


# 1. Download and Install CMake from <https://cmake.org/download/>

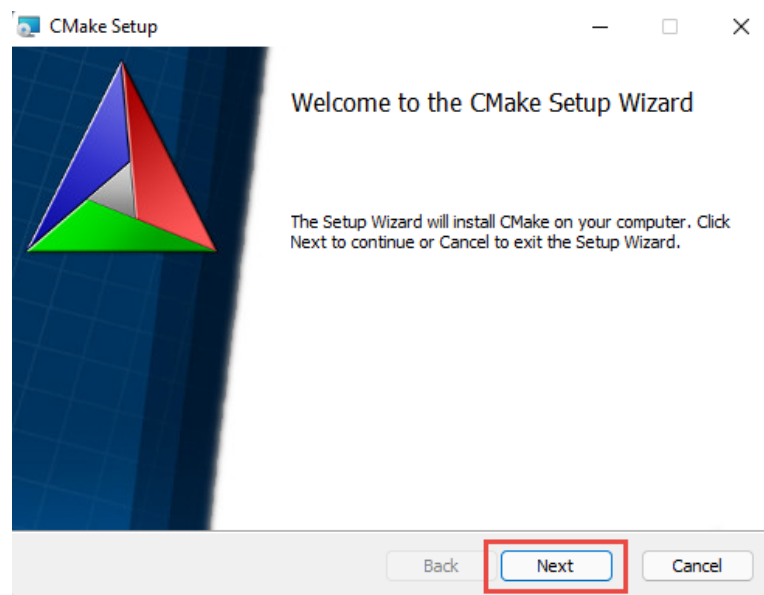
About ▾Services ▾Resources ▾Download 🔍

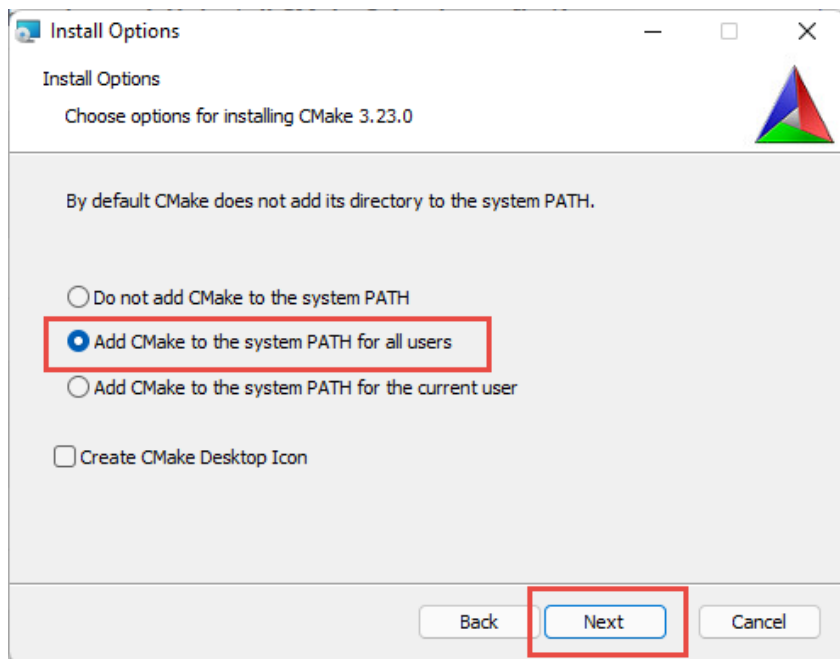
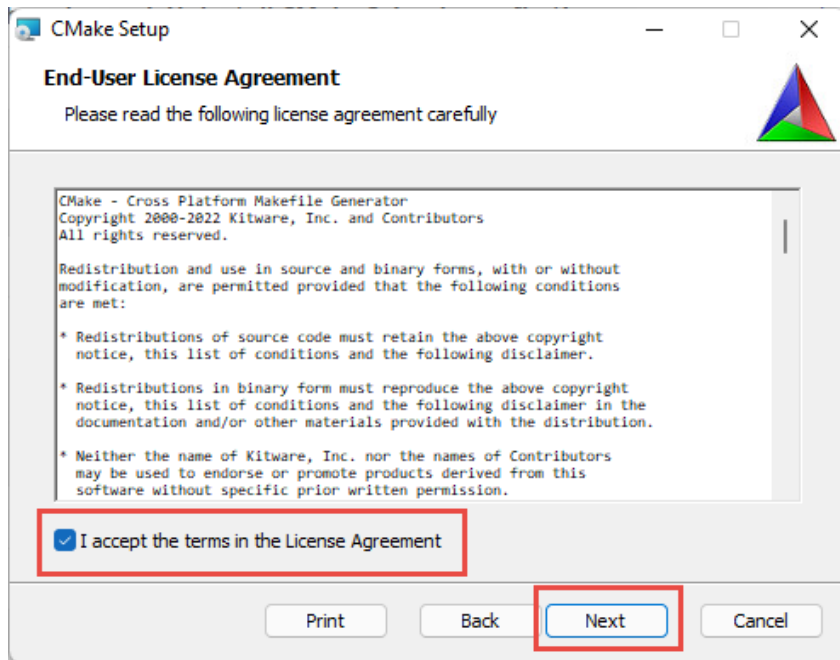
Source distributions:

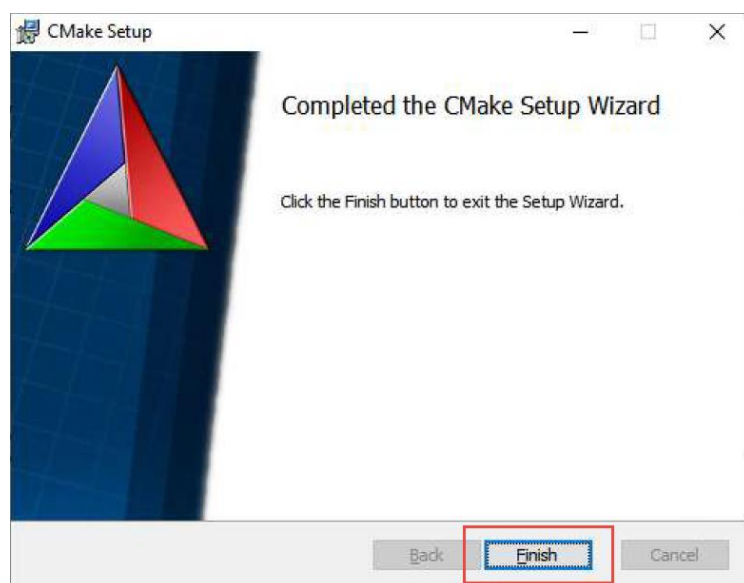
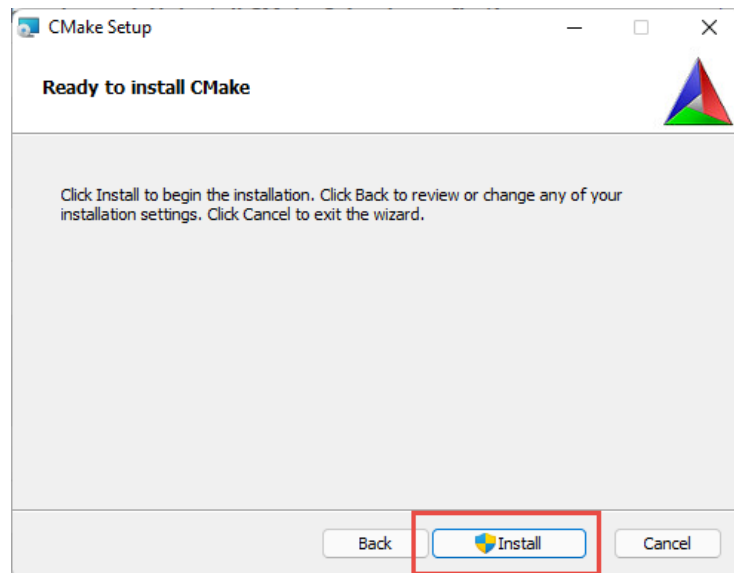
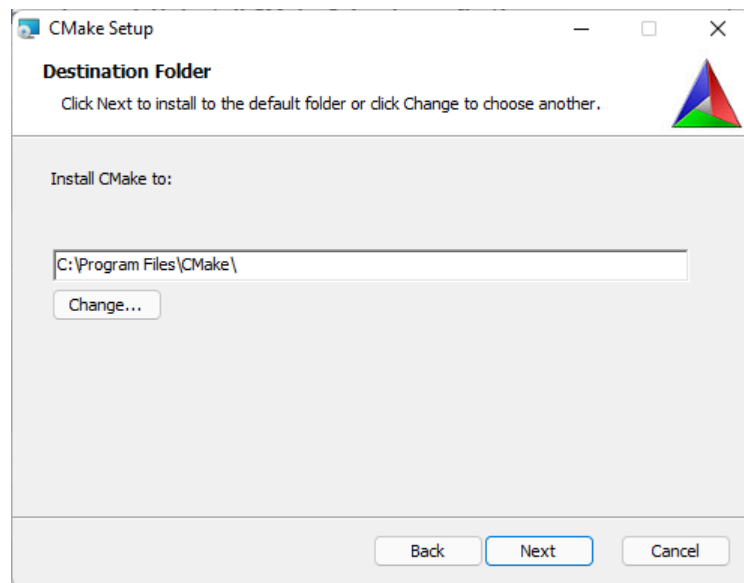
| Platform                              | Files                                   |
|---------------------------------------|---|
| Unix/Linux Source (has \n line feeds) | <a href="#">cmake-3.23.0-rc1.tar.gz</a> |
| Windows Source (has \r\n line feeds)  | <a href="#">cmake-3.23.0-rc1.zip</a>    |

Binary distributions:

| Platform   | Files  |
|--|--|
| Windows x64 Installer: <b>Installer tool has changed. Uninstall CMake 3.4 or lower first!</b>  | <a href="#">cmake-3.23.0-rc1-windows-x86_64.msi</a> <b>1</b> |
| Windows x64 ZIP  | <a href="#">cmake-3.23.0-rc1-windows-x86_64.zip</a>          |
| Windows i386 Installer: <b>Installer tool has changed. Uninstall CMake 3.4 or lower first!</b> | <a href="#">cmake-3.23.0-rc1-windows-i386.msi</a>            |
| Windows i386 ZIP   | <a href="#">cmake-3.23.0-rc1-windows-i386.zip</a>            |
| macOS 10.13 or later   | <a href="#">cmake-3.23.0-rc1-macos-universal.dmg</a>         |
|  | <a href="#">cmake-3.23.0-rc1-macos-universal.tar.gz</a>      |
| macOS 10.10 or later   | <a href="#">cmake-3.23.0-rc1-macos10.10-universal.dmg</a>    |
|  | <a href="#">cmake-3.23.0-rc1-macos10.10-universal.tar.gz</a> |
| Linux x86_64   | <a href="#">cmake-3.23.0-rc1-linux-x86_64.sh</a>             |
|  | <a href="#">cmake-3.23.0-rc1-linux-x86_64.tar.gz</a>         |
| Linux aarch64  | <a href="#">cmake-3.23.0-rc1-linux-aarch64.sh</a>            |
|  | <a href="#">cmake-3.23.0-rc1-linux-aarch64.tar.gz</a>        |







## 2. Download and Install Visual Studio Build Tools from

<https://go.microsoft.com/fwlink/?linkid=840931>

### All Downloads

[Expand All](#) [Collapse All](#)

> Visual Studio 2022

> Tools for Visual Studio 2022

> Visual Studio for Mac

> Visual Studio Code

> Other Tools, Frameworks, and Redistributables

[Expand All](#) [Collapse All](#)

> Visual Studio 2022

▼ Tools for Visual Studio 2022

Remote Tools for Visual Studio 2022

Remote Tools for Visual Studio 2022 enables app deployment, remote debugging, remote testing, performance profiling, and unit testing on computers that do not have Visual Studio installed. Use of this tool requires a valid Visual Studio license.

English

☒ AMD64 ☐ ARM64 ☐ x86

Download

IntelliTrace Standalone Collector for Visual Studio 2022

The IntelliTrace stand-alone collector lets you collect diagnostic data for your apps on production servers without installing Visual Studio or redeploying your application. Use of this tool requires a valid Visual Studio license.

Download

Agents for Visual Studio 2022

Agents for Visual Studio 2022 can be used for load, functional, and automated testing. Use of this tool requires a valid Visual Studio license.

☒ Agent ☐ Controller

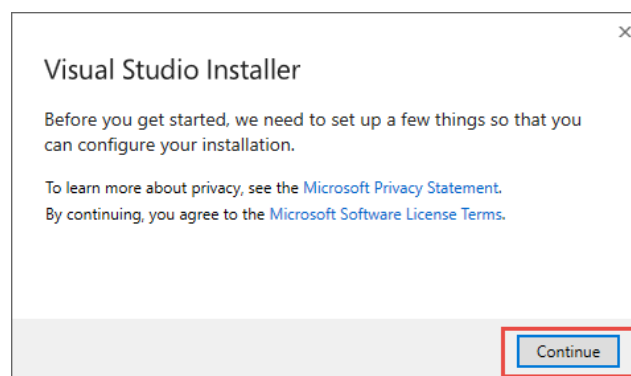
Download

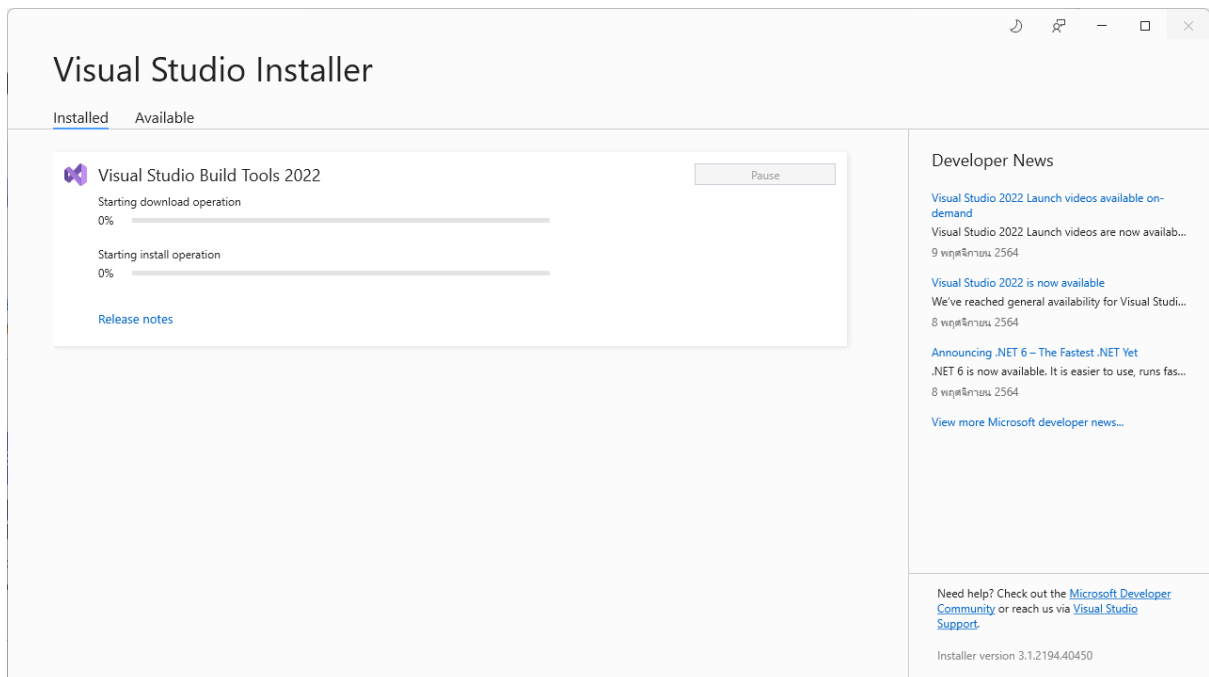
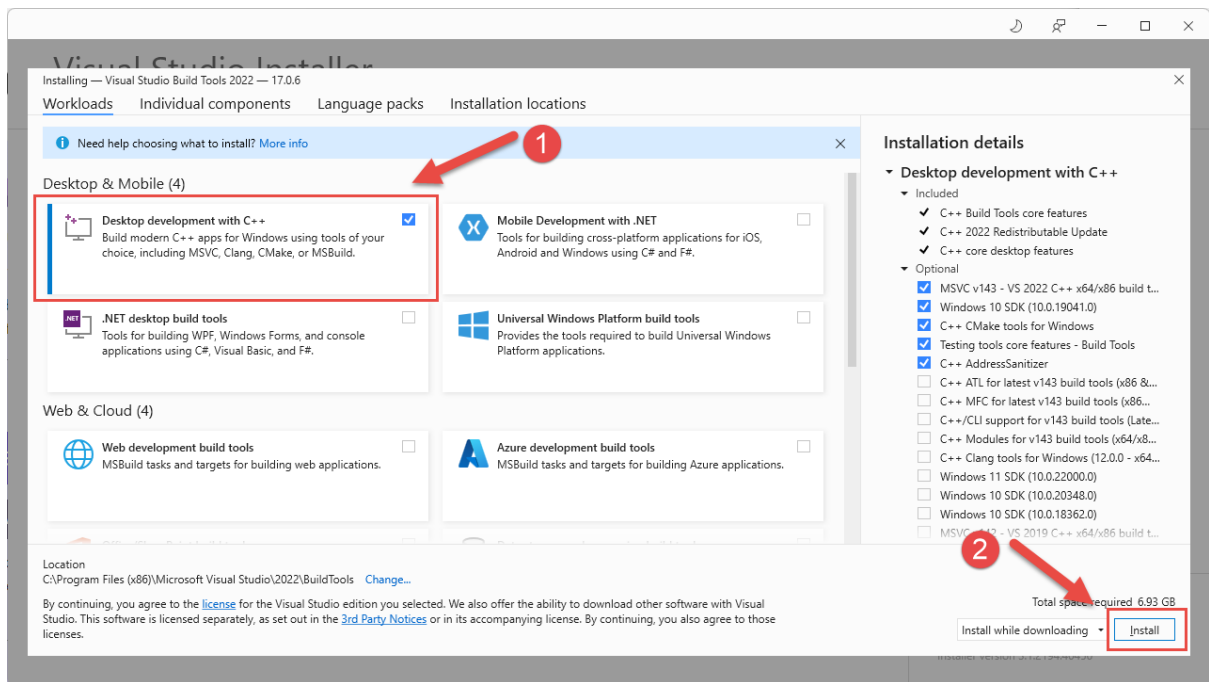
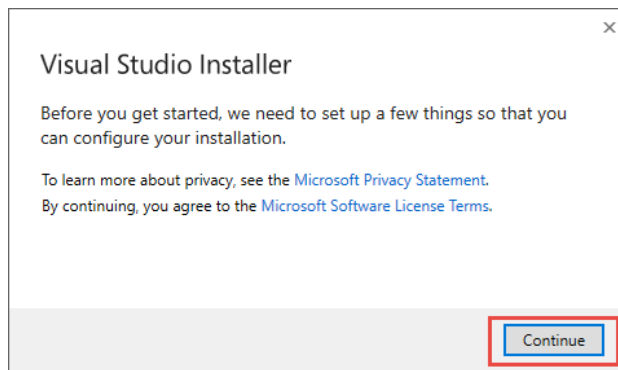
Build Tools for Visual Studio 2022

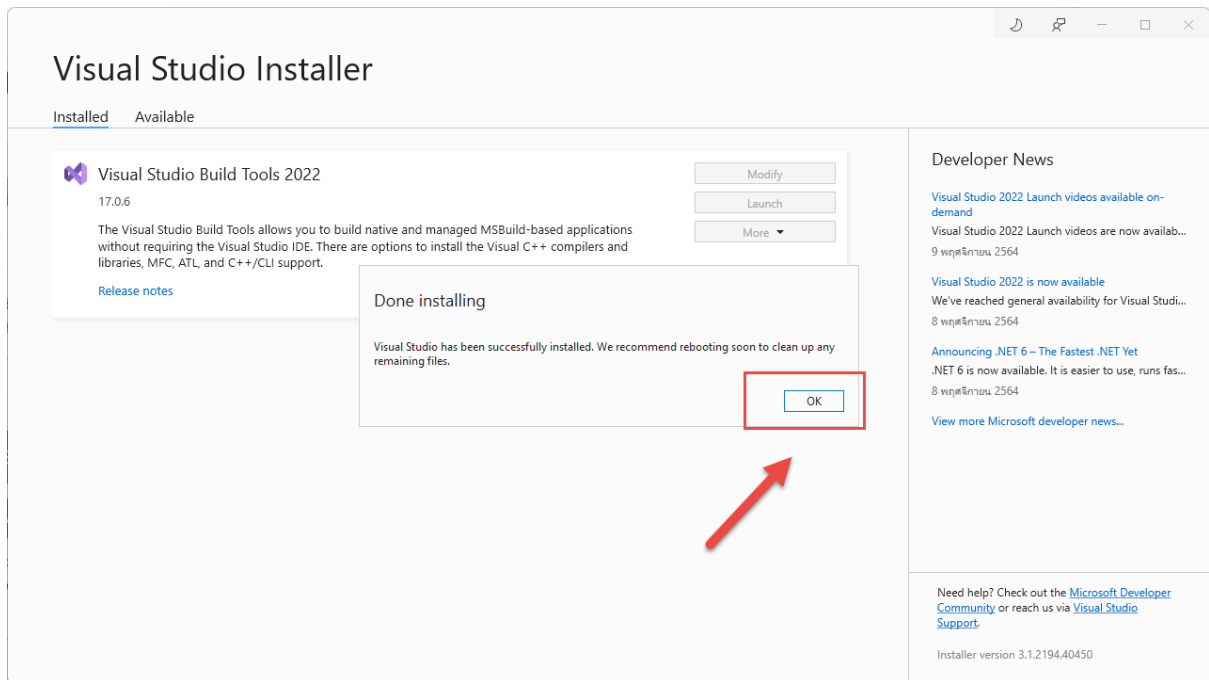
These Build Tools allow you to build Visual Studio projects from a command-line interface. Supported projects include: ASP.NET, Azure, C++ desktop, ClickOnce, containers, .NET Core, .NET Desktop, Node.js, Office and SharePoint, Python, TypeScript, Unit Tests, UWP, WCF, and Xamarin. Use of this tool requires a valid Visual Studio license.

Download

Are you looking for one of the Visual Studio 2022 [long term servicing baselines \(LTSCs\)](#)? You can find them [here](#).

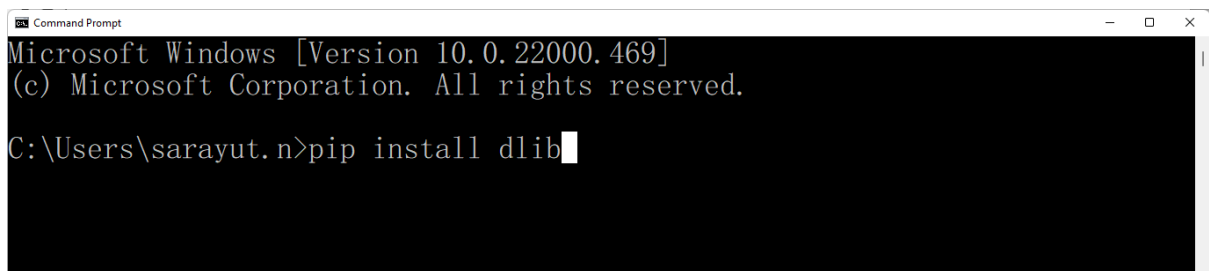






### 3. Open new Terminal

> pip install dlib



> pip install face\_recognition

