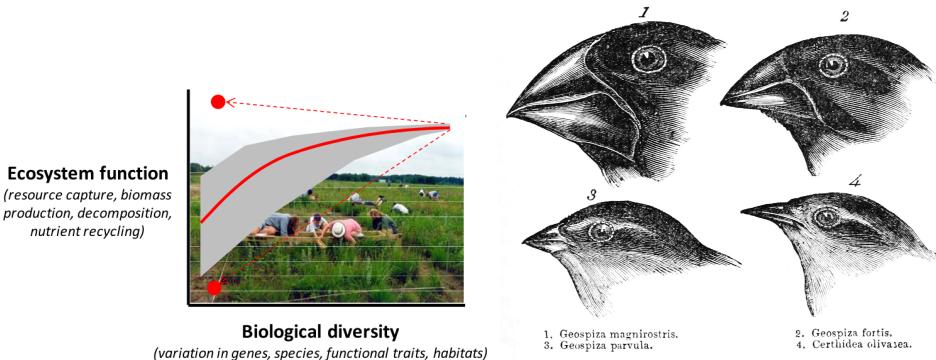
**Figure 1.3 |** Evolutionary history of the three descendants of FUCA, of which one (A) went extinct. Assuming B and C gave rise to all contemporary biodiversity, the Last Universal Common Ancestor (LUCA) existed at timepoint t2. Time goes from past (left) towards the present (right).

The idea that all life on Earth is related was first posed by Charles Darwin in his book 'On the Origin of Species' in 1859 (Darwin 1859). His first sketch of an evolutionary tree is shown in figure 1.4.



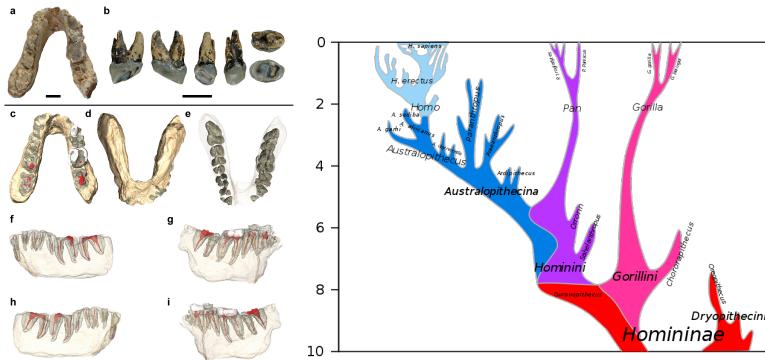
**Figure 1.4 |** Charles Darwin's first sketch of an evolutionary tree (1837).

The biodiversity derived from the first life on Earth is important to us humans (apart from that it has created us) for many reasons. One of these is that biodiversity usually improves ecosystem services (Cardinale *et al.* 2012), where ecosystem services are features of biological systems that are positive for human well-being, for example food, carbon sequestration, waste decomposition and pest control. Therefore, biodiversity is linked to human well-being. Biodiversity is considered so important that the European Union has an explicit Biodiversity Strategy, which aims to halt the loss of biodiversity (see [https://ec.europa.eu/environment/nature/biodiversity/strategy/index\\_en.htm](https://ec.europa.eu/environment/nature/biodiversity/strategy/index_en.htm)).



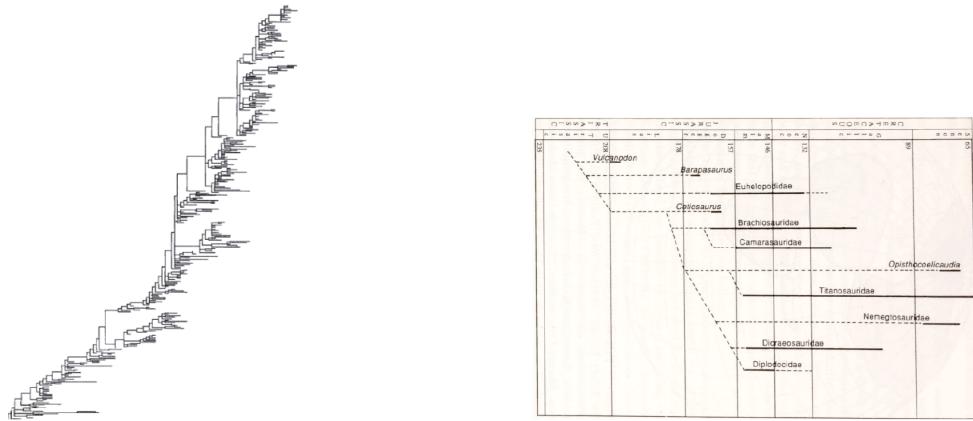
**Figure 1.5** | Left: a diversity-function relationship found to be typical from hundreds of studies. The red line represents an average, where the gray polygon represents a 95% confidence interval. The red dots show the lower and upper limit for monocultures. From Cardinale *et al.* 2012. Right: Darwin's finches, by John Gould.

Speciation is the process that increases biological diversity. This process is studied from multiple angles; among others, we can study the mechanism ('what causes a speciation event?') or we can study the patterns of many of such events ('is speciation rate constant through time?'). Darwin's finches (see figure 1.5) represent an iconic example of speciation with 25,000 results on Google Scholar. There are many suggested mechanisms underlying speciation event, such as reproductive incompatibilities arising in geographical isolation (e.g. Mayr 1942), ecological factors (e.g. Lack 1947) causing divergent selection, and sexual selection resulting in assortative mating. However, listing and explaining all mechanisms is beyond the scope of this thesis. In this thesis I assume speciation occurs and I focus on the questions what impact it has on evolutionary relationships between species and how we can infer speciation events from observed evolutionary relationships, as encoded in a phylogenetic tree. Getting such a phylogeny is not trivial, as I will discuss below. But once we have such a phylogeny, we can ask many question such as 'How often do speciation and extinction events take place?' 'Are speciation and extinctions rates constant, or do they change?', 'What causes a change in the speciation rate or the extinction rate?' or 'Is there an upper limit on the number of species?'. There are two methods to study speciation patterns in evolutionary time: the use of fossils or the use of molecular phylogenies.



**Figure 1.6** | Left: El Graeco fossil, from Fuss *et al.* 2017. Right: Evolution of the Homininae, based on Stringer 2012

Using fossils is a classic way to look back in evolutionary time. Fossils show a glimpse of the biodiversity in the past. We can deduce the age of fossils, by dating the rock layers they are found in. Using fossils has its limitations. First, it is mostly species with hard body parts that fossilize. Even in such species, organisms are only rarely preserved, and only a fraction of preserved fossils are preserved under ideal circumstances. Of these fossils, only a fraction is discovered. One example of a famous fossil is 'El Graeco', which may be the oldest known hominin (Fuss *et al.* 2017), where hominins are the tribe (taxonomic group) we Homo sapiens share with the Panini.

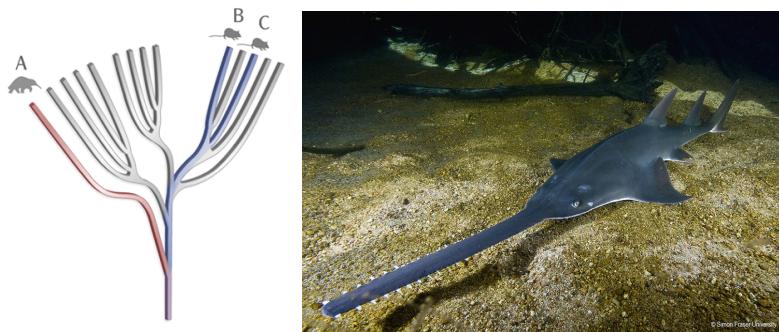


**Figure 1.7** | Left: phylogeny of the human influenza virus type A subtype H3, from Bush *et al.* 1999. Right: the evolutionary history of sauropod dinosaurs, from Upchurch 1995

Using molecular phylogenies is the modern way to look back in evolutionary time. It is the use of heritable molecules (for example DNA, RNA, or protein) of contemporary species to infer phylogenies. The field of phylogenetics is the research discipline that intends to infer the most accurate phylogenies possible, regarding topology, speciation and extinction times, optionally adding morphological data and/or fossil data. Phylogenetics

is applied in many settings, among others, species classification, forensics, conservation ecology and epidemiology (Lam *et al.* 2010).

One example of the importance of an accurate phylogenetic tree is demonstrated in Bush *et al.* 1999. This study investigated which loci of the H3 hemagglutinin surface protein are under selection, by contrasting nonsynonymous and synonymous mutation rates along the branches of a phylogeny. They noted that most selection rates were either below or above the statistical threshold depending on the phylogeny. This study contributed to the selection of recommended composition of influenza virus vaccines.



**Figure 1.8** | Left: The ED (evolutionary distinctiveness) of species A is higher than that of species B or C, as more evolutionary history will be lost when that species goes extinct. Right: The Largetooth Sawfish (*Pristis pristis*) is at number 1 of the EDGE (ED = 'Evolutionary Distinctiveness', GE = Globally Endangered status) list, with an EDGE Score of 7.38 and an ED of 99.298.

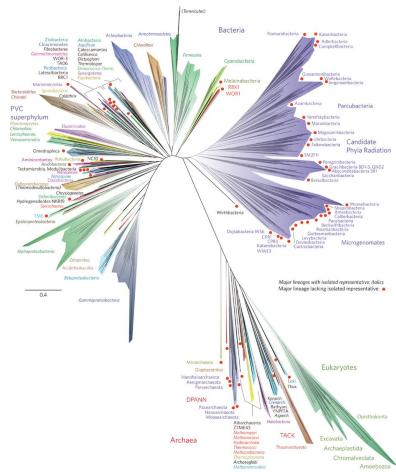
Another example of the importance of an accurate phylogenetic tree comes from conservation biology, in which phylogenies are used to calculate an EDGE ('Evolutionarily Distinct and Globally Endangered') score. Species with a high EDGE score are prioritized in conservation. To calculate an EDGE score, one needs a metric of evolutionary distinctiveness ('ED') and globally 'endangeredness' ('GE'). The GE score is a conservational status, ranging from zero ('Least Concern') to four ('Critically Endangered'). The ED embodies the amount of evolutionary history lost if the species went go extinct, which can be calculated from a (hopefully accurate) phylogeny.

Phylogenetics has taken a huge flight, due to the massively increased computational power and techniques. A first milestone in this field is the work of Felsenstein in 1980, creating (and still maintaining!) PHYLIP (Felsenstein 1981), the first software package for classical phylogenetic analysis. Another milestone is the Metropolis-Hastings algorithm, which allowed Bayesian phylogenetics to thrive, resulting in contemporary tools such as BEAST (Drummond & Rambaut 2007), BEAST2 (Bouckaert *et al.* 2019) (of which more below), MrBayes (Huelsenbeck & Ronquist 2001) and RevBayes (Höhna *et al.* 2016).



**Figure 1.9** | Left: PHYLIP logo. Center: BEAST2 logo. Right: BEAST2 example output

A clear example of the power of modern phylogenetics, is the Tree Of Life. The Tree Of Life is based on the proteome of 3,083 species. A proteome of a species consists of all the proteins found within that species. To be able to compare between different species, the researchers used part of the proteome that is common in most of these species, which consisted of 2,596 amino-acids. To create the Tree of Life, it took 3,840 computational hours on a modern supercomputer (Hug *et al.* 2016).



**Figure 1.10** | Tree of Life, from Hug *et al.* 2016

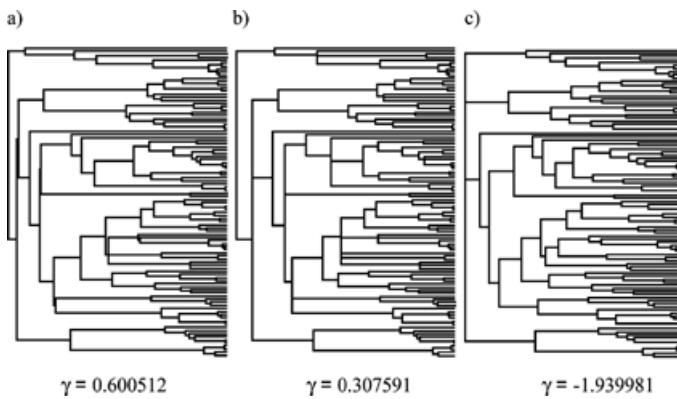
To create such a tree from protein sequences, one has to specify an evolutionary model. This evolutionary model embodies our set of assumptions, such as the way a protein sequence evolves (also called the site model), the rate(s) at which this happens (the clock model) and the way in which a branching/speciation event takes place (the tree model). For example, the amino acids of the Tree Of Life are assumed to change over time according to the LG model (Le & Gascuel 2008). The speeds at which amino acids change to others are called the transition rates. The LG model is a model over amino acid transition rates, which uses the average rates found in nature.

There are many evolutionary models to choose from, and selecting which one to use is hard, due to the many sets of assumptions to choose from. In general, modelers are looking for that set of assumptions that is as simple as possible, but not simpler. And even then, sometimes an overly simplistic model is still picked, due to computational

constraints.

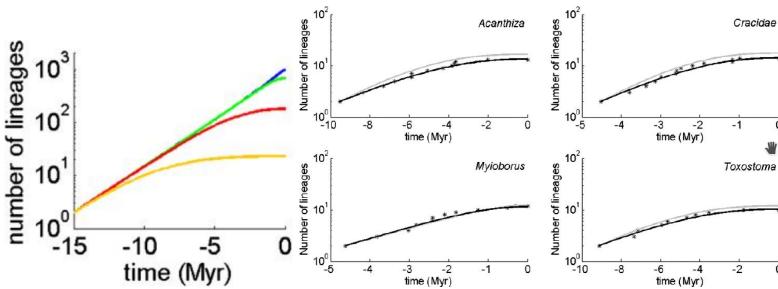
Ideally, one would like to have a rational way to select an evolutionary model that is as simple as possible, but not simpler. Model comparison algorithms have been developed that select the evolutionary model that is most likely to have generated the data, without being overly complex. The idea is that the best evolutionary model should result in the most accurate phylogenetic trees.

Because model comparison is hard, there have been multiple studies investigating the effect of picking the wrong evolutionary models.



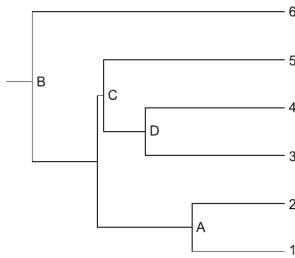
**Figure 1.11** | Figure from Revell *et al.* 2005. Left: true tree. Middle: inferred tree, inferred using the generative model (i.e. the model that generated the true tree) Right: inferred tree, inferred using an inference model that is simpler than the generative model

One example that demonstrates the effect of using a too simple inference model is provided by Revell and colleagues (Revell *et al.* 2005). They first simulated many phylogenies. From those phylogenies, they simulated DNA sequences for each of the virtual species. DNA is the heritable material all life on Earth possesses, which consists of a sequence of the four DNA nucleotides. In the simulation of the DNA sequences, the experimenters used different DNA substitution models. A DNA substitution model embodies the transition rates of these nucleotides (see figure 1.19 for an example). From the simulated DNA sequences, the researchers inferred phylogenies again, with either the correct or a simpler DNA substitution model. Ideally, the inferred phylogenies match the phylogenies the alignments are based upon. They found that when the DNA model is the correct one, inference of the phylogenies is not flawless but satisfactory. However, when using an overly simplistic DNA model, the inferred tree shows a slowdown in their speciation rates, even when the original tree was simulated with a constant speciation rate. This study shows that a decreasing speciation rate may be attributed to an overly simplistic DNA model, instead of an interesting biological process.



**Figure 1.12** | Left: example lineage-through-time plots, for different speciation completion rates: yellow = 0.01, red = 0.1, green = 1.0, blue = 10. Note the slowdown in the accumulation of new lineages when speciation completion rate is lowered. Right: number of species through time plots for four bird phylogenies, (after Phillipmore & Price 2008) Both figures are adapted from Etienne & Rosindell 2012

A more recent example that demonstrates the effect of using an overly simple inference model is the study by Duchêne and co-workers (Duchêne *et al.* 2014), who looked into the consequences of assuming a wrong clock model. A clock model embodies our assumptions regarding the mutation rates in the histories of different taxa. The simplest clock model, called the strict clock model, assumes these mutation rates are equal across all taxa. Using a wrong clock model has a profound impact on the inferred phylogenetic trees, unless we can specify the timing of some early speciation events (Duchêne *et al.* 2014).

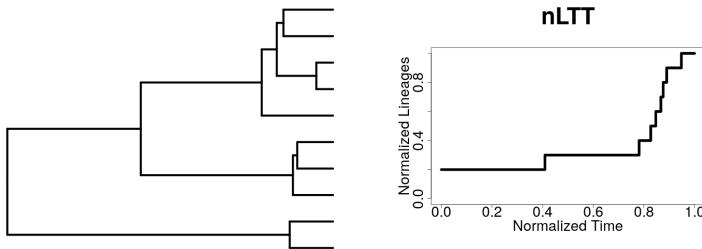


**Figure 1.13** | Phylogeny with speciation events labelled A to D, where B is the earliest speciation event. Figure from Duchêne *et al.* 2014.

The tree model is the most important part of the evolutionary model needed for phylogenetic inference, with regard to speciation. The assumptions of a tree model are collectively called the tree prior, where 'prior' refers to the knowledge known before creating a phylogeny. The tree prior specifies the probability of processes that determine the shape of a tree. These two processes are (1) the formation of a new branch, and (2) the termination of an existing branch. In the context of speciation, we call these two events a speciation and an extinction event respectively.

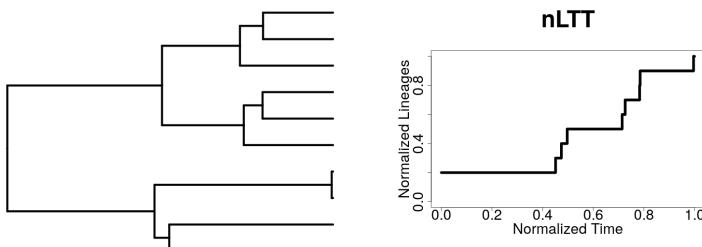
There are two standard tree models, called the Yule and Birth-Death model. The most basic speciation model is the Yule model (Yule 1925), which assumes that speciation is constant and there is no extinction. Although extinction is a well-established phenomenon, the utility of the Yule model is its simplicity: it is the simplest evolutionary

model to work with, and the computation of the probability of a tree under the Yule process is very fast, making it a good first step in an evolutionary experiment. Similar to the simplest models of bacterial growth, the Yule model predicts that the expected number of species grows exponentially through time. Because the Yule model was later classified as a Birth-Death model without extinction, it is nowadays also called the Pure-Birth model.

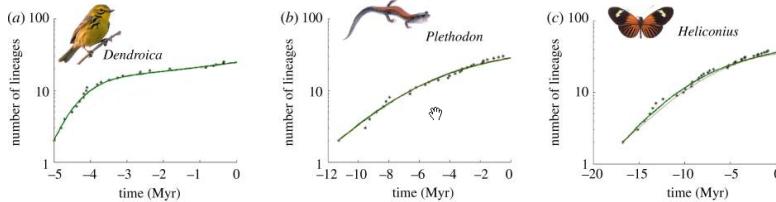


**Figure 1.14** | Left: An example Yule tree Right: A lineages-through-time plot of the example Yule tree. In all cases, time goes from past (left) towards the present (right).

The Birth-Death model (Nee S., May R. M. & Harvey P. H. 1994) is an extension of the Yule model, as it adds extinction. Similar to the constant birth rate, the extinction rate is assumed to be constant as well. As a consequence, the BD model predicts two outcomes: if the speciation rate exceeds the extinction rate, the expected number of extant species grows exponentially through time. The other way around, however, when the extinction rate exceeds the speciation rate, the expected number of lineages is expected to decline exponentially. It is clear that exponential growth in the expected number of lineages is biologically nonsensical. To state the obvious: a finite area (Earth) results in a finite number of species. Applying the BD model to molecular data already shows that it does not always hold, as shown by figure 1.16.

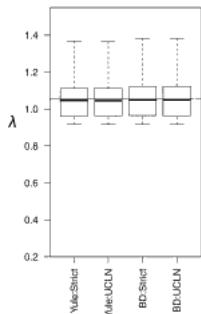


**Figure 1.15** | Left: An example Birth-Death tree Right: A lineages-through-time plot of the example Birth-Death tree. In all cases, time goes from past (left) towards the present (right).



**Figure 1.16** | An LTT plot for bird/lizards showing a slowdown in speciation rate, adapted from Etienne *et al.* 2012. Because the number of lineages on the y-axis are plotted on a logarithmic scale, exponential growth would show as a straight line.

A recent study investigating the effect of picking a wrong standard tree prior was provided by Sarver and colleagues (Sarver *et al.* 2019). In this study, they first simulated trees using either a Yule or a birth-death tree model, after which they simulated an alignment from that phylogeny using two different standard clock models. From these alignments, they inferred the original trees using all of the four different clock and tree prior combinations. They showed that, regardless of which priors are used, the estimated speciation and diversification rates from the inferred trees are similar to those of the original tree.



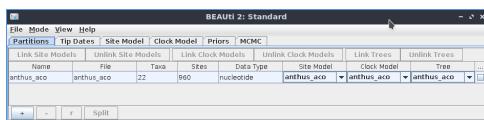
**Figure 1.17** | Estimation of the speciation rate ( $\lambda$ ) on inferred trees using 4 evolutionary models. The original trees had 100 taxa and were simulated with a strict clock model and BD tree model, with a speciation rate of 1.104. Adapted from Sarver *et al.* 2019.

This thesis investigates the effect of picking a wrong standard tree prior, when the tree is generated by a non-standard, novel tree model. I will describe one new biologically relevant tree model, as well as the re-usable framework to determine the effect of using a standard tree prior.

This novel and non-standard tree model is the multiple-birth death (MBD) model [Laudanno *et al.*, 2020]. While the standard BD models assume that a speciation event occurs in one species only at a time, the MBD models allows for speciation events to occur in multiple species at the same time. The biological idea behind this model, is that when a habitat (lake or mountain range) gets split into two, this may trigger speciation events in both communities at the same time. This mechanism is posed as an explanation for high biodiversity in the African rift lake Tanganyika, where the water level rises and falls

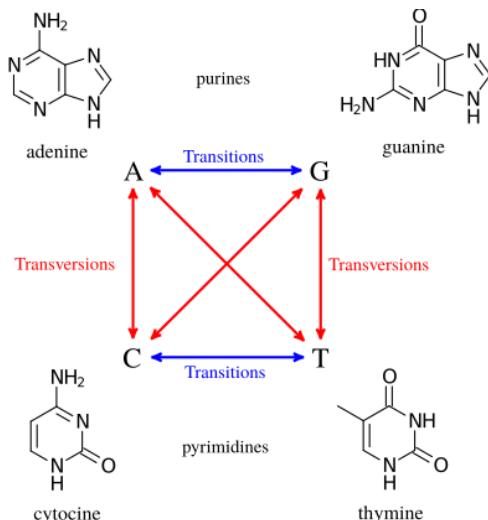
with ice ages, splitting up and merging the lake again and again, triggering co-occurring speciation events at each change.

This thesis investigates the effect of picking a wrong standard tree prior, when the tree is generated by a non-standard tree model, using the phylogenetic software called BEAST2 (Bouckaert *et al.* 2019), an abbreviation of 'Bayesian Evolutionary Analysis by Sampling Trees'.



**Figure 1.18 |** BEAUTi, after having picked a DNA alignment

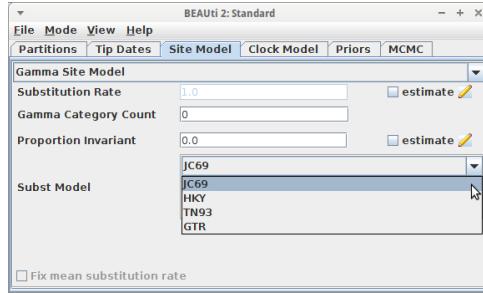
We chose to use BEAST2 (Bouckaert *et al.* 2019) over other phylogenetic software, because BEAST2 is popular, beginner-friendly, flexible, has a package manager and a modular well-designed software architecture. The beginner-friendliness comes from the BEAST2 program called BEAUTi, in which the user can set up his/her evolutionary model from a graphical user interface. There are many (in the order of dozens to hundreds) options to set up an evolutionary inference model. These choices are categorized in a site model, clock model and a tree prior.



**Figure 1.19 |** Classification of nucleotide substitutions. The simplest nucleotide substitution model (JC69) assumes all 6 rates are equal, whereas the most complex one (GTR) allows all of these to differ.

A site model embodies the way the characters - nucleotides in our case of DNA sequences - change over time. One can specify the proportion of nucleotides that changes, or let it be estimated. Furthermore, one can specify how dissimilar different transition rates may be between different nucleotides. Most essential is the nucleotide substitution

model, which entails the relation between the twelve transition rates from any of the four nucleotides to any of the other three nucleotides. The simplest model (called JC69) assumes all are equal, whereas the most complex model (called GTR) assumes that all may differ. The standard BEAST2 software has four site models, but there is a BEAST2 package that contains 18 additional nucleotide substitution models.



**Figure 1.20** | Specifying a site model in BEAUti

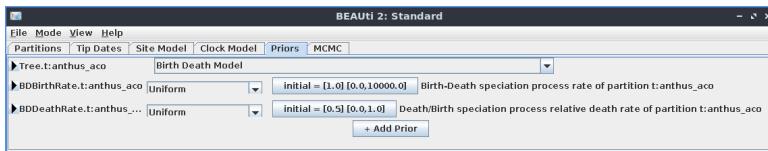
To give an idea of the flexibility of BEAST2, I will zoom in on specifying one simple aspect of the inference model: the proportion invariants. The proportion invariants is the proportion, ranging from a value of zero (for 'none') to one (for 'all'), of nucleotides that remains unchanged throughout the evolutionary history. This proportion can either be set to a certain value, or be estimated. If the value is set to a certain value, BEAST2 assumes this as the truth. If the value is to be estimated by BEAST2, then one must additionally specify an initial value and a distribution how probable the different values are. By default, BEAST2 assumes a uniform distribution, that assigns an equal probability to all values between (and including) zero and one. Instead of using a uniform distribution, there are ten other distributions that can be picked as well, allowing, for example, to assign higher probabilities to certain proportions. So, for one simple value, there is already a plethora of options, and there are even more that I will not discuss. Within BEAST2, this liberty is the rule, instead of the exception, rendering it very flexible.

The clock model embodies how the mutation rates vary between different species. The simplest clock model, called the strict clock, assumes that mutation rates are identical in all species at all times. Two models (called relaxed-clock models) assume that mutation rates between species are independent (yet all rates are from one probability distribution), but stay constant after each species' inception. The last standard clock model (called a random local clock) assumes that all species have the same mutation rate at any time, yet the mutation rates varies through time.



**Figure 1.21** | Specifying a clock model in BEAUti

The tree prior specifies how a tree is built up, or, in our context, how speciation takes place in time, at the macro-evolutionary level. In our context, these are the Yule and Birth-Death model, which I already described earlier.



**Figure 1.22 |** Specifying a tree prior in BEAUTi

This thesis investigates the effect of picking a wrong standard tree prior, when the tree is generated by a non-standard tree model. It does so, by using the same experimental setup, called 'pirouette', which is described in chapter 3. This framework is built up a foundation of R packages called 'babette', which is described in chapter 2.



**Figure 1.23 |** Environment that follows an unknown speciation model.

In the end, we want to know how well we can infer a phylogeny from molecular data found in the field. That field, outside, follows an unknown speciation model. Rather than just hope that our inference is robust to whatever novel model we throw at it, with this thesis I have aimed at providing methodology that can assess that robustness.

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## 1.1. PHOTO ATTRIBUTION

Figures 1.1, 1.2, 1.3 1.14 and 1.16 are created by scripts that can be found at [https://github.com/richelbilderbeek/thesis\\_introduction](https://github.com/richelbilderbeek/thesis_introduction). Figure 1.4 is taken from [https://commons.wikimedia.org/wiki/File:Darwin\\_Tree\\_1837.png](https://commons.wikimedia.org/wiki/File:Darwin_Tree_1837.png). The drawing of Darwin's finches in figure 1.5 is taken from [https://commons.wikimedia.org/wiki/File:Darwin%27s\\_finches\\_by\\_Gould.jpg](https://commons.wikimedia.org/wiki/File:Darwin%27s_finches_by_Gould.jpg). The evolution of Homoniniae in figure 1.6 is made by Dbachmann and taken from [https://en.wikipedia.org/wiki/File:Hominini\\_lineage.svg](https://en.wikipedia.org/wiki/File:Hominini_lineage.svg). The phylogeny of figure 1.8 is by Aglondon, from [https://commons.wikimedia.org/wiki/File:Edge\\_tree.png](https://commons.wikimedia.org/wiki/File:Edge_tree.png). The Largetooth Sawfish of figure 1.8 is taken from <http://www.edgeofexistence.org/species/largetooth-sawfish>. The PHYLP logo in figure 1.9 is taken from the PHYLP homepage at <http://evolution.genetics.washington.edu/phylip.html>. The BEAST2 logo within figure 1.9, as well as the DensiTree picture are taken from the BEAST2 homepage at

<http://www.beast2.org>. Figures 1.18, 1.20, 1.21, and 1.22 are actual screenshots from BEAUti v2.6.1. Figure 1.19 is from [https://commons.wikimedia.org/wiki/File:Transitions\\_and\\_transversions.svg](https://commons.wikimedia.org/wiki/File:Transitions_and_transversions.svg). The image of figure 1.23 is from [https://commons.wikimedia.org/wiki/File:The\\_Earth\\_seen\\_from\\_Apollo\\_17.jpg](https://commons.wikimedia.org/wiki/File:The_Earth_seen_from_Apollo_17.jpg).